THE GUIDE TO COMICS • 56 SHI! Q & A WITH BILLY TUCCI

WIZARD®

$4.55 USA $5.99 CAN
APRIL 1996

THE ULTRAFORCE™ IS ON FIRE

ULTRAFORCE™
Comic Books

• Award-Winning Comic Book

ULTRAFORCE™
Toys

PRIME #1

PROTOTYPE #2

HARDCASE #3

ATALON #4

• NOW...The Most Powerful

ULTRAFORCE: TM & © 1995 Malibu Comics Entertainment, Inc. All Rights Reserved. GALOOB: TM & © 1995 Lewis Galoob Toys, Inc. All Rights Reserved.
BLACK KNIGHT: TM & © 1995 Marvel Entertainment Group, Inc. All Rights Reserved.

• Hit Animated TV Show

ULTRAFORCE™
Animated Series

NM-E #7

TOPAZ #8

GHOUL #6

THE NIGHT MAN #9

Superheroes On The Shelves

galoob®

GOOD EEFNING AND VELCOME TO VIZARD! I VOULD LIKE...HUH, WHAT HUMP?

Paul Schaefer

BECAUSE YOU DEMANDED IT!

This issue of *Wizard* includes many new ideas that we've been searching for and working on for a long time. Finally, we have the chromium cards back every month. And each month we will try to bring you a **new** chromium technology. This month, it's a ClearChrome Angela card by Greg Capullo.

Next month, we have an embossed chromium Purgatori card by Chaos! Comics, plus lots of other new technologies like die-cut, and double-sided chrome. Just wait till you see what's coming next...

We also have the poster back after an incredible avalanche of mail. This month it's Dark Claw by Gary Frank. Every month on the back of the poster there will be a really cool calendar from artist Brian Douglas Ahern, best known for his "Bumpkin Buzz" comic strip in *Comics Buyer's Guide*. So you decide which side you want to hang up.

We also take an in-depth look at manga this month, examining the influx of Japanese comics' influence into the mainstream. You've got to check out Scott McCloud's "Understanding Manga" feature. The man that brought you the highly acclaimed *Understanding Comics* book comes his unique insight into the world of manga.

John Byrne also makes his debut with his monthly opinion column on the world of comics. From X-Men to Wonder Woman to She-Hulk, Byrne has seen and done it all. His opinions promise to be controversial and thought-provoking.

Also, "Comic Watch" has a new home and a new name. It is now called "Buried Treasure" and can be found in alternating spots in the price guide.

The *Lady Rawhide* #1/2 is only available this month in *Wizard* (and never again), so make sure you collect all of the #1/2s. Hey, you never know...

And lastly, we've added a Bisque (statue) Price Guide. Some of those shot up in value—glad I collected them. In the coming months, keep an eye out for *Wizard*'s Hollywood Poster Price Guide. Hey, some of those things are worth a lot. I'm going to hurry up and get a few myself. (Especially Buzz from "Toy Story," which is getting quite a bit of buzz itself these days).

Over the last few months, we've put lots of great new stuff in *Wizard*. I've been getting some excellent feedback, so make sure you let me know what you think too (write or e-mail me at GarebS@aol.com).

See ya,

Gareb S. Shamus

P.S. Next month we've got a contest where you and 50 of your friends can view a private screening of "The Crow: City of Angels." Bring your own Goobers.

THE WIZARD GUILTY PARTIES

Editor-in-Chief Patrick McCallum
Editor Brian Cunningham
Senior Managing Editor Joe Yanarella
Managing Editor Scott Gramling
Contributing Editors Patrick Daniel O'Neill and Marc Wilkofsky
Copy Editor Andrew Kardon
Price Guide Director Stephen Shamus
Senior Price Guide Editor Jon Warren
Price Guide Editor Bob Marshall
Assistant Price Guide Editor Phil Colligan
Research Assistants William A. Christensen & Mark Seifert
Administrative Assistant Mercedes Cabo

Senior Art Director Brad Fountain
Designers Steve Blackwell, Arlene So
Art Assistant Daniel Reilly
Tag Team We'd Like to See Gary Coleman and Emmanuel Lewis

Contributing Writers
Dan Albaugh, Rob Allstetter, David Borak, Matt Brady, Steve Brown, Greg Capullo, Henry Colonna, Jack Curtin, Mikey "The Knife" Fasolo, Paul J. Grant, Chris Griffen, Carl Horn, Craig Kostelecky, John B. Lacey, Ruth Morrison, Tom Palmer Jr., Michael Searle, Marc Shapiro, Craig Shutt, Toren Smith, Gary St. Lawrence, Joyce Steel

Cover Art Gary Frank; colors by IHOC

Wizard Press
President/Publisher Gareb S. Shamus
Executive VP Fred Pierce
VP Finance Edward L. DuPré
Executive Assistant Martha Scheidegger
Production Director Douglas Goldstein
Promotions & Publicity Manager Jim McLauchlin
Promotions & Publicity Coordinator Kathy Newman
Dir. of Circulation & Distribution Paul Rolnick
Circulation Manager Kate Torpey
Circulation Analyst Jen Winheim
Accounting Manager Raka Roychaudhuri
Financial Analyst Jeff Petrik
Direct Sales Manager Marty Stever
Online Editor Buddy Scalera
Computer Chump Ben Todd
Office Manager Brenda Cook
Mail Coordinator Brian Nelson
Warehouse Manager Gedalias Donato
Customer Service Mario Capello @ (914) 268-3594

Full Page Inc. Advertising
Group Advertising Director Michael C. Roberts
National Advertising Director Karen Lee James
Manager, Special Projects Alison James
Eastern Accounts Manager Jason Kelley
Advertising Coordinator Karen Evora
Sales Assistant Elizabeth Almond
East: ph: (914) 268-3907 **fax:** (914) 268-5386
West ph: (310) 530-6560 **fax:** (310) 530-6690
For Classified and Show Calender Advertising, contact Karen Evora.

BPA INTERNATIONAL®

WIZARD

Number 56
APRIL 1996

CONTENTS

features

22 COME TOGETHER
Marvel and DC do the unthinkable by merging their universes into one. By Craig Shutt

28 THE WIZARD Q&A: BILLY TUCCI
Shi creator Billy Tucci tells us how he made it big. By Rob Allstetter

32 CASTING CALL 14
Visit Hell's Kitchen, as Wizard casts the Daredevil movie! By the devilish Wizard staff

36 FIT TO PRINT
How to get your comic book letters published! By Craig Shutt

38 FIRST LOOK
Spidey and the Green Goblin face off in April's Spider-Man: Legacy of Evil. By Marc Shapiro

40 SONIC YOUTH
Teenage heroes are more popular than ever—and they're much more than sidekicks. By Matthew Brady

44 UNDERSTANDING MANGA
Learn about Japanese comics, in a truly innovative way! By Scott McCloud

52 AMERICAN MANGA
Why many American comic artists are "turning Japanese." By Carl Gustav Horn

58 FAX OF LIFE...AND DEATH
Joe Kubert's Fax From Sarajevo details war-torn Bosnia. By Craig Shutt

contests

WIN!

50 MANGA
Win a boatload o' manga books, trade paperbacks and even a nifty statue! Tetsuoooooooo!!!!

70 HIGHLAND MINT
Mmmm...mint! Here's your shot at winning the original sculpt used to make The Highland Mint's cover offering of Amazing Fantasy #15!

81 WILDC.A.T.S
Your pals'll go wild with envy when you walk away with the brand-new 'C.A.T.s video game and a herd o' WildC.A.T.s toys.

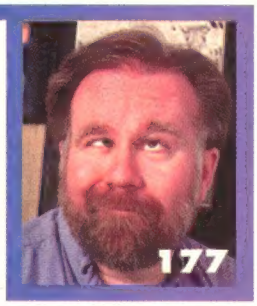
ON THE COVER:
WOLVERINE by Bart Sears/**DARK CLAW** by Gary Frank

departments

4 MAGIC WORDS
11 WIZARD NEWS
76 DRAWING BOARD
84 HOMEMADE HEROES
87 PICKS
94 TOP 10 COMICS
104 WIZARD TOP 100
105 INTRO TO THE PRICE GUIDE
108 COMIC BOOK PRICE GUIDE
158 ACTION FIGURE PRICE GUIDE
164 CARD PRICE GUIDE
167 MISC. STUFF
168 SHOWS & CONVENTIONS
170 CBIQ
172 CHARACTER PROFILE
174 JUNK DRAWER
178 BULLPEN
180 WIZARD PROFILE

columns

2 FROM THE TOP
60 KRASH COURSE
66 TRAILER PARK
72 PALMER'S PICKS
74 MANGA SCENE
80 CARD MARKET
82 TOY CHEST
102 MARKET WATCH
177 JOHN BYRNE
(LOOKIE! It's John Byrne's new monthly column!)



EXCLUSIVE OFFER

64 LADY RAWHIDE #1/2
Howdy, pardner! This here's your only chance to get the barnstormin' Lady Rawhide #1/2 comic, featuring that rip-roarin', whip-snappin' redhead herself!

MAGIC WORDS

I'm Back!

After a one-month...uh...let's call it a "rest" at an unnamed rehabilitation facility, I've returned to "Magic Words." I'd like to take this moment to thank Kathy Newman for the outstanding pinch-hitting work she did last month. She really did the job.

Okay, we're done. Let the snide comments begin anew.

This whole Star Wars/Star Trek thing has turned into an absolute full-blown gonzo-whopper letters page to-do. It's bigger than "Should Spidey have killed Carnage?" It's bigger than "Iron Man vs. the X-Men." It's bigger than "Gareb Shamus: boxers or panties?" We got literally *hundreds* of letters in response to the letters in support of Star Wars or Star Trek that ran in issue #52. Our leadoff man this month proposes a nice compromise. Our second man up proposes a not-so-nice compromise...

Trek Wars

Dear Jim,

Hi! Hope you're having a less hateful month of mail. I'd like to try to end the ugly controversy over whether Star Wars is better than Star Trek or vice versa. Simply put, they're both great.

I'd like to suggest that the obviously dedicated fans on both sides stop and examine why it is they feel that to love one, they must hate the other. Fans often seem to feel obligated to hate the nearest competition in a favored genre. Relax. You can love both. Thinking the Voyager and its adventures are cool does not insult the Millennium Falcon. Or vice versa.

As Luke Skywalker himself once said, "Let go of your hate." You'll probably have more fun that way.

Jeremy Sung
Los Angeles, CA

Now there's a calm, reasoned, right-thinking man. And now here's somebody else...

Dear Jim,

As I was looking at the results of this year's Halloween Costume Contest in *Wizard* #52, I was disappointed that Paula from Indianapolis (*Wizard* #40's Vampirella) was nowhere to be seen.

Anyway, enough of that. On to my next point. In response to that annoying Star Wars/Star Trek debate, I have only one thing to say: They both suck! Only pocket protector-wearing dorks would watch either of them!

And last but not least, I LOVE the X-Files!

Corey Kahn
Pembroke Pines, FL

So Star Wars and Star Trek are for "pocket protector-wearing dorks," but you just looooooove the X-Files. So what's that make you? A higher grade of dork? Or maybe just a protractor-packin' UFO freak? Quit watching TV and get out on a Friday night sometime, Chumley.

Oh, yeah. Speaking of Paula from Indianapolis...

The Address of Your Dreams

Dear Wizard,

I wanted to write and say that I was very disappointed to miss this year's Halloween Costume Contest, but I have a great idea all ready to go for next year's contest. I've included pictures of what was intended to be my entry for this year (Razor), but due to circumstances beyond my control, I could not get my pictures in on time.

I've been very excited by the letters sent in to *Wizard* referencing me. If anyone would like to write me, feel free to send mail to the post office box listed below.

Paula
PO Box 53304
Indianapolis, IN 46253-0304

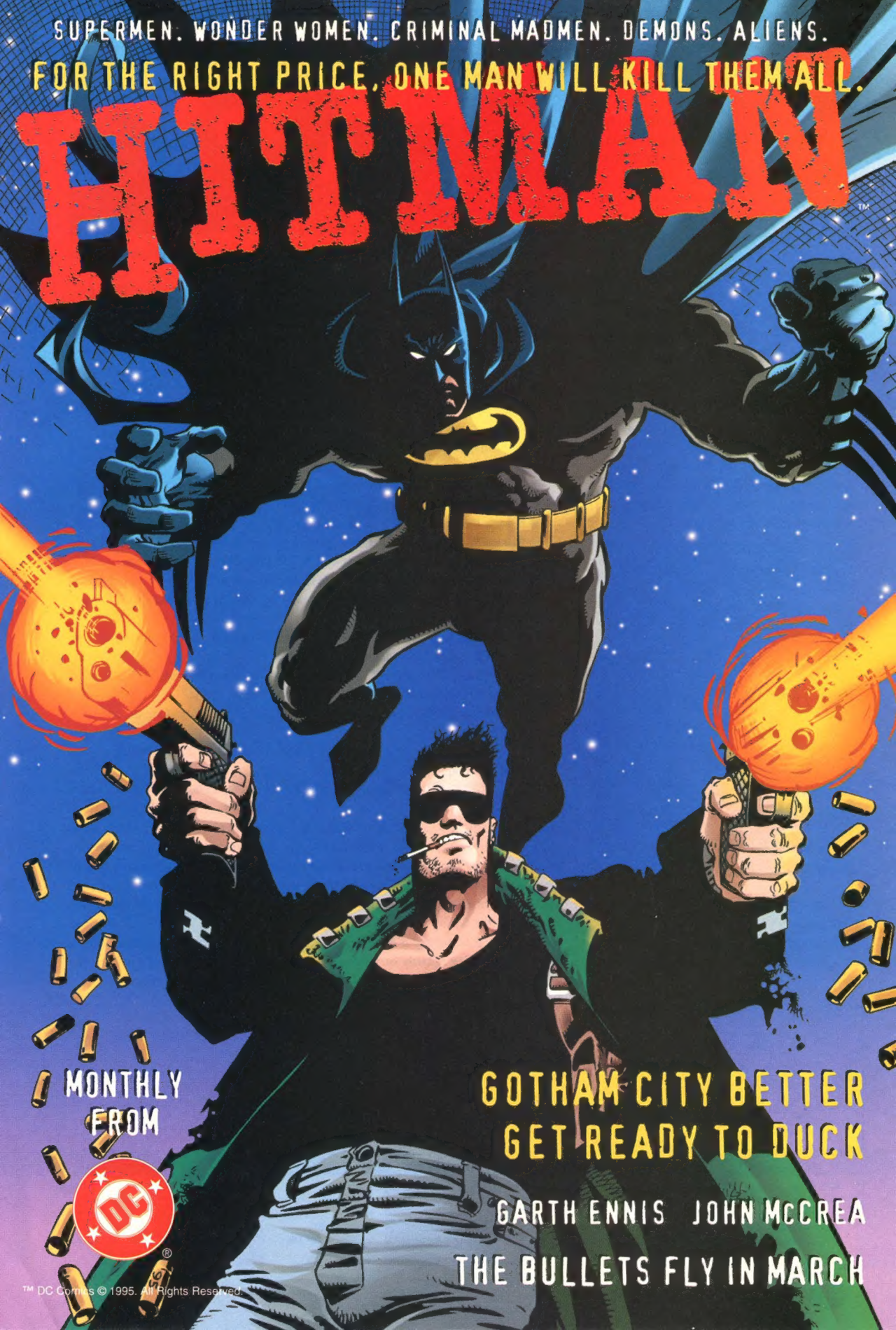
I called Paula (Yes, that does mean I have her home phone number. Think on this and drool wildly, Geeks of America.), to make sure she really wanted to go ahead with this and have her address published. She said yes. She's being a good sport in this, so all of you should be too. Paula awaits your mail, but let's keep it aboveboard (i.e., tasteful), okay? Selected entries may be forwarded to the F.B.I.

Comics: Literature or Drivel?

Dear Wizard Blokes,

Hey! Wasn't there some story a couple of years

THESE LETTERS ARE GUARANTEED HAND-PICKED FOR FRESHNESS


SUPERMEN. WONDER WOMEN. CRIMINAL MADMEN. DEMONS. ALIENS.
FOR THE RIGHT PRICE, ONE MAN WILL KILL THEM ALL.
HITMAN™
MONTHLY FROM
DC
GOTHAM CITY BETTER GET READY TO DUCK
GARTH ENNIS JOHN McCREA
THE BULLETS FLY IN MARCH
™ DC Comics © 1995. All Rights Reserved.

ago where Neil Gaiman won some writing award and the entire literary community got angry or something like that?

Simon King
Orange, New South Wales, Australia

It's like this: In 1991 at the 13th annual World Fantasy Convention, Gaiman and artist Charles Vess were nominated for the H.P. Lovecraft Award for the best fantasy short story of the year. The work for which they were nominated was the "Midsummer Night's Dream" story that ran in Sandman #19. Much to the surprise of many in attendance, Gaiman, Vess and the comic story won. Much to the dismay of many in attendance, Gaiman, Vess and the comic story won. The rules of the award, as set by its governing body, were immediately changed so as to not allow comic books into the competition in the future, much less let them win, making said governing body—in my mind (and in the minds of many, many others)—a bunch of sorry old poops.

A Toast to Angela

Hey, Jim!

How about putting a bug or two in the ears of the people at Image Comics to get them to put out a new *Angela* title? Are these guys nuts? Don't they see the demand for that particular title? Correct me if I'm wrong, but if you have something that sells, something the public wants, you don't stop making it. Right? I'm willing to put my money where my mouth is. Dig, if you will, my demonstration:

Scenario A: I get an *Angela* title, and your fridge is full of Budweiser.

Scenario B: I don't get an *Angela* title, and your fridge is empty. Not even a Milwaukee's Best in sight.

THE BUNNY AWARD

be afraid

Paul Schiraldi

Jim takes one of his favorite letters of the month and spotlights it here. There's no logic attached to this nor is there a prize.

The Comic Industry Needs a Swift Kick in the Butt

To the Huddled Masses Crying Out for Relief,

We, the members of the newly formed Get Rid of All that Crappy Entertainment (or G.R.A.C.E.), have noticed the steady decline of comic books as enjoyable reading material. We have come across several crucial points that we feel everyone must know. They are as follows:

1) This "Bad Girl" craze is simply "T&A." Kids, have your parents tell you what that means if you don't already know.

2) Aunt May died thinking some clone was her favorite nephew Peter, and that's just plain mean.

3) There is a *big* difference between writing a comic and not writing a comic that has your name in the title (e.g. *Neil Gaiman's Mr. Hero*).

4) It took Marvel five years to cancel *Guardians of the Galaxy*. Five years!

5) Marvel finally figured out that a good story and good art sell comics with the "Age of Apocalypse" storyline. We at G.R.A.C.E. salute Marvel on that one.

6) The creators of the Bravura line took the better part of forever in producing their projects. Perhaps not all creators are ready to leave the safety net that is a "real" comic company.

7) Todd McFarlane is not the be-all-to-end-all of the comic book industry. C'mon, he doesn't even draw *Spawn* anymore.

8) The "Charlie Don't Surf" T-shirt seen on Morphine Somers in *Doom 2099* should be produced commercially. We'd buy 'em.

9) The Tick is a true comic hero and the subject of the damn-funniest show on Saturday morning.

10) For those of you who don't know, *Kurt Busiek's Astro City* is, finally, a great new superhero comic book. Check it out!

Craig Hart, Doug Stuart, Spencer Lewerenz, Keith Haze
Irving, TX

You raise some good points, G.R.A.C.E. This whole "Bad Girl" thing does indeed equal simple T&A. I will challenge anyone who cares to make the argument (and that includes you, Brian Pulido): "Bad Girls" are not a genre. They are a bandwagon. There is some very good stuff out there that gets labeled "Bad Girls," but what it really is at essence is "very good stuff." As a label, "Bad Girls" is a bad one.

Mr. Hero is hardly a Neil Gaiman comic, even though it has his name on it. Astro City is truly outstanding stuff. And watching "The Tick" is the most fun I've ever had on a Saturday morning when fully clothed.

Hey! It's Pen Pals

Get in touch with your fellow comic fans! Send your name, address, age, gender and three favorite titles to Pen Pals, c/o the Magic Words address on page 12. **NOTE: Please write your age clearly on the envelope.** Hey, make a friend!

PENPALS

Ryan Briggs
Age: 12 Sex: Male
44 Church St.
Wethersfield, CT 06109
Likes: All Spider-titles, *X-Man*, *Wolverine*

Joey Gibson
Age: 12 Sex: Male
6900 Greenwood Rd.
Louisville, KY 40258
Likes: All X-titles, *WildC.A.T.s*, *Fantastic Four*

Jon Muller
Age: 16 Sex: Male
33 Greenwood Rd.
Claremont 7700
Cape Town, South Africa
Likes: *Ambush Bug*, *Deathblow*

John Smith
Age: 15 Sex: Male
1168 Pleasant Way
Hanford, CA 93230
Likes: *X-Men*, *Uncanny X-Men*, *The Maxx*

Angel Brito
Age: 15 Sex: Male
50-29 63 St.
Woodside, NY 11377
Likes: *Spawn*, *Daredevil*, *X-Men*

James Roberts
Age: 13 Sex: Male
7635 Village Trail Dr.
Dallas, TX 75240
Likes: *Spawn*, *Pitt*, *Batman*

Karen Blankenship
Age: 22 Sex: Female
11535 E. Co. Rd. 800N
Seymour, IN 47274
Likes: *The X-Files*, all Anne Rice titles, *Archangels*

I think you hear me knockin'. I'm comin' and bringin' cold Budweiser for all! Just tell Image to bring the chips and a new *Angela.*

Glenn Newell
California, PA

California, Pennsylvania? Isn't that kind of a contradiction? Make up your mind, okay?

There is indeed Angela presence in this very issue, in the form of a nifty-neat Clear Chrome card found in the polybag. But for a ruling on a new Angela series, we had to appeal to Beau Smith, Todd McFarlane Productions' head of sales: "First of all, Todd McFarlane doesn't indulge in the manly art of drinking beer. He leaves that to me. Next, a fridge full of Bud don't cut it. It's gotta be the good stuff—Falls City Beer! This ain't no sissy beer commercial. This is real life, pal. So ante up, 'cause you'll be seein' Angela in a new series in late 1996."

Singin' the Blues

Dear Wizard,

Hey! What are bluelines?

Joey Lyle
Edgewood, NM

A blueline can be two things. "Bluelines" are film proofs sent to comic publishers (and publishers of all print media) just before something goes to press. They're an accurate representation of just what is on the film that is used to print a given piece (like a comic), and are used to make sure everything comes out and is laid out right.

"Blue lines" are also the two lines that mark the offensive zones on a hockey rink and are used by referees to call offsides penalties.

Get Out of My Yard, Ya Damn Kids

Jim and Whoever Else Reads This,

In Marvel's *What The?!* #3, the artist who did the "Mutant Beach Party" story was a guy named Kyle Baker. Has he done any other comics? He's always been a favorite of mine.

Brian Abrams
Devil's Elbow, MO

I got in touch with Kyle Baker, perhaps most comic-famous for Piranha Press' Why I Hate Saturn, DC's 1987-88 Shadow series, and various Instant Piano

PENPALS

Jim Mitchell
Age: 20 Sex: Male
335 E. San Augustine #204
Deer Park, TX 77536
Likes: All Spider-titles (before Clone saga), *Gen*[13], *Batman*

Cary R. Enricks
Age: 20 Sex: Male
Chaplain Department
USS Kitty Hawk CV 63
FPO AP 96634-2770
Likes: *Wolverine, X-Men, Cyberforce*

Gloriann Irizarry Pérez
Age: 17 Sex: Female
PO Box 1106
Naguabo, PR 00718
Likes: All X-titles, *Gargoyles, Impulse*

Richely Ortiz
Age: 19 Sex: Male
PO Box 63
Cidra, PR 00739
Likes: *Spawn, Batman, X-Men*

Matthew Ortiz
Age: 14 Sex: Male
6251 Gregorio Ct.
Chino, CA 91710
Likes: *Gen*[13], *Avengelyne*, all X-titles

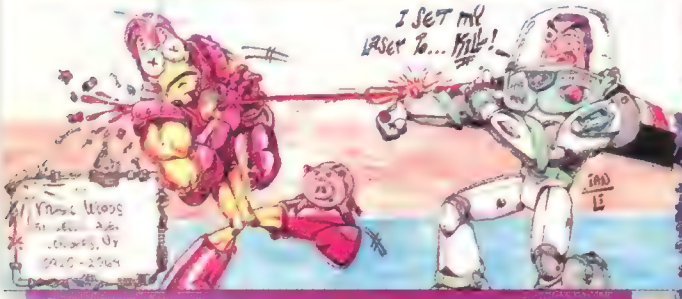
Maura Milan
Age: 11 Sex: Female
7139 W. Foster St.
Morton Grove, IL 60053
Likes: *X-Men, Generation X, Uncanny X-Men*

Waylon Walters
Age: 14 Sex: Male
P.O. Box 140
Lambert, MS 38643
Likes: *The X-Files, Batman, Spider-Man*

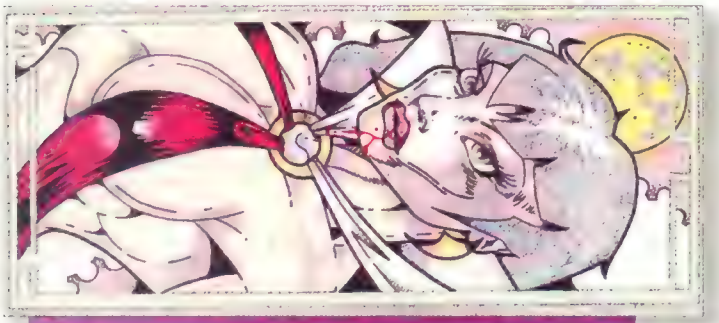
LETTER ART

Fans who get their letter art printed will each receive a copy of *Silver Surfer* #108 signed by Mike Lackey, a *Wizard Superman Tribute Edition* signed by Dan Jurgens, the issue of *Wizard* in which their envelope appeared signed by the entire *Wizard* creative staff, and a funky *Wizard* cap! The creator of the best envelope wins all that neat stuff, *plus* an original *Spectacular Scarlet Spider* #1 page by Sal Buscema and Jimmy Palmiotti. Artists: please include a clearly printed return address on the *back* of your envelope. And special thanks to our buddy Jimmy for donatin' that swell Grand Prize!

envelope of the month



IRON MAN VS. BUZZ LIGHTYEAR Ian Anthony Seattle, WA



VAMPIRELLA Derrick Holloman Nashville, NC

DR. STRANGE Gustavo Vazquez Springfield, VA

STORMWATCH Travis J. Williams Otsego, MN

stories with Dark Horse. Here's what he had to say via e-mail:

"I am officially retired from the comic book business. No more comic books from me will ever appear. EVER! I hope we are clear on this. I still do the occasional magazine piece. Most recently, my work has appeared in Vibe, Entertainment Weekly *and* Mad.

"Other than that, I keep a very low profile. I am a notorious hermit who rarely socializes and never answers the telephone. Anyone who tells you they've hung out with me in the last few years is probably a liar. Anyone who says they know me well is definitely a liar. You're lucky to get this much out of me, for I shun the spotlight."

So now you know.

Beyond Understanding

Dear Wizard,

In reference to the "Wizard Profile" question that appears in nearly every ish: Who in the ever-lovin' world is the Beyonder?

Michael Lanahan
Gaithersburg, MD
mlanahan@vt.edu

The Beyonder is a godlike being from another dimension (or perhaps more correctly, he is the whole dimension), who was a major character in the rather disappointing Marvel limited series Secret Wars, *and the absolutely horrible* Secret Wars II. *The Beyonder is a being of almost unlimited power, so when we ask, "If I had the power of the Beyonder, I'd...," we're basically asking, "What would you do if you had godlike powers?" in a rather comic-bookish way.*

That's a wrap. If I had the power of the Beyonder, I'd take a really long nap and forget the world for a while. Maybe I'll do that anyway. Until next month, I remain...

—Jim McLauchlin

Jim McLauchlin wishes he could find one karaoke bar—just one!—that has the song "Drop-kick Me, Jesus, Through the Goal Posts of Life."

Send letters to:
Magic Words
151 Wells Ave.
Congers, NY 10920
or e-mail us at WizardTGTC@AOL.Com

DON'T MISS CLAUDIO (MARVEL VERSUS DC) CASTELLINI'S "SILVER SURFER: DANGEROUS ARTIFACTS" AND A BOLD NEW DIRECTION BEGINNING IN SILVER SURFER #116!

MARVEL COMICS

Putting the Character Back in Comics.

TM & © 1996 Marvel Characters, Inc. All rights reserved.

GET CAUGHT UP!

It's been a year and a half since WildStorm Set One sold out.

WildStorm Set Two is your chance to check out the new heroes and villains of the WildStorm Universe. Meet the new members of the WildC.A.T.S and StormWatch. Get the lowdown on Black Ops, DefCon 4, and the Deviants. Collect nine-card battle extravaganzas and take a peek at WildStorm's major crossover event, Fire From Heaven.

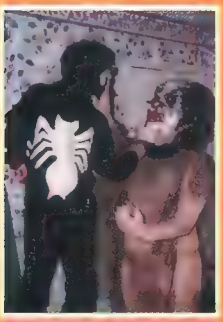
90 Chromium® trading cards featuring all-new art by Jim Lee, J. Scott Campbell, Brett Booth, Scott Clark, Dan Norton, Jeff Rebner, Mike Wieringo, Tomm Coker, Brian Stelfreeze, Rich Johnson, Ron Lim, Matt Haley, Jason Johnson, and many more!

Don't get left behind. After all, card sets like this don't come along every year!

WILDC.A.T.S, STORMWATCH, BLACK OPS, DEFCON 4, COMANCHE, DEVIANTS, DINGO, FLINT, MINOTAUR, PRISM, and SWIFT are ©, ©, & ™ Aegis Entertainment, Inc., dba WildStorm Productions, 1996. ALL RIGHTS RESERVED. CHROMIUM © SGW, 1996.
Dingo by Juvaun Kirby. Minotaur by Jeff Rebner and John Tighe. Comanche and Flint by Juvaun Kirby. Swift and Prism by Ryan Odagawa and Eric Shanower.

THE UNCANNY X-MEN
Wait for the Onslaught

Filming on "Jurassic Park 2" begins. "We've got a much smaller budget with this one, but the dinosaurs look as real as ever!" exclaimed Director Steven Spielberg.



Bizarre mating ritual observed in local neighborhood. "He just stared down his throat for a while and then jammed a large white rabbit up his ass," revealed a perplexed observer.

Too many crossovers finally gets the best of Wolverine. "I haven't had a moments rest since that X-Men/Micronauts mini-series. Gonna go sleepies now," sighed a weary mutant-like freak.

Marvel's big event for the summer of 1996—leading up to the implementation of the Lee/Liefeld era in September—is "Onslaught," a serious crossover about a very powerful character who has already made his presence felt in the X-titles, even though readers haven't actually seen him yet. Eventually, however, his actions will reverberate throughout the entire Marvel Universe, in a story event worked out by X-scribes Scott Lobdell and Mark Waid, and editor Bob Harras.

According to Marvel President Jerry Calabrese, "It entails the first reworking of Marvel's core characters in 30 years."

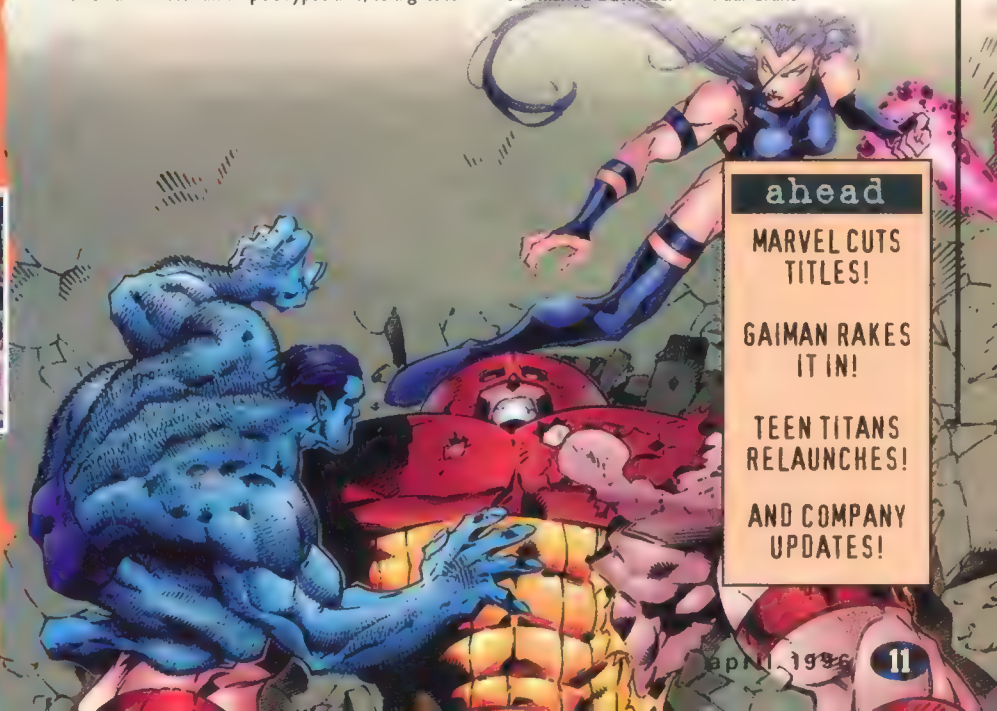
Onslaught's first mention was in *Uncanny X-Men* #322, where readers learned that he seriously injured Professor X's stepbrother Cain "Juggernaut" Marko, albeit off-screen. In *X-Men* #50, Wolverine, Iceman, Cyclops and Storm have a very tough fight against one of Onslaught's minions named Post. The mysterious aboriginal transporter Gateway tells them Post was only the lowliest of Onslaught's emissaries. As for Onslaught himself? Said Gateway, "There is no power on this Earth—or any other—capable of stopping it."

Onslaught was originally created by *Uncanny X-Men* writer Lobdell to give the X-Men a real challenge and fill a perceived void. "The X-Men never had their own Galactus-type character," he explained. "We've had Sinister and Apocalypse and, to a greater or lesser extent, Magneto, but these characters are plotters. What I was after was a character who could take the X-Men's butts and wrap them around their collective shoulders. That's why Onslaught's very first fight was against the Juggernaut, an irresistible force."

Onslaught's perceived motivation, at first, just seems to be rage, according to Waid. "He is almost an undirected elemental force," Waid observed. "But every time Onslaught manifests, his goals become clearer and he becomes wiser, smarter and more self-aware."

Who—or perhaps the better question is "what"—is Onslaught? That is currently a tightly guarded secret, but there have been clues dropped already for the truly perceptive to pick up on. "Keep a close eye on his targets," Waid advised.

The story of Onslaught gathers real momentum in May, in *Uncanny X-Men* #334 and *X-Men* #54. In June, Marvel releases the first bookend, called *Onslaught: X-Men*, in which your favorite mutants face Onslaught and discover his secret. "They'll realize this is the biggest thing they've faced," said Harras, "and realize they'll have to go for help. The story will progress until the first week in August through all the Marvel books, and then we'll have the other bookend, tentatively called *Onslaught: Marvel Universe*. That will be the wrap-up book. And that will lead into the Lee/Liefeld event in September known as 'Unfinished Business.' " ■ *Paul Grant*



ahead

MARVEL CUTS TITLES!

GAIMAN RAKES IT IN!

TEEN TITANS RELAUNCHES!

AND COMPANY UPDATES!

Editors, Titles Cut at Marvel

The New Year started off with unpleasant news for over 250 people at Marvel and Malibu as massive layoffs were implemented, including much of the editorial staff.

Senior editors Bob Budiansky (Spider-Man) and Carl Potts (licensed properties) were let go on Jan. 3, as were many other editorial employees, including 2099 editor Joey Cavalieri.

Ralph Macchio is currently handling the Spider-Man titles with Tom Brevoort, and the entire line is under scrutiny.

"We are trying to make sense of where it possibly went wrong and possibly went right," said Editor-in-Chief Bob Harras. "My goal is to go back to the basics as much as I can, which is about a guy named Peter Parker who swings around the city as Spider-Man."

Nancy Poletti is presently in charge of the licensed titles, although all of them are being canceled in the near future. Other titles being dropped include *Green Goblin* and *New Warriors*. All the current titles in the 2099 line are also being canceled. The line will be concentrated into one double-sized monthly book called *2099*, starting in June or July. Writers Tom Peyer and Peter David, and artists Ron Lim and Humberto Ramos all resigned their 2099 assignments in the wake of the firing of 2099 line editor Cavalieri.

Other titles are also being evaluated. Both Thor and Hulk are part of the Jim Lee/Rob Liefeld deal with Marvel, but *The Incredible Hulk* is not going to be canceled and no decision has yet been made as to whether *Thor* will continue past September. *Ghost Rider*, *Punisher*, *Silver Surfer*, *What If?* and *Daredevil* are not scheduled for cancellation either, and no changes in the number of X-Men related books are planned.

At Malibu, only *Prime*, *Rune* and *UltraForce* will continue, under editor Mark Paniccia. At least initially, they will not merge with the Marvel Universe, although that remains an option down the line.

Marvel does plan to launch some new series in 1996, according to Harras, including a new *Elektra* ongoing monthly beginning in the summer. Harras has also been meeting with Image co-founder Marc Silvestri, discussing some possible team-up books. ■ *PG*

JURGENS Leaves SPIDER-MAN, Picks Up TITANS

Dan Jurgens has left the writing and penciling chores on Marvel's *Sensational Spider-Man*, in a move he chalked up to an inability to "mesh" with the Marvel editorial team. He stressed that the resignation is not connected to recent editorial layoffs at Marvel. "My decision to leave predates all the editorial changes at Marvel," Jurgens pointed out. "Those happened in early January; I submitted my resignation before Christmas."

"It's important to understand that when Marvel brought me into this, we signed a letter of intent to do six issues," Jurgens explained. "Sometimes you get into a situation where a creator has a particular idea of what he wants to do and the editorial staff has another, and you don't realize the ideas don't mesh—or, more importantly, the working methods don't mesh," he added. "In this case, based on things that were happening with the character and the editorial relationship, I decided not to renew the agreement."

Jurgens is not, however, taking it easy. He's currently working on designing and plotting the adventures of a new team of Teen Titans for DC Comics.

This group, which Jurgens hopes to be able to call by the traditional name of "Teen Titans," will—with one exception—be an all-new team of young heroes.

"One of the Titans will be an already established DC character—the Atom, who was de-aged to about 17 during *Zero Hour*," Jurgens said. Unfortunately, it's too soon to release details on any other characters at this time.

Unlike the original series of the 1960s, this Teen Titans will not be primarily involved with topical, kid-oriented problem-solving, although Jurgens is quick to point out: "The Mad Mod [an old Titans beatnik villain] will be in this series. It'll be the thing that binds this to the other versions of the Titans."

Jurgens will script and do breakdowns for the new book, currently set for a late summer or early fall debut. Finishing his pencils and inking the book will be an old hand at the Titans, George Pérez. "I couldn't be more thrilled to be working with George," he noted. "We did a Superman story together a few years back and have been looking for a chance to work together again ever since."

Pérez looks on this assignment as an opportunity to once again contribute to comics' success on a regular basis. "There's been a call to arms to have the big names get out there and do more monthly work, so I figured I could manage doing finishes over Dan's stuff on a monthly basis," he said. "I'm tickled to death about this." ■ *Patrick Daniel O'Neill*

We Looked It Up

Zsasz (zazz) *DC Universe* 1 Batman villain who views humans as mere robots, and thus goes around murdering random people for the pure joy of it, after which he makes a small cut on his body for each kill made (currently has over 143 marks) 2 Presently imprisoned in high security steel box at Arkham Asylum 3 The 47th word from the end of *Webster's New World Dictionary*

Hernandez Bros. Bring LOVE & ROCKETS to a Landing

Love & Rockets, the linchpin title for Fantagraphics Books and one of the most highly acclaimed alternative comics of its era, will end its 14-year run with issue #50, scheduled to ship in March.

"It was time," said Jaime Hernandez, who will wrap up the current saga of Hopey and Maggie with the third and final installment of "Bob Robertson" in the landmark issue. "We need a break—not a big one, but a break in continuity to refresh ourselves."

Love & Rockets #50

Brother Gilbert, who bids farewell to the residents of Palomar with a story in which the little Central American hamlet is hit by an earthquake, agreed. "I've said what I have to say with this material and am looking forward to doing some things in different genres."

A third story in the 64-page finale will be a political thriller, "Fever Scars the Heart," by Mario Hernandez, whose work last appeared in issue #40. It was Mario, Jaime said, "who pretty much got us going in the beginning, who was the driving force to produce an actual comic book." A fourth brother, Ismael, bankrolled that first issue.

Love & Rockets began its run as a more fantasy-oriented title (Maggie was a "solar mechanic," Gilbert's Luba was featured in "BEM," a science-fiction story), but hit its stride when the creators began taking a more realistic approach. "The characters were always the most important aspect," said Jaime, "and a fantastic background seemed out of place for the stories I wanted to tell." In fact, recognizing that his storytelling approach was changing again helped convince Gilbert that it was time to move on. "As I realized that I was writing more pure adventure stories again," he admitted, "I knew it was time to end it. I'll come back to the Palomar characters, especially some I didn't really get a chance to develop, but in different kinds of stories, ones not so much linked to an ongoing continuity."

Gilbert is currently working on *Girl Crazy*, a three-issue mini-series for Dark Horse Comics, which he described as "a light adventure series about beautiful girls who like to dress up in crazy clothes." Jaime, still pushing to meet the deadline for issue #50 ("Wrapping this up is harder than I thought it would be."), said his next project will "probably follow the lives of a couple of the characters from this series and introduce new characters and surroundings for them. I'd tell you who, but I really don't know at this point."

Fantagraphics has said that new Los Bros. projects will be announced this summer and promised to keep the *Love & Rockets* trade paperback collections in print. ■ *Jack Curtin*

Gaiman Signs $1 Mil Book Deal

In what is almost certainly the largest mainstream publishing breakthrough ever for a comics creator, Neil Gaiman recently signed what *Publishers Weekly* called a "million dollar deal" with Avon Books.

Neil Gaiman

The three-book contract centers around "Neverwhere," the six-part BBC series that Gaiman created which is currently being filmed in England. The series will air in Britain next fall and the first book on the Avon contract, *Neverwhere*, is scheduled for publication in March 1997.

The second book is a short story collection, still untitled, to be published in 1998. The following year will see the release of *Time in the Smoke*, a second novel set in the Neverwhere milieu.

While some press reports suggest that this marks a major career change for Gaiman, the fact is that he is already the co-author of one best-selling novel (*Good Omens*, with Terry Pratchett), as well as several other books. He has also clearly stated that he will continue to write comics in addition to his other projects (*Death: The Time of Your Life*, a four-part mini-series from Vertigo, is currently on sale). ■ *JC*

BUZZ BOX

The inside scoop on the comic industry

• So who's Jim Lee getting to write *Fantastic Four* as part of his deal with Marvel? Buzz hears it'll be Dan Jurgens, though neither Jurgens nor Lee will confirm.

• In a related vein, Buzz gets word that Mark Waid is being wooed to become the mastermind behind *Sensational Spider-Man*, in the wake of Jurgens' departure. Again, no confirmation has been given yet.

• Inside sources tell Buzz that publishers are lining up—including DC Comics—to get a shot at Howard Chaykin's new version of his *American Flagg!* title, last published by First Comics in the 1980s.

• Tom Grummett has graduated to the regular penciler role for *Action Comics*, effective issue #724 shipping in June. Buzz has yet to pick up who will replace Grummett as artist on *Superboy* and *Superman: Man of Tomorrow*.

• Buzz hears that writer/artist John Byrne will soon take the reins of DC's *New Gods* series with issue #12 in September. Byrne still plans to continue writing *Wonder Woman*.

• The Justice League is due for a facelift in October with a #1 issue. Sources tell Buzz the team will once again consist of the Big Guns of the DC Universe just like it did once before. Grant Morrison will handle the writing chores while Howard Porter is set to draw it. The series will be preceded by a mini-series written by Fabian Nicieza and Mark Waid.

• Buzz has learned that a creator-owned science fiction imprint is in the works at DC. Going by the name of Matrix, the imprint will launch in July with two ongoing titles, followed by a mini-series and a third ongoing series premiering in August. Details are sketchy at present, because things such as titles for the projects are undergoing copyright and trademark searches.

NEWS BITES

Comics, Fantasy Artists Display on the Web

The Internet has long been predicted as a pathway to varied and unusual experiences, and the opening of the new Spiderwebart Gallery at http://www.spiderwebart.com is proof. Artists of differing styles have their work on display, including Boris Vallejo, Joe Quesada, Julie Bell and others. In addition to the images themselves, biographies of the artists are provided. Subject matter includes science fiction, fantasy, comic, animation and book illustrations, and if one really catches your eye, original works and signed collectibles are available for purchase.

A visit to the sight reveals figures framed by spider webs, but not necessarily images with either spider or web content. As one would expect, the site is very graphic-intensive with large pages bigger than one monitor screen, making high-speed modems necessary to reduce long wait-periods. To further advertise the site among the online community, the organizers are offering a $50 gift certificate per month to those who register. ■ *Henry Colonna*

Marvels Wins ALA Honor

Marvels, the exploration of the history of Marvel's fictional world by Kurt Busiek and Alex Ross, was named a Best Book for Young Adults by the American Library Association at its Midwinter Conference in San Antonio in January. ■ *PDO*

Gene Colan Benefit Auction Set for March

Comic book artist Gene Colan, renowned for work on everything from *Daredevil* to *Tomb of Dracula*, is suffering from a serious form of glaucoma. Responding to the escalating medical costs, a benefit auction is planned.

The auction will take place at the Comic Book Extravaganza on Sunday, March 10th, at the Marriott-East Hotel, 525 Lexington Avenue in New York City. Contributions of rare original art, signed books and other materials are being provided by the likes of Todd McFarlane, Stan Lee, John Buscema, Dave Cockrum, Harlan Ellison, Mike Ploog, John Romita Sr., Jim Steranko, Walt Simonson, Joe Sinnott and many others. Proceeds from this benefit will go directly to the Colan family.

For further information, call (201) 605-8345. ■ *PDO*

TMNT Move to Image

The Teenage Mutant Ninja Turtles are on the move in more ways than one. After shutting down Mirage Studios' comics business, Kevin Eastman and Simon Bisley are teaming together to do a Turtle mini-series for Image Comics entitled *Body Count*, from Erik Larsen's studio, Highbrow Entertainment.

What exactly will Erik Larsen's role in the comic be? "I don't have that much input in the mini-series, but when the ongoing monthly starts after the mini, I have many ideas about how to bring in some new

continued on page 18

NORM BREYFOGLE RETURNS TO PRIME

Artist Norm Breyfogle returns to the pages of Malibu Comics' *Prime* beginning with *Prime/Captain America* in March. Following the one-issue Malibu/Marvel crossover, Breyfogle has signed on to pencil *Prime* #9-#15.

Breyfogle, who illustrated the first 13 issues of the original *Prime* series, said he is looking forward to his return to the book. "Some fans may remember that, in the letter column of #13 [first series], I said I'd be back. I knew that the Primates would eventually come after me if I didn't!"

Breyfogle left *Prime* to concentrate on *Metaphysique*, his creator-owned Bravura project, and then for a four-issue stint on Acclaim's *Bloodshot*.

"I would like to draw *Prime* indefinitely," he said, "but I've had to do what's right for my career. Right now, that's *Prime*." Breyfogle will be working with perennial *Prime* writers Gerard Jones and Len Strazewski, as the series takes several dramatic turns including the "Great Race" story in #10, in which Prime, Turbocharge and Zip Zap of *Strangers* fame race one another to determine the Ultraverse's fastest superhero.

As a winner of the 1995 Parents' Choice Award, *Prime* is in distinguished company. "One of the reasons I'm proud to be associated with *Prime* is industry recognition," said Breyfogle. ■ *Christopher Griffen*

UNDERSTANDING THE FINE PRINT

Here's all the trademark and copyright information for Scott McCloud's "Understanding Manga" feature.

Page 44: All faces on Globe © and ™ their respective creators, including Makato Kobayashi, Takeshi Yoneda, M. Yokoyama, Kazuya Kudo & Ryoichi Ikegami, Shotaro Ishinomori, Rumiko Takahashi, Shuhei Nishizawa, H. Sato, Riyoko Ikeda, Osamu Tezuka, Masamune Shirow, Shigeru Mizuki, Norio Hayasi & Yasuiti Osima, Monkey Punch, Gozeki Kojima & Kazuo Koike, Reiji Matsumoto, Keiji Nakazawa, Mitsuru Adachi, Keiko Takemiya, Sampei Shirato, Katsuhiro Otomo, Akira Toriyama, Yoshimi Ochida, Fujio-Fujiko and Shinji Mizushima. LONE WOLF AND CUB © & ™ Gozeki Kojima & Kazuo Koike.

Page 45: Wall pictures © and ™ as on page 44. SUPERMAN and NEW GODS © and ™ DC Comics. FATHER AND SON © and ™ Norio Hayasi & Yasuiti Osima. 750 RIDER © and ™ its creator.

Page 46: YOUNGBLOOD © and ™ Rob Liefeld. Panel 2 © and ™ as on page 44. FATHER AND SON © and ™ as on page 45. Panel 6 art © and ™ Shigeru Mizuki, H. Sato, 750 RIDER's creator & Osamu Tezuka.

Page 47: Panel 1 art © and ™ Riyoko Ikeda, Oasamu Tezuka and Kazuo Umezu. Panel 2 art © and ™ Riyoko Ikeda.

Page 48: Panel 1 art © and ™ Riyoko Ikeda, Katsuhiro Otomo, Gozeki Kojima & Kazuo Koike, Rumiko Takahashi, Masamune Shirow, Kazuya Kudo & Ryoichi Ikegami and Keiji Nakazawa. AKIRA © and ™ Katsuhiro Otomo.

THIS YEAR, THE PAST, THE PRESENT AND THE FUTURE WILL ALL MEET AT THE CROSSROADS OF HELL.

CLIVE BARKER
PRESENTS

HELLRAISER

BLOODLINE

COMING SOON

DIMENSION FILMS

2001's Clarke, Others Join the BIG Team

"We now have what we believe to be our own fantasy dream team," declared Mitchell Rubinstein, chairman and chief executive officer of BIG Entertainment.

And while they may sleep when they dream, the folks at BIG Entertainment were wide awake when they added famed sci-fi author Arthur C. Clarke (*2001: A Space Odyssey*), role-playing game author Margaret Weis, and best-selling novelist Tad Williams (*Caliban's Hour*, *Tailchaser's Song*) to their already impressive talent roster. Other BIG house residents include Isaac Asimov, Tom Clancy, Neil Gaiman, John Jakes, Anne McCaffrey, Leonard Nimoy, Gene Roddenberry, Robert Silverberg and Mickey Spillane.

The Clarke project is in the earliest of embryonic stages, without even an editor assigned and a working title. But seeing as how no Hal 9000 computer has ever made a mistake or distorted data, this has not dampened Rubinstein's excitement.

"Arthur C. Clarke is a legend in the science-fiction field," said Rubinstein. "Clarke is the mastermind behind combining science and technology into thrilling sci-fi stories."

Weis' project, tentatively entitled *Wyrm*, features a "dragon-possessed, immortal human, who seeks to track and destroy the evil dragon who controls him."

"Margaret Weis' property for BIG Entertainment," said *Wyrm* editor Christopher Mills, "is a uniquely contemporary twist on traditional fantasy elements, with a hero and villain that, while mythic in scope, are very '90s in execution. Weis refuses to shamelessly exploit the conventions of the genre—instead, she builds upon them, adding layers of depth, meaning and rich characterization."

Williams' project is less developed, but *Mirror World* editor Martin Powell is no less devoted. "Although we're still in the early stages of *Mirror World*," said Powell, "Tad Williams' energy and enthusiasm are very contagious. I know that Tad's multitude of loyal readers will be very, very pleased with the imaginative surprises he has in store for them in *Mirror World*, his first graphic novel."

BIG Entertainment will release all projects as illustrated graphic novels, and plans to license the properties into a variety of entertainment media formats and products. ■ *Ruth Morrison*

company updates

AC COMICS

Fighting females strike back in *Golden Age Greats Vol. 1*, coming in April. Heroines from the 1940s—Miss Victory, Phantom Lady and Miss Masque—team up to battle with Adolf Hitler.

ARCHIE COMICS

Get nostalgic with Betty and Veronica, as the gals celebrate their 100th issue in March by reminiscing with their Riverdale pals.

ARIA PRESS

March's *Visions of A Distant Soul* is a pin-up book featuring the work of Walt Simonson, Buzz, José Luis García-López, Billy Tucci, David Lapham and others. Look for the Colleen Doran-covered book at $2.95.

BONEYARD PRESS

Happy Birthday to Boneyard Press, which turns five years old this year! To celebrate, Boneyard will release its first color book, *Five Years of Pain*, featuring pin-ups of all your favorite Boneyard characters by Jimmy Palmiotti, Billy Tucci, Steven Hughes, Jill Thompson, Steve Bissette and more. Fans can also look forward to a fully painted poster by Dimitri Patelis, featuring plenty of familiar faces. Both items ship in May.... The 32-page *Girl with a Gun* telling the tale of Little Miss Priss, who assassinates the last Roman Catholic Pope, features a Guy Davis (*Sandman Mystery Theatre*) cover. This book, suggested for mature readers, ships in March.

BONGO COMICS

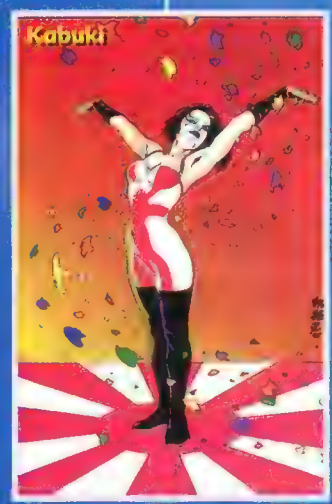
Roswell, an offbeat sci-fi tale, springs from a flip-book preview story in *Simpsons Comics* #19-#22 to its own title (the first non-Simpsons series from Bongo) in September.

BROADWAY COMICS

It's the beginning of "It's the End of the World as We Know It," a new storyline running through *Powers that Be* starting with issue #[illegible]. There's a great new feature on Broadway's World Wide Web site: You can now locate the nearest comic book store that carries Broadway products. Check it out at http://comics.net/www/broadway/.

CALIBER PRESS

In April, Kabuki is hunted by the Noh in the three-issue mini-series *Kabuki: Masks of the Noh*. Guest artists include Buzz, Rick Mays, Joe Quesada and Andrew Robinson. The series will lead into a new ongoing Kabuki series to debut this summer.... Also in April, the critically acclaimed series *Mr.*



[illegible] to a bi-monthly schedule.... Mike Deodato Jr.'s Eisner-winning Marvel series crawls onto the scene in April, with colder something series.... Part of the proceeds from the sale of Mike Lessard's Eisner-winning *Family Secrets* #2 (which shipped in February) is going to the Comic Book Legal Defense Fund, to help pay for the legal battles between the owners of Planet Comics—who were charged with selling "obscene" comics—and the state of Oklahoma. You can buy a signed edition of the issue by sending $3.00 to: Downtown CBLDF Benefit, P.O. Box 57, Cherry Tree, PA 15724. Fifty cents per copy sold goes to the fund.

CHAOS! COMICS

Chaos! Quarterly #3 in April reveals the horrific consequences of Lady Death's arrival on Earth, under a cover painted by Joe Jusko.... *Purgatori* fans will go wild over a summer mini-series starring Lady Death's foe to be penciled by Catwoman's Jim Balent. Catch a preview of Balent's work in April's *Purgatori Prelude* #1, a $1.50 16-page short dishing into the character's origin.

DANCING ELEPHANT PRESS

Greetings from New Eden, which collects the first four issues of Paul Grist's *Kane*, ships in March.... Also, expect a *Peregrine Bill* one-shot special by Grist sometime in 1996, starring the *Kane* back-up character.

DARK HORSE COMICS

All you wanted to know about the [illegible] is revealed in *X* #25, shipping in April. That's [illegible] #[illegible].... *Ghost: Nocturnes* reprints Ghost #1-#4 and #5. Look for it in May.... Chris Claremont and John Bolton's *Black Dragon* mini-series from Epic Comics in the 1980s will be collected into a trade paperback in April.... The three-issue *Usagi Yojimbo* mini-series begins in April, continuing the saga of the samurai rabbit.

DC COMICS

Peter David and Gary Frank will return to produce a "Supergirl" ongoing series sometime in 1996.... The current Green Lantern and Green Arrow keep the team-up tradition going in "Hard Travelling Heroes: The Next Generation." The story starts in May and goes through *Green Lantern* #74-#77 and *Green Arrow* #113-#117. Keith Giffen is taking over the writing reins of DC's Fate title in August.

ENTITY COMICS

April's *Nine 1: Cyberangel* #1 featuring a flip cover by [illegible]

YOU CAN'T KEEP AWAY FROM AN OLD FLAME

Venerable wizards Vecna, Tenser, and more of your favorite classic DUNGEONS & DRAGONS® game champions, monsters, and realms make their first appearances in decades in the SPELLFIRE™ *Runes & Ruins Booster Pack Set 8*. You'll love the realms of White Plume Mountain, the Keep on the Borderlands, the Tomb of Horrors, and more! You'll go ape over Oonga and creatures from the FIEND FOLIO® accessory. You'll flip head over heels for the new unarmed combat cards for use by heroes. And it all comes into play in March!

SPELLFIRE™ Runes & Ruins
Booster Pack Set 8
TSR #1151
Sug. Retail $2.50; CAN $3.50; £1.99 U.K. incl. VAT
ISBN 0-7869-0607-3

To find the store nearest you call toll-free 1-800-384-4TSR.
Questions? Call Rob Taylor at 414-248-[illegible]

SPELLFIRE™
Master the Magic

®, ™ and ™ designate trademarks owned by TSR, Inc. © 1996 TSR, Inc. All rights reserved.

Marvel Acquires Star Trek License

Paramount Television has awarded Marvel Comics the license to publish comic books about the Star Trek Universe, *Wizard* has learned.

While neither company will officially confirm the deal, inside sources indicate that Marvel will reportedly publish five ongoing Star Trek series, beginning in August. They will be *Star Trek: Deep Space Nine*, *Star Trek: Voyager*, *Star Trek: Unlimited* (a quarterly, apparently featuring stories with the crew of the original series and of "The Next Generation"), *Star Fleet Academy* (based on the series of young adult novels published by Pocket Books), and *Enterprise: The Early Voyages* (featuring the pre-James Kirk adventures of the original starship).

Star Trek: Deep Space Nine

It's also reported that the kick-off to the new run will be *Star Trek: X-Men*, a one-shot combining Marvel's top-selling mutants with the world of the Federation. (We're not kidding!) Rumored to be writing the title is former X-Men scribe Chris Claremont. ■ *PDO*

NEWS BITES

continued from page 14

readers without alienating the old readers," Larsen said. "Specifically, I have some ideas, none of which or all of which may happen. I want to kill off a long-running character; I want to modify the characters' physical characteristics somehow—possibly through disfigurement such as a scar; I want to bring the characters out of their teens and age them up somehow."

Some publishers handle these events by starting over from scratch and resetting issue numbers, but Larsen said that's not the case. "No, I will *not* be pulling a *Man of Steel*," Larsen assured, referring to DC's revamp of Superman in 1986. "I don't want to alienate those fans who have been around for years. But I don't want to dwell on the past either." ■ *HC*

Six Flags Has a Job for Superman

In January, Six Flags theme parks announced a major new attraction at its Valencia, California location. Since the Batman roller coaster has been a tremendous success, Six Flags has decided to build a Superman-themed ride. However, Six Flags is not merely content to repeat the same formula with another roller coaster. "Superman the Escape," as it is tentatively called, will blast aerodynamic vehicles out of a small station, where they will reach 100 mph within seven seconds. The cars will then shoot straight up a 41-story tower, pause, and then fall back for about a minute. The design of "Superman the Escape" allows a weightless sensation for a longer duration and for a higher velocity (100 mph) than most roller coasters achieve. To handle the anticipated volume, the attraction will be built to handle 1,800 riders per hour. ■ *HC*

company updates

continued from page 16

Lovely's and Rankin, Jim Starr, seem a highly unlikely ally in his mission to guard the new continuum.... Beginning in April is the humorous, monthly All-Mars comic, *The Shark*, starring the creature searchers around.

FIREMAN PRESS

March sees the release of the first lead spin-off in Cosa Nostrad #1, with a bunch of mobsters, giant warrior robots, Mr. Lumbergod, and the usual nonsense that you'd expect from Fireman Press!

HARRIS COMICS

In April's Vampirella Strikes #1, watch Vampi try to keep her friend's soul from an ancient evil that finds an young woman! (Sorry Goldfish!)

HIGH IMPACT STUDIOS

March features the double whammy of *Jazz Sale #1* (meeting the characters in their own comic) and the High Impact Studios Anniversary Special (a behind-the-scenes book celebrating the company's first year and featuring the Chloe and Jazz models).

IMAGE COMICS

• CARTOON BOOKS

April sees a full-color poster of Foxy Boxer's first encounter with the red dragon. This 24" X 36" poster, re-presenting the cover from the Image Comics edition of *Boxer #1*, retails for $5.95.... A Boxer playing card set is on the schedule for June. The set contains a normal deck of cards, with Boxer on the backs and various Boxer characters on the face cards.... The number should hopefully see the release of the Dragon Statue put out by Greenlight Designs, and sculpted by Randy Bowen. Cartoon Books hopes to do an entire series of statues covering all of the regular Boxer characters.

• HIGHBROW ENTERTAINMENT

Sonnet Dragon #17 is a shocked Raphael proposes marriage to the Dragon. But what's his response? See how the fans voted in this March issue.

• SAM KIETH'S STUDIO

Mister Friends of Mister Special focuses on supporting cast members, namely Bruce Jagger and his girlfriend. The 48-page issue ships in April.

• TODD MCFARLANE PRODUCTIONS

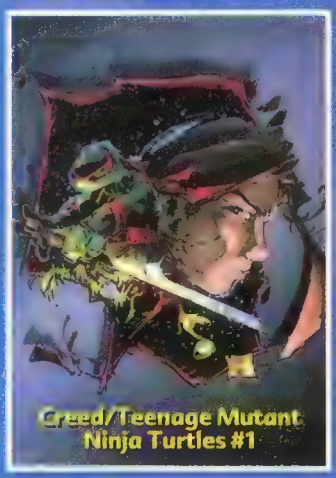
Spawn dogs! The double sized *Spawn #50* comes out in May.

• TOP COW PRODUCTIONS

Mortal Spawn/Wildblade #1 pitches the link between the two characters, written by Alexander Gaeth Lucas, this serves as a prelude to Marc Silvestri's mini-project, *The Darkness*.

• WILDSTORM PRODUCTIONS

There's a huge hiatus with a minimal Wildstorm this August starring all your favorite Image characters. Big four issue weekly mini-series will be written by Alan Moore and penciled by Jim Lee, Rob Liefeld, and possibly Todd McFarlane and George Perez.... Be sure to check out the "Fire From Heaven" crossover hitting stores this April, which contains the origin of the whole Gen-Factor I back for *Fire From Heaven #1*, *Stormwatch #1*, *The Sword of Dawn #1* and *Deathblow #26* to kick off this year's big crossover.... Wildstorm will be launching a new 11 /13 line of titles, starting with *Wetworks*, which tells the tale of America's greatest Security Agency. This comic line, beginning in May, will tie back to the rest of the Wildstorm continuity.... Jim Lee and others is penciling *WildC.A.T.s* with issue #11, as Alan Moore will continue as the title's regular writer.



Creed/Teenage Mutant Ninja Turtles #1

LIGHTNING COMICS

Creed has two series team-ups this spring. After the guest stars in March's

continued on page 20

TOP COW

IN YOUR STORE
THE WEEK OF...

CYBER FORCE
TIN MEN OF WAR
THE COLLECTED EDITION
APRIL 29th-MAY 3rd

WEAPON ZERO #4
MAY 6th-10th

WITCHBLADE #6
MAY 6th-10th

RIPCLAW #6
MAY 13th-17th

CYBER FORCE #23 #24
(That's right, twice in May!!)
#23 MAY 13th-17th
#24 MAY 27th-31th

MEDICAL SPAWN WITCHBLADE #2
MAY 20th-24th

GUARANTEED.

IN MEMORIAM

Two comic book creators recently passed away, one a founding father and the other a budding star.

Jerry Siegel, co-creator of Superman with the late Joe Shuster, passed away on Monday, January 29. He died of heart failure at the age of 81. (For more on the passing of this comic book great, see next issue.)

Nick Manabat, artist of Jim Lee's Cybernary stories in *Deathblow*, passed away on Sunday, November 5, ending his battle with lymphoma. He was 23.

BYTE THIS!

Lady Death/Evil Ernie creators Brian Pulido and Steven Hughes preview the new *Lady Death: Odyssey* mini-series on March 29 @ 8:00-8:45 p.m. (EST). Wizard World also has exclusive cover and interior art previews in the download library. There will also be prizes of signed comics, premium editions and other goodies.

Dan Jurgens will be on Wizard World April 18 @ 9:00-9:45 p.m. (EST). Meet the man who killed Superman and made Spider-Man blonde.

Wanna be in comics? Acclaim writer/artist Mark Moretti hosts Wizard World's "Breaking In" chatroom every other Thursday 8:00-9:00 p.m. (EST). Mark's professional guests to be announced.

To hook up to Wizard World on America Online, call 800-754-4400. They'll send you free software and 10 hours free online. Keyword: Wizard. ■ *Buddy Scalera*

Question of the Month

Since the announcement that Marvel and DC were merging their characters into one, it's become all the rage on fans' minds. *Wizard* decided to post five Marvel/DC character amalgamations on our America Online forum, "Wizard World," asking fans which of the five they'd want to see most. Here are the results:

Iron Man + Darkseid = Ironseid 21%
Batman + Daredevil = Devil-Bat 21%
Wolverine + Green Lantern = Wolvering 19%
Silver Surfer + Firestorm = Silver Storm 14%
War Machine + Peacemaker = Warmaker 14%
Spider-Man + Hawkman = Spider-Hawk 11%

We also asked the fans to come up with some amalgamations of their own. The following are the five best amalgamations. Hope you get as much of a hoot out of them as we did. (To see *Wizard*'s "Top 10 Marvel/DC Character Amalgams" go to page 179.)

- Bat-Mite + Morpheus + Power Man + Phantom Stranger = The Mite-y Morpheus Power Stranger
- Silver Surfer + Hardware = Silverware.
- Green Lantern + Giant-Man = Green Giant
- Howard the Duck + Darkseid = Duckseid
- Daredevil + The Ray = Ray Charles
- The Hulk + Lobo = Hobo.

OOPS!

All right, all right. So we goofed. Give us a break, okay? Anyways, we whole heartedly apologize for any trauma, ridiculing, death, maiming or all-out unpleasantness caused by the following errors:

• Rob Kinmonth photographed the "Big Bang" feature on *Magic: The Gathering* and Paul Schiraldi photographed "The Art of the Deal" feature on Jim Lee and Rob Liefeld's return to Marvel Comics in *Wizard* #55.

• Tim Pope is the director for "The Crow" sequel "The Crow: City of Angels," and not Alex Proyas as reported in *Wizard* #55. W

company updates

Continued from page 18

Twilight: Dream into Action #1, in which the Teenage Mutant Ninja Turtles in April for a full-color one-shot. Writer/artist Laird Barron has Mark, Leonardo and Raphael end up in Creed's dream world, and they must fight their way back to reality.

MARVEL COMICS

Mike Wieringo (*Robin*) is set to draw Mark Waid's story for *Avengers #400*, out in May.

MAXIMUM PRESS

When *Avengelyne*'s ongoing series begins in April, we learn the countdown to her baby! In the first story arc, she'll be hunting a group of angels who don't want her mysteriously conceived child to be born. Look for the photo variant cover of Cathy Christian in the Avaline on the first issue.

MEET DANNY OCEAN

Exact's *Very Vicky Junior Hopcat Funbook* in April. The trade paperback collects scattered *Very Vicky* stories and strips, as well as new material and pin-ups by the likes of Dave Sim, Frank Cho Lisa and other.

MIRAGE PUBLISHING

Teenage Mutant Ninja Turtles (vol. 2) #12 was the last issue to be published under the Mirage banner. The turtles will continue their adventures under a monthly TMNT comic put out by Tom Lavoie at Image Comics. (Plus the Archie books!)

ONE-SHOT PRESS

Strictly Independent #3, which spotlights independent comic books, ships in July. Look for the issue with the Fabulous Furry Freak Brothers.

SIRIUS ENTERTAINMENT

You can enjoy all-new adventures starring Akiko and her friends on the Planet Sirius when Akiko #1 launches the new monthly series in March.

TEKNO-COMIX

Shipping in April, all Tekno titles will be published under EIC Entertainment. *Proper Shadow (Fourth #1)* is a six issue mini-series written by Bryce Tullet. The title, shipping in April, tells the tale of a dark force as a quest to assassinate the Teknophage.

TOPPS COMICS

The Lone Ranger and Tonto: Velvet Dragon #1 ships in April. This five-issue series has the duo fighting the threat of the Velvet Dragon. Written by Joe R. Lansdale, with art by Ted Naifeh. ... *Life: One Life #1* has writer/artist P. Craig Russell adapt Neil Gaiman's short story. This book also has a six-page prelude to Topps' upcoming *Life: Sandcastle* series. ... *A Lady Rawhide* trade paperback is due in April, collecting the five-issue mini-series.

WARP GRAPHICS

"Contrary to rumors on the 'Net, *Elfquest* is not dead or dying," said WaRP Marketing Director Steve Thomas. "It's evolving and transforming after the 18-year storyline." WaRP promises that new beginnings are in store for the *Elfquest* line. ■

DAREDEVIL
I know all about your hidden guns. I know your knives before they're ever pulled. I know your arsenic lies before they squirm free from your sweaty lips. I know all this and I'm not afraid. You may have escaped the law, but you won't escape me. The Man without Fear is back.
DON'T TURN A BLIND EYE TO DAREDEVIL'S NEW MONTHLY CREATIVE TEAM OF KARL KESEL AND GARY NORD!
PUTTING THE CHARACTER BACK IN COMICS
TM & © 1996 Marvel Characters, Inc. All rights reserved.

come together

MARVEL & DC DO THE UNTHINKABLE BY COMBINING THEIR UNIVERSES INTO ONE

BY CRAIG SHUTT

"THIS IS OUR SECRET WEAPON IN THIS PROJECT," says DC Comics Executive Editor Mike Carlin. "This is where the 'new' fun happens."

Just when readers thought DC and Marvel Comics had put all their cards on the table with their four-issue *Marvel vs. DC* crossover, they learned that Superman fighting the Hulk was only the beginning. At the end of issue #3, both companies' superhero universes meld together to create the Amalgam Comics universe, a new line of comics featuring new heroes with characteristics from each.

"The crossover has never been done, but everyone has seen crowds of heroes crash into each other," Carlin says. "Smooshing them together hasn't *ever* been done. John Q. Public will enjoy the crossover, but this one is for the fans."

Carlin and Marvel Executive Editor Mark Gruenwald presented the package to the key editors at their respective companies, who generated a host of character and title ideas, says Gruenwald. "Then it was up to me and Mike as dictators—I mean, editors—to decide who could use who."

Naturally, there were some obvious combinations, confirms Ron Marz, writer of the Amalgam title *Dr. Strangefate*. "Everyone wanted to combine Batman and Wolverine," he says. "We had to pick the best spots to use these characters. But if everyone does what we planned, we think we'll have a coherent and believable universe."

Were there any combinations that were too wacky to use? "Quite honestly," says writer Karl Kesel, "'too wacky' wasn't a limitation; the limitation was space." That's overcome to some extent by the trading-card sets from SkyBox and Fleer. Written by Barbara Kesel, who co-wrote *X-Patrol*, they feature a host of amalgamations that just didn't fit into the comics. These include details on such groups as the Challengers of the Fantastic, led by Prof. Reed Richards, who heads up the Cadmus Project.

"When fans see these books, they're going to realize this is pure, unadulterated fun," Kesel says. Writer/artist John Byrne seconds that. "There was great potential for this to be really stupid," he says. "But I had a real good time doing it. I'm going to miss these characters."

These aren't origin stories either, the creators stress, even though they are #1 issues. These characters have existed for a long time before the adventures being told. Here's what readers will find when they are dropped smack-dab into the Amalgam Universe during the week of February 28:

SUPER-SOLDIER #1

Key smooshed characters: SUPERMAN, CAPTAIN AMERICA
Writer: MARK WAID
Artist: DAVE GIBBONS
Cover price: $1.95
Publisher: DC

Super-Soldier sums up the Amalgam Universe perfectly. In the 1930s, young, frail Clark Kent of Kansas is injected with a Captain America-like Super-Soldier serum. Except, this concoction includes some weird alien DNA found on a crashed rocket ship. It not only bulks Clark up but gives him powers and abilities far beyond those of mortal men. The story begins in 1941, but it soon catches up to the present, as Super-Soldier is brought out of suspended animation and enters the 1990s.

"He's Cap with heat vision," sums up writer Mark Waid. "But it's his fighting spirit that is his most powerful characteristic." That's a critical point, because his powers have been slipping for some time and he doesn't know why.

"This was the most fun of them all for me," says Waid, who wrote or co-wrote three of the Amalgam titles. "And, purely because of Dave Gibbons, we're the one to beat."

SPIDER-BOY #1

Key smooshed characters: SPIDER-MAN, SUPERBOY
Writer: KARL KESEL
Artists: MIKE WIERINGO & KARL KESEL
Cover price: $1.95
Publisher: MARVEL

"Spider-Boy happens at 1,000 miles per hour on every single page," says writer/inker Karl Kesel. "It's kind of like what would happen if Jack Kirby had done Spider-Man. This is a big comic with big stuff happening on every page."

The book offers a lot of surprises and a lot of cameos, he notes. "We'd like to think that on every page, if not in every panel, fans will say, 'Whoa, look what they did!' That's what we're aiming for."

Spider-Boy has his hands full, taking on Bizzarnage (Bizzaro and Carnage),

then rushing off to fight King Lizard (King Shark and the Lizard). "He doesn't catch his breath for 22 pages," Kesel says. And that doesn't even address his relationship with Insect Queen! "When I finished this one, I said, 'Damn! I wish I had this much fun every month!' "

LEGEND OF THE DARK CLAW #1

Key smooshed characters: WOLVERINE, BATMAN
Writer: LARRY HAMA
Artists: JIM BALENT & RAY MCCARTHY
Cover price: $1.95
Publisher: DC

Combine adamantium claws with a bat-like appearance and out comes Dark Claw, the nocturnal protector of Gotham City. "There are enough from both heroes that they should be recognizable," says writer Larry Hama. Dark Claw is aided by Sparrow, who should be a fashion nightmare, considering the character combines Jubilee and Robin. Together, they fight an ongoing battle with the Hyena, who blends the best traits of the Joker and Sabretooth, whatever those might be.

"The story is basically a caper," Hama says. The Hyena taunts Dark Claw with clues as to where he's about to strike next, leaving it up to the Claw to outsmart him. In the meantime, Dark Claw's unwanted ally, Carol Danvers the Huntress, uncovers his secret identity and creates more trouble.

Patriotic to the bone, Super-Soldier fights for Americans everywhere.

Dark Claw combines the best of Batman & Wolverine. It just doesn't get any grittier than that!

BRUCE WAYNE: AGENT OF S.H.I.E.L.D. #1

Key smooshed characters: BATMAN, NICK FURY
Writer: CHUCK DIXON
Artist: CARY NORD
Cover price: $1.95
Publisher: MARVEL

"I got to write the most exciting S.H.I.E.L.D. story I could think up," chortles writer Chuck Dixon. "I got to blow up a lot of stuff and do a great Steranko riff. I pretty much went nuts with this."

Bruce Wayne's parents die in an espionage plot, so he uses his inheritance to buy his way to the S.H.I.E.L.D. directorship. "He works from the shadows, with lots of money," Dixon says. A huge surprise lurks in the issue too, he hints. "It extrapolates on something that actually happened in the DC Universe, but that's all I want to say."

Dixon throws in his fair share of amalgamated characters, including The Green Skull, Selina Luthor ("the name says it all"), and revamped versions of Dick Grayson and Tony Stark. Sergeant Fury also shows up "with a famous DC sergeant," he says cagily, as do Baron Strucker and Mr. Freeze who are smooshed into Baron Zero.

SPEED DEMON #1

Key smooshed characters: GHOST RIDER, FLASH, DEMON
Writer: HOWARD MACKIE
Artists: JAMES FELDER, SALVADOR LARROCA & AL MILGROM
Cover price: $1.95
Publisher: MARVEL

"This one's going to be a great ride," promises editor Bobbie Chase. "It'll look like a Who's Who of the demonic Amalgam Universe." The story focuses on Blaze Allen, an amalgam of Ghost Rider and the Silver Age Flash, who transforms into Speed Demon. This issue presents the culmination of a long race against the Night Spectre (Nightmare and The Spectre) to collect as many souls as they can.

Along the way, Speed Demon runs across Wally West (Kid Demon), as well as a host of other characters. They include Uatu the Watcher, the Golden Age Flash, Daimon Hellstrom, Hal Jordan, Speedy, Merlin, Iris Allen and the Green

Goblin—who's an amalgam of Harry Osborn and Two-Face. "Fans of Rick Jones' collection in *Hulk: Future Imperfect* are going to love this book," Chase says. "They'll get to see all the souls that have been collected by the racers."

X-PATROL #1

Key smooshed characters: DOOM PATROL, X-GUYS 'N' GALS
Writers: KARL KESEL & BARBARA KESEL
Artists: ROGER CRUZ & JON HOLDREDGE
Cover price: $1.95
Publisher: MARVEL

By the time the editors came to this title, a lot of the really cool characters had already been taken, admits writer Karl Kesel. "Barbara and I decided to use that to our advantage." The result is the X-Patrol, a team of unwanted heroes—literally. "We've got some wacky characters, but it's a really interesting team."

It includes Niles Cable, the red-bearded cyborg who leads them; Ferro Man, who bears a strong resemblance to Colossus and dead Legionnaire Ferro Lad; and Dial H.U.S.K., the name Paige Guthrie

Yowza! Now that's one powerful babe! It's Wonder Woman/Storm in *Amazon* #1.

takes after finding a weird dial that allows her to split open and become a new hero each time. "We had a great time with that," he laughs.

Kesel knew this book would be a winner as soon as he found out his favorite Marvel villain was still available. So in their only known adventure, the X-Patrol must battle the evil of Dr. Doomsday!

AMAZON #1

Key smooshed characters: WONDER WOMAN, STORM
Writer: JOHN BYRNE
Artists: JOHN BYRNE & TERRY AUSTIN
Cover price: $1.95
Publisher: DC

Who else but John Byrne could create Ororo Monroe, warrior champion of the Amazons of Themyscira? "They told me, 'Storm as Wonder Woman—go for it,' " says the writer/artist. "The rest was left to me." Ororo, however, didn't become the best by beating Diana, he stresses. Diana is long gone—and, in fact, appears here in a cameo and stars in *Bullets & Bracelets*.

"I took the concept back to the Ororo I knew," Byrne explains. "She's more aloof and godly, the Ororo we saw in *Giant-Size X-Men* #1." This origin features her family sailing for Africa, but the ship sinks and she winds up on Paradise Island. In this tale, she learns that Neptune sank her ship, and that revelation leads her to battle the very gods she's been raised to worship.

Byrne's art will be embellished by his former *Uncanny X-Men* inker, Terry Austin. "I've seen the cover, and it looks great," Byrne reports. "I wasn't sure about this when I sat down to do it, but it turned out to be fun."

BULLETS & BRACELETS #1

Key smooshed characters: WONDER WOMAN, THE PUNISHER
Writer: JOHN OSTRANDER
Artists: GARY FRANK & CAM SMITH
Cover price: $1.95
Publisher: MARVEL

"The very incongruity of this team-up is what led me to it," says writer John Ostrander. "My story explains what binds them together and puts them on a quest that affects them both very, very deeply."

So Diana and the Punisher work together—but they're a rogue Amazon Princess and a man called Trevor Castle, an amalgam of Steve Trevor and Frank Castle. Now husband and wife (yikes!), they trail their kidnapped son (double yikes!) to Apokolips, where they're joined by Big Hyppolyta and a whole menagerie of smooshed Fourth World characters.

"I'm throwing everything in here," Ostrander laughs. "If I can find the kitchen sink, it's going in too. We really hit the ground running. I want people to say, 'This one may have been the most unlikely, but it was the most fun.' "

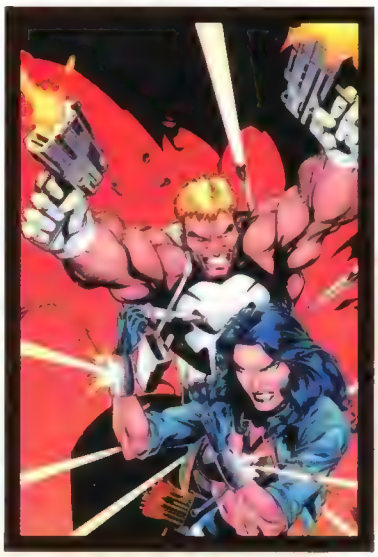
MAGNETO & THE MAGNETIC MEN #1

Key smooshed characters: THE METAL MEN, THE BROTHERHOOD OF EVIL MUTANTS
Writers: MARK WAID & GERARD JONES
Artists: JEFF MATSUDA & ART THIBERT
Cover price: $1.95
Publisher: MARVEL

"Gerry and I had to go to our science catalogs for this one," admits co-writer Mark Waid. "We had the name, but we needed metals to match." Bad news—there are only three magnetic metals. So the team consists of Iron (what a stretch), Cobalt and Nickel, plus Bismuth and Antimony, the babe of the bunch. "They're a cross between the Metal Men and the Brotherhood of Evil Mutants," he explains. A robotic Toad certainly strikes fear into *our* hearts.

"We had fun with this one," he says. That's because they first thought up the villain: Magneto's mutant-hating brother Will Magnus, who creates Sinistron, "the ultimate Sentinel." "He's half Brainiac and half Mr. Sinister," Waid explains, "kind of like the Sentinels crossed with Dr. Josef

***Bullets & Bracelets* stars the Punisher & Diana.**



You can count on plenty o' babes, blood & brawls in *Assassins* #1.

Mengele," a Nazi scientist who experimented on prisoners of war. Whoa, history *and* science, all in one issue!

ASSASSINS #1

Key smooshed characters: ELEKTRA, CATWOMAN, DAREDEVIL, DEATHSTROKE
Writer: D.G. CHICHESTER
Artists: SCOTT MCDANIEL & DEREK FISHER
Cover price: $1.95
Publisher: DC

Assassins Slade (Dare) Murdock and Elektra (Catsai) Kyle are the best at what they do. Now, the Bad Girls of the Amalgam Universe are commissioned to assassinate the mayor of New Gotham. But to do that, they must confront an array of mercenaries hired to stop them.

"We went through every single mercenary we could find at both companies and threw them all together," says editor Kevin Dooley. The Assassins' opponents include Deadeye (Deadshot and Bullseye), Wired (Cable and Manhunter), and Lethal (Cheetah and Kraven). They also tangle with The Big Question, an amalgamation of Kingpin and the Riddler—and they certainly don't have an easy time of it. "There's no guarantee that both characters will survive," Dooley says ominously.

DR. STRANGEFATE #1

Key smooshed characters: DR. STRANGE, DR. FATE
Writer: RON MARZ
Artists: JOSÉ LUIS GARCIA-LOPEZ & KEVIN NOWLAN
Cover price: $1.95
Publisher: DC

"This is the one that has the most to do with the crossover," says writer Ron Marz, partially explaining why he picked it. "It sort of pivots on some of the events in *DC vs. Marvel*."

But he also loves both characters and has never had much of a chance to write them, he adds. "I have an affection for the spookier, darker side of the universes, and this was my chance to play with that." Dr. Strangefate, he says, "is more mysterious and unpleasant than either of his components. He's pretty much an aloof bastard."

Strangefate's manservant, he adds, will be "someone nobody expects." Also showing up will be Skulk (Hulk and Solomon Grundy), the White Witch (the Scarlet Witch and Zatanna), and Frankie Raynor (Frankie Raye and Kyle Rayner).

THE ONES THAT GOT AWAY

The amalgamation possibilities are endless. So, needless to say, there were a few that didn't get used—beginning with the Amalgam Comics' name itself.

"Our first choice was 'Fusion,'" says *Marvel vs. DC* co-editor Mark Gruenwald on the naming of the Amalgam Universe. "That's what we called it in-house for the longest time." But he and co-editor Mike Carlin discovered that name already was taken. "I think it's a stronger name than 'Amalgam,' which most kids probably won't know and can't pronounce," Gruenwald laughs. "But it says exactly what the project is. And if you learn a new word from a comic, it can't be all bad."

"I can't tell you how often these characters changed names," adds *Assassins* editor Kevin Dooley. In fact, Dare originally was named Risk and had to change due to trademark conflicts, and the Kingpin/Riddler amalgam—now the Big Question—began life as the Big Clown. "Who was it that once said there are no good names left any more?"

The team considered lots of hero combinations too, Gruenwald says. "The most obvious was to combine the heroes who fought each other in the crossover," he explains. That happened in the cases of Wonder Woman and Storm, as well as with Spider-Man and Superboy. "I thought Super-Hulk would have been an interesting combination, but we went another way."

There were only a few serious arguments over how to combine characters, Gruenwald adds, and they mostly involved second-stringers. "We factored in both the size of the role and the coolest use." Catwoman was one of the few that posed a dilemma, he says, but he couldn't remember details.

Carlin also pleaded memory lapse on unused combinations, citing the time gap since the project's genesis. "Besides, it's not fair to talk about the also-rans," he adds. "Believe me, we threw out all the crummy ones."

How crummy were they? Chuck Dixon says, "I thought the Amalgam Comics' splash pages should say, 'Mort Lieber Presents,' [combining DC editor Mort Weisinger with Stan Lee's original name] but they didn't go for it." He also wanted to combine Bane and Blob. "I thought it was a great visual, but I was the only one who liked it," he laughs.

"They let me use Oliver Queen, Goliath," says Mark Waid. "But they wouldn't let me use the name I wanted: Giant Queen." Another title he ran up the flagpole that nobody saluted was a comic called Stan Lee & His Monster (a take on DC's Silver Age humor book, Stanley & his Monster). But his all-time favorite unused name would have been Mouse in Asterisk. "I have no idea who would have started in it," he admits. "I just like the name, and I'm proud of it."

Peter David, who writes the finale in *Marvel vs. DC* #4, hoped to see the impossible Man combine with Mr. Mxyzptlk. (Almost any combined name would have been an improvement.) "I also hoped to do some with the team-up between Rick Jones and Snapper Carr, but those just weren't seen."

In fact, someday he hopes to see the ultimate match-up that didn't fit the crossover: Goliath vs. Giant Little Shoe. And his all-time favorite, someone he's yet to pull off but a dream: the Trout and the Scarlet Witch, versus Casper the Friendly Ghost and Wanda the Good Little Witch. Let the voting begin! ■ ZI

The fate of the Amalgam Universe may just rest in Dr. Strangefate's grubby paws!

The Doc must confront Access, who "holds the thread of continuation in the Amalgam Universe," Marz says.

JLX #1

Key smooshed characters: X-MEN, JLA
Writers: MARK WAID & GERARD JONES
Artists: HOWARD PORTER & JOHN DELL
Cover price: $1.95
Publisher: DC

Since we're smooshing characters, why not smoosh writers? The scripters from *X-Men* and *Justice League America* join to create the Judgment League Avengers, teaming such characters as Super Soldier, Dark Claw and Goliath (a.k.a. Oliver Queen). But seven other JLAers decide to team with Mariner, who has been unfairly persecuted as the first mutant. Together, these JLX members set off with Mariner to find Atlantis, the original home of the mutants.

But a mutant-hating villain with great technology at his command lurks in the background: Doc Magnus and the Sentinels! This book ties into the other book the two are co-writing (*Magneto and the Magnetic Men*), in which Doc attacks his brother, Magneto.

"These books were great to do," says Waid. "They're self-contained stories like everyone says they want these days, and there are enough side jokes to keep everybody happy."

It's mutant mania as the Justice League merges with the X-Men in *JLX*.

MARVEL VS. DC #4

Key smooshed characters: THE WHOLE SHOOTIN' MATCH
Writer: PETER DAVID
Artists: DAN JURGENS & JOSEF RUBINSTEIN; CLAUDIO CASTELLINI & PAUL NEARY
Cover price: $3.95
Publisher: DC

Arriving one week after the Amalgam Universe hits, this ultimate issue tries to yank apart the amalgamations and put things right. Or, as writer Peter David puts it, "This is the desperate attempt by yours truly to try to actually resolve this sucker in some sort of meaningful and coherent way. I think I have, but whether I've done it well is ultimately up to the fans to decide."

That revolves around Access, who holds the key to restoring the universes. David won't say if the universes get unsmooshed, but we know how we're betting. But do any of the smooshed characters survive? "Who knows?" says David. "This is comic books. If people absolutely love these characters, anything is possible."

The co-editors say that's pretty unlikely. "We have a device that would let us return to the Amalgam Universe," admits Gruenwald. "But we told our creative teams that this was their one chance to fulfill their wildest, goofiest fantasies and that they shouldn't save anything for a sequel. I think they took us seriously. It's a shame you won't ever see these characters again, but many of the creators signed on because it didn't mean a long-term commitment."

But apparently some creators could be talked into it. "I told them I'm ready for a sequel," says Byrne. And Kesel agrees: "I like Spider-Boy better than either Superboy or Spider-Man because he combines my favorite parts of both. I hope they can be done again." Adds Marz, "I want to go back and do this again."

"Anything can happen in the Amalgam Universe," Carlin reluctantly agrees, stressing that there really, truly are no plans. "On this stuff, I never say never." W

Craig Shutt, who wrote "Fit to Print" on page 36, would be smooshed into Craig Shapiro in the Amalgam Universe.

"AND THERE FELL A GREAT STAR FROM HEAVEN BURNING."
KINGDOM COME
MARK WAID ✦ ALEX ROSS
MAY 1996
DC
ELSEWORLDS

THE WIZARD Q&A:
BILLY TUCCI

SHI'S GOT WHAT IT TAKES, BUT CREATOR BILLY TUCCI HAD HURDLES TO JUMP BEFORE GETTING IT THERE

BY ROB ALLSTETTER

Billy Tucci had been up drawing until 4 o'clock the night before. His allergies are acting up on this particular morning, and his head aches. Not the greatest way to start out one of the early days in 1996. But Billy Tucci is happy. Very happy. And he's seen far worse—those days of eating Oodles o' Noodles while struggling to make a living.

Many consider Tucci's Crusade Comics and its *Shi: The Way of the Warrior* the top comic book success story of the last 18 months. Since premiering in April 1994, *Shi*, and the subsequent *Senryaku* mini-series, have become top-10 sellers and an inspiration to many other self-publishers. There have been crossovers with Marc Silvestri's Cyblade and Jim Lee's Gritter. And while Tucci steadfastly refuses to group Ana Ishikawa in the "Bad Girl" genre, *Shi* (Japanese for death) has helped lead to one of the biggest crazes in recent years—female-driven titles.

Who better to turn rags to riches than Tucci, a graduate of the Fashion Institute of Technology? The 29-year-old New Yorker is making his mark in the industry—not without a few missteps—and clearly he's doing things his own way.

Success isn't slowing Tucci's drive, either. In this interview, he recalls the early days of Crusade, candidly speaks his mind on the state of the industry and reveals interesting plans for the new year.

Tucci's Shi is as gorgeous as she is powerful

WIZARD: Unlike a lot of today's creators, you weren't a longtime comics fan. How did you get involved?

TUCCI: A friend of mine at college turned me on to comic books. I'd always seen them, knew what they were and might have picked up a few once in a while as a kid, but hadn't paid much attention to them. He turned me on to *The Punisher*, then *Batman: Arkham Asylum*.

I still didn't really pay that much attention to it actually until after I graduated. Then I said to myself, "You know, this might be a nice career to attempt to do." And that was probably the dumbest thing I've ever said to myself.

So you had no idea how much work it was going to involve?

Especially when I decided to self-publish, and I said, "I'll do a color book." This was when I'm working out of my one-bedroom apartment. I had no knowledge on how to do anything…separations, film, the whole color process. I just wanted to make a comic book.

How did you start the company? After doing the convention circuit, did you just decide you were your own man?

Pretty much. I got laid off at designing children's wear. And I was really trying to do freelance work, because I didn't really want to design T-shirts and things like that. I decided I was going to go for it. I had no idea how to start a company. I had no idea about copyrights or getting incorporated or things like that.

I found out that things were a lot easier than I thought. I called information for the United States Copyright Office.

And there really is one, with the papers and all. It cost like $20, and it was the best $20 I ever spent.

Times were really tough, though. I had no money. I had even met with these guys who were going to be my potential business partners; they'd take over the business end and I'd pretty much stick to the writing and the penciling. They had a penthouse on Madison Avenue. But they pretty much had no money and I was doing everything. And they tried to charge me rent for working there. I was pretty much a paid secretary, answering phones. I thought, "Well, this isn't the best thing." And they wanted to own the character. I think common sense is probably my greatest ally, and I knew it was wrong.

It was a bad time. We had already taken out the ads, and I had no money to pay for them. My girlfriend had given me money, and friends from the neighborhood helped. I raised about five grand for the advertising and twisted *Shi* #1 through.

But it was lots of research. I'd go to the library and I'd [research] what a distributor is. It was a lot of trial and error, and a lot of things went wrong. The distributor was going to drop my book, and we had this ugly situation with [prospective] partners. We persevered, though, and the book really rose above it all.

Did you expect it to do so well at first?

I knew the book was going to do well. There was a gap in the market, and female leads were going to be the next big thing. DC wasn't doing much with *Wonder Woman* or *Catwoman*, although Jim Balent was doing nice art on *Catwoman*, it was getting lost in the male-hero glut.

The industry was at a downturn at the time, too. It just seemed fresh, and I guess from the lack of my comic book reading experience, the book looked different. And people took to it. Within a couple of weeks, it started to roll from word of mouth. And the thing was, people were actually reading the book. And I still feel in my heart it's one of the best-read books out there.

Were there times when you had some doubts?

Everything that could possibly go wrong actually did. People were telling me I was insane to try this. But you just had this feeling something was going to happen. It was one of those things when you're working on it, it feels so right and you don't talk to too many people about it. Serendipity plays a part of it.

I had gotten into a fight in a bar and tore the ligaments in my left shoulder, so I was in a figure-eight harness for six weeks, and I couldn't draw. All these things [happened] that could have made us easily quit, but things started to fall in place.

The attitude we had was that if it doesn't succeed, who cares? At least we could always look back and say, "Look what we did." That's the way it was, and it's still like that. I get into trouble when the books come out late, but I'd rather really put everything into it. Every time we attempt to do a book, we attempt to do it like it's the last thing we'll ever do.

You're growing creatively, too.

You have to. You look at *Shi* #1 and you look at *Shi* #6—there's a difference. You have to keep growing in all aspects. It's interesting, because now the characters take over the roles. Ana wouldn't do things now, because she's six issues into a book. We have more history for her and she wouldn't necessarily take [a certain] route.

I don't know how well *Shi* #1 would do in the industry right now. The artwork is getting better, there are more good artists and there are more non-comic book artists coming into the field. So it is getting more competitive as well.

Besides, where's the accomplishment in doing the same thing over and over? You have to aspire to new heights.

What research do you do for *Shi*?

There's a lot of research. It's really a learning process. We have a great time doing it. I had no idea who the Sohei warriors were until Barry Orkin, who works with me and is one of my designers, knew of the Sohei. He had seen them in Japanese woodblock prints. There's so much history with these Sohei warriors, so much intrigue and politics and corruption. It's real exciting. How can you not get excited about feeding your mind? It can only help you. I don't understand why people don't read books anymore.

As far as being different goes, you have great disdain with the "Bad Girl" label, especially when applied to *Shi*. What do you think of the Bad Girl books out there today, and how is *Shi* different?

I don't pay much attention to them. There are books that I know are Bad Girl books and I look at them and try to read them, and I just can't. They're pretty misogynistic.

I gave my book a strong female character. My dad had died when I was really young, so my mother had to raise six of us, with my older sister. I pretty much base things on my mom and my older sister. They really affected me.

We receive tons of letters from women, and I haven't really had anyone complain about Shi that much. I don't think her costume is really skimpy. She doesn't wear a thong, she doesn't have big boobs, she doesn't wear heels, running around and blowing people away.

A lot of those books people are doing—and they gain attention, which is unfortunate—are just crap. And the press comes up with the name "Bad Girl" and these guys say, "That's a good way to make some money." And they'll put out this garbage with this girl with big boobs, a fishnet bodysuit, heels and guns, with really poorly drawn and horribly written stories—if you want to call them stories. I don't see the appeal to it at all. And people are just buying in because they think it's going to be worth money.

That doesn't really work. That doesn't make a good comic book. What people want is quality. Quality books are going to be the ones that last. That's why I'm not too sure about the comics industry.

What do you think is wrong with the industry?

The reason why people are leaving comic books is there aren't a lot of well-written books anymore. There are some, of course, but for the most part they're not.

There are so many great writers in the industry. Just let them have a free reign and let them give it a shot. They love comic books too. They love the characters they're work-

ing with. Listen to them. When some companies go public, the bottom line is money and they're wondering why the books aren't selling like they used to. Bottom line: get good art, get good stories. That's why people read books. That's what comic books are about—to be read.

I want the industry as a whole to do better. We're all in this together. If Superman does better, my book's going to do better. *Shi*'s outselling Superman and Batman books. That's ridiculous. That's wrong. I might be a little bit happy about it, but you have to look at it in the greater picture. Superman's been around for 60 years. My book shouldn't be outselling Superman books.

Where do you see yourself three or four years from now?

Hopefully married, with a kid on the way. With Crusade, it'll be a nice medium-sized company. I'd like to churn out a lot of creator-owned books, to keep the integrity of the books and the characters. And keep doing what I love: comic books and self-publishing. And if things sour completely and I stop drawing or writing and the books fold or fail, I'll look back and say what a wonderful time in my life it was. W

Rob Allstetter, who interviewed Kurt Busiek last issue, wouldn't want to meet the Sohei warriors.

SHI ON THE SCREEN

BY ROB ALLSTETTER

Billy Tucci is hesitant to talk about the Shi film he would like to make. "I don't want people to come up to me and say, 'Well, what happened to the movie?' " he says.

Tucci has hooked up with Wallis Nicita, a longtime casting director who produced 1995's "Drop Zone." Tucci feels that the fact that Nicita's a woman will help keep the integrity of the character in a film version.

Tucci says he will be very involved as a co-producer. He is finishing up a treatment and will begin working on a script. He guarantees that if the Shi movie happens, it will not be "a babe action film" and that it would "change the way people look at female leads."

"You would need an actress with a lot of range," he says. "Because even when she wears the white makeup, there's a lot of pantomime going on. You can't just have some hot babe playing her." One actress rumored to be interested is Tia Carrere ("Wayne's World," "True Lies").

Tucci, who says he would design the storyboards as well, is taking the same kind of approach to a Shi film that he takes to the *Shi* comic.

"I would rather have a young director who's eager and wants to make his mark, than a well-known director who just wants to do what the hell he wants with it and make some money off of it," he notes. "I would rather the film be a critical success and a [box-office] bomb than to be a huge [financial] success and be a piece of garbage that I'm embarrassed of.

"I got into this to make comic books. I think it would be a great film, but unless they're going to do it the way I want to, I'll do it 10 years from now myself. It's too personal to me, too good of a story." ■

FUTURE CRUSADES

Shi books will be out every month this year except March. So promises publisher/creator Billy Tucci. And he's getting help along the way.

Shi: The Way of the Warrior ends this year with issue #12, says Tucci, adding that a *Shi: Heaven & Earth* series will appear in late 1996. Mitch Byrd (*Guy Gardner: Warrior*) and Tucci are splitting the art duties on #8, with Byrd drawing #9 and #10, and Tucci handling #11 and #12.

Tucci explains, "I feel, with me being buckled down by the business, people would rather see my story—with me and Peter Gutierrez writing and someone else's art every month—as opposed to seeing my book every two or three months. People want the story and they tend to get a little antsy [with delays between issues], and I don't blame them. We're giving the people what they want this year: more Shi books and more Crusade product."

Among the product, according to Tucci:

- *Crusade Special: Shi vs. Tomoe* #1 (April). This major 48-page issue is written and drawn by Tucci, who says, "Tomoe's been dishonored, and the only way she regain [her honor] back is to finally have a showdown with the 'Shi Killer,' which is the reason why the [Nara Warriors] have come in the first place. And incidentally, she finds out that it's her best friend, Ana."
- *Atomik Angels* (May). The four-issue mini-series "deals with nanotechnology. It has teenagers working for the government as a team, and it's got a real strong manga influence. Nelson Asencio's drawing it and Peter Gutierrez's writing it."
- *Dogs of War* (June). A black-and-white book written by Tom Sniegoski (*Vengeance of Vampirella*) and drawn by Marc Masztal, "which is basically about an anthropomorphic lone wolf and cub starring my Doberman Gypsy and Tom's sharpei Spencer."
- *Demon Gun* (June). "A black-and-white book about the old west that Gary Cohn is writing and Barry Orkin drawing."
- *Lethargic Lad* (June). A three-issue mini-series starring Greg Hyland's popular small press character.
- *Tomoe: Kietsu* (summer). Similar to last year's *Shi: Senryaku* mini-series, which featured several depictions and explanations of the 36 war strategies Shi uses in battle.
- *Rekishi* (August). "A book about Ana's history that's more of a sourcebook." ■ *John B. Lacey & RA*

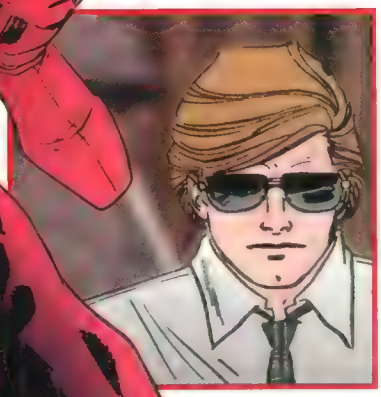
Shi and Tomoe are set to face off in April

Wizard casts the Daredevil movie!

Casting Call 14

Daredevil is a classic Marvel hero who's got tons of cool things going for him. First of all, he's blind, but he's got a heightened radar sense that let's him "see." Second, his secret identity is practically untouchable as he's a blind lawyer. And finally, he's got a cool-as-hell costume. So with all these components in place, why not make a really cool movie out of 'em?

All we need are the classic supporting characters and villains to texture the world of our hero, and we're set to go! If it were up to us to make this flick, casting would look somethin' like this…



DAREDEVIL

Portraying DD and his alter-ego Matt Murdock would be Brad Pitt ("Seven," "12 Monkeys"). He's a guy who doesn't shy away from tough roles.

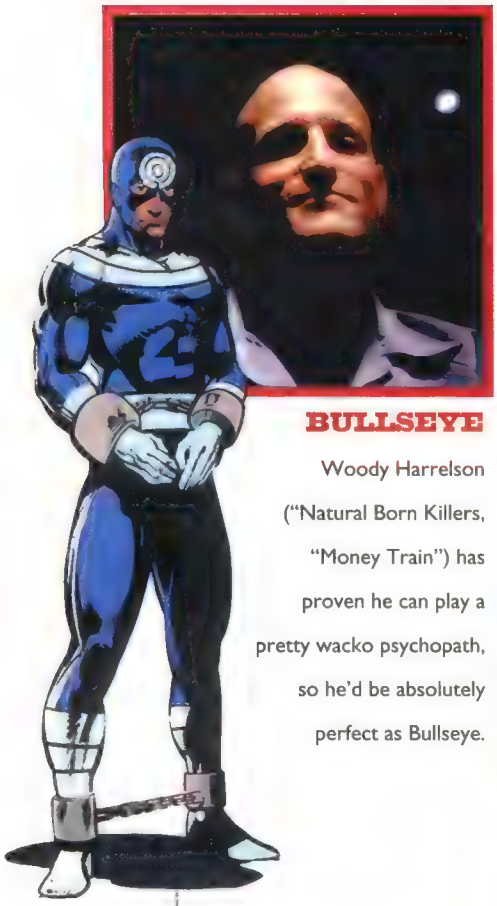
By a bunch of *Wizard* staffers

All photos: Everett Collection, unless otherwise noted

FOGGY NELSON

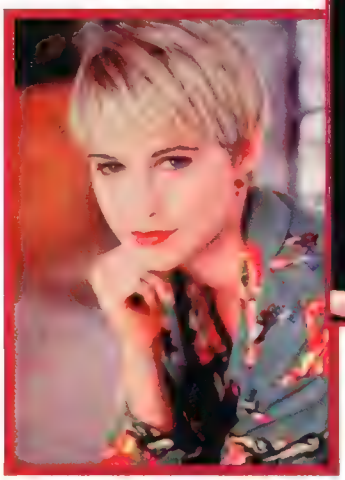
We need somebody fat and dopey. So why not Andy Richter from "Late Night with Conan O'Brien"?

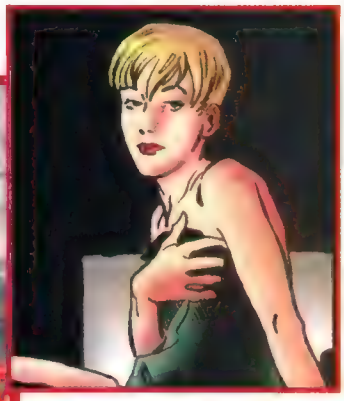
PHOTO COURTESY NBC



BULLSEYE

Woody Harrelson ("Natural Born Killers, "Money Train") has proven he can play a pretty wacko psychopath, so he'd be absolutely perfect as Bullseye.





KAREN PAGE

Josie Bissett ("Melrose Place") would be perfect as DD's current main squeeze.

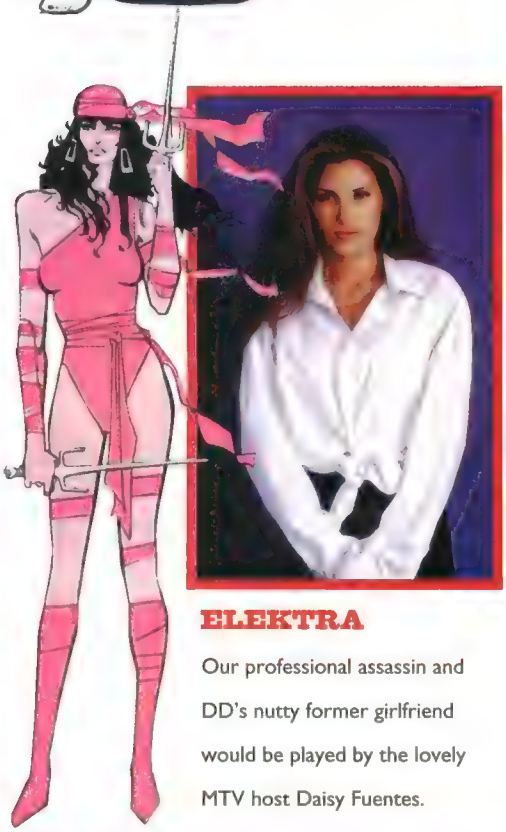


PHOTO COURTESY MTV

ELEKTRA

Our professional assassin and DD's nutty former girlfriend would be played by the lovely MTV host Daisy Fuentes.

KINGPIN

John Rhys-Davies ("Sliders") played the Kingpin on a horrific Hulk TV-movie a few years back, but he didn't shave his head. In our flick, he would.

BEN URICH

This chain-smoking *Daily Bugle* reporter—and good friend to Daredevil—has Roy Scheider's ("seaQuest DSV") name all over him.

STICK

Lance Henriksen ("Aliens," "The Quick and the Dead") would be great as DD's blind and mysterious mentor.

TYPHOID MARY

Andie MacDowell ("Four Weddings and a Funeral," "Unstrung Heroes") would be able to show more range as this schizo killer who's always messin' with DD's mind.

NINJAS

You want ninjas? Well, we've got lots! We figgered we'd just borrow 'em from the "American Ninja" series. They won't mind.

PUNISHER

WWF wrestler Razor Ramon has the look we need for Frank Castle and, besides, we all know those wrestlers sure can act!

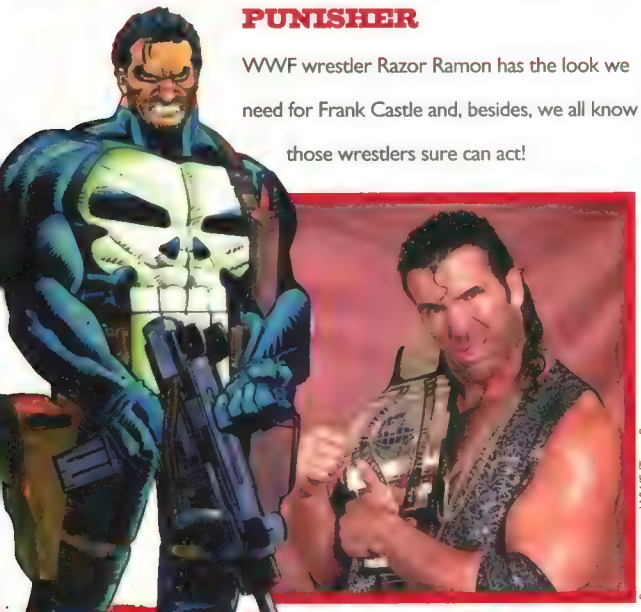


PHOTO COURTESY WWF/TITAN SPORTS

So there you have it. The Man without Fear in a movie that'd certainly kick some hellish butt. Word on the street is that a real movie is in the works from director Chris Columbus ("Mrs. Doubtfire"), so hopefully he'll see our picks and cast accordingly. Hey, stranger things have happened. **W**

The Wizard *staff hangs around circus freaks. We love 'em.*

Peter Kuper

THE SYSTEM

Actions speak louder than words

Three issues and no one's talking

VERTIGO VÉRITÉ

IN COMICS SHOPS THIS MARCH • SUGGESTED FOR MATURE READERS

Peter Kuper—HOT COMIC BOOK ARTIST—ROLLING STONE, August 24, 1995

TM and ©1996 Peter Kuper. Vertigo Vérité TM DC Comics. All Rights Reserved.

Fit to Print

Ten tips to help fledgling letter writers get their letters published

By Craig Shutt

Letter writers don't have the odds in their favor.

Todd McFarlane's *Spawn*, for instance, receives an average of 500 letters per week—and only five are published an issue. Other popular comics, including the X-Men, Spider-Man and Superman titles, also receive far more letters than can be printed.

But, hey, don't let it get you down. In fact, here's how to improve your chances of being published, according to Marvel and DC letter editors, as well as some prominent letter writers.

1. Write a Lot and Don't Give Up

You say you've written five letters in the last three months to different columns and not a single one has been printed? That's not even a decent week's output for a big-time letterhack. Charles Sperling of Flushing, N.Y., says the fourth letter he ever wrote was printed in an issue of *X-Factor*, and then he went 10 months before another one appeared. But he kept at it and soon was being published quite regularly. At his peak, he was writing 20 letters a week.

Carl Pietrantonio of Laredo, Texas, also wrote 20 a week at his peak, while Joey Marchese of Clark, N.J. says he was writing up to 10 a week before comic price increases forced him to cut back. Melissa Page of Nortonville, Ky., writes about seven or eight a week. "Even if the editors aren't printing your letters, they're reading them and seeing your name each month," she points out. "If you're writing good letters, sooner or later they'll decide to use yours because you're persistent."

2. Type It

Yeah, we know—it discriminates against the keyboard-impaired, it's more work and it takes special paper. Welcome to

the real world. "We always look for typed letters first," says Mark Bernardo, assistant editor on the Spider-Man books. "They're easier to read and take less time to go through. Neat handwriting also works."

Ben Raab, assistant editor on the X-titles, and Mike McAvennie, assistant editor on the Superman and Legion books, agree. "Those people made the most effort to make their comments legible, and they deserve first crack," McAvennie says. "I just don't have the time to labor all night trying to decode someone's handwriting."

Page hand-prints all her letters, she says, as did legendary letterhack Uncle Elvis Orten, who recently gave up the whole letter-writing gig. Jeff DeMos of New York City says he scribbles out his letters while he watches TV, then types them up later, giving him a chance to edit the text.

3. Keep it Short

Pietrantonio set up his computer to print his comments onto postcards, ensuring he doesn't write too much. Some writers consciously stick to one or two double-spaced pages. Editors say they prefer short letters, between one and four paragraphs on average.

"Brevity is the soul of wit," says Bernardo, coining a phrase. He suggests that writers who send 20-page analyses should indicate at what point after a few paragraphs the letter can be cut for printing, leaving the rest for feedback. That way, the editor doesn't have to make the cuts.

Editors say they prefer to edit only for clarity and grammar, and hate cutting letters—writers agree that their words seldom are altered. But everyone has at least one story of a letter that was edited in a way that disappointed them.

4. Make a Point

"Some writers seem to start writing before they know what they want to say," says Page. Marchese always tries to comment on both writing and art, making sure to mention the inker. Others focus on the writing alone. "I say what I liked, what I didn't like and get out," says Pietrantonio. Sperling says he tries to be a fan, critic and historian in each letter.

5. Avoid the Word 'Sucks'

Editors say they don't mind negative comments, if they're constructive. "If the letter doesn't say why something's bad, there's no point to publishing it," says McAvennie. Adds Raab, "We know we can improve, but we need to know how." Says Bernardo, "Calling us Nazis doesn't help your chances. If you don't like it, say so in a calm and rational manner." McFarlane has said he deliberately chooses critical letters because they're "more interesting," but he realizes that doing so skews the reader's perception of the mail he receives, which is overwhelmingly positive.

Sperling says he tries to convey a tone of dismay that the issue wasn't up to past standards of the title or creators. Adds Neil Ahlquist of Minneapolis, Minn., "I try to keep my letters light, since comics are supposed to be fun." Points out Marchese, "Comics creators and editors are people too. You want to avoid being vitriolic."

6. Show Your Personality

Some editors like goofy letters, some don't. "I don't want to divert readers from the story," says McAvennie. Bernardo sometimes uses humorous letters "if they're really short." Adds Raab, "If you have a sense of humor, express it in your writing."

Some writers make their letters distinctive. Page has used different colors of paper, and she admits that being female helps her stand out as well. Ahlquist uses different typefaces to match the book's "style," such as blocky for *Batman* and more delicate for *Wonder Woman*. Uncle Elvis, of course, had name recognition. Letter editors say they are also receiving more envelope artwork and enjoy it, even if they don't have any way to publish it.

7. Emulate What Works

Page learned tips from Uncle Elvis, who lived near her. Others suggest outlining the points in several printed letters to see how they flow, and note the style of writing used.

8. Write Early

"If I'm keeping up with the mail flow, the early guys have a better shot," says Bernardo. "But schedules sometimes prevent that and the mail piles up." Other editors suggest writing within three weeks after the book comes out, to ensure your letter is in the first stack read.

9. Write to the Letter Column

The letter column's address can be found somewhere in the column. Also make sure your letter's addressed to the specific title of the letter column; for example, address your letters to *Uncanny X-Men*'s letter column title, which is "X-Mail," while *Amazing Spider-Man*'s is "The Spider's Web."

Addressing mail to the company or character slows things down. Mail addressed to creators is forwarded directly to them without being considered for publication. Pietrantonio sends an envelope full of his postcards to companies that publish a number of comics he wishes to write to. He marks them "Open in Mailroom and Distribute." Inside are his postcards addressed to the proper columns, saving him lots of stamps.

10. Write to Everyone

Creators at small publishers and self-publishers get far less mail, offering a better chance at publication. Some of them even take the time to reply personally.

In addition, writing seven letters to seven publishers gives you a wide range of editors' tastes to fit; if you write seven letters to the five Superman books and two Legion books, they all wind up on McAvennie's desk.

Many editors remember their frequent letter writers, and they enjoy meeting correspondents at conventions. A few hackers admit they hope to use their letter-writing "fame" as a stepping stone to submitting professional work. It also greatly improves the chances of receiving preview copies of upcoming comics. "It's nice to create that tie," says Page. "It makes you feel like you're in between regular fans and pros." W

Craig Shutt, who talked with Strangers in Paradise*'s Terry Moore last issue, uses those cool comic strip stamps on all his letters.*

FIRST LOOK

SPIDER-MAN: LEGACY OF EVIL

SPIDEY AND THE GREEN GOBLIN FACE OFF AGAIN IN APRIL

EVERYTHING YOU EVER WANTED TO KNOW about Spider-Man and his arch-enemy the Green Goblin will be explored in the painted *Spider-Man: Legacy of Evil* which hits the streets in April.

"In terms of a painted project, I think this combines the best of both worlds," explains editor Tom Brevoort of the one-shot that features a Kurt Busiek story and painted art by Mark Texeira. "This will be a very modern looking, dramatic, powerful look but it's also going to have a classic sensibility underneath it."

Spider-Man: Legacy of Evil is a present day adventure that opens with the kidnapping of the son of Harry Osborn (the second Green Goblin) by criminals who, during the kidnapping, mention something quite revealing about the Green Goblin legacy. Spider-Man, aided by reporter Ben Urich, goes through the extensive Green Goblin lore to find out what it all means as the two of them attempt to rescue the kid before it's too late.

"Everything you need to know about the history between Spider-Man and the Green Goblin will be in the book," offers Brevoort. "It explains the relationship between them within the context of a very modern story."

Spider-Man: Legacy of Evil, which features Texeira's first full-length painted work, came about a year ago when Marvel editors Danny Fingeroth and Eric Fein were planning a series of back-up stories for the Spider-Man books under the banner of "Dynasty of Evil." One of the stories evolved into the *Legacy of Evil* storyline and Marvel eventually decided to turn it into a painted book.

Brevoort, who reports that another painted book—this one featuring Spidey's favorite pal, Venom—may be in the works, says that *Spider-Man: Legacy of Evil* will be a stand-alone project. "The end of the story, at least for the time being, is the end of the story. But if the book comes out and does tremendously well, there might be room for a sequel." W

Marc Shapiro, who talked with Jim Lee & Rob Liefeld last issue, is just glad to see any book with Spidey's original costume in it!

BY MARC SHAPIRO

VITAL STATS

WHO?
Spider-Man and the Green Goblin

WHAT?
Spider-Man: Legacy of Evil, a one-shot by Kurt Busiek and Mark Texeira

DEBUT?
Spider-Man: Legacy of Evil is due out in April

WHAT'S THE DEAL?
In a race against time, this story weaves past and present history between Spider-Man and the Green Goblin as a kidnapped child must be found and rescued.

SONIC

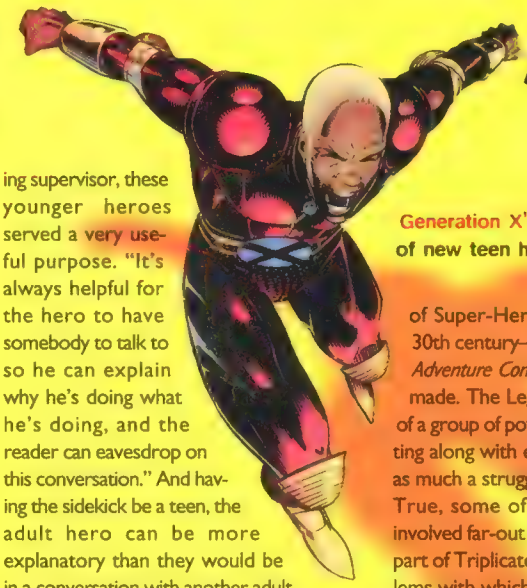
Teenage heroes have evolved from plot elements to major fan favorites... and there's no holding them back!

By Matthew Brady

IT ALL BEGAN WITH A YOUNG BOY showing a lot of thigh in 1940. That was the year Dick Grayson joined Batman's side as Robin, the Boy Wonder.

Shortly thereafter came a rapid-fire succession of kid sidekicks: The original Human Torch had Toro in late 1940, while Captain America's Bucky, the Star-Spangled Kid, and the Young Allies showed up in 1941; the Boy Commandos and the Newsboy Legion debuted in 1944; and Superboy made his first appearance in 1945. A new comics sensation had been born: the teenage hero.

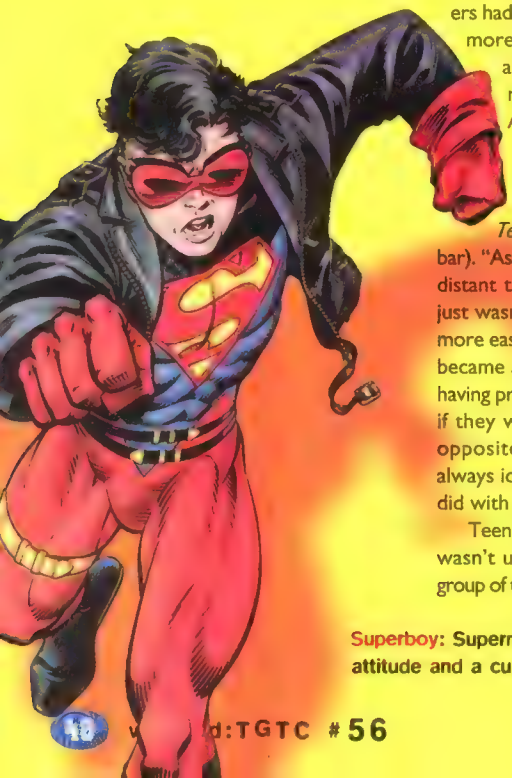
According to Denny O'Neil, editor of DC Comics' Batman titles, and Robin's guiding supervisor, these younger heroes served a very useful purpose. "It's always helpful for the hero to have somebody to talk to so he can explain why he's doing what he's doing, and the reader can eavesdrop on this conversation." And having the sidekick be a teen, the adult hero can be more explanatory than they would be in a conversation with another adult.



Generation X's Synch joins a barrage of new teen heroes hitting comics

Also, for the first time, young readers had someone with whom they could more closely identify, rather than the adult and distant heroes like Batman, Superman and Captain America. "As a kid, you can only understand the problems of the adult so far," explains writer Dan Jurgens, who is planning a new *Teen Titans* series for DC (see sidebar). "As a character, Clark Kent was very distant to me. The reader identification just wasn't there. I could always identify more easily with the teen characters; they became a bit more real when they were having problems being accepted at school, if they were having problems with the opposite sex, and that kind of stuff. I always identified with Robin more than I did with Batman."

Teen heroes were a definite hit, but it wasn't until 1958 that a superpowered group of teens made a big splash. The Legion of Super-Heroes—on a visit from the 30th century—bumped into Superboy in *Adventure Comics* #247, and history was made. The Legion was the first example of a group of powered teens for whom getting along with each other was sometimes as much a struggle as beating the bad guys. True, some of their teenage problems involved far-out things like who dated what part of Triplicate Girl, but they were problems with which teens could relate.



Superboy: Superman with an attitude and a curfew

Coming of Age

By the time the revamped Marvel Comics hit the scene in the early '60s, Stan Lee, Jack Kirby and Steve Ditko took the teen hero concept and added a healthy dose of reality. While Peter Parker and Johnny Storm had incredible powers as Spider-Man and the Human Torch, respectively, they were each about as normal as the next guy when they were out of their costumes. Peter worried endlessly about his Aunt May and her bills, while Johnny juggled fame, relationships and being a teen idol.

While Peter and Johnny were being as realistic as they could, the times, they were a-changin'. The '60s were cranking up to full speed, and teens were breaking down walls in search of new freedoms. This quest for independence probably played a role in the creation of the Teen Titans in 1964. The group's membership included DC's top kid sidekicks: Robin (who led the group), Aqualad and Kid Flash. The trio debuted in *The Brave and the Bold* #54, and soon after,

outh

got their own series, as Wonder Girl joined.

The Teen Titans quickly escaped from the shadows of their adult mentors, and their popularity grew. The Titans were DC's emissaries to the younger generation. They were young, powerful, acted without adult supervision, and, while their dialogue now seems painfully corny, talked the talk of the hip generation.

Young Means Old

While the teen hero remained a strong force in the comics market for many years, around the late '60s it suddenly wasn't cool to be a teenager anymore.

"Being a teenager just didn't have the glamour or image that it had in the '50s," O'Neil says. "That was the Archie Andrews, Judy Garland type of teenager—when it was cool to be a teen."

O'Neil notes that during the late '60s to mid-'70s, "The teen rebellion was overshadowed by the rebellion in society as a whole, with the hippies, the peace movement and the civil rights movement. That probably helped to steal the thunder from the relatively mild rebellion of the average suburban teenager."

Mark Waid, writer of the teen-driven *Impulse* and comic history guru, agrees with O'Neil about the demise of the teen hero in general, but lauds the young Marvel Comics for keeping teens alive for a while. "The Marvel teens acted more like teenagers than DC's did. It took the rise of Marvel and Stan Lee's characters to point out how old-fashioned DC's characters had become." He adds that DC's creation of Mr. Jupiter, an adult mentor to the Titans, practically ruined the appeal of teen heroes in the '70s. "That was awful. It took away the thing that made the Titans cool: They were four kids that acted on their own, without adult supervision."

Teen heroes languished in the background throughout the '70s, and it didn't pay to be a teen anymore. In the eyes of society, teens were at the forefront of the growing drugs/sex/rock 'n' roll revolution.

A sidekick no more, Robin became Nightwing in 1984

TEEN BEAT

"I plan to do it, I look forward to doing it, and the best we can say at this point is that it's going to happen," says Dan Jurgens, confirming rumors that he will head a Teen Titans relaunch in the near future, with George Pérez inking.

But Jurgens warns fans not to expect any kid with an "R" on his chest, a li'l Amazon princess, or any of the other traditional Teen Titans to be members. "While I have nothing but respect for what Marv Wolfman and George Pérez did [in the '80s revival *The New Teen Titans*], the characters have aged. Nightwing is older. Speedy is older, has a kid and is called Arsenal, while Aqualad may be dead. They've all been through so many changes that to me, the Teen Titans need an entirely new group of kids, so it's going to feature predominantly new characters," Jurgens notes.

Jurgens wants to avoid the "Junior JLA" cliché by keeping Impulse, Superboy, the young Green Arrow and other established young characters out of the mix. "I think it's crucial in a book like this to be able to do a lot of character development, and you can't do that when it's someone else's character," he says. "What I want to do is find maybe one or two existing characters, and then fill the roster with brand-new characters. That way, the stories are all new, the villains are all new, and the direction is unknown so I can surprise the reader and really make it something that is totally its own, rather than borrowing piecemeal from here and there." ■ *MB*

O'Neil, along with artist Neal Adams, illustrated these changes in the critically acclaimed *Green Lantern/Green Arrow* #85-#86, where Speedy, Green Arrow's sidekick, was revealed to be a heroin addict. When confronted by Green Arrow, Speedy lashed out in a manner familiar to teens everywhere: He claimed that Green Arrow, as an adult, just couldn't understand the pressures of a teenager. It was a realistic, but not very pretty, picture of teenage America.

Milestones

The grim view of teenagers changed in 1980, when creators Marv Wolfman and George Pérez launched DC's *The New Teen Titans*. Gone were the jive-talking daddy-o's, replaced by serious-minded older teens wielding a considerable amount of power. Thanks to some new team members, the Titans shrugged off the "junior Justice League" image, and forged their own identity, earning the respect of adult heroes and readers, and creating a best-selling book in the process.

Three years later, Marvel's X-Men spinoff *The New Mutants* exploded onto the scene, fueled by growing mutant momentum.

Teen heroes were back.

These young stars were responsible for some comics milestones in the '80s, and two of the biggest involved the original teen hero, Robin. First, in *The New Teen Titans*, Dick Grayson officially retired as Robin, and adopted the identity of Nightwing. According to O'Neil, it was the first time readers had seen a "promotion" of a comic sidekick to a new identity.

The second milestone was 1988's "A Death in the Family" storyline in *Batman*, where Jason Todd, the second Robin, died at the hands of the Joker. The key feature of the storyline was a 900-number that readers could call to vote on whether Jason would live or be blown to Bat-bits. With the majority of readers voting to off Jason, two things seemed apparent: Readers did *not* like Jason Todd, and teen heroes were again declining in popularity. Something had to be done, and once again, Robin led the way.

Teens for the '90s

O'Neil explains why the teen hero concept needed updating, particularly for Robin. "The old idea of Robin as the laughing boy daredevil worked great for the '40s, but seemed irresponsible for the '90s. The world changed a lot in 50 years, and now you can't pick up a paper without reading about something horrible being done to a child. That led us to rebuild [the current] Robin as a thinker, not just a daredevil. He got the job because he alone figured out who Batman was."

The hugely successful relaunch of Robin led to the character (now Tim Drake) gaining three mini-series, followed by a popular ongoing series. He opened the door for the latest wave of teen heroes, their names reading like a who's who of some of today's most popular characters: Robin. Generation X. Gen[13]. Superboy. Impulse. The Ray. Anima (okay, so not all of them were popular).

Gone is the adoring kid sidekick, having often been replaced by the kid smart-ass, who usually demonstrates as much attitude as power. This new generation of teen heroes seems to have everything going for it: They're smart, independent, tough and wildly popular.

As teen heroes have become more complex characters, so have their reasons for existing. "The characters are pretty much 'new' to life," explains *Robin* and *Green Arrow* writer Chuck Dixon. "They're learning as they go along, in a traditional 'rite of passage' story."

Generation X's writer Scott Lobdell agrees. "I think the role of the teen hero is to learn the experience rather than live it. Superman and Batman live the experience every issue, whereas the members of Generation X are learning as they go."

"There's not a whole lot you can do in terms of character progression with a Batman or Superman. With teenage heroes, you have a whole lot more canvas to work on," Waid adds.

But let's not forget about fun. Brandon Choi, writer of *Gen[13]*, stresses another side of today's teen heroes. "*Gen[13]* is a contrast to some of the darker stuff we put out, and we want to keep it far from the grim-and-gritty style of the late '80s and early '90s."

Reality Check

Another issue that writers of teen superheroes have to juggle is giving the characters teenage sensibilities and values while having them be fairly morally upstanding. Combine that with trying to have your character do the right thing without being a goody-goody or too preachy, and you have a real challenge.

"I want to show that teenage decisions aren't easy. All these decisions cost

Jason Todd Readers voted to kill off the second Robin

you one way or another, especially if you make the wrong one," Dixon says.

Superboy writer Karl Kesel says that his lead character is learning as well. "He doesn't always do the right thing. Superboy is a character constantly making mistakes, but I don't want to preach about those mistakes. If there's a message there, I want the readers to find it for themselves."

"There's a scene in *Generation X* where Paige [Husk] got drunk, and people said I was irresponsible to write that," Lobdell notes. "But I showed the consequences of her drinking as well; she felt horrible, she threw up, and she lost some respect from her friends. I don't think the consequences came from the writer's or editorial point of view, but rather, they came from the character. If you stay true to the characters, they'll provide their own sense of morality."

Waid agrees. "They're the kind of people whose heroic nature comes through whether they're in school or in costume. They're the kind of kids people follow, not the kind of kids that follow other people."

The Future

What does the future hold for teen heroes? Is another decline in popularity on the horizon? In today's market, where the climate is turbulent, teen heroes are still a strong force, and probably will be for some time. As Kesel explains, "Every generation wants to have their own heroes, heroes that aren't the same ones their father, uncle, or even their brother liked. As each generation of comic fans comes of age, there will be new teen heroes for them to call their own." W

Matthew Brady, who profiled Green Lantern's history last issue, wants to know if Waid or Campbell will trade their latest Tiger Beat *for an issue of* Bop.

Below: Impulse tackles big teen issues like hairstyling and icky girls

At right: The Gen13 characters are the fashion plates of the comic world, and they're drawn pretty well too

THE RULES OF COOL

One of the challenges in making '90s teen heroes believable is the creator's ability to make them "hip," complete with correct slang and a modern look.

"When I used to look at comics in the early '70s, some of the artists were drawing kids wearing clothes that went out of style in the late '50s," recalls *Robin* artist Mike Wieringo. "The artists just didn't keep up, and that ruined it for me."

J. Scott Campbell, artist of *Gen13*, admits that as he grows older, staying current with teenage trends is becoming harder and harder, but he does have help. "I have a teenage brother and a 20-year-old sister, so I keep in touch with them quite a bit. For fashions, although it's quite embarrassing to buy, I pick up teen magazines. They actually help a lot, since the Gen13 team is mostly girls."

"We try to keep stuff like *Details* and other 'trendy' magazines in the studio," Wieringo says. "They help us keep up with fashions and hairstyles. Plus, I think all of us in comics are kids at heart, and that helps too."

While all the artists admit keeping current with style is hard, they all agree that the writers have the tougher job: putting realistic teenage voices in their characters' mouths, and teenage thoughts in the characters' heads.

"I go to the mall, keep my ear to the ground and read a lot of teen magazines," *Impulse* writer Mark Waid explains. "It's half trying to keep up with kids today, and half making stuff up as you go. Keeping up can be tough, so instead of what they say, I try to focus on how teenagers talk. That doesn't change."

Some don't find keeping up so easy. "I wish I could say I sat in malls and eavesdropped like Waid does, but some of us have real jobs!" laughs *Superboy* writer Karl Kesel. "I work and rework my dialogue until it honestly sounds like something people say. The only way I can keep up is real blood, sweat and tears. I don't find writing teenagers easy at all." ■ *MB*

UNDERSTANDING manga

Hi, I'm *Scott McCloud.*

In 1982, just out of college, I landed a production job at *DC Comics,* here in Manhattan's *Rockefeller Center.*

And two blocks south of DC, on *10 West 49th St.,* was a totally *amazing* store.

"Books Kinokuniya" had a huge collection of browsable comics in the original Japanese.

During over *200 lunch hours,* I stood here and studied book after book.

(Even *bought* a few.)

I already knew (as many now know) that Japanese Comics, or *"Manga,"* are first published in *enormous anthologies* and later collected into *books,* and are primarily in *black and white.*

And I knew that the Manga industry was *super-successful,* with a robust *licensing* business and *loyal readers* enjoying a wide variety of *genres.*

But, what I figured out that year and a half at DC had nothing to do with *formats* and *sales figures,* or with *ninjas,* or *big robots* or *wide-eyed schoolgirls--*

--and *everything* to do with *Comics!*

The ***real secret*** of Manga's success is a matter of ***technology*** -- the technology of ***storytelling!*** Manga creators use a toolbox of ***narrative techniques*** that can enhance the power of any story.

And nearly ***all*** of these techniques focus on one goal: to ***stimulate involvement.***

Take ***motion*** for example: In America, when I started my own career, ***motion lines*** were the only game in town.

Using motion lines can produce some exciting effects, but their diagrammatic qualities can seem to ***illustrate*** the action, while not necessarily making the reader feel like a ***participant.***

But when a camera moves ***with a moving object*** it produces quite a ***different image.*** Although the ***object*** may remain in ***clear focus,*** the background is ***streaked*** and ***blurry.***

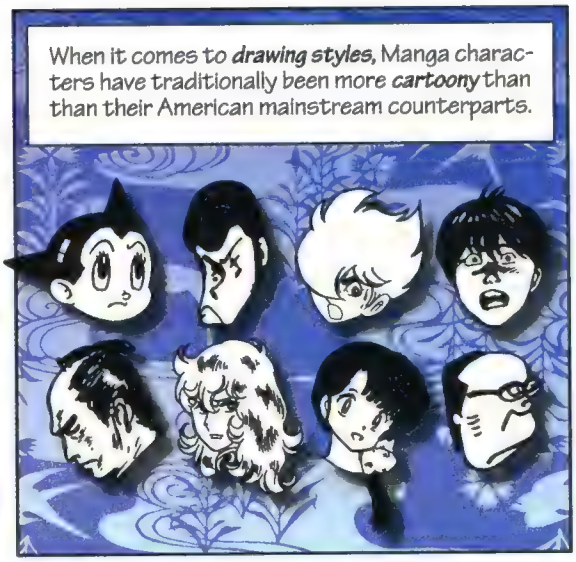
This was the effect that Manga artists began ***adapting*** for their comics a few decades ago.

With ***"moving"*** results!

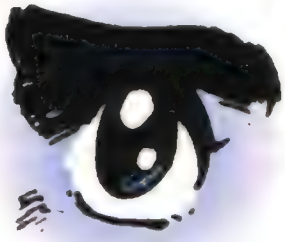
かんにん、ぼーちゃん

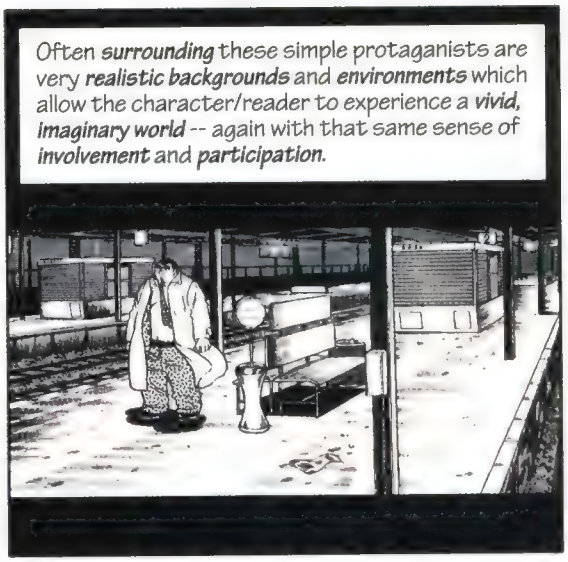
Now, Manga readers weren't just ***observers,*** they were ***neck-and-neck*** with the ***action!***

As it turns out, even a simple ***abstraction*** of this effect like ***straight parallel lines*** can indicate motion.



I believe these *spare, carefully chosen lines* promote a kind of *psychological response* in most readers, inviting them to *"get inside"* the characters' heads.





Emotional involvement, is as important as physical involvemet to Manga creators and a key tool for that is the style of visual distortion known as expressionism--
--the time-honored technique of showing inner states through outer appearances.

Similarly, the use of multiple images -- or "montage" -- helps illustrate inner conflicts.
Montage de-empasizes the physical positions of characters in a scene, because the conflicts portrayed aren't physical in nature. They're emotional.

The best tool for emotional involvement that Manga artists have may simply be length, since it takes time to really "get into" a story.

Like this little samurai story by Sampei Shirato. volume one here is about 380 pages.
This was volume one of about --

um...

I think there were about forty volumes.

In the past decade, the U.S. has seen a large ***influx*** of ***translated manga.***

And it's had a noticeable ***influence*** on ***American*** artists just as ***manga*** artists have been taking on more ***western*** influences.

Art history shows us that ***exciting things*** can happen when different cultures ***exchange ideas*** and that's ***beginning to happen*** in comics as we near ***the year 2000.***

No ***one*** country has ***all*** the answers. The Manga industry has its ***faults*** just as ***ours*** has its ***strengths.***

But I think the Japanese may hold the ***key*** to at least one crucial ***part*** of comics' ***hidden potential.***

The power to ***transport us*** into the ***mind*** of ***another*** and through thier eyes into ***another world.***

To ***unlock*** that power, we may have to consider some ***new ideas,*** but if ever there was a time for new ideas --

--this is it.

Comics

GOING OUT OF BUSINESS SALE

LAST DAY!

Be seeing you.

THE GUYVER

BIO BOOSTER ARMOUR

THE NEW 12-PART MONTHLY VIDEO COMIC SERIES FROM MANGA VIDEO!

MANGA VIDEO

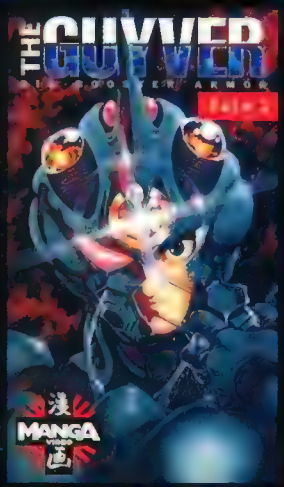
AN EPIC, ANIMATED, SCIENCE-FICTION ADVENTURE WHICH EXPLORES THE FUSION OF MAN AND MACHINE WHILE EXAMINING THE ORIGINS OF THE HUMAN SPECIES ITSELF! THE GUYVER IS THE ULTIMATE WEAPON, A MYSTERIOUS MECHA OF ALIEN DESIGN. WHEN ACTIVATED, THE UNIT INTERFACES WITH HUMAN SUBJECTS, TRANSFORMING THEM INTO POWERFUL COMBATANTS. ALREADY A SUCCESSFUL SERIES OF COMICS IN JAPAN AND THE U.S., "GENESIS OF THE GUYVER" IS THE FIRST RELEASE IN THIS OUTSTANDING ANIMÉ COLLECTION FROM MANGA VIDEO!

DATA 1 "GENESIS OF THE GUYVER"

THE 3 GUYVER UNITS ARE STOLEN FROM THE ENIGMATIC CHRONOS CORPORATION IN JAPAN. GUYVER 1 IS ACCIDENTALLY DISCOVERED BY A YOUNG STUDENT, SHO FUKAMACHI, WHO TRIGGERS THE UNIT'S CONTROL MECHANISM. TRANSFORMED INTO THE GUYVER, HE BATTLES AGAINST THE BIO-MORPHIC ZOANOIDS CONTROLLED BY CHRONOS.

PARENTAL DISCRETION ADVISED

Free "GUYVER COLLECTORS CARD"
In Every Episode! Collect All Twelve!
(Limited To The First 10,000 Run Of Each Volume!)



$12.95 SRP
IN ENGLISH

The **Chronos corporation** is one of the largest industrial conglomerates in existence, with a host of branches all over the world. They are also involved in some highly unusual lines of research, manipulating human DNA to construct monstrous transforming creatures called Zoanoids. Those subjected to the traumatic Zoanoid process who survive, can hide in human form, waiting for the order to emerge and destroy.

The most advanced phase of the Chronos weapons development plan is the construction of the three 'Guyver' units, biomechanical armour devices based on alien technology. A young high school student named Sho stumbles upon one such unit during a treacherous attack by a Chronos operative, and unwillingly becomes the first human to interface with the bio-booster.

While the unit is active, Sho is The Guyver, an insectoid killing machine with a lethal array of internal weaponry. No Zoanoid is a match for the hybrid even while Sho is still discovering the unit's capabilities, something he must do with haste when his identity becomes known to Chronos. From that point on, the Guyver is Sho's greatest curse, and his only salvation. Chronos wants the unit back, and will stop at nothing to retrieve it, targeting Sho's school, friends, and anyone around him with their most vicious and terrifying Zoanoids. Sho must fight to survive, and to protect those he loves-but will the fight be won at the cost of his soul?

Released by MANGA Video in 12 episodes, The Guyver is the animated brainchild of comic artist Yoshiki Takaya. Encouraged by his editor to make his initial combat-suit design more grotesque, Takaya struck upon the idea of an alien, biological device, a living armour that bonded itself organically to its host. This took the series to a darker direction than was originally intended, and won Takaya such devoted fans that The Guyver manga is still being published today.

MANGA MAN

LOOK FOR A SPECIAL GUYVER PROMOTION AT...

SUNCOAST MOTION PICTURE COMPANY

AVAILABLE AT FINE VIDEO & COMIC STORES EVERYWHERE

E-mail – manga@manga.com or visit our www site – http://www.manga.com

© 1996 MANGA ENTERTAINMENT INC. AN ISLAND INTERNATIONAL COMPANY

Dark Horse Comics and Graphitti Designs Presents...

THE MOUNTAIN OF MANGA CONTEST

contest

Been readin' all about manga this issue? Has it whet your appetite for the "Big Eye" stuff? Well, just because two of the biggest manga mavens on this side of the Pacific are also two of the nicest companies around, you could walk away with enough manga to satisfy even Galactus' hunger. And all you have to do is be able to write your name.

THAT'S IT.

HOW TO PLAY

IT'S A RANDOM DRAWING, SILLY. FILL OUT THE COUPON, SEND IT IN AND YOU COULD WIN OUR...

...Grand Prize (1): One lucky reader will receive a veritable mountain of manga! It includes: Courtesy of Dark Horse Comics (the manga masters), comics and trade paperbacks of the titles *3x3 Eyes, Appleseed, Bubblegum Crisis, Caravan Kidd, Dirty Pair, Dominion, Domu, Ghost in the Shell, Gunsmith Cats, Legend of Mother Sarah, Oh My Goddess!, Orion, Outlanders, The Rebel Sword, Venus Wars* and *Version.* Whew! Courtesy o' Graphitti Designs (the maestros of merchandise), the five-volume *Akira* hardcover series and a cool-as-all-get-out limited-edition Tetsuo statue. (He's the main guy in *Akira!*)

This contest is sponsored by Dark Horse Comics, Graphitti Designs and hey—even Studio Proteus! Those guys do most of the translation work for Dark Horse's manga.

The Legalese

No purchase necessary. Contest is open to anyone except employees of Wizard Press, Dark Horse Comics, Graphitti Designs, Studio Proteus, their immediate families and that rat Tetsuo. Print your name, date of birth, address, city, state, zip and telephone number with area code on the official entry form or a 3-by-5-inch index card. Enter as many times as you like. Mail each entry separately to: Mountain of Manga Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No mechanical reproductions of completed forms are accepted but you can photocopy the entry form before filling it out if you don't want to mess up your magazine. All entries become property of Wizard Press and none will be returned. All taxes (federal, state and local, if any) will be the responsibility of the prize winner. No cash equivalent or substitute prizes will be offered. Prizes are awarded in the name of the contest winner and are not transferable. Offer void where prohibited, regulated or restricted by law in a manner inconsistent with the purposes and rules hereof. "Koori! *Koriiiii!!*" **All entries must be received at contest headquarters by April 30, 1996.** Wizard Press is not responsible for lost, late, misdirected or mutilated entries. Odds of winning will be determined by the number of valid entries received prior to the closing date of the contest. The prize winner will be selected by random drawing among all properly completed entries by Wizard Press. Drawing will take place on May 15, 1996.

For the name of the winner, available after May 15, 1996, send a self-addressed stamped envelope to: Mountain of Manga Winner, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118.

Fill this out, put it in an envelope and send it to: Mountain of Manga Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. Deadline is April 30, 1996.

The Mountain of Manga Contest!

DEADLINE IS APRIL 30, 1996!

Name _____ Date of Birth _____

Address _____

City _____ State _____ Zip _____

Phone Number (with area code) _____

Did ya spell your name right?

Graphitti DESIGNS

STUDIO PROTEUS

AMERTER

By Carl Gustav Horn

IN MANGA

When it comes to drawing influences, many American comic artists are turning Japanese

"Kids tend to like eyes that are bigger, gestures that are more outrageous," says J. Scott Campbell on the allure of manga and anime. "When I look back upon the past five years, the more popular styles tend to be more cartoon-oriented, like the style of Todd McFarlane or Art Adams."

Manga (Japanese for "comic books") and anime ("animation") are neither new in Japan nor in America, but the influence of both among American comic book artists, once limited, is now splashing to the surface of some of the industry's hottest titles. Besides Campbell, who has brought a manga style to the superhot *Gen13* title, there's Joe Madureira who has done the same with *Uncanny X-Men*. And there are other high profile artists who have been influenced by this Far Eastern style, like *Monkeyman and O'Brien*'s Art Adams and *Understanding Comics*' Scott McCloud, to name a few.

And all of them have their own personal reasons for these manga and anime influences.

JOE MADUREIRA

One of the hottest young artists today, due only in part to his work on *Uncanny X-Men*, Joe Madureira became attracted to both manga and anime for their unrestrained—and often unexplained—modes of action.

He refers to the anime video "Giant Robo," where a character throws axes from his sleeves and chops down helicopters. "Here in America, people analyze everything and ask, 'How does he do that?' While in Japan, they do off-the-wall stuff," says Madureira. "It just happens, dammit!"

The manga/anime bug bit Madureira while he was attending high school. "There were a few people who'd have video tapes they would find at comics shows," he explains. "It was the cool thing to come up with new ones, and we would trade them. The first one I saw was 'Akira.' I thought, 'Wow, this is so cool!' "

Now, Madureira has an entire bookcase full of manga and anime paraphernalia. These days, he's watching the "Fatal Fury" movies, "Bastard!!," "Giant Robo" and "Ninja Scroll." But when it's manga, he "buys whole shelves."

Although he counts Kosuke Fujishima (see "Manga's Big Guns" sidebar) as his favorite Japanese comics artist right now, he was an early convert to Masamune Shirow, especially his *Ghost in the Shell* series. In fact, Madureira says he copied the hairstyle Shirow drew for *Ghost*'s Major Kusanagi by giving it to Rogue during last year's "Age of Apocalypse" storyline.

Then there's the anime feature "Ninja Scroll," which was a major influence on

Rogue/Kusanagi: Separated at birth, or just at the hair salon?

a recent *Uncanny X-Men* story, #329-#330, which Madureira refers to as the "crazy ninja issues." "The X-Men staff are all anime freaks now," says Madureira. "If I can have my way, I want to have more special moves, flashier powers and cool effects [like manga]. Slowly but surely, we'll transform X-Men into a cool manga book."

Madureira definitely feels that manga and anime are going to be a continuing influence on American comics. However, he looks at it as not just pollinating the current industry, but—more importantly—affecting an entire new generation of kids who haven't picked up their pencils yet. "Anyone who's into comics now is probably into anime in some form. Most of the comic stores carry it now, there's the video games [with the anime style], and all the anime dealers at the trade shows. Kids who are into comics these days are already into anime too, while people already in the industry are just going to it for fresh ideas."

J. SCOTT CAMPBELL

Gen13's J. Scott Campbell isn't quite such a booster of anime in particular as Madureira because, to him, it's only one component of his love for animation in general that informs the "cartoon look" of his work. "I'm kind of attracted to big eyes and cute features," he admits.

When it comes to manga, Campbell, like Madureira, is quick to bring up Masamune Shirow as "probably my biggest influence—*Ghost in the Shell* blew me away. The compelling visuals, when I first saw [Shirow's sketchbook collection] *Intron Depot*, were enough to get me very interested." Sitting down to Kenichi Sonoda's *Gunsmith Cats* also struck Campbell in a positive way. "It felt like looking at anime in a comic book form—such a sense of motion, of well placed action. Guns whipped out. Cars zoomed past."

Campbell also likes plenty of Japanese animation. "They make adult-oriented animation for the audience that wants it—you just don't get that here in America." Like Madureira, he's into "Fatal Fury" and "Ninja Scroll." But, unlike Madureira (who bought the rare laserdisc box set of the grand, intricate anime film "The Wings of Honneamise"), Campbell says, "My style is not so serious, not so 'grand scheme.' " That's why, as much as he likes the acclaimed "Akira," he actually enjoys watching the more modest "Battle Angel," which "really impressed me—it's one of the best." Campbell's high praise is based on the anime's simpler, stripped-down schemes of action and characterization. "I can't get too wrapped up in big stories," he admits.

Campbell feels that the manga influence on American comics is "stronger than ever." He believes that, just as it is with himself, the more cartoon-like look is popular with the general readership. To Campbell, manga is all a part of that "cartoony" process.

ART ADAMS

Then there's *Monkeyman and O'Brien* and *Godzilla* artist Art Adams. Madureira cites him as "my major early influence." Yet Adams himself takes neither the effect he's

J. Scott Campbell adds the manga touch to Image's *Gen13* comic.

Manga Glossary

ANIME: The Japanese term for animation.

MANGA: The Japanese term for comic books

BIG EYES: The first thing many people ask about manga and anime is, "Why are the eyes so big?" While some manga artists like Katsuhiro Otomo (see "Mango's Big Guns" sidebar) are known for more "realistic" looking characters, many more draw their characters with oversized pupils that have an expressive and/or attractive effect. Masamune Shirow ("Big Guns" sidebar) points out that "big eyes" ultimately derive from the early and powerful influence of Walt Disney cartoons (i.e., Bambi) on the Japanese industry and suggests this question comes up more because Japanese people are seen as having "small" eyes, and not because "big eyes" are in themselves strange to Americans. ■ *CH*

had nor his early start on manga too seriously, explaining, "Ten years ago, I just saw Japanese comics and liked 'em." Like almost every American who gets introduced to manga, Adams couldn't read Japanese but was nevertheless attracted. "I bought it for the pictures," he says.

Adams was buying the collected Japanese volumes of Katsuhiro Otomo's *Akira* long before Epic started publishing the title in the U.S. He'd pick them up at the longtime mecca for Northern California manga fans, the San Francisco branch of the international Japanese bookstore, Kinokuniya.

Unlike either Madureira or Campbell, though, Adams doesn't feel strong enough about any anime influences to name specific movies or videos that have had an impact on him. But, like the younger artists, Adams once again brings up the name of Masamune Shirow. "I'm a big fan of his—*Appleseed*, *Orion*, *Dominion*, *Ghost in the Shell*. I first discovered *Appleseed* many years back, and I think he's influenced quite a few people in the [American] industry since then."

However, Adams is able to add a critical view on the man who appears to have had the most influence among manga creators on American comics: "[While] I like the energy that [Shirow's] storytelling style conveys, sometimes that storytelling becomes weak and it falls down in favor of his fancy page layouts. But he's usually so energetic that he makes it okay anyway."

Art Adams' Godzilla shows the artist's appreciation for manga monsters.

SCOTT McCLOUD

Like Adams, Scott McCloud would rather talk about manga, not anime. However, his careful examination of the medium has convinced McCloud that manga could indeed be the key to revolutionizing the industry. Of all American comics professionals, none have made such a systematic study of manga as McCloud. Although his comic book *Zot!* broke early ground for the manga influence in the U.S. when it was published through Eclipse in 1984, his most important communication to the American comics world is *Understanding Comics*. This graphic-novel primer—detailing how the form tells stories—spends much time deconstructing the many innovations of comic techniques that first appeared in Japan. If *Manga! Manga!* is your history text when it comes to the medium, *Understanding Comics* is definitely your required reading for "Manga Engineering 101." (Or you can just check out McCloud's "Understanding

Manga's Big Guns

ROSUKE FUJISHIMA [illegible]

KATSUHIRO OTOMO [illegible]

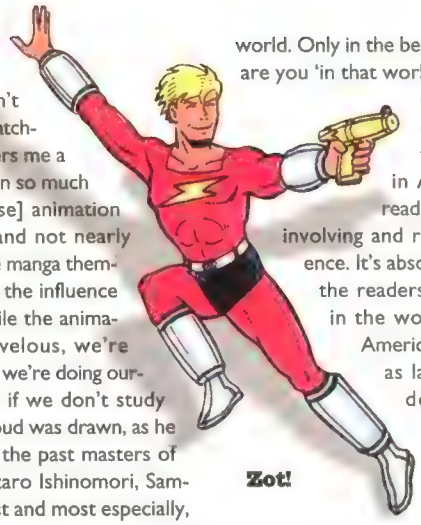
MASAMUNE SHIROW [illegible]

KENICHI SONODA [illegible]

Manga" segment on page 44.)

McCloud doesn't spend much time watching anime. "It bothers me a lot, that there's been so much talk about [Japanese] animation affecting comics, and not nearly enough study of the manga themselves, which were the influence for the anime. While the animation is really marvelous, we're comics artists—and we're doing ourselves a disservice if we don't study the comics." McCloud was drawn, as he remains drawn, to the past masters of the medium—Shotaro Ishinomori, Sampei Shirato and, first and most especially, manga pioneer Osamu Tezuka whose comics from the late 1940s started the ball rolling for comic books in Japan.

"If there is one single idea that underlies the theories behind manga technique, it's the idea of placing the reader inside the story, of giving them a role to play—the idea that the story surrounds *them*," says McCloud. "What I feel we desperately need here is narrative density. For your money [with a Japanese comic book], you really get a chunk of story, and you can spend some time in that world. Only in the best of [U.S.] comics are you 'in that world.' There are values in manga that could be the key to reviving comics in America: making reading comics a more involving and rewarding experience. It's absolutely crucial that the readers lose themselves in the world of the story. American comics are not as lasting and not as deep. We could also learn from manga's diversity of marketing, its diversity of different genres."



Nevertheless, McCloud has seen definite progress towards American comics learning the lessons of manga. "You could go back to every single book on the stands in the early 1980s, and never see the [manga] technique of subjective motion. You now see it routinely—especially in Image comics, where you see it constantly. The international exchange of [comics] ideas continued—in the '70s there was more of an influence from European comics. In the '80s it shifted to Japan."

Moreover, this exchange should not be one-sided: "If there's one great strength of American comics, it's our anarchy—so many individual voices that have little to do with each other—our great variety. The history of American comics has many trees and many roots, whereas Osamu Tezuka is the undisputed trunk, the single column of manga."

IS MANGA THE SAVIOR OF THE INDUSTRY?

With the comics industry currently experiencing a slump, many—like McCloud—believe that manga's growing popularity can create a resurgence.

Campbell, however, is a little uncertain as to what role the Japanese style might play in reviving the industry. "I think the industry's in a slump because there's nothing really going on in it right now; it's not as exciting as it was to us a few years back. I don't know if the Japanese influence alone can turn it around. Maybe a bigger injection of it might help because chromium covers and big crossovers are starting to wear a bit thin."

Japanese Manga

Manga are popular in Japan to a degree that is unmatched anywhere else in the world. Of all the books and magazines published in Japan, some 40 percent are comics (1992 figures, sales by unit). A popular comics anthology magazine, *Shonen Jump*, has sold in excess of five million copies per week, and circulation's over one million are relatively common.

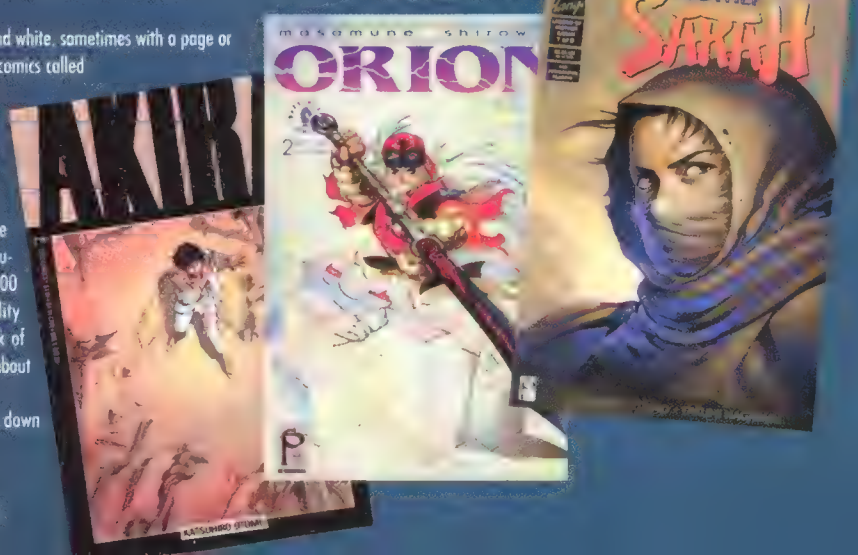
Manga are published first as magazines—ranging from saddle-stitched anthologies of about 350 pages (15 to 35 stories in each) to perfect-bound tomes of over 1,000 pages. They tend to be cheap—from 230 to 500 yen (about $2.15 to $4.70), depending on page count, and publication schedules vary from weekly to monthly. Manga can be found for sale almost anywhere in Japan, from convenience stores to subway kiosks.

These stories are almost always in black and white, sometimes with a page or two of color at the beginning. Four-panel gag comics called *yon-koma* are also popular, and most magazines carry several strips. The magazines tend to be directed at specific audiences, with the primary audiences being young boys, young girls, adult men and women.

Most of the stories are serializations (some running for thousands of pages), and are regularly collected into books (*tankoban*) of 180 to 300 pages. These books are printed on high-quality paper (as opposed to the cheap, recycled stock of the magazines), and sell from 390 to 500 yen (about $3.65 to $4.70).

While comics are often somewhat looked down upon in Japan, and even considered by some to be "just for kids," they are taken far more seriously than in most of the rest of the world, where they are commonly ghettoized and sneered at as being suitable only for subliterates.

Perhaps the easiest way to perceive the place of manga within Japan's culture and publishing industry is to consider it a true, separate media—not unlike television. Comics in America are, by and large, primarily about costumed superheroes. By contrast, in Japan, the manga art form is used to deal with every conceivable aspect of life, from drama to humor to education (a recent release is the "Manga



Adams is even more skeptical about the effect the Japanese influence could have on reviving the American comics industry. As to whether he thinks manga and anime can do the trick, he says, "Probably not. The things that are wrong with American comics are not the storytelling and the artwork, but too much corporate thinking, sales gimmicks, too many books being written by editors, and the general treatment of creative people." According to Adams, a mere "injection" of the Japanese style into the industry unfortunately can't solve those kinds of problems.

THE FUTURE OF MANGA

A renaissance for American comics from manga? Like Columbus, artists here are sailing west. And, unlike him, they're actually going to find Asia. As mentioned above, Japan is still largely an undiscovered country when it comes to its wealth of comic book styles—many still unknown even to those who count themselves influenced by manga. The old stereotypes get flipped on their head, as American comic creators study, learn and incorporate the original techniques of storytelling that Japan has developed on its own during the last fifty years. But America, with its free spirit and individuality, could take these techniques to unforeseen places—provided more American comic companies come to regard story and artwork as more important than mergers and acquisitions. The future, like manga, could look quite cool. W

Carl Gustav Horn is an associate editor at Animerica: Anime and Manga Monthly *and he likes listening to Soundgarden's "Superunknown" on repeat play. He also writes "Manga Scene" every month in* Wizard.

[illegible] of the world, with a strong story taking center stage. As long as the artist meets a [illegible] found success (such as Gary Larson and his "Far Side" or Cathy Guisewite's "Cathy").

Four or five years ago, manga publishers and publishers of erotic manga in par[illegible]

"If I knew half as much as Scott, this would be the book I'd write!"

—*JIM LEE*

"UNDERSTANDING COMICS is a thought-provoking book that will be talked about for years to come."

—*Tom Palmer Jr.*, ***WIZARD***

"If you read, write, teach or draw comics; if you want to; or if you simply want to watch a master explainer at work, you must read this book."

—***NEIL GAIMAN***

Available in finer comic shops or mail in this coupon with a check or money order:

Send me ___ copies of Scott McCloud's *Understanding Comics*. Please enclose $26.45 per copy (includes shipping & handling).

Name

Address

City State Zip

Sex: M___ F___ Age:___

Send to: **Kitchen Sink Press**, Inc., Dept. WIZU, 320 Riverside Drive, Northampton, MA 01060. Visa & MC orders, or for a free catalog featuring *The Crow*, *Zot!*, *Oink*, *Madman*, *From Hell*, and hundreds of other comics and graphic novels call **1-800-365-SINK** (7465), Dept. WIZU

Kitchen Sink, Kitchen Sink Press and th Kitchen Sink Press Logo are registered trademarks of Kitchen Sink Press Inc. All Rights Reserved

Fax of Life... and Death

Joe Kubert's *Fax From Sarajevo* details war-torn Bosnia

"This book is not fiction," says Joe Kubert of his forthcoming war documentary *Fax from Sarajevo*. "It is a diary of life as it was lived in a captive city."

Well known for his fictional war comics, including *Sgt. Rock* and *Enemy Ace*, this summer Kubert presents a more personal—and true—war story in *Fax From Sarajevo*, the diary of one man's harrowing experiences in the Bosnian war zone.

The four-color, 144-page hardcover book from Dark Horse Comics depicts the ordeal of Ervin Rustemagic, Kubert's friend for 20 years and his European agent for five, as he struggled along with his family to survive during 1992 to 1994.

Rustemagic operated his Strip Art Features artist-representation agency from Sarajevo until 1990, when he and his family left. Convinced that peace was near and feeling homesick for friends and family, Rustemagic and his wife and two children returned to Sarajevo in late 1991. Two days later, Kubert says, the war intensified, and "the country closed up as tight as a drum."

Rustemagic's facsimile machine was his only means of communication, as it could access communication satellites. For two years, he sent messages to whichever friends he could reach, including some in France, the Netherlands and Switzerland, and Kubert in America.

Kubert says he received as many as four faxes a day detailing the horrors and frustrations Rustemagic experienced. "I must have thousands of faxes giving me a detailed story of their entire time under siege."

After nearly dying in a bomb blast, the family decided to flee, and they escaped late in 1994. "By the time they got out, their story had become such a vivid thing for me that I felt it was important to do a story about it for my own sake," Kubert says. "I had no idea if it would be financially successful or not."

Kubert will have the book completed by early 1996. It will be structured into 12 12-page chapters; each will open with a fax setting the stage for that chapter and will end with another fax. In between will be Kubert's visualization of that sequence.

Once the book was well under way, Kubert showed it to a variety of publishers, hoping for some interest. "I wasn't sure anyone would be interested, because it's not the usual kind of comic book material, and I didn't want it produced as a comic book," he explains. To his surprise, most of the major comic book companies made offers to publish it. After what a spokesman described as "a heated bidding war," Dark Horse acquired the rights and has placed the hardcover on its June solicitation schedule.

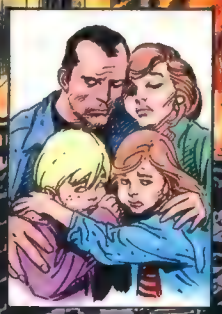
And already the buzz is out on *Fax From Sarajevo*. The first chapter was distributed at book fairs last year in Chicago and Frankfurt, Germany, to generate early bookseller interest. On the strength of that material alone, Kubert earned the 1995 Oesterheld Plaque, a prestigious Italian award presented to work noted for "promoting exceptional understanding between people."

Kubert is gratified by the early acclaim, but that had nothing to do with his determination to publish the book, he says. "Even if only three copies were going to be printed and sold, it would have been fine with me. This was something I really felt I wanted to do and see in bookstores. I did it for myself."

Craig Shutt, who got the skinny on Strangers in Paradise *last issue, communicates with the world through his blender.*

By Craig Shutt

FAX FROM SARAJEVO



"[THIS BOOK] IS A DIARY OF LIFE AS IT WAS LIVED IN A CAPTIVE CITY."
—JOE KUBERT

SAF B.V.
P.O.Box 844, 7000 AV Doetinchem, Holland
Tel. (31-8340) 35789, Fax (31-8340) 63165

March 21, 1992

Fax to:
MURIEL & JOE KUBERT
Dover, New Jersey

Dear Joe & Muriel,

Although the situation in Bosnia is not clear and calm at all, I decided to go back home and will leave on Sunday morning, by car, together with Butzo, my assistant, who came here two weeks ago to help me finish the last things and pack up for the trip.

We will overnight in Germany Sunday night, and will also have to overnight Monday night either in Austria or Slovenia, to be able to arrive home for the daylight.

Therefore, please, direct all your mail, faxes and/or phone calls (after March 24) to our Sarajevo office:

STRIP ART FEATURES
Georgi Dimitrova 49
71000 SARAJEVO
Tel. (38-71) 455-225, 544-037
Fax (38-71) 46 43 41, Telex 41539 saf

In case you have some communication difficulties and cannot reach us by fax, use the fax number of our Dutch office (31-8340) 63 165. The person in charge of SAF B.V. HOLLAND is Mrs. Ali Magnin-Bulten and she will do her best to forward your fax to us in Sarajevo. The lines between Holland and Sarajevo are usually good.

Love,

Greg Capullo's

KRASH COURSE

STORYTELLING AND PACING, PART 1

This month, we're gonna tackle one of the most important elements in drawing comic books. .telling a story with the use of pictures. "But, Uncle Greggy," you say. "What do you mean, *one* of the most important elements? Aren't storytelling and pacing *two* elements?" I'm so glad you asked!

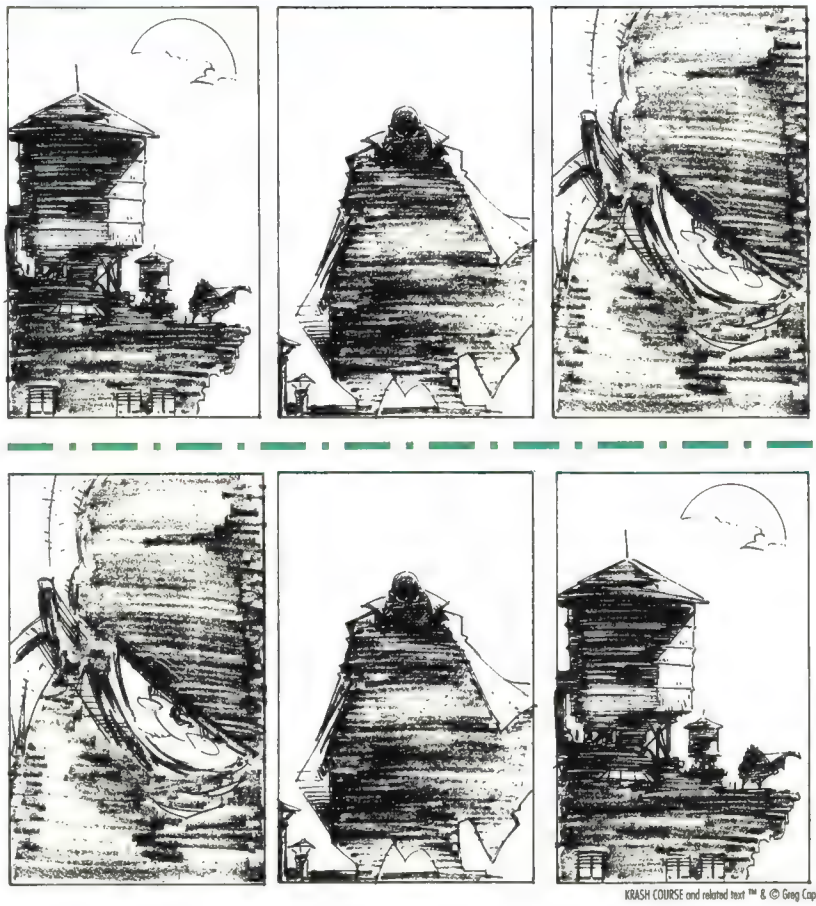
The reason I said *one* instead of *two* is because I see them as inseparable. However, I'm going to attempt to separate them as best I can for you, so you'll fully understand the whole idea clearly. (First, let me apologize to Frank Miller for my having the audacity to instruct a class on storytelling when a master like Frank is out there. But, due to the fact that Frank doesn't give lessons, it's up to me to show you the ropes! End of Frank Miller butt-smooching segment.)

Let's begin our lesson by defining storytelling and pacing. Storytelling gives the reader visual information that, when strung together, tells a tale. (Even though we'll cover pacing next month, I'll tell you now that it is the rate of speed at which you give them that information!)

1. place your order

For the first part of this lesson, we'll deal only with storytelling. First on the list is the order of the information given. You can tell the same story many different ways by the order in which you string together the information. Each way will have a different feel, so it's up to you to decide which approach will best serve the tale being told. Base that decision on how you want your reader to feel.

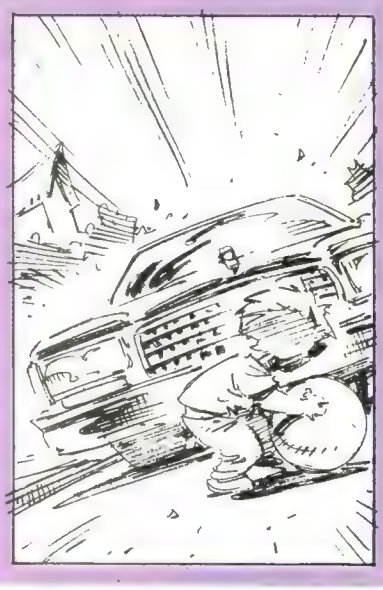
For instance, you may begin a scene with a long shot allowing the reader to familiarize himself with the surroundings, then bring him in closer in a comfortable manner, or you can do just the opposite. By starting in close, you create some mystery because the reader doesn't have much information at that point. This can be a great set-up for some big shocker when you finally do pull back and show whatever you wish.



KRASH COURSE and related text ™ & © Greg Capullo.

2. back and forth

Another method you might try is intercutting action. Here you introduce two separate pieces of action simultaneously to the reader before showing him how they relate to each other. You can really build some drama with this technique.

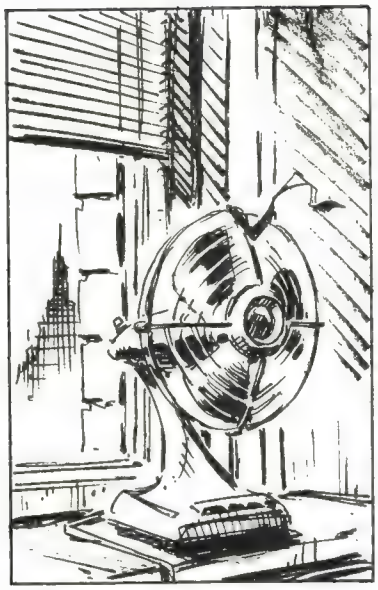


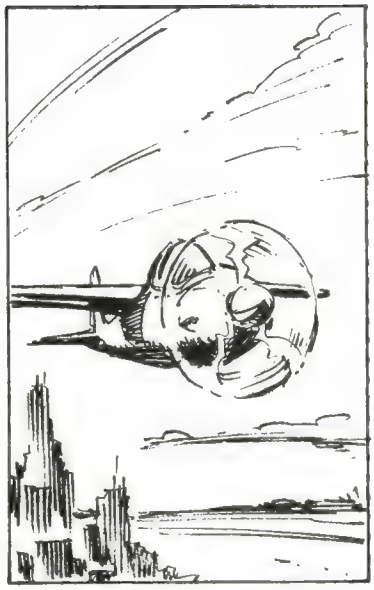
3. less is more

You may also take a minimalist approach to conveying the info to the reader; this too can be quite dramatic. For example, if you show the reader a gun, then show him a spent shell casing, with just a minimum of information you've told him that the gun was fired. Be careful when using minimal information that you make sure it is clear and universally understandable. In other words, use a symbol that everybody knows!

4. even flow

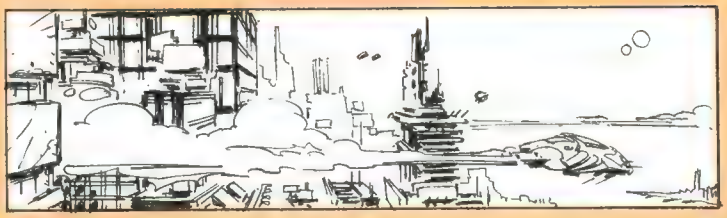
Sequential panels can be fun to use sometimes. This is where you would set up multiple panels all the same size and follow the action without changing the reader's viewing position. Make sure the action is smooth-flowing. If it's too choppy, the effect will be ruined. The reader should be made to *feel* the action as well as see it!





5. fan out

If you're looking for a way to offer a transition from one scene to another, you might want to think of creative ways to segue (pronounced "seg-way"). This is where you would draw (quite literally) a parallel between two separate scenes. You do this by beginning the next scene with something (whatever you'd like) that bears a resemblance to the last picture of the previous scene. Take this fan-to-propeller sequence, for instance; with three panels, I've switched from one setting to another, but I've connected the two in an interesting way. For a transition between two scenes featuring people, you can use anything from coffee mugs to patterns on a person's shirt, or even show the two people in different locations watching the same TV program.



6. good shape

Format is something else at your disposal. Unlike a movie or TV screen, where you're limited by its unchanging dimensions, comic panels can be modified to suit your needs. Therefore, you can use a panel's shape to accentuate the feeling you're trying to put across to the reader.

7. the objective method

Storytelling is about making the reader feel a certain way, so it is important how you wish to portray a given scene. There are three ways: objective, subjective and P.O.V.

With the objective approach, the reader is kind of sitting off on the sidelines watching things. Whether it's a shot including people, places or objects, the reader isn't placed within the scene. Hence, he can view the scene objectively.

8. the subective way

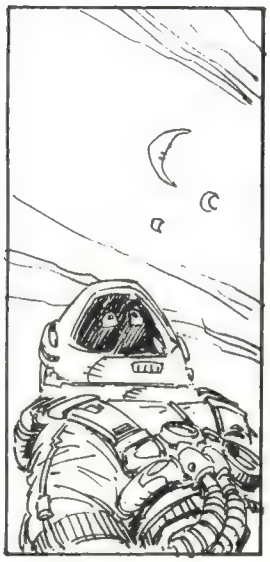
If you take the next example, the shot would become subjective, because the big guy is now looking directly at the reader. You can do this sparingly for a jarring effect or, like a "Friday the 13th" movie, you can show much of the story as if seen through the eyes of the character. To sum up the subjective shot, when you establish character-to-reader eye contact, you're subjecting the reader by placing him directly in the scene.

9. P.O.V.

Lastly, we have the P.O.V. (point of view) approach. The P.O.V. shot is as close to subjective as you can get while remaining objective. You can make a landscape (or whatever) subjective by first showing a close-up of the character looking at something. The reader will understand this to be his P.O.V. Likewise, when you stand the reader close to one of the characters in the scene, he becomes more involved. He zooms up close and personal. So, when you cut to your next shot of the other character's close-up, it becomes a P.O.V. shot. Just make sure the character doesn't look directly at the reader.

These are some of the basic approaches to storytelling. The mixing and matching of these techniques, and when you decide to use each type of particular approach will become your very own storytelling style. Next month, when I discuss pacing, you'll have even more possibilities to play around with. It's as endless as your imagination! So look forward to next month, and till then. .keep the lead burnin', tough guys!

Greg Capullo can be seen every month penciling Spawn, *published by Image Comics.*



THAT'S NO LADY!

BUT THEN AGAIN, PAPPY ALWAYS DID SAY TO CATER TO A WOMAN WITH A WHIP, OR A SWORD. SO IF WE WAS YOU, COWPOKE, WE'D BE A-LOOKIN' TO BELLY-UP TO THE BAR AND ORDER

LADY RAWHIDE #1/2.

A BRAND-SPANKIN'-NEW LADY RAWHIDE YARN AVAILABLE *EXCLUSIVELY* THROUGH THIS

ONE-TIME-ONLY *WIZARD* OFFER.

PONY UP THREE BUCKS AND YOU GET:

- A BRAND-NEW, ALL-ORIGINAL LADY RAWHIDE STORY BY WRITER **DON McGREGOR** AND ARTIST **ESTEBAN MAROTO!**
- THE FIRST APPEARANCE OF STAR WOLF, A BRAND-NEW LADY RAWHIDE SUPPORTING CHARACTER!
- BEHIND-THE-SCENES SKETCHBOOK MATERIAL!
- A VOLUME WITH THE LOOK AND FEEL OF FINE, HAND-TOOLED SADDLE LEATHER! (OKAY, WE LIED. IT'LL BE ON PAPER. NICE PAPER, THOUGH.)

ORDER TODAY OR WE'LL PUT SADDLE SORES ON YOU WHERE AN *HOMBRE* SHOULD NEVER GET SADDLE SORES!

ROUGH 'N' RUGGED LEGAL TYPE:

No reproductions of this coupon will be accepted. This coupon must be sent in the accompanying envelope, one coupon per comic. You may put additional coupons in the same envelope. Remit by check or money order only. Canadian orders remit $4.00, other foreign orders remit $6.00. All payment must be in U.S. funds drawn on a U.S. bank. Make all checks payable to Wizard Press. Offer good only while supply lasts. Please allow eight to 12 weeks for delivery. Changes of address will not be forwarded unless Wizard Press is notified in writing by April 30, 1996.

THIS OFFER EXPIRES APRIL 30, 1996—SO MOVE IT, PARDNER!

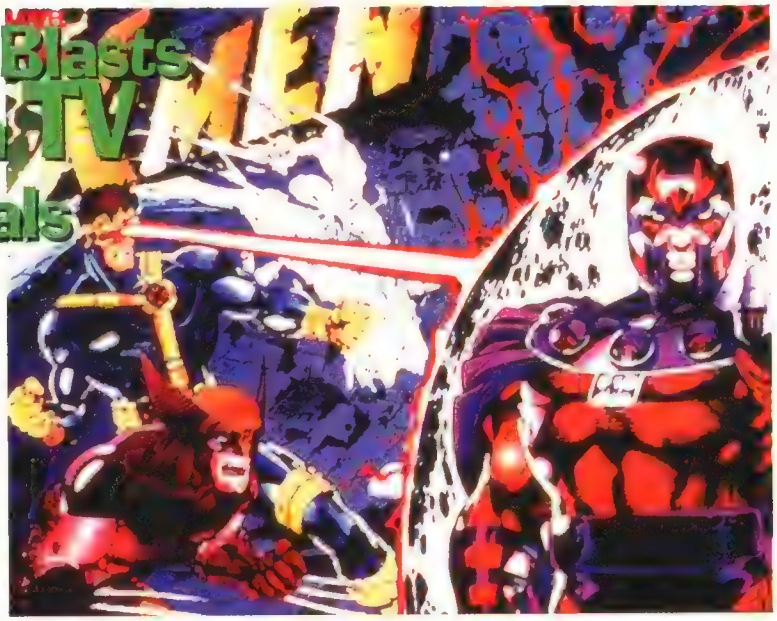
Lady Rawhide ™ & © 1996 Zorro Productions

TRAILER PARK

Wizard's column about Hollywood and TV and stuff like that

MARVEL Blasts into '96 with TV & FILM Deals

By Rob Allstetter



CAN X-FANS EXPECT AN X-MEN FLICK BY X-MAS?

X-Men for X-Mas? It seems unlikely, but 20th Century Fox wants to get the long-awaited live-action X-Men movie into theaters by the end of this year.

Marvel's Avi Arad, an executive producer on the project, told *Wizard* a final script, which combines elements of drafts by Andrew Kevin Walker ("Seven") and Laeta Kalogridis, is nearing completion. Discussions with prospective directors continue, while Richard Donner and Lauren Shuler-Donner are the film's producers.

"The script is going to concentrate on the two worlds of Professor X and Magneto and how they basically combine in the mind and soul of Wolverine," Arad said. "So, Wolverine is really the centerpiece. It's how and why Wolverine becomes an X-Man. What is the motivation to turn a lone wolf into—almost—a team player?"

Arad declined to play any guessing games in terms of casting. "I can tell you there are a lot of people who I know or who I've run into who want to be involved. They have kids who are into X-Men or are X-Men fans themselves," he noted. "We'll get great names."

Asked how soon pre-production would need to start for the movie to be in theaters by Christmas, Arad said, "Now!"

"We are already recruiting some of the greatest Marvel artists for production designs and so on. I think X-Men—moreso than most comics—had such great art and great thinking...about things like what the Weapon X lab or Danger Room really looked like," Arad noted. "There are so many good things to draw from, and it'd be nice to have the people who drew them involved. It would enrich the movie."

SURFING THE ANIMATION AIRWAVES

The much-rumored Silver Surfer animated television series is officially a go for Fox. The first episode could be on as a special event by February 1997. The series, which will likely start in the fall of 1997, will be produced in-house at Marvel Films—just like "Spider-Man" is produced—and a creative team is being assembled.

"He'll be roaming the galaxies," Avi Arad said. "The Infinity Gauntlet will be a big part of it; call it 'Looking for the Force,' if you will."

Marvel is also working with Fox on a Captain America series that will follow Silver Surfer on the air. Meanwhile, an Incredible Hulk animated series will start on the United Paramount Network in 1997. The first episode could appear as a special event as early as this November.

Production of "X-Men" has moved directly to Saban Entertainment, now that Stephanie and Jim Graziano have shut down Graz Entertainment to work for DreamWorks. It appears there will be six episodes of "X-Men" beyond the original 70-episode order, and one new story in the works involves Wolverine teaming with another Marvel character in the days before Logan joined the X-Men.

New World and Genesis Entertainment are not taking out any new episodes of "Fantastic Four" and "Iron Man" for syndication. However, the 52 total episodes already produced will likely be rebroadcast next fall at a site to be announced. Larry Houston, a producer of "X-Men" and the past season of "FF," has left Marvel and is working on the new Jonny Quest animated series for Hanna-Barbera.

SPIDER-MAN SWINGS ON

The growing pains have long been over. John Semper, producer and story editor for the Spider-Man animated series, has Spidey in full swing now.

"We're hitting our peak and it keeps getting better and better and better," Semper told *Wizard*. "It was very frustrating for me when we were writing seasons two and three, that the only thing on the air was season one. People were liking it, which was great, but I just felt we had gone so far beyond season one. By the time season one hit the air, to me it was very old hat.

"I'm very thrilled that we now have season two on the air, because as far as I'm concerned, that's where the show really starts and where the show becomes everything I wanted it to be. We're now writing season five, and it's powerful stuff."

Despite stiff competition from "The Mask" on CBS, "Spider-Man" has been a ratings monster for Fox. It is the only Saturday morning series to simultaneously be No. 1 in both of the key demographics, ages 2-11 and ages 6-17. And it has done so several times.

Like the second season—and all following it—the third season of "Spider-Man" next fall will be one 13-episode story arc. This one is called "Sins of the Fathers."

"It occurred to me and the writers that we had a lot of great stories in the Spider-Man universe to tell that revolved around father/sibling relationships," Semper said. "I have to give credit to [executive producer] Avi Arad for the title of this season."

Harry Osborn, Felicia Hardy, Mary Jane Watson, Randy Robertson and Alistaire Smythe are among the characters whose relationships with their respective parents will be explored.

For those viewers who love superhero guest stars, the season opens with a Doctor Strange episode.

"He's always been a particular favorite character of mine and I absolutely, 100 percent knew we would be using him just as soon as we could," Semper enthused. "We're pulling out all the stops. We're spending a lot of money on it and getting a lot of great computer animation. It should be spectacular."

John Vernon, the voice of Iron Man in the 1960s cartoon and of Rupert Thorne in "Batman: The Animated Series," does the voice of the sorcerer. "To me, even in those old Iron Man cartoons, his voice was Doctor Strange's," Semper said.

Semper also fulfilled his casting dreams by getting George Takei—Sulu on "Star Trek"—as Wong. Another "Star Trek" alumnus, Majel Barrett-Rodenberry, does the voice of Anna Watson, MJ's aunt.

It's slobberin' time! One of the new season's highlights figures to be the return of Venom. "It fits right in with 'Sins of the Fathers,' because Venom is the father of Carnage," Semper said, adding, "Yes, we are going to do Carnage."

Yikes! A mass-murderer on Saturday morning TV?

"How can you do a mass-murderer?" Semper asked. "Well, the way you do it is you don't have him mass-murdering at that very moment. It doesn't mean you can't indicate he's done some horrible things. But you obviously can't poke anybody's eyeballs out when you're on the air.

THE NEW SEASON OF THE SPIDER-MAN ANIMATED SERIES WILL MARK THE APPEARANCE OF (FROM L.) CARNAGE, DR. STRANGE AND DAREDEVIL

"It doesn't lessen the severity of the character, because you already know that he's capable of that, so it makes him the same character. I don't believe in changing the characters or watering them down. But we find very compelling reasons why they may not be at that moment pulling off some of the greatest violence of their lives. I've actually seen the episode and it really looks great. I think everybody's going to be surprised and amazed at how true to Carnage it is. And, of course, we have Venom and Carnage fighting—and there you can do anything!"

Another upcoming Marvel guest-star is Daredevil, in an episode Semper described as "looking like [it was drawn by] Frank Miller, but animated." He said it reflects some of the season's best writing and animation. Edward Albert Jr. does DD's voice. The third season also introduces the Green Goblin to the series, and Felicia Hardy's role is built up as her evolution into the Black Cat continues.

Semper, whose main writing team includes Stan Berkowitz, Meg McLaughlin, Mark Hoffmeier and Jim Kreig, is already five scripts into the fifth season, which would complete Fox's initial order for 65 episodes.

"While it's conceivable that after those three seasons, [Fox] might want more episodes, right now, it's not a decision they have to make," said Semper, adding he would like to do 100 more.

Spider-Man designs courtesy of Marvel Films

CAMERON CLINGS TO SPIDEY

Although Carolco Pictures, the company that planned on producing a Spider-Man live-action film, has declared bankruptcy, it still appears that James Cameron will likely be able to produce and direct his long-awaited Spider-Man movie.

20th Century Fox has signed Cameron and his Lightstorm Entertainment to an expanded, five-year first-look deal and has also emerged as one of the leading studios to take over the Carolco library, which includes the Spider-Man and Terminator licenses. Paramount is apparently also interested in the library. Cameron maintains that he wants to do Spider-Man—he's got a script ready—and a third Terminator film.

"This new relationship with Fox will actually give me more flexibility as a producer," Cameron said. "It will allow me to dedicate time and resources to special goals of mine, including the nurturing of new talent in lower-budgeted productions and the establishment of a television division, while continuing to deliver the mainstream product Lightstorm is best known for. Having worked as an independent with Fox over the last three years, I am confident that Lightstorm can make the movies we want to make, the way we want to make them, in partnership with Fox."

Cameron is in pre-production for his next film, "Titanic," which is anticipated for a summer 1997 release.

YOU CAN'T MASK THIS EXCITEMENT

The Mask animated series—based on the Dark Horse comic and Jim Carrey movie—will be back on CBS next season with 15 new episodes. Also, 30 more episodes will be produced for daily syndication starting this fall. Duane Capizzi will be the story editor for the CBS episodes, and Robert Skir, Marty Isenberg and Dean Stefan will be story editors for the syndicated shows.

"He's big fun," Skir said. "The Mask isn't a superhero. He's more like a force of nature."

BONING UP FOR ANIMATION

Jeff Smith is starting his own production company—which will probably be called Jeff Smith Productions or Jeff Smith Films—and its first pro-

ject will be an animated movie based on Smith's hit comic book *Bone*.

"I'll be independently producing it with my wife [Vijaya]," Smith told *Wizard*. "Step one is getting a really good screenplay. I've been out to Hollywood, and there seems enough interest for me to go out there and do it."

Smith will be working with Jim Kammerud, his former animation company partner. He said he hopes to complete the screenplay this spring.

SUPERMAN FLIES AGAIN

The Warner Bros. Network has put in a 65-episode order for the Superman animated series, which will start this fall. The first season will likely contain 13 episodes, the first three of which will be combined into a 90-minute movie to be shown in prime time. Batman animated series alumni Bruce Timm and Paul Dini are working on the program. Warner Bros. is also in the early stages of development of a Metal Men animated series, which would possibly be for ABC.

DEMATTEIS GOES HOLLYWOOD

J.M. DeMatteis' career has taken a Hollywood turn. DeMatteis, whose recent comics credits include *Amazing Spider-Man*, *Doctor Strange*, *Daredevil* and *Seekers: Into the Mystery*, is writing "Straight on Till Morning," a movie for Chris Columbus' 1492 Productions and 20th Century Fox.

"It's stuff I've been waiting for years to write, and it's finally happening. I'm very excited to be working with Chris Columbus," DeMatteis said.

The movie concerns a man who steps outside in the middle of one night in 1977 and sees a bright light. After blanking out for five seconds, he discovers 20 years have passed. His wife is dead, and his son is fully grown.

"It's not comic book-related," DeMatteis explained. "It has a fantasy premise, but it's told in human terms. It's not a cartoon; it has real people with real emotions."

DeMatteis is also writing an episode of novelist Caleb Carrs' new CBS series "The Osiris Chronicles." It's not the first time he's written for television; he did five episodes of the "Superboy" series, wrote for the new "Twilight Zone" series and has contributed to several animated shows.

In comics, DeMatteis will continue writing *Seekers* for DC's Vertigo line, and, after the cancellation of *Doctor Strange*, will write quarterly specials featuring the character.

PAUL McGANN: THE NEW DR. WHO

VISION OF PROPHET

The first draft of a script for the Prophet live-action movie, written by Ethan Reiff and Cyrus Voris and based on Rob Liefeld's characters, is expected to be completed by this month. TriStar Pictures has Prophet on its release schedule for the summer of 1997.

Reiff and Voris have also written the sequel to "Mighty Morphin' Power Rangers: The Movie" and "Remote," the latter of which is in development at Universal.

"Their take on [Prophet] is great," said Brian Witten, Liefeld's production partner, who is now also a director of development at New Line Cinema. "There's nothing like this in development. It's a big, big sci-fi/action movie and we want to get somebody like Arnold Schwarzenegger involved."

The Mark, another Liefeld property, is at Paramount with Tom Cruise's production company, Cruise-Wagner. Nick Sagan, the son of Carl Sagan, is working on the script.

MOST KIDS—AND ADULTS—WILL BE WATCHING SUPERMAN'S ANIMATED SERIES IN SEPTEMBER

WHO'S NEXT

British actor Paul McGann will play the lead role in a new Doctor Who television-movie for the Fox Network. McGann, who becomes the eighth actor to play Doctor Who since the BBC series began on Nov. 23, 1963, is most familiar to American audiences for his roles in "Aliens" and "The Three Musketeers."

"Taking on such a key role really hasn't sunk in yet," McGann said. "It's just beginning to dawn on me what all this means. Sylvester McCoy [the most recent Doctor Who] is a friend, so he's told me everything I need to know. I loved Doctor Who as a kid. William Hartnell [the original Doctor] used to terrify me. My favorite villain was Yeti, but the Daleks never did it for me—they couldn't run up stairs."

"Doctor Who," which will likely air in May, has entered pre-production in Vancouver. The two-hour movie is being produced by MCA/Universal.

"The film will be loyal to the spirit of the past series, but I hope we'll find a fresh appeal, too," McGann said.

ALIEN RE-INVASION

Believe it or not, Ripley may be back. At press time, Sigourney Weaver was in negotiations to reprise her role for a fourth Alien movie. According to *Daily Variety*, Joss Whedon's script has Ripley returning from her demise at the end of "Alien^3" by being cloned. Recent buzz is that Winona Ryder ("Little Women") could be part of the cast, too. Danny Boyle will direct for 20th Century Fox, and the film could be attacking theaters by spring 1997.

HATE IN "HYPE!"

"Hype!," a documentary about the grunge music phenomenon in Seattle, features a four-minute animated opening spotlighting characters from Peter Bagge's *Hate* comic book from Fantagraphics. "Hype!" director Doug Pray and producer Steve Helvey enlisted Bagge and Steve Loter, former director of "The Ren & Stimpy Show," to produce the sequence, which has Buddy and Stinky lamenting the "death" of the Seattle music scene. "Hype!" premiered in late January at the Sundance Festival. A Hate feature film and Girly Girl Saturday morning cartoon are both in development.

CASPER ON FOX

The new Casper animated series joined the Fox Saturday morning lineup on Feb. 24. It took over the 8:30 a.m. (ET) spot previously occupied by "Eek!stravaganza," which has taken the 3:30 p.m. weekday slot from "X-Men." Fox also announced that the Emmy award-winning "Where on Earth is Carmen Sandiego?" has been renewed for a fourth season.

VIDEO RELEASES

Disney has a trio of videos coming: last summer's hit "Pocahontas" on Feb. 28, "The Many Adventures of Winnie the Pooh" on March 27 and 1970's "The Aristocats" on April 24.

"Nothing But Shorts, The Unwashed Collection" is a home video from Sony Wonder and Nickelodeon Video of 22 shorts and commercial parodies that show up between episodes of "The Ren & Stimpy Show." The tape, which runs 50 minutes, became available on Feb. 20.

(LOTS OF) SHORT TAKES

"Batman Forever" will be in the movie history books forever: It finished 1995 as the top grossing movie in the United States with $183 million. "Apollo 13" was second with $172 million, and "Pocahontas" third with $141 million. "Batman Returns" in 1992 and "Batman" in 1989 were also their respective years' top grossers. Also, Seal's song "Kiss from a Rose" from the "Batman Forever" soundtrack was nominated for a Grammy Award for record of the year. Meanwhile, Uma Thurman, who earned raves for her role in "Pulp Fiction," has emerged as a leading candidate to play Poison Ivy in "Batman and Robin," the fourth Bat-flick, while Alicia Silverstone ("Clueless") is almost a sure bet for Batgirl....Disney's **The Mighty Ducks**, already a National Hockey League team and the focus of two live-action movies, will star in their own animated series this fall, both on a yet-undisclosed network and in syndication. The show features six superhero ducks from outer space. Disney also has a new Donald Duck series, "Duck Daze," which will air in syndication Tuesdays through Thursdays....Saban's **"VR Troopers"** has been renewed for another season in syndication next fall....**"Mars Attacks!,"** a live-action movie based on the Topps trading cards, was scheduled to begin production in early February. Tim Burton will direct, and produce along with Laurie Parker....Patrick McGoohan has wrapped a seven-figure deal with Polygram to write and produce a theatrical film version of **"The Prisoner."** McGoohan starred in the TV series and also wrote and directed several episodes....Kevin Smith, writer-director of "Mallrats," will write a movie based on **"The Six Million Dollar Man"** television series for Universal, according to *The Hollywood Reporter*. Richard Anderson, who played Oscar Goldman in the TV show (along with its spinoff "The Bionic Woman"), will be executive producer and may also act in the film....**"Skin Graft: Adventures of a Tattooed Man,"** based on the DC/Vertigo mini-series, is being developed into a movie by Oliver Stone's Ixtlan Productions. Angel Dean Lopez is writing the script. Stone and Janet Yang will produce, with Gene Kirkwood and Norman Stephens as executive producers....Paramount's animated **Beavis and Butt-Head** movie could be in theaters by the end of the year....Producer/director/writer Ivan Reitman has been linked to a live-action **Wonder Woman** film. W

Rob Allstetter has also been linked to a live-action Wonder Woman film.

CONGRATS, BATS: YOU HAD THE TOP GROSSING FILM OF 1995

celebrity Profile

Jeremy Ratchford's a scream—which only makes sense, since he plays Banshee in February's Generation X television-movie. The Canadian actor has a sly sense of humor, the type that makes you think twice about the things he says.

But Ratchford also has a sense of reverence for Marvel's characters. He particularly likes Wolverine, and says playing Logan in the X-Men movie would be a dream role. And if there's more Generation X to hit television, Ratchford's all for getting back into his funky vest as Banshee.

Taking a break from Danger Room scenes in Vancouver, Ratchford plops down with his nearly completed crossword puzzle, lights up a cigarette and turns *Wizard*'s subjects into punchlines.

Banshee's powers: "He's got a sonic scream that can lull a sparrow to sleep or move a mountain. I want to do a 'Banshee: The Lounge Years' or 'Banshee Does Evita.' "

The accent: "He's written with Scottish inflections and he's kind of Scottish and Irish, which fits my background to a T. [*In accent*] I'm from the Murray clan of Ireland and the Ratchford clan of Scotland."

The Banshee/White Queen relationship: "There is so much sexual tension, it's just outrageous."

His nickname on the set: "Lucky Charms. [*Singing*] They're magically delicious!"

On just missing getting the voice of Wolverine in the X-Men cartoon: "Every time I've gone up for the X-Men since, they say, 'You sound too much like Wolverine.' And I say, 'I tried to prove that to you the first time.' "

Comic book movies: "It's a weird phenomenon. I was watching 'Batman,' and I was thinking we would get the costumes with the ribbed stomachs."

Marvel's traditionally flawed mutants: "Ninety-nine-point-nine percent of them are, except for Banshee. That's why he's got the toughest job. You know how hard it is to be perfect?"

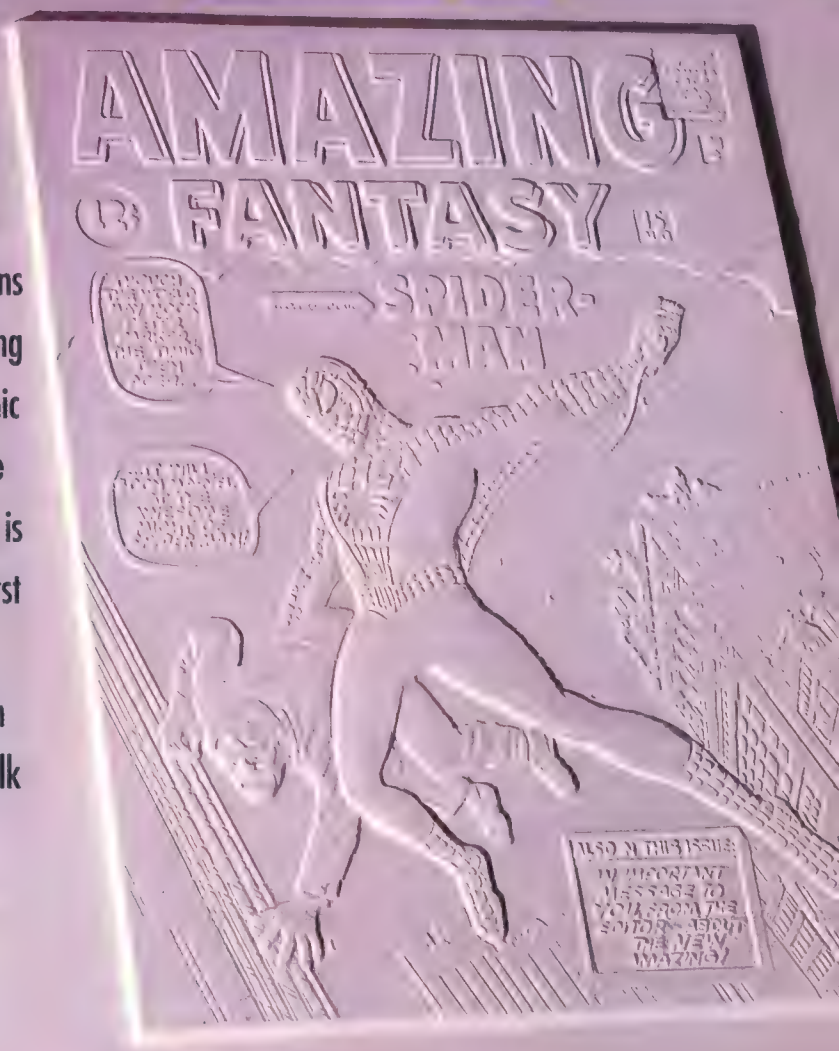
Dr. Who & Jeremy Ratchford photos courtesy of Fox-TV

A One-of-a-Kind Contest!

Here's what an actual Mint-Card looks like!

After years of making high-quality sports products in precious metal, The Highland Mint has expanded its horizons into the comic world, launching a series of classic Marvel comic covers, called Mint-Cards. The company's very first offering is *Amazing Fantasy* #15, the first appearance of Spider-Man. And if you can put yourself in the Mint mood, you could walk off with a prize worthy of being held at the U.S. Mint. Or something like that.

THE GRAND PRIZE!



How to Play

Just get into the **mint** spirit by sending us something **mint.** It can be anything—a piece of spearmint gum, an after-dinner **mint,** maybe some **mint** leaves. Send something in and you're as good as entered. Randomly selected entrants could win some...

MINT PRIZES

Grand Prize (1): One reader will receive the sucker on the bottom of the opposite page—the one-of-a-kind original sculpt used to make The Highland Mint's initial Marvel cover offering of *Amazing Fantasy* #15. The sculpt will come with a letter of provenance (read: "certificate of authenticity," yo mort) from The Highland Mint stating that it is a unique item used in the actual production of the *Amazing Fantasy* replica. A one-of-a-kind copy of the *Amazing Fantasy* #15 cover? Now *that's* cool!

Second Prize (1): One reader will receive a silver *Amazing Fantasy* #15 replica (that's a whopping $235 retail value), and not just any one of that. It'll be the one numbered #15, which we think is keen as hell.

Third Prize (5): Five readers will receive a bronze *Amazing Fantasy* #15 Mint–Card (like the one on the top of the opposite page).

This contest is sponsored by The Highland Mint. Call 1-800-544-6135 for a dealer near you. Operators are standing by!

Fill this sucker out, attach it to your minty thing, put it in an envelope and send it to: Highland Mint Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. Deadline is April 30, 1996.

The Legalese

[illegible]

The Highland Mint Contest!

DEADLINE IS APRIL 30, 1996!

Name _____ Date of Birth _____

Address _____

City _____ State _____ Zip _____

Phone Number (with area code) _____

Did you attach something mint?

a look at some cool stuff with an alternative twist

Seriously Funny

The unconventional stories of *Atomic City Tales* and the bold cartooning of *Land of Nod* are a welcome change from super-serious comics

Jay Stephens just wants to get a little sleep; he's overworked and can't find enough time for all of his upcoming projects. He's set to launch two new series this year: *Atomic City Tales*, a revamping of his goofy superhero comic from 1994, and *Land of Nod*, a no-holds-barred funny animal comic. Not only that, but he's busy finishing several collaborations with *THB* creator Paul Pope, and he may even try his hand at self-publishing a collection of his weekly "Oddville" comic strip. "This is going to be a pretty tiring year for me," Stephens acknowledges. "I wish I didn't have to sleep, but I think I'm going to go to sleep for a year in 1997."

Stephens doesn't get his work done just by avoiding sleep; he maintains a very rigorous schedule. "I have to work like a regular person. I have to sit down every day and do a bit of work," he explains. "It's hard being your own boss, but I'm pretty hard on myself. I keep threatening to fire myself, and it gets me in line. Some days I call in sick, though."

Not many creators can handle two different series at the same time, but it all comes naturally to Stephens. His first comic, *Sin* (and the follow-up series *Sin Comics*), by Tragedy Strikes Press in 1992, was a smorgasbord of different comics. A typical issue of *Sin* might start with a short gag strip or a fake ad, and then quickly jump to the adventures of anthropomorphic creatures like Merv and Dave or a goofy supervillain group like the Sinister Horde.

Stephens' two new series separate the parts of his earlier work into different comics. "I'm interested in a lot of different styles of storytelling and cartooning," Stephens explains. "I used to think mixing it up in one comic like *Sin* was cool, but I wasn't getting enough room to play with each of those techniques. Now I have two different comic books, each with quite different styles. If you know my work, you can tell it's all by the same guy, but both comics really cover a lot of ground for me. Maybe I'm too ambitious, but I think I can do it."

Aside from the different subject matter of *Land of Nod* and *Atomic City Tales*, Stephens' two new series provide him with new challenges, and the reader with very entertaining stories. Every issue of *Land of Nod* will feature a complete story focusing on one character from a memorable cast, including Space Ape Number Eight, Captain Rightful, Tutenstein the Mummy Boy, and Irwin. On the other hand, *Atomic City Tales* will have multi-issue stories with a cast made up of inspired superheroes like Big Bang and the Quirk, and supervillains like Doc Phantom and Z-Girl. *Atomic City Tales* originally appeared as a quarterly series in 1994 with self-contained stories, which prevented Stephens from leaving the readers hanging at the end of an issue because of the long gap between issues. But the new bimonthly series will delight readers with Stephens' trademark off-center characters in longer, continual stories.

Atomic City Tales is also unique because of a special cast member: Mild-mannered Jay Stephens is a character in his own comic. "It feels weird, but a lot of people thought that it was an interesting angle to have the cartoonist appearing in a superhero comic," Stephens says. "I get kidnapped by Doc Phantom in the first issue. He's holding a Crook of the Year party for himself, and he's pretty proud of it. All these crazy supervillains are there, and they're not all that happy that he keeps winning every year. I get invited to draw some sketches of everybody and put them in the comic."

The unconventional stories of *Atomic*

Cover art from *Land of Nod* #1

by tom palmer, jr.

Quirk from *Atomic City Tales*

FYI

City Tales and the bold cartooning of *Land of Nod* are a welcome relief in an industry flooded with super-serious comics. Stephens' comics are just plain fun to read and look at: he has an unmatched spontaneity and an evocative inking style. Perhaps Stephens' work is so fresh because of his early experiences with comic books. "Unlike a lot of people in comics, I never did draw comics when I was a kid for myself," he claims. "Actually, I was religiously devoted to reading comics, to the point where it was almost blasphemy to think about drawing them myself."

Recently, Stephens has branched out by working with Paul Pope, creator of *THB*, on a number of jam comics. Collaborations are almost unheard of among "alternative" cartoonists, yet Stephens and Pope seem to work well together. "We connected together really well because we're both coming from the same place idea-wise, and yet our work is very different," Stephens notes. "Paul has a very pastoral, organic, loose style, a very poetic style of writing, and a natural grasp of architecture and anatomy. Stuff I haven't mastered. My work is very clean, graphic and iconic. The collaboration was a weird Reese's Peanut Butter Cup-type thing."

The pair pencilled and inked each other's work on "Supergag"—a humorous tale of a boxing match between Jay Stephens' characters and Paul Pope's, as well as the two creators themselves—which appeared in Pope's magazine *Buzz Buzz #1*, and they are currently working on other projects together. Stephens has found his work with Pope to be rewarding in many ways: "It's interesting how someone else interprets your pencil line. I like it. You get these mixed feelings when it comes out: it doesn't look like how you would do it, but it's somehow better. It's really neat. This is the way collaborations should work in comics."

With all of these projects set to come out in the next few months, it's going to be hard to not notice Jay Stephens. Understandably, Stephens is very excited about the possibilities that will be open for him: "The future is uncertain for me, but very bright. I'll take it as it comes." W

When no one is looking, the freelance writer known as Tom Palmer Jr. likes to dress in leotards and jive down to some good polka music.

The first issue of the quarterly *Land of Nod* will be out in March, and the new bimonthly *Atomic City Tales* will begin in early May. Check your local comic store for both of these series, or write to Black Eye Productions (5135 Parc Ave. #5, Montreal, Quebec, Canada H2V 4G3) for information on *Land of Nod*. For the scoop on *Atomic City Tales*, contact Kitchen Sink Press at 320 Riverside Drive, Northampton, MA 01060 or call 1-800-365-SINK. Also look for *THB #7*, *Buzz Buzz #1*—both of which should be on sale now—and a special project called "Wingtip Caper" (the lead story in the *THB—B* paperback, due in June), all of which present Jay Stephens' collaborations with Paul Pope from Horse Press.

Jay Stephens' Recommended Reading

"This is probably too many for you to put in that little box! I really like Charles Burns' new *Black Hole* series. I didn't know what to expect. I've been a big fan of his for a long time, but I got a real big kick out of that. I'm really enchanted and eager to see where he's going with it next. *TUG & buster* is cool; very funny. Tom Hart's *New Hat* was great. Those are my big faves right now. Then there's the consistently good comics like *Love & Rockets*, *Jim*, *Acme Novelty Library*, *THB*, *Eightball*, *Rubber Blanket*, *Palooka-ville* and *Madman Comics*."

Recommended Reading

Patty Cake Cartoonist Scott Roberts has been doodling Patty Cake since he was 9 years old, and his experience with the character shows. Patty Cake is a young girl who always seems to get into trouble, and every issue of *Patty Cake* is full of her comical adventures with her parents and her friends Irving and José. Roberts' cartooning is delightful; he's able to perfectly capture the naïve playfulness and harmless intensity of a child's perspective. (Wow! I got through that without comparing Scott Roberts to Peter Bagge!) The seventh issue of *Patty Cake* is out in February, and you can write to Scott at Permanent Press, PO Box 546, Monsey, NY 10952 for more information.

Ghost Ship March looks like it'll be a big month for Xeric award-winning cartoonist Jon Lewis. For starters, there's *The Memoirs of Lenny the Frog*, a big paperback collection of his endearing *True Swamp* series featuring Lenny the Frog and his encounters with other swamp creatures, both real and imagined. Lewis has also prepared the first issue of *Ghost Ship*. This brand-new series features the further adventures of the cast of *True Swamp*, as well as seafaring tales with the crew of the Free Ship Cassowary. Lewis (along with others like David Lasky, Tom Hart, Megan Kelso and Jason Lutes) is part of a new generation of young cartoonists who are willing to take chances and expand comics as a medium of expression. For more information on all things Lewis, contact Slave Labor Graphics at 979 S. Bascom Ave, San Jose, CA 95128 or call 1-800-866-8929.

scene

A guide to Japanese comics and animation.

by Carl Gustav Horn

manga rides a dark horse

A familiar face kicks off Dark Horse's "Manga Month" in March. The latest round comes from perhaps the best known and most influential manga writer/artist in the United States: Masamune Shirow, who bowled fans over with last year's *Ghost in the Shell* mini-series that kicked off last year's "Manga Month."

His newest project to be released in America is *Dominion: Conflict-1—No More Noise*, a six-issue mini-series, featuring beautifully painted Shirow covers. *No More Noise* continues the popular *Dominion* saga with a story of Leona's rise through the *lethally* funny office politics of the Tank Police, as former public enemies (and fan favorites) the Puma Sisters are deputized onto the force! *Dominion*, much like *Judge Dredd*, is a black-comedy future police story, where the Japanese cop on the beat, Leona, rides a Gatling gun-Equipped mini-tank. (Hey, tanks were part of a compromise with the mayor; the police chief wanted nuclear weapons!)

Peet Janes, editor at Dark Horse, has a lot of enthusiasm for Shirow's work. "He's a gold star on our record, a reputation-booster. We've had a relationship with him the entire time we've been publishing manga." Janes points out that Dark Horse nevertheless deals with the mysterious Shirow indirectly through San Francisco's Studio Proteus, the workshop which has adapted all of Dark Horse's manga into English.

Shirow (whose name is a pseudonym) is a former high school art teacher who lives like a recluse in Kobe, Japan, and never attends conventions. Though few of his fans would recognize his face, Shirow has millions (of fans, not faces!) in Japan and a growing legion in America, entranced with his depictions of girls, mechanical mastery, erudite plots and utter mastery of screentones in his artwork.

Criminals, beware! The Tank Police are here. Check out *Dominion: Conflict-1—No More Noise* this March.

One of the most talked about anime releases of 1996, Manga Entertainment's "Ghost in the Shell," is based on Shirow's manga of the same name, now finally available as a graphic novel through Dark Horse.

Dark Horse is also hoping to do something interesting in the future with Shirow's work. "One of our dream projects to do with Shirow," says Janes, "is one that's been gathering dust—a sourcebook for Shirow's sci-fi world in *Neuro Hard*, for other artists and writers, including American ones, to do stories in. I'd love to see Chris Claremont, Frank Miller and Adam Warren go to town on that."

Back in the U.S., March is a manga party for Dark Horse, but manga still goes on the morning after. In April, Dark Horse will be bringing out *Spirit of Wonder*, the comic by Kenji Tsurata which the new anime release of the same name from AnimEigo is based upon.

Spirit of Wonder, as the name might imply, is a lighthearted romance set in a rural Victorian England of the kind that seems to exist only in Japanese sci-fi. Dotty professors build giant, vacuum tube-filled gadgets for lunar travel and their young assistants are smitten with the Chinese girl who runs the local pub. Tsurata is known for the blunted sexiness of his character designs and offbeat sense of whimsy. Like *Gunsmith Cats'* Kenichi Sonoda, he's another crony of the notorious super-fan anime and software studio Gainax (makers of the TV show "Neon Genesis Evangelion," as mentioned in last month's "Manga Scene.").

Look ahead to June for Dark Horse to bring back that violent samurai action spirit to the U.S.—which hasn't been seen in the U.S. since *Lone Wolf and Cub* from First

Spirit of Wonder #1

Comics came out in 1987—with Hiroaki Samura's *Blade of the Immortal*, first published in Japan in 1993 under the title *Mugen no Junin* ("The Eternal Dweller"). The "immortal" is a wandering ronin, condemned to wander and slay a thousand evil-doers before his soul can be at rest. As might be imagined, current Dark Horse manga editor Dave Chipps describes its mood as "pretty dark, with a grim feeling to it. Yet the pencil work portraying the action is incredibly kinetic."

Coming up this summer is the return of Johji Manabe (*Outlanders*, *Caravan Kidd*), with *Hellsbane*, a sort of story that Manabe truly seems to enjoy: a sword-swinging, red-haired sorceress fighting demons in a hellish landscape. Under consideration is a second series of *Gunsmith Cats*, a title which Chipps says "started out slow, but word got around." With the first of three volumes of the "Gunsmith Cats" anime being released on February 27 from Houston's A.D. Vision, it's hoped that interest in this title will indeed be sufficient for Dark Horse to give it a sequel series. Dates for the other two volumes have yet to be announced.

Be sure to check out both the new stories and new talent from the black charger of the industry, Portland's finest! As Chipps puts it, "A black-and-white manga such as *Dominion* or *Gunsmith Cats* is, creatively, light-years ahead of the average American color comic. Creators such as Kenichi Sonoda and Masamune Shirow use storytelling dynamics and a range of emotional expression most American comics creators just can't touch. Manga remains an undiscovered treasure for many U.S. readers, yet some of today's hottest creators here are heavily influenced by manga. Guess what, people? The manga books are the best comics on the market!" W

Carl Horn, who wrote "American Manga" on page 52, can fit an entire soccer ball in his mouth.

AMERICAN INVASION

Oddly enough, manga is a two-way street for Dark Horse. The company's been introducing American comics to Japan through the popular quarterly anthology *Super Comic Maker*, in which Japanese versions of such titles as *The Mask*, *Flaming Carrot* and *Predator* have appeared.

"It's been pretty well received by the Japanese audience," says Dark Horse editor Peet Janes. "Really, they're eager to get their hands on American comic culture."

These days, Dark Horse's *Star Wars* comics are even advertised in the flagship Japanese anime magazine, *Newtype*. And fans wouldn't even have to go to a galaxy far, far away to get their hands on them. ●

picks of the month

video:
Kishin Corps

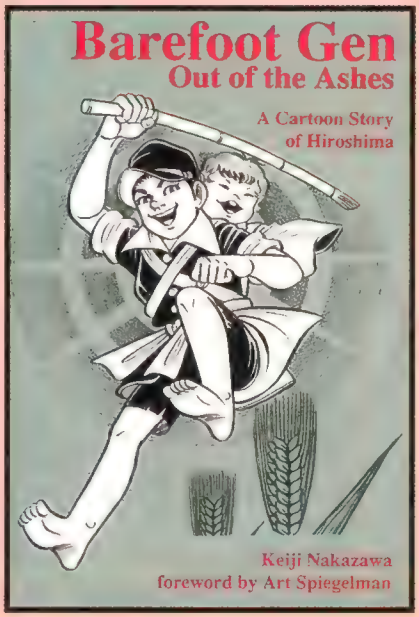
(Pioneer LDCA, dubbed VHS/subtitled VHS/bilingual LD (CC); 60 mins., $24.98/$29.98/$39.98, 4 volumes)

Like "Giant Robo," "Kishin Corps" gives the feeling of stylized characters and riveted, industrial-looking robot behemoths from a cool, retro-'60s anime TV show—updated with the techniques of the 1990s. But whereas "Giant Robo" seemed to be set in an alternate future, "Kishin" is set in an alternate past: one that imagines what might have happened had aliens invaded Earth in the midst of World War II! The Hitler/Stalin pact was *nothing* compared to a scenario where the Nazis and Imperial Japan are trying to exploit the alien robots' technology for world conquest, and the international brigade of the Kishin Corps must fight both the Axis and the aliens at the same time! Kishin is a stylish, distinctively different looking adventure story that—pardon the phrase—is for the whole family. No nudity or graphic violence, but a whole lot of fun.

manga:
Barefoot Gen: Out of the Ashes

(New Society Publishers, 4527 Springfield Ave., Philadelphia, PA 19143, $12.95, 288 pages, four volumes)

Unlike "horror" or "war" manga artists who grew up in today's rich and peaceful Japan, Keiji Nakazawa isn't jerking your chain with his comics. He actually *lived* through Hiroshima as a six-year-old boy, and all the hell that followed, a story frankly and brutally portrayed in *Barefoot Gen*. Yet, Nakazawa's purpose is to explain people's *lives*, not just their deaths, and the *Gen* saga shows us the origins of the war that led to the bomb—how people can be transformed into lunatics capable of terrible things, simply by invoking the name of the Emperor, or the Great Japanese Empire, and assuming that their cause is just. "Ashes" is the latest volume of *Gen*. It and the three previous ones, "A Cartoon Story of Hiroshima," "The Day After," and "Life After the Bomb," can be found in your local comic store or ordered directly from the publisher. Include $2.50 (shipping and handling) for the first copy, 75 cents for each additional copy. ●



DRAWING BOARD

Who needs the pros? This is the show for **Wizard Readers' Art**

The four hip folks whose artwork scored an honorable mention this month will each receive a *Factor X* #1 signed by John Francis Moore and a *The Maxx* #2 signed by William Messner-Loebs. Each of the three kickin' runners-up will receive a *Wolverine* #90 signed by Larry Hama, an *Uncanny X-Men* #310 signed by John Romita Jr. and a *Spider-Man 2099* #37 signed by Howard Chaykin. Davy Apis, the rad artist of this month's winning entry, will receive all that rockin' stuff, plus the original art by Mike Deodato Jr. from the *Pitt* Intrepid card set (*muchas gracias*, Intrepid)! Congrats, everyone!

GRAND PRIZE

LADY DEATH Davy Apis Fayetteville, NC

THE ARTIST

DAVY APIS

THE BOOTY

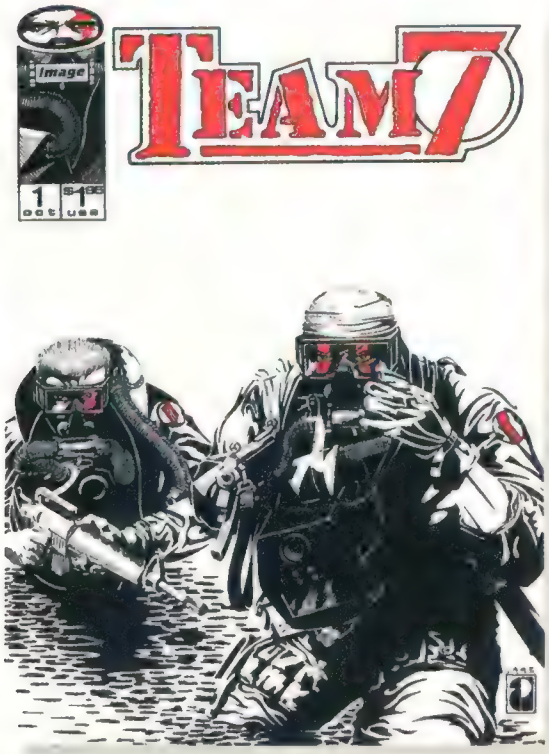
Pitt and related characters are registered trademarks and copyright Full Bleed Studios. © 1996 Dale Keown. All rights reserved.

INTREPID

RUNNERS-UP

PRIME CITY Ron Riley Prince Albert, Sask., Canada

TEAM 7 Andrew Phillips New South Wales, Australia



THE TICK VS. SPAWN Teddy Whittenbarger & J. Wade Webb
Chattanooga, TN

HONORABLE MENTIONS

BOBBY'S SPIDER-WORLD
Terri Nickelson-Williams
St. Helens, OR

BATMAN UNPLUGGED
Alfredo Escarcega
Phoenix, AZ

HARDWARE
Basheer Abdulmusawwir
Hampton, VA

SUNFIRE
Michael Oscar
London, England

Want your art to appear on one of these three pages in future issues? Think you've got what it takes? (Hey—quality *and* originality count, y'know.) Then send your Drawing Board entries to:

Drawing Board
c/o Wizard Press
151 Wells Avenue
Congers, NY 10920-2064

Entries can be e-mailed to WizardTGTC@aol.com (Please use an EPS or TIFF format @ 300 dpi.). And follow these rules or else: Use any form of unlined paper or posterboard (no larger than 8 inches by 11 1/4 inches) and any medium (oils, crayon, mustard, etc.—but not neon inks). Put your name, full address and TELEPHONE NUMBER on the back of your piece, and mail it flat to avoid damage. All entries are nonreturnable and become the property of Wizard Press. Employees of Wizard Press are the sole judges of the contests, and all decisions are final. Got it? Good luck!

you've got a horde of crazed villains chasing you...
...and you're late for school!

what do you do?
what do you do?

- dan FRAGA
- eric STEPHENSON
- marlo ALQUIZA

homework, girlfriends, who has the time?

KID SUPREME
gets real in MARCH

FRAGA! & MARLO

image™

EXTREME™ STUDIOS

KID SUPREME™ is trademark and copyright© Rob Liefeld Inc. 1996

BY JOYCE M. STEEL

CARDS GO ALTERNATIVE

In March, Dynamic Entertainment unleashes its *Creators' Alternate Universe* series, a 90-carder featuring all original art from a slew of hot independent publishers like Colleen Doran (*A Distant Soil*), Teri S. Wood (*Wandering Star*) and Drew Hayes (*Poison Elves*) leading a pack of 10 creators.

A mere $1.50 gets you an eight-card pack featuring those three artists plus Terry Moore (*Strangers in Paradise*), B.C. Boyer (*Hilly Rose*), Batton Lash (*Wolf and Byrd*), David Mack (*Kabuki*), James Owens (*Starchild*), Paul Pope (*THB*) and a newcomer named Mark Crilley with his creation, *Akiko*. Each artist has contributed between seven and 10 cards to the set, which includes 87 art cards and three checklist cards.

As for the chase cards, collectors can look for a parallel set of autographed cards randomly inserted in the series with the artists signing 100 of each of the cards they contributed.

THE BROTHERS HILDEBRANDT

Greg and Tim Hildebrandt are revisiting Star Wars for the first time in 20 years, with a Topps card series scheduled for summer release. Though details are sketchy, the set'll feature 100 original paintings by the Hildebrandts, and will be based upon a new book, *Shadows of the Empire*, which covers the goings-on of the Imperials and the Rebels during the time between "The Empire Strikes Back" and "Return of the Jedi."

And for Hildebrandt fans who can't wait till summer, Comic Images will release its *Best of the Hildebrandts* all-chromium series in March. The 90-card collection pairs 80 paintings from the brothers' four previous series with nine new pieces of art featuring Covenant, a character they created for a guest appearance in Event Comics' *Ash* #5. Expect to pay about $2.29 for each seven-card pack. Chase cards include six MagnaChromeTM chase cards, a three-card subset and one of the 500 Greg and Tim Autographed Cards.

TOPPS

Topps gives us Barb Wire cards this February, based largely on Propaganda Films' action adventure flick. But for comics fans, the real treat of this series comes in the form of a nine-card subset of covers from the Dark Horse comic (featuring art by the likes of Dave Dorman and Matt Haley), along with a nine-card gallery subset of new comic art from Jim Balent, Walt Simonson and Joseph Michael Linsner. (72 card series, 9 cards per pack, $1.50 suggested retail.)

FLEER/SKYBOX

Fleer announced the formation of a new "hobby trade division." If it works like they say it will, it'll mean that folks who've faithfully frequented hobby shops for their collectibles—and the diehards running those hobby shops—will finally catch a break.

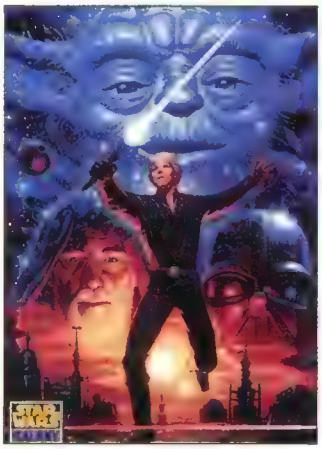
In the cards for hobby participants, promises Fleer's Ted Taylor, are these goodies: a buncha hobby-only series and chase cards, smaller boxes (like 18 packs to a box), and fewer cards in packs at about a third the cost.

THE DISH FOR NEXT ISH:

1996 marks the 30th year since the maiden voyage of the Starship Enterprise, and SkyBox is celebrating big time. We'll let Trek fans in on the products and promotions to watch for. Plus, Comic Images goes Supreme. W

Joyce M. Steel is a comics 'n' cards freelance writer living in Jersey. She's teaching her cat to play collectible card games and type Wizard *"Card Market" columns.*

***Strangers in Paradise* is part of the *Creator's Alternate Universe* set from Dynamic Entertainment.**



"Now, where the heck did I park the speeder?" The Hildebrandts return to Star Wars this summer.

InQuest presents HIT THE DECK

The latest in collectible card game news

• In a move that'll shake up *Magic* players across the country, two of the game's more popular cards have been put on the banned/restricted list. No need to worry about those ridiculously annoying **Black Vises**—they've been restricted to one per deck. As for the ultra-powerful **Mind Twist**—bye-bye, it's banned.

• Speaking of first-turn kills, We're sure that's what the big guns at this year's ***Magic* Pro Tour** will be gunning for.

With the first event slated for February 16-17 in New York, and four other cross-country events to follow, the tournaments will have two separate divisions—seniors (ages 18 and up) consisting of 256 players, and juniors (18 and younger) consisting of 128 players. Sixteen prizes will be awarded, including a $12,000 senior Grand Prize (juniors will receive scholarships equal to the seniors' prizes).

• New battlesites! New characters! More *Gen*[13]! That's what you can expect from ***Conflict!***, the first expansion set from the *WildStorms* CCG. Also look for the *WildStorms* Unlimited Edition right around the corner.

• What else is new, you ask? Lots. You've got ***Monsters & Amazons***, supplemental dice for TSR's ever-popular *Dragon Dice* collectible dice game (CDG?). ***Knights of the Isles***, the first expansion for the Arthurian-themed *Quest for the Grail*, with more renowned knights like Sirs Agravaine, Gawain and Gareth. Plus, on the brand-new CCG front comes Mayfair Games' ***Fantasy Adventures***, a monster vs. hero, treasure and trap, quick-combat sort of game. ■ *Michael Searle*

Michael Searle is the editor of Wizard*'s sister mag* InQuest, *the all-around grooviest guide to collectible card games.*

The Wild about WildC.A.T.s Contest

Hey! There's a brand-spankin' new WildC.A.T.s video game cartridge out and 'round these parts, that's plenty cause for celebration! So we're a-gonna put on our party hats and dance a jig while we give you the opportunity to win it, and maybe even some toys too!

Just cut out that coupon below, write your name and address and other important information on it and mail it to us. If we pick your name, you're a winner! It's that easy!

Here's what you could get:

Grand Prize (1):

One lucky person gets a one-of-a-kind set of 14 Playmates WildC.A.T.s action figures, all autographed by WildC.A.T.s creator Jim Lee! And that's not all—you'll get the *WildC.A.T.s* video game cartridge too.

Second Prize (10):

Another 10 lucky people each get one of those funkified *WildC.A.T.s* video game cartridges.

Third Prize (10):

Ten more will each get a WildC.A.T.s action figure! Hoo-rah!

This month's contest is sponsored by Playmates Interactive Entertainment, Playmates Toys and WildStorm Productions. We thank them all.

Fill this out, put it in an envelope and send it to: Wild about WildC.A.T.s Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. Deadline is April 30, 1996.

The Wild about WildC.A.T.s Contest

DEADLINE IS APRIL 30, 1996!

Name _____ Date of Birth _____

Address _____

City _____ State _____ Zip _____

Phone Number (with area code) _____ Cheddar or Swiss?

The Wild Legalese

No purchase necessary. To enter, complete and mail the entry form or send a (standard sized postcard or the contest form) containing your name, address, phone number and age to: Wild About WildC.A.T.s Contest, c/o Wizard Press, P.O. Box 118, Congers, NY 10920-0118. No purchase or payment of any money is necessary to enter. One entry per household. All entries must be handwritten. Mechanically reproduced entries will not be accepted. Entries must be received by April 30, 1996. All entries become exclusive property of the Sponsors and will not be acknowledged or returned. Sponsors assume no responsibility for lost, mutilated, late, illegible, incomplete, postage-due, or misdirected entries. Illegible entries and entries not satisfying all rules will be automatically disqualified. Submission of entry gives Playmates Interactive Entertainment Inc. the right to modify, publish and/or use the entry in any way without consideration or payment to contestant. Only one prize per family, organization or household. Prizes: 1 Grand Prize. Grand Prize winner will receive one set of 14 WildC.A.T.s action figures signed by Jim Lee and one WildC.A.T.s cartridge. Winners will be determined by random drawing from all valid entries by Wizard Press whose decisions are final. Drawing to be held on or about May 15, 1996. All prizes will be awarded. At the option of Sponsors an alternative prize shall be awarded should the featured prize(s) become unavailable. Odds of Winning: The odds of winning will be determined by number of valid entries received. Eligibility: Sweepstakes open to residents of United States and Canada. Void in Quebec. Non-compliance with the time parameter contained herein or return of any prize/prize notification as undeliverable will result in disqualification and an alternate winner will be selected. Winners or their legal guardians must sign an affidavit of eligibility/release of liability/prize acceptance within 30 days of receipt of notification of winning status or forfeit prize. By acceptance of prize, winner(s) agrees to the use of their names and/or likeness for purpose of advertising, trade or promotion without further compensation, unless prohibited by law. Employees of Playmates Interactive Entertainment Inc. and their respective subsidiaries, affiliates, advertising and promotional agencies and their immediate families are not eligible. Neither Playmates Interactive Entertainment Inc. or their respective subsidiaries, affiliates, advertising and companies are responsible for any damages, taxes, or expenses that consumers might incur as a result of this contest or receipt of prize. Winners accepting prizes agree that all prizes are awarded on the condition that Playmates Interactive Entertainment Inc. and their agents, representatives and employees will have no liability for any injuries, losses, or damages of any kind resulting from acceptance, possession, or use of the prizes. Winners acknowledge that said parties have neither made nor are in any manner responsible or liable for any warranty, representation, or guarantee express or implied, in fact or in law, relative to any prize, including but not limited to its quality, mechanical condition or fitness. **Winners List:** For a list of winners, send a stamped, self-addressed envelope to WildC.A.T.s Winners List, Wizard Press, 151 Wells Avenue, Congers, NY 10920. **Restrictions:** Void where prohibited or restricted by law. All federal, state and local regulations apply. **Sponsor:** Contest sponsored by Playmates Interactive Entertainment Inc. and Playmates Toys. Jim Lee's WildC.A.T.s are ™ & © AEGIS Entertainment, Inc. D/B/A WildStorm Productions 1994. All rights reserved. Series © 1994 Nelvana Ltd. Playmates Interactive Entertainment, Inc. Authorized User.

Jim Lee's WildC.A.T.s are ™ & © AEGIS Entertainment, Inc. D/B/A WildStorm Productions 1994. All rights reserved. Series © 1994 Nelvana Ltd. Playmates Interactive Entertainment, Inc. Authorized User

THE TOY CHEST

'96 MARVEL TOYS REVEALED

Toy Biz has already announced that the Spring '96 releases for its Spider-Man line would include Carnage Unleashed, Man-Spider, Octo Spider-Man, Tombstone and Web Cannon Spider-Man. But Toy Biz has now revealed its plans for the Spring '96 line-ups for Fantastic Four, Ghost Rider, Iron Man and X-Men 2099.

FANTASTIC FOUR

The new Fantastic Four series will include Johnny Storm, Medusa, Pyscho Man (Psycho Man? What are they thinking?), Thing and the Wizard. All five figures come with a detachable base. Perhaps the most intriguing figure of the bunch is Johnny Storm. As you can see below, Johnny is just about to fully burst into flames—small yellow peaks of flame are situated on his legs and left arm. It's pretty hard to make flames look realistic, but we'll reserve judgment until the actual figure's released.

GHOST RIDER

The Ghost Rider comic may not be nearly as hot as it used to be, but there's plenty o' toys planned for this year. When spring comes around, be on the lookout for Armor Blaze, Exploding Ghost Rider, Original Ghost Rider, Outcast and Zarathos. If you recall, Zarathos was originally supposed to be in the first series but ended up as a last-minute scratch. Hey, press a button on the Exploding Ghost Rider's back and watch body parts fly everywhere. Fun for the whole family!

And what would a Ghost Rider line be without some cool motorcycles? (Pretty boring, that's what!) There are already two types of rider/cycle assortments currently available. In Ghost Rider Flamin' Stunt Cycle packaging, collectors can find Blaze mounted on his Dark Cycle, Ghost Rider and his "Ghost Fire" Cycle, and Vengeance with his Steel Skeleton Cycle. All stunt cycles with their non-removable riders are equipped with rip cord action and retail around $9-$10.

The Ghost Rider Spirits of Vengeance packaging includes a 5-inch figure of Blaze, Ghost Rider or Vengeance with their respective motorcycles that launch some form of projectile. The three figures are exclusively decorated for "Spirits of Vengeance." Suggested retail is in the $15-$18 range.

IRON MAN

The second Iron Man series will feature Crimson Dynamo (finally!), Inferno Iron Man, Samurai Iron Man, Subterranean Iron Man and War Machine. Since the inception of the Iron Man line, Toy Biz has used an exclusive process known as vacuum metalization to give his armor's accessories a high-resin sheen. Hey, a shiny Iron Man is a happy Iron Man!

X-MEN 2099

No, there aren't 2,099 X-Men figures out there yet (even though it seems like it), but there will definitely be more toys based on your favorite futuristic mutants. The Spring '96 line-up for X-Men 2099 will consist of Breakdown and Dominic, Halloween

BY **DAN ALBAUGH**

Jack, Junkpile, La Lunática and Shadow Dancer. La Lunática and Controller #13 were initially scheduled as first-assortment releases but were supposedly put on hiatus for re-tooling. Look for Controller #13 in the third series.

FIVE VOLUMES OF GREAT INFO

Toy Biz is sure to get a nice boost with Marvel Comics' release of *The Ultimate Marvel Superhero Toy Collector Guide*. The first four 64-page volumes were released in late 1995 and provide complete coverage for all of the Mattel, Mego and Toy Biz action figure releases from the 1970s through mid-1994. The fifth volume is slated for release in early 1996. All of the volumes, which retail for $4.95 each, come in comic size format with glossy pages and a card- stock cover. The volumes also cover the numerous prototypes and figures that were never actually issued. If you're a serious action figure collector or a novice who wants to become educated quickly, these books are a must.

TREK TRUTHS

Here's the lowdown on what Playmates has in store for its Star Trek lines in the first half of 1996. Commander Chakotay, Ensign Harry Kim, Kes and Lieutenant Tom Paris were recently issued to round out the first series of the Star Trek: Voyager toy line. Six new figures are slated for a late spring release—Chakotay as a Maquis, Kazon, Lt. Carey, Lt. Seska, Lt. Torres as a Klingon, and Viidian.

In the Classic Star Trek line, look for Janice Rand and Nurse Chapel to hit store shelves soon. Captain Pike, the U.S.S. Enterprise's first skipper, will be released in April. (Hey, we got one of our wishes answered already! See the "Wish List" part of last month's "Toy Chest.") And in late summer, Capt. Kirk in casual attire should be available.

Collectors will have to wait until May for Deep Space Nine's newest addition, Worf in a DS9 outfit. Expect an April release for a Vash figure. (Cool! Then you can send her and your Picard figure off on exciting archaeological digs, if you know what we mean.) In the 9-inch Collector Edition line, Miles O'Brien in a DS9 outfit is scheduled for late summer.

And why are the price guide listings for Star Trek: The Next Generation figures of Data (7th Season/Redemption) and Thomas Riker (7th Season) so high? That seems to be a very popular question as of late.

The Data Redemption figure was originally a J.C. Penney exclusive and was produced in limited quantities. In recent months, the figure was available in small quantities at various discount toy outlets. These figures were gobbled up quickly and, because the supply has not met the demand, the Data Redemption has a secondary market price of $75 to $125. And in case you're wondering, Redemption refers to an episode from the seventh season of "Star Trek: The Next Generation."

As for the Thomas Riker figure, dealers have indicated finding one per 7-8 cases. The price range for the Riker is incredible, with dealers reporting sales within the past month as low as $60 and as high as $225. Collectors searching for the figure in hobby trade publications have come up empty. Keep in mind that retailers in the secondary market most likely have a waiting list of prospective buyers for the Riker, meaning there is little need to advertise nationally.

A FINAL WORD

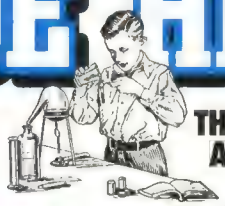
Hey, manufacturers, if you're not currently making this column aware of your new action figure releases, please feel free to do so. Send new releases, photos, product samples and whatever else you've got to: Toy Chest,

Attn: Dan Albaugh, P.O. Box 458, Waterford, PA 16441.

Action figure collectors are also more than welcome to provide input for this humble column. If you've got any interesting tidbits (new variants, show reports, etc.) that might make this column all the more pleasurable to read, send them to me at the address in the preceding paragraph or fax them to me at (814) 796-3936. Thanks! W

Dan Albaugh can eat his own body weight in Froot Loops! It's scary but true.

HOMEMADE HEROES

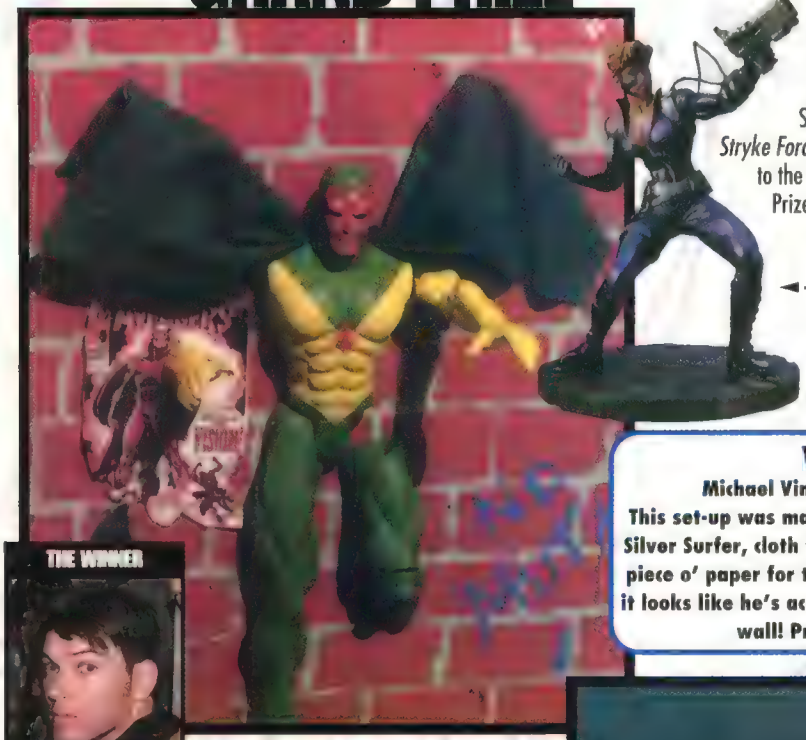


THE ARENA FOR FAN-MADE ACTION FIGURES.

All of the following figures were made from plain old, ordinary figures (and some even from scratch!), and every one of these gifted creators will receive a Mattel toy pack and a copy of *Cyberforce* #1 signed by Marc Silvestri. The Runner-Up will get a *Codename: Stryke Force* #1 signed by Brandon Peterson in addition to the above goodies, and the megatalented Grand Prize Winner gets all that stuff *plus* a limited-edition Ballistic Polystone statue from Mattel. Congrats to everyone!

Big thanks to those funky Mattel fellas for their generous donation of prizes. You're the mustard on our dogs.

GRAND PRIZE

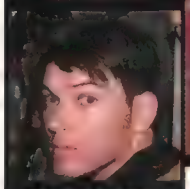


VISION

Michael Vincent, Torrance, CA

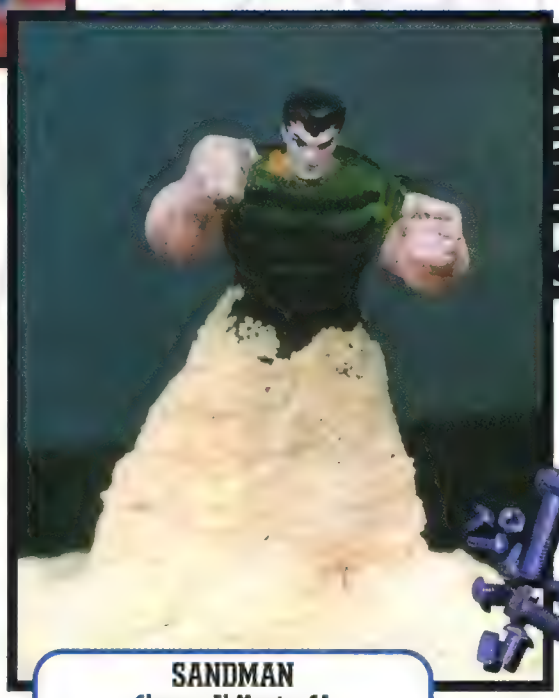
This set-up was made from a Toy Biz 10-inch Silver Surfer, cloth for the cape and a painted piece o' paper for the brick wall. (That's why it looks like he's actually phasing through the wall! Pretty cool, eh?)

THE WINNER



MICHAEL VINCENT

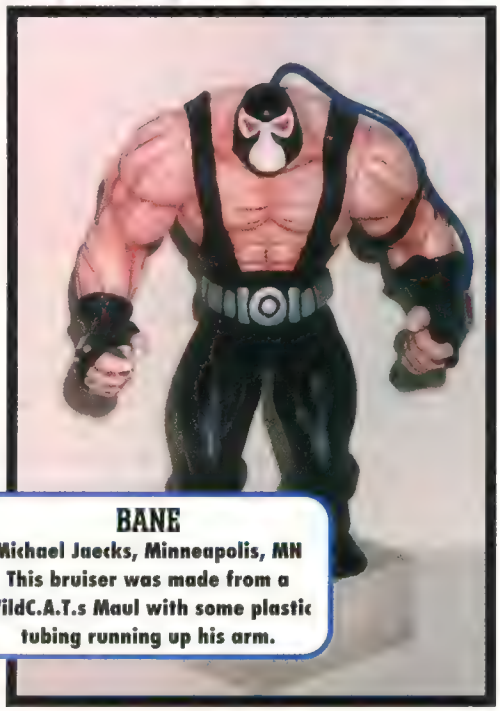
RUNNER-UP



SANDMAN

Chance, El Monte, CA

This cool sand effect was made from real sand and foam. The body was made from a Toy Biz Thing, a Toy Biz Colossus head and Toy Biz Hulk arms.

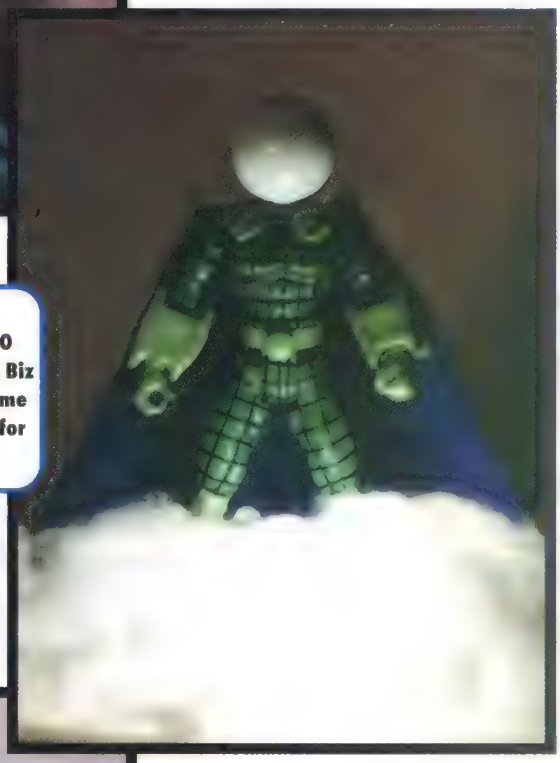


BANE

Michael Jaecks, Minneapolis, MN

This bruiser was made from a WildC.A.T.s Maul with some plastic tubing running up his arm.

SHADOWCAT
Cathy Forrest, Lauham, MD
This doll was crafted from a Beauty doll from the Beauty and the Beast line, with some simple ribbon for the belt.



MYSTERIO
Adam Feldmanis, Saint Peters, MO
This Spidey villain came from a Toy Biz Sunspot, a marble for his head, some tracking tape and plain ol' cotton for that eerie smoke effect. Neat!

MARVEL SIMPSONS HEROES
William Grover, Somerdale, NJ
These guys were hand carved and painted to look real peachy.

HEY!

If you're interested in entering the homemade figure contest, send well lit, clear, color photographs (No Polaroids, and put 'em in a cool or funny pose!), along with your name, address, description of how you created your figure, and your full phone number (including area code) to:

HOMEMADE HEROES
c/o Wizard Press
PO Box 118
Congers, NY 10920-0118

THE BIGGEST COMIC BOOK & GAMING CONVENTION IN PITTSBURGH

PITTSBURGH COMICON

TM MCG 1996

APRIL 19th, 20th, 21st

PITTSBURGH EXPOMART

FREE PROMOS ● FREE PARKING ● FREE AUTOGRAPHS

FRIDAY	SATURDAY	SUNDAY
12-7	10-6	10-5

PITTSBURGH COMICON

APRIL 19th, 20th, 21st 1996

Friday 12-7pm, Saturday 10-6pm, Sunday 10-5 pm
PITTSBURGH EXPOMART, MONROEVILLE, PA
Tickets $8.50 per day / $20.00 three day pass
ADVANCE TICKETSALES AT ALL TICKET MASTER LOCATIONS

ACTIVITIES INCLUDE:

- ★ SPECIAL GUEST: MARVEL COMIC'S STAN LEE
  Marvel Legend and Host of the Marvel Power Hour will be Meeting & Greeting all his fans.
- ★ LARGEST MAGIC TOURNAMENT EVER IN PA
  The winner goes on an all expenses paid trip to compete in the World Series of Magic
- ★ CASINO NIGHT - FRIDAY NIGHT
  Friday night, Come and bet to win great comic prizes. Benefits Make A Wish Foundation.
- ★ CHARITY AUCTION - SATURDAY & SUNDAY
  Saturday 6-7, Sunday 12-2
- ★ COSTUME CONTEST - SUNDAY
  Sunday 3, FANTASTIC PRIZES
- ★ SPECIAL APPEARANCE: SPIDERMAN
  Saturday 12-2 & Sunday 12 - 2, BRING YOUR CAMERA
- ★ 200 EXHIBITOR BOOTHS
- ★ FREE PROMOS - FREE PARKING - FREE AUTOGRAPHS
- ★ ARTIST PORTFOLIO REVIEWS
- ★ PANEL DISCUSSIONS
- ★ ART CONTEST
- ★ ALL YOUR MAJOR PUBLISHERS

For more information about the *PITTSBURGH COMICON*
Michael George
1002 Graham Ave
Windber, PA 15963
(814) 467-4116
Fax (814) 467-4416

★★ TWO SPECIAL EDITION COMICS AVAILABLE ONLY AT THE COMICON ★★
A SPECIAL EDITION: MEDIVAL SPAWN/WITCHBLADE
& A SPECIAL EDITION FROM HIGH IMPACT STUDIOS

THIS IS THE BIG ONE!!! BRING A FRIEND!!!

DOUBLE IMPACT

Lingerie Edition #1 Commemorative

Some of the hottest artists in comics team up with the High Impact crew for this scorching Double Impact Lingerie Commemorative. Exclusive new cover by Double Impact creator Ricky Carralero. Only from Cavalcade!

☐ REGULAR EDITION: Limited to 2000 copies. $10.

☐ SIGNED EDITION: Limited to 500 copies signed by creator Ricky Carralero. $20.

TO ORDER: send check or money order for items wanted plus $5 shipping ($10 for Canada & PO Boxes) to: Comic Cavalcade. To order by VISA, MC, or DISC please call. International orders welcome, please call for shipping. Prices subject to change, call to confirm. To receive a copy of our latest catalog, send $2, or get one free with any order. Credit card & money orders allow 2-4 weeks for shipping, personal checks allow 4-6 weeks. These items are for mature readers.

The Back Issue Experts

9 TRIUMPH DRIVE
URBANA, IL 61801
PH 217-384-2211 FAX 217-384-2216
INTERNET COMCAV@NET66.COM

PICKS

WIZARD's must-read comic books coming out in March

MARVEL HEROES #1

Writers: Stan Lee (script) & Fabian Nicieza (plot)
Artists: N. Adams, J. Buscema, G. Colan, S. Ditko, J. Romita Sr. (pencils) & T. Austin, K. Nowlan, B. Reinhold, M. Texeira (inks). Yow!
Release Date: March sometime
Cover Price: $2.95

MARVEL Silver Age fans, rejoice! Planned as a 48-page quarterly, this new series will flesh out some of the greatest moments in Marvel history, adding new angles and showing the reactions of others affected by the adventures. Like Marvel's *Untold Tales of Spider-Man*, *Marvel Heroes* offers new material without interfering with past continuity.

This first issue kicks off the series with a bang, examining the ramifications of the wedding of Reed Richards and Sue Storm, a.k.a. the Fantastic Four's Mr. Fantastic and the Invisible Girl. During that little *soiree*, attended by every Marvel hero imaginable, Dr. Doom caused 10 bazillion bad guys to attack, forcing the heroes to bring things back under control.

"I'm focusing on the reactions of people in the street to what is happening, and fleshing out the battles with the villains," says plotter Fabian Nicieza. Each chapter will focus on a different hero, with several additional storylines weaving through the tale.

Best of all, each chapter is being penciled by one of Marvel's greatest Silver Age artists! They then join together in an artistic "jam" for the final chapter, with each drawing his own feature character wherever he appears. The artists (and heroes) include Neal Adams (X-Men), John Buscema (Avengers), Gene Colan (Daredevil), Steve Ditko (Fantastic Four) and John Romita Sr. (Spider-Man).

Plus, Stan "The Man" Lee will be scripting the story, reuniting him with the very creators who helped make those early comics among the greatest ever. "This story isn't an intricate analysis of heroics in the Marvel Universe," laughs Nicieza. "It's just a way to give readers an enjoyable story and let them see these classic artists draw these characters again. It's going to be a lot of fun."

If you like *Marvel Heroes*, *Wizard* recommends you read... Silver Age Marvel comics, specifically *Fantastic Four* #1-#102 by Stan Lee and Jack Kirby, and the first 100 or so issues of *Amazing Spider-Man*, done by Lee, Steve Ditko and John Romita Sr. Also try *X-Men* (Vol. 1) #56-#65 for Neal Adams' artwork on the series, *Avengers* #41-#83 and #255-#300 for great John Buscema art, and *Daredevil* #53-#100 for vintage Gene Colan art.

CONCRETE: THINK LIKE A MOUNTAIN #1

Writer: Paul Chadwick
Artist: Paul Chadwick
Release Date: March 19
Cover Price: $2.95

LEGEND/DARK HORSE Concrete, the man whose mind was put into the body of a 1,200-pound piece of stone, returns to the stands this month to kick off a six-part monthly tale that takes our hero to the scenic Northwest. There, he gets caught between a rock and a hard place as radical environmentalists belonging to Earth First! try to convince him to join their cause.

"This story is pretty epic," says creator Paul Chadwick. "There will be lots of double-page spreads and lots of geographic movement." The story focuses on four people who persuade Concrete to write about the work of Earth First! members. These activists blockade and disrupt timber operations in the region's ancient forests. Although sympathetic, Concrete doesn't want to join them because he fears it will personally backfire on him, thanks to his high-profile status.

The tale mixes suspense, humor, sexual tension (not Concrete's, for once), betrayal and an examination of the issues—but it will be painless, Chadwick promises. "I'm definitely in the green [environmental] camp, but I'm trying to give the loggers a fair shake too," he says. Fans of Chadwick's delineation of natural wonders such as Mount Everest and the Atlantic Ocean won't be disappointed either. Later in the miniseries, for instance, Concrete jumps into the ocean to avoid being confronted by loggers on Vancouver Island. "Almost all of that issue takes place underwater, so we'll see a lot of Pugent Sound sea life," he says. "There are a few digressions during the story."

Each issue also features a cover by fellow Legend guy Geof Darrow and an episode in Chadwick's "100 Horrors" short-story collection. The first short story presents a dark turn on the legend of the knight who saves a fair maiden from a dragon. "I really see these as featuring macabre whimsy, rather than horror," he says.

—Big Picks written by Craig Shutt

If you like *Concrete: Think Like a Mountain*, Wizard recommends you read... *Cerebus*, *Hepcats* and *Omaha the Cat Dancer*, because each of these mature-type books presents some complex issues that truly make you think.

BIG PICKS

MORE PICKS

AMALGAM COMICS

MARVEL/DC Talk about yer "What if?" tales! This Amalgam line of 12 funky-sounding books features several incredibly bizarre combinations of superheroes from Marvel and DC. For the full skinny, check out page 22. So give a few of them a chance, like *Bruce Wayne: Agent of S.H.I.E.L.D.*, *Super-Soldier*, or even *Doctor Strangefate*. By a whole mess o' writers, artists, inkers, colorists and all that jazz. **$1.95 EACH**

AQUAMAN #20

DC COMICS Water fight!!!! And we ain't talkin' weenie li'l water guns, either. It's Aquaman vs. Ocean Master (who happens to have an entire undersea city supporting him) in a wet and wild one! But Aquaman's tag-team partner Garth (That li'l Aqualad wuss?) may just turn the tide (groan) of this one. By Peter David, Martin Egeland and Howard Shum. David says, "The Aquaman versus Ocean Master rivalry has been one of the linchpins of the entire Aquaman mythos. With all of the changes in the DC Universe, that got tremendously shaken up to the point where for a while, Ocean Master wasn't his brother and I had to do some real work to reestablish the tie between the two. This two-parter is the culmination of reestablishing the Aquaman/Ocean Master antagonism/rivalry, which will be one of the driving forces in issues to come. Plus, we have a long-awaited return of Aqualad, except don't call him Aqualad anymore." **$1.75**

AVENGERS #398

MARVEL When's the last time you heard "Avengers Assemble!" and actually recognized more than two Avengers? Yeah, it's been a while since the classic team's been around, but under new writer Mark Waid's wing, you better believe *Avengers* will once again become a definite "must read." This ish sees our heroes attacked individually by a villain who knows a little too much about Earth's Mightiest Heroes. By Mark Waid, Mike Deodato Jr. and Tom Palmer. **$1.50**

BATMAN #530

DC COMICS "The Deadman Connection," Part 1 (of 3). When Gotham City gets creepier than normal, Batman finds assistance from a certain dead guy. More specifically, Deadman! Good ol' Boston Brand possesses a corpse to help the Dark Knight deal with some really nasty stuff. By Doug Moench, Kelley Jones and John Beatty. Moench says, "About 400 years ago, when Pizarro and his *conquistadors* came and conquered the Inca Empire in Peru, before the last city fell, a number of Incans fled and escaped into the bowl of a dormant volcano. They eventually built a lost city, and it's been undiscovered to this day. *Until* these mercenaries happen upon this place, and now it's like Pizarro looting the Inca Empire is happening all over again. A shaman in the city actually sends the ghosts of these Incan mummies to the outside world for help, and of course, that's what brings in Deadman. Batman is on the trail of these stolen Incan artifacts, which are being fenced in Gotham. And he can't figure out what's going on, because there's nothing missing from any museums or any archeological dig sites." **$2.50 (ENHANCED COVER); $1.95 (REGULAR EDITION)**

AMALGAM COMICS

AQUAMAN #20

AVENGERS #398

CATWOMAN #33

BATMAN AND ROBIN ADVENTURES #6

DC COMICS Didja ever read any o' those silly tabloid newspapers? Y'know, the ones where Bigfoot's feastin' on the remains of some Boy Scout out in Iowa, or the story of the man born without a head? Well, there's one paper in Gotham that says Batman fired Robin, and now like 16 gajillion costumed clowns are parading around the city hoping to fill that empty sidekick slot. And when one of the "wanna-be" Robins is kidnapped, the lives of Batman and the real Robin are at stake. By Ty Templeton and Rick Burchett. **$1.75**

CAPTAIN AMERICA #451

MARVEL "Man Without a Country," Part 2 (of 4). With his own country turning its back on him, Captain America must assume a whole new identity! (Let's see, first there was Nomad, then The Captain...hmm...he's always wanted to be...Captain U.S.A.!) On a quest to clear his name, Cap (or whatever the hell he calls himself) must find Machinesmith, or the entire world may be sent into war! We still believe in ya, Cap! (And Mark and Ron too!) By Mark Waid, Ron Garney and Denis Rodier. **$1.50**

CATWOMAN #33

DC COMICS "Hellhound," Part 1 (of 3). Y'know, with a name like

MORE PICKS

that, you've gotta be expectin' a fun-filled love story. Yeah, right! Anyways, that Catwoman babe is in the midst of planning a major league heist, when she bumps into her arch-enemy, Hellhound! You'll recognize him as that guy who caused a world o' trouble for Ms. Kyle in last year's "Year One" *Catwoman Annual*. By Chuck "Claws" Dixon, Jim "Whiskers" Balent and Bob "Kibble" Smith. **$1.95**

DC VERSUS MARVEL #4 (OF 4)

DC COMICS It's the conclusion to one of the biggest events in comics history! Those two nutty supreme beings who started this whole mess are gonna have ta finish it! This issue sees an absolute end to their rivalry, as well as the fate of the Amalgam Universe (and the Marvel and DC Universes too!). And just how does this Access character fit into everything? By Peter David, Dan Jurgens, Claudio Castellini, Josef Rubinstein and Paul Neary. **$3.95**

DEATH BY CHOCOLATE

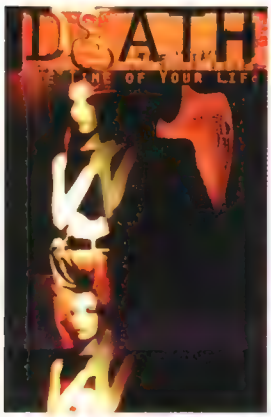
SLEEPING GIANT COMICS No, this isn't a comic about the coolest dessert you'll ever have. It's actually a really neat story about a chocolate shop owner who's accidentally turned into a creature made of living chocolate! Society rejects him ('cause people hate and fear anything different), and in turn he wages war on humanity. But why does the FBI want him so badly? Intriguing stuff by 1995's Xeric Foundation Award winner David Yurkovich. **$2.50**

DEATH: THE TIME OF YOUR LIFE #2 (OF 4)

VERTIGO/DC Things ain't too good for Foxglove. Yeah, she's rich and famous as a rock star, but she's havin' a real bad day. First her manager dies. Then her girlfriend disappears. And then (here's the doozy), some stinkin' magazine is gonna blab to the world that she's a lesbian. Looks like ol' Foxy's gonna have to follow Hazel to Death's cozy realm to sort her life out. By Neil Gaiman, Chris Bachalo and Mark Buckingham. **$2.95**

ELFQUEST: SHARDS #16

WARP GRAPHICS The final issue to this series sees some serious happenings! Looks like the Wolfriders have won the war (Thanks to Cutter, no doubt!), but as you know, in war there are no real winners, only losers. (Bart Simpson taught me that!) The Palace of the High Ones is flying high again in hopes of reuniting all the scattered elf tribes, but a number of familiar characters will never be the same again! By Richard Pini, Wendy Pini and Kathryn Bolinger. **$2.25**



DEATH: THE TIME OF YOUR LIFE #2

ELFQUEST: SHARDS #16

THE FLASH #113

FOOL'S HOLLOW #1

THE FLASH #113

DC COMICS Sigh. Wally's still not back. That's okay, we'll wait. In the meantime, the new Flash teams up with Linda to investigate a suspicious "ice age" that is threatening all of Keystone City. Hey, that Linda better not be two-timin' Wally! Oooh, that'd just make us real mad! By Mark "Flash Killer" Waid, Oscar "I just draws 'em that way" Jimenez and José "I gotta hit the can in a flash" Marzan Jr. **$1.75**

FOOL'S HOLLOW #1

COPPERVALE PRESS If you're a *Starchild* fan (and if you're not, you should be!), you'll definitely wanna pick up this 48-page special. The full-color story, entitled "Seasons," tells some wondrous magical tales starring the fine folks and creatures of Fool's Hollow and the Two Penny Inn. If ya like good stories and gorgeous art, check this puppy out! By James Owen and a host of other talented writers and artists. **$6.95**

GENERATION X #15

MARVEL Talk about your family reunions! When Synch heads home to his family, he tries to kill 'em all (thanks to Emplate's evil manipulations). So it's up to Generation X to stop him from offin' his parental units. Whatever the outcome, I'd bet the farm that Synch's gonna get his sorry ass grounded for the next decade! By Scott Lobdell, Tom Grummett and Mark Buckingham. **$1.95**

HEROES #1 (OF 6)

MILESTONE/DC Hey, neat! A new Milestone book! Now that the Shadow Cabinet's gone, Donner, Blitzen, Starlight, Payback and Iota need somethin' to do. Hmm…they could start a five-person wrestlin' team! Yeah, it'd be unprecedented! Well, unfortunately, they pass on the rasslin' deal, and instead join up with Static to form the Dakota Universe's very first public team of superheroes! Check 'em out as they fight the good fight against all sorts of worldwide threats. By Matt Wayne, Chriscross and Prentis Rollins. **$2.50**

MORE PICKS

IMPULSE #13

DC COMICS Matt Murdock shows up this issue and beats Impulse into submission with his billy club. Then Foggy jumps in with a bag of Oreos and…oh, sorry. There is some new daredevil running around town, but it's not *that* Daredevil. Some wacky showoff is loose in the city, and Impulse created him. Smart kid. Now it's up to the li'l speedster to catch his creation before things get real out of control. By Mark Waid, Humberto Ramos and Wayne Faucher. **$1.75**

INCREDIBLE HULK #441

MARVEL Question: Where do you hide the Hulk? Answer: In his very own title, silly. Following the events of "Ghosts of the Future," the Hulk is nowhere to be found. She-Hulk joins the search party as the hunt for ol' Greenskin begins. Plus, Betty writes her no-holds-barred biography in…"Hulk Fiction." By Peter "My lunch is green" David, Angel "My socks are green" Medina and Robin "It's not easy being green" Riggs. **$1.95**

LEGION OF SUPER-HEROES #80

DC COMICS Oh, Betty! This is the BIG one. The Ultimate Battle between the Legion and the Fatal Five hits an all-time high! What's worse, the entire galaxy's been turned against the Legionnaires. Nope, definitely not good. Great stuff by Tom Peyer, Tom McCraw, Lee Moder and Ron Boyd. Peyer says, "This was a fun issue to get to, because it's fun to write stories where things aren't what they seem. This is still like an entry-level book, and these kids are still just getting the team together. A good jump-on point for the book would be the zero issues [of *Legion* and *Legionnaires*]. If you go back to that point, you'll get the *whole* story. That's when *our* Legion of Super-Heroes started. If you don't want to read everything, I'd go back to *Legion of Super-Heroes* #72." **$2.25**

LEGIONNAIRES #36

DC COMICS Things go from bad to worse as the Legionnaires fall at the hands of the Fatal Five. And things don't look any peachier when some mysterious reinforcements show up. Also, Cosmic Boy's plan falls apart when the Espionage Squad collapses even

GENERATION X #15

THE INCREDIBLE HULK #441

AT A GLANCE!

A listing of the high-profile books shipping in March

Action Comics #721 (DC Comics) Lottery fever hits Metropolis, and Supes looks for the culprit behind all this "good luck." $1.95

Adventures of Superman #534 (DC Comics) Lord Satanus shows up, and the Metropolis DMN-drug problem gets real bad. $1.95

Amazing Spider-Man #411 (Marvel) Part 2 of "Blood Brothers" sends some thugs gunning for a superpowerless Peter Parker. $1.50

The Crow: Dead Time #3 (Kitchen Sink) The conclusion to this mini-series sees Joshua's soul brought across time to avenge his family's murder from 130 years ago. $2.95

Fire from Heaven #1 (Image) This crossover answers all the questions about the Gen-Factor and introduces Damocles and Sigma. $3.50

Gen¹³ #9 (Image) The kids team up with Lynch to save a converted Fairchild from Trance's grasp. $2.50

Gen¹³: Ordinary Heroes #2 (Image) The teens learn the origin of the destructive creature and must decide how and if to deal with it. $2.50

Grifter/Shi #1 (Image) Shi and Grifter join forces to stop Japan from entering a nuclear war. $2.95

Lady Death: The Odyssey #1 (Chaos!) Vandala sends a powerless Lady Death to a frigid wasteland ruled by Agony. $3.50

Sensational Spider-Man #4 (Marvel) Part 1 of "Blood Brothers" has Spidey's girlfriend reveal his secret identity! Plus, she's the daughter of Uncle Ben's killer! Bitch. $1.95

Spawn #46-#47 (Image) Tremor convinces Spawn to help him get revenge on Tony Twist, his creator. $1.95 each

Spawn/WildC.A.T.s #3 (Image) Spawn and the WildC.A.T.s meet future versions of Gen¹³ and the Black Razors as they prepare to take on Ipsissimus. $2.50

Spectacular Spider-Man #233 (Marvel) In the conclusion to "Web of Carnage," Spidey teams up with Cletus Kasady to stop the Carnage symbiote. $1.50

Spectacular Spider-Man #234 (Marvel) The conclusion to "Blood Brothers." Pete and Ben join forces to learn the secret of the skeleton and beat the Hobgoblin! $1.50

Spider-Man #68 (Marvel) Part 3 of "Blood Brothers" sees Spidey as a wanted criminal go up against the Hobgoblin. $1.95

Superman: The Man of Steel #56 (DC Comics) Bibbo (groan) gets a shot at the title, while the Big S discovers who's behind Metropolis' good luck. $1.95

Wolverine #100-#101 (Marvel) Wolverine might get his adamantium back, become one of Genesis' horsemen and help save Apocalypse. Plus, how does Elektra fit into everything? $3.95 (enhanced), $2.95 (regular)—#100; $1.95—#101

X-Factor #122 (Marvel) Sabretooth becomes an official X-Factor member! $1.95

The X-Files #16 (Topps) The conclusion to "Home of the Brave" sees an extremist survival group sentence Scully and Mulder to death. $2.95

X-Force #54 (Marvel) X-Force may be too late to save the X-Ternals from extinction. $1.95 W

MORE PICKS

before his scheme's begun. By Roger Stern, Tom McCraw, Jeffrey Moy and W.C. Carani. **$2.25**

POISON ELVES #11

SIRIUS ENTERTAINMENT Poison Elves? Geez, I hope it's not them li'l Keebler guys. I just polished off four sacks of Fudge Stripes. Anyhoo, Lusiphur's put in the hot seat when no one can find Lieutenant Lester. In fact, Morachi and Talon actually take Lusiphur to the mat over Lester's disappearance. By Drew Hayes. **$2.50**

ROBIN #29

DC COMICS It's pretty rough killing a god. And for some reason, it's even tougher to kill a mentally unbalanced one! Looks like ol' Maxie Zeus is back and he's got a new posse. This time he's hoping to reenact the oldest crime in the world. *And*, things ain't lookin' too cool for Tim and Ariana. (First Tom and Roseanne, now this?) By Chuck Dixon, Frank Fosco and Stan Woch. **$1.95**

SANDMAN MYSTERY THEATRE #38

VERTIGO/DC "The Mist," Part 2 (of 4). Betcha didn't know the Sandman was a big environmentalist, huh? Well, apparently he and Ted Knight both are, since they attend a conference on alternative energy sources. But at the show, Ted shows off some glowing metal alloy that he says he can convert into an infinitely rechargeable energy source. (Yeah, riiiiiiight.) Then everyone gets all starry-eyed. By Matt Wagner, Steven T. Seagle and Guy Davis. This one's recommended for you mature folks. **$2.25**

SIN CITY: THAT YELLOW BASTARD #2 (OF 6)

LEGEND/DARK HORSE When the man in the Yellow Hat pushes Curious George too far, everyone's favorite li'l monkey starts flingin' feces left and right. That yellow-hatted scum deserves it too! Anyway, hours-away-from-retirement Hartigan tries to finish off that one last case, but when he's truly outmuscled and outgunned, he resorts to lyin' in a BIG way. By Frank Miller. With tons o' violence and even cussin', you better believe this fine tale is for you mature readers. **$2.95**

LEGION OF SUPER-HEROES #60

LEGIONNAIRES #36

ROBIN #29

SANDMAN MYSTERY THEATRE #38

SUPERBOY #27

DC COMICS "Losin' it," Part 3 (of 6). It's part 3 of Superboy's quest to lose his virginity. Actually, Knockout's been arrested by Hawaii's Special Crimes Unit, and when the li'l S defends her, all-out war ensues and the two heroes are forced into hidin' from the law! By Karl Kesel, Staz Johnson and Doug Hazlewood. **$1.95**

SWAMP THING #166

VERTIGO/DC COMICS "Trial by Fire," Part 1 (of 6). Talk about your leave of absence! It's been about a year since anybody's seen Swamp Thing, and now the government has sent Jason Woodrue down to the Louisiana bayou to find Swampy. (Remember what happened the first time he went lookin' for Swampy, waaay back in issue #21?) But Swamp Thing may be beyond salvation, and John Constantine and the Phantom Stranger have their own agenda for the Earth Elemental. By Mark Millar, Phillip Hester and Kim DeMulder. Yep, this one's suggested for you mature plant people. **$2.25**

THOR #498

MARVEL What the hell's going on with all these gods nowadays? Odin's homeless. Thor is powerless. And Venus has grown a full beard! As Thor tries to contend with his mortalness, his old pal Hercules drops by to toss a few brewskis back and chew the fat. By William Messner-Loebs and Mike Deodato Jr. **$1.50**

TYRANT #5

SPIDERBABY GRAFIX Aww, there's nuthin' cuter than a li'l baby T-Rex. Except when it's chompin' away at your flesh. Well, baby Tyrant's getting the taste of his first spring (and plenty o' blood). But even though his momma's guarding the whole brood, one o' those nasty Eggsuckers invades the nest, and all-out chaos ensues in this dramatic story. Excellent stuff by Stephen R. Bissette. Bissette says, "The chapter is called 'Dreams and Bones,' and issue #5 is the central—and often quite violent—issue [in the current story arc], with the action revolving around the nest with the newborn babies there. That said, it's not so much blood and guts as real flesh and blood concerns. The action spills over into

MORE PICKS

the sixth issue. There will also be a special back-up feature I want to mention. I'm starting a two-part article which covers dinosaur pinball machines!" **$2.95**

UNCANNY X-MEN #332

MARVEL Those wacky X-Men head out to search for Logan after his big brouhaha with Genesis in *Wolverine* #100. But the thing is, Logan is so screwed up now (hey, the guy's been through the proverbial ringer in the past year or two), no one knows if he'll greet his teammates as friends or bitter enemies. By Scott Lobdell, Joe Madureira and Tim Townsend. **$1.95**

UNTOLD TALES OF SPIDER-MAN #9

MARVEL Hey, remember Batwing, that poor kid from *Untold Tales* #2 who had these big, gross batwings? Well, he's back, and Spidey tries to help him out by visiting Curt Connors. It don't take a genius to figure out what happens next! Yep, let's just say the Lizard's back and Spidey's in a heap o' trouble! By Kurt Busiek, Pat Olliffe and Al Vey. **99 CENTS**

WILDC.A.T.S #28

IMAGE Khera sucks! That's what the WildC.A.T.s think. I mean, c'mon, it's nothing like they thought it'd be, what with the whole Daemonite War being over for years, and the 'C.A.T.s not even knowing. So the original team makes its way back to Earth, but things here at home ain't too good either. The superhero bar called Clark's is bombed, and massive warfare breaks out, with the new WildC.A.T.s caught in the wrong place at the definite wrong time. By Alan Moore, Travis Charest and Troy Hubbs. **$2.50**

X-MEN #52

MARVEL That Mr. Sinister—he's one bad dude. (And he looks a lot like Colossus, don't he? Hmm...) Anyway, he's trying to spread deadly disease across the Earth with his mutating virus. So, it's up to the X-Men to stop a virus-carrying train from literally hitting Penn Station. Plenty of mutant antics by Mark Waid, Andy Kubert and Cam Smith. **$1.95** **W**

SIN CITY: THAT YELLOW BASTARD #2

UNCANNY X-MEN #332

UNTOLD TALES OF SPIDER-MAN #9

X-MEN #52

WHAT I'M READING

name: **Paul Dini**

occupation: **Writer of DC's *Batman Adventures: Mad Love*, writer/producer of "The Adventures of Batman and Robin" and the animated Superman series (slated for September)**

currently reads:

"*Hate*, always the high point of my monthly comics binge. I appreciate my own family more after each visit with the Bradleys. I love Jeff Smith's work on *Bone* and can't wait for Frank Miller's next *Sin City* series. I'll pick up anything by Robert Crumb, including his great—and finally available on CD—"Cheap Suit Serenaders" albums. Don Rosa's *Life of Uncle Scrooge* is fun, and Gladstone's been keeping me happy with their beautiful reprints of the classic Carl Barks duck stories. High adventure and comic melodrama enacted by waterfowl. You can't beat it."

***Wizard*, by staying in touch with hundreds of retailers throughout the country, keeps a close eye on the country's hottest back issues. Here are February's hottest back issues.**

TOP 10 COMICS

1. THE X-FILES #1

WRITER: Stefan Petrucha ARTIST: Charles Adlard

This Topps comic based on the hottest Fox sci-fi show since "Misfits of Science" (Hey, it was a great show! Aw, c'mon...) is back in the number one hot spot! In case you've had your head stuck someplace dark and unwashed this past year or so, "The X-Files" stars those two bumbling detectives (just like Don Knotts and Tim Conway in "The Private Eyes," another quality filmatic achievement) Scully and Mulder, who continue to search for UFOs and stuff. The funny thing is, these two nitwits can never cough up enough evidence for their theories to hold any water. So in the end, Mulder looks like a big goofball, and blows any chance he has of baggin' that Scully broad.

2. LADY DEATH #1

WRITER: Brian Pulido ARTIST: Steven Hughes

For somebody who's supposed to be dead, this white-faced controller of the Realm of the Dead (Hey, that'd look swell on a résumé!) has a longer shelf life than a box of Twinkies, which is pretty impressive, seeing as how Twinkies, next to cockroaches and polybagged copies of *X-Force* #1, are the only things that will survive the impending nuclear holocaust. Anyway, while the market is choked with Bad Girl comics, L.D. still leads the pack, outdistancing even fan-faves like Shi, Vampirella and Dawn. Why? Aside from the star's, um, testosterone-invigorating body configuration and itty-bitty li'l...costume, *Lady Death* offers pretty neat comic stories and clean, uncluttered art.

3. GEN^{13} #1 (MINI-SERIES)

WRITERS: Jim Lee & Brandon Choi
ARTISTS: J. Scott Campbell and Alex Garner

Y'know, everyone says 13 is an unlucky number. Yeah, those poor, half-naked if they were guys/all naked if they were girls victims of Jason's from the "Friday the 13th" flicks weren't so lucky, but what about the Munsters? They lived on 1313 Mockingbird Lane, and they always seemed pretty happy. Heck, you couldn't knock that grin off Herman's face with a bat. And then there's the whole Gen^{13} bunch, who've gotta be ecstatic, seein' as how this comic came out two years ago, and is still high on everyone's hot lists! Chronicling the lives of five heroes trying to cope with their mutant powers and the trials of teenage life, this series was executed with fun writing and some of the industry's best art.

NUMBER THREE

NUMBER FOUR

4. PREACHER #1

WRITER: Garth Ennis
ARTIST: Steve Dillon

Hello! Where the hell did this book come from? The tale of Jesse Custer and his quest for God (physically, not spiritually) is bringing in more and more converts every day. Aided by his ex-girlfriend Tulip and an Irish vampire named Cassidy, *Preacher* may well be the cure Vertigo needs, now that *Sandman* has ended. Caution: This title contains some of the sickest scenes you'll ever see in a comic, including a rudeness of a most severe nature being administered to an armadillo, *but* it's also one of the coolest and funniest books you'll ever see. Just pray your local comic shop's got a copy!

NUMBER FIVE

5. SHI #1

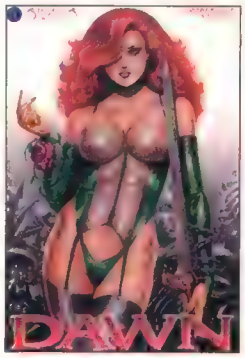
WRITERS: William Tucci and Peter Gutierrez
ARTISTS: William Tucci and Barry Orkin

"The Tooch." That's what we like to call that li'l Billy Tucci fella. Sounds kinda like some weird mafia hitman, don't it? "Hey, Mario, this job's too big for us. Send for…the Tooch." He's just this comic artist/writer guy, though, but his book, *Shi*, is and has been one of the hottest comics on the market. It chronicles the adventures of Ana Ishikawa, a powerful master of the many Japanese arts of war who is forced to battle her fellow warriors to survive. Sound neat? It is. Check it out.

6. DAWN #1

WRITER: Joseph Michael Linsner
ARTIST: Joseph Michael Linsner

It's getting tougher and tougher to write different stuff about these freakin' Bad Girl books every month, but hey, you keep makin' 'em hot and we'll keep writin' about 'em. Take Dawn, for instance. Hot babe. Red head. Runny mascara. Tight duds. Amazing body. Religious connections. Several aliases. Unlimited powers. Perceptive observer. Helps humans. Solid smarts. Loyal boyfriend. Fierce enemies. Exciting adventures. Definitely one Bad Girl worth reading about!



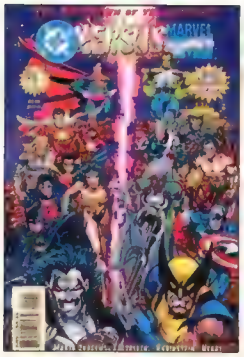
NUMBER SIX

NUMBER SEVEN

7. ANGELA #1

WRITER: Neil Gaiman
ARTIST: Greg Capullo

Now, who'da thunk that one of the stars of "Who's the Boss?" would get her very own comic *and* it'd make it to the Top 10? Angela tries to bake a cake, but when Tony sees the mess she made in the kitchen, the fur really starts to fly. And just wait for the spinoff *Samantha*, which details the struggles of a college freshman who can't escape the hypnotic tyranny of her ex-boxer father. Suggested for mature readers.



NUMBER EIGHT

8. DC VERSUS MARVEL #1

WRITER: Ron Marz
ARTISTS: D. Jurgens, J. Rubinstein, C. Castellini and P. Neary

Even with its high $3.95 cover price (Lower the paper quality to standard fare, no glossy cover and charge less next time!), fans couldn't get enough of this huuuuuge crossover. Seeing Batman take on Bullseye, Robin put the moves on Jubilee and tons of other cross-company meetings finally gave fans (both young and old) what they wanted for years. There's no secret as to why this issue jumped to the Top 10. No low print runs, origins or variant covers. Just great characters fighting even greater characters that they never could fight before.

9. THE X-FILES #2

WRITER: Stefan Petrucha
ARTIST: Charles Adlard

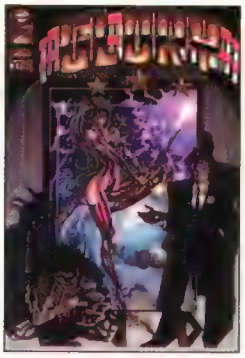
Hey! It's *X-Files* #1 again! Dammit, somebody get that damn *Wizard* Copy Editor and stick a size 9 in his…oh, wait, this is *X-Files* #2. Hey, you can't blame us for getting confused—alla these *X-Files* covers look the same. Don't get us wrong—they look cool, but geez, how many times can you draw Scully and Mulder with big pasty heads looking like Scooby and Shaggy after they've seen the groundskeeper dressed as the Miner 49ers ghost?

NUMBER NINE

10. GLORY #1

WRITER: Jo Duffy
ARTIST: Mike Deodato Jr.

Can't…do it. Can't…write about…another…chick…with a…killer…rack. Ah, heck, it's our last listing this month, so here goes: There's this chick named Glory who's this superpowered heroine in *Brigade* with some excellent stories thanks to Jo Duffy's great writing which feature plenty of demons and scumbags and cool friends of hers with superpowers, not to mention this series gives us a closer look into Glory's personal life, seein' as how it's her own series and all. Whew.



NUMBER TEN

THE NEXT TEN

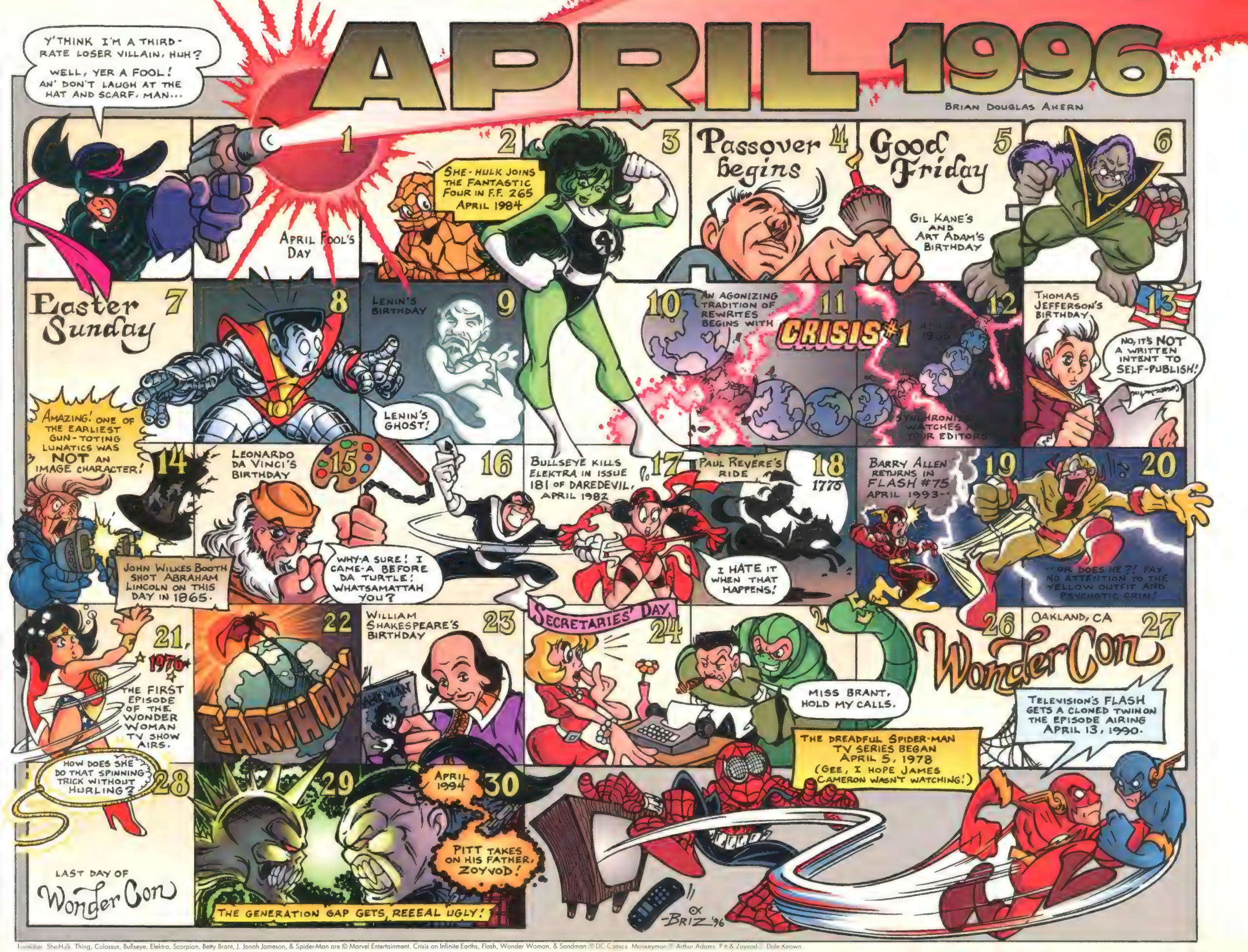
THE NEXT 10 HOT BOOKS AND THE COMPANIES THAT MAKE THEM

11. SPAWN #9 IMAGE
12. WOLVERINE #75 MARVEL
13. X-MEN ALPHA MARVEL
14. VENGEANCE OF VAMPIRELLA #1 HARRIS
15. THE MAXX #1 IMAGE
16. ASH #1 EVENT
17. GENERATION X #1 MARVEL
18. SPAWN #1 IMAGE
19. LADY DEATH: B.H.A.H. #1 CHAOS!
20. LADY RAWHIDE #1 TOPPS

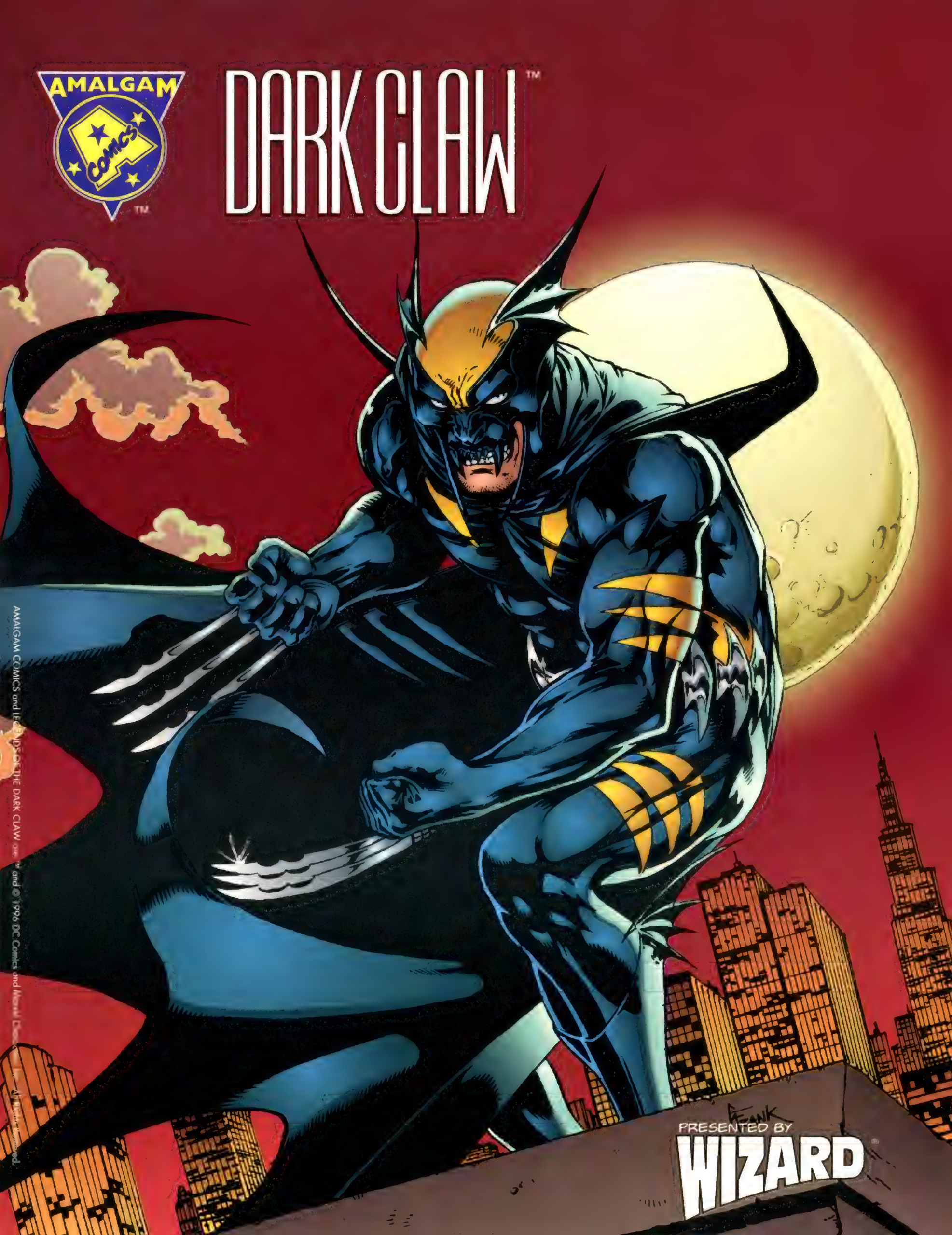
CHROMIUM
If you're looking for the HOTTEST card and comic collectible...
IT'S GOT TO BE CHROMIUM!
Catch CHROMIUM® action every month in Wizard or ask your Hobby Dealer for upcoming product releases featuring CHROMIUM® technology.
Look for ClearChrome®, HOLOChrome®, Embossed, Double Sided, Laser Cut and Glow in the Dark CHROMIUM limited edition trading cards in upcoming issues of Wizard.

APRIL 1996

BRIAN DOUGLAS AHERN



Footkiller: She-Hulk, Thing, Colossus, Bullseye, Elektra, Scorpion, Betty Brant, J. Jonah Jameson, & Spider-Man are © Marvel Entertainment. Crisis on Infinite Earths, Flash, Wonder Woman, & Sandman © DC Comics. Monkeyman © Arthur Adams. Pitt & Zoyvod © Dale Keown.



AMALGAM COMICS and LEGENDS OF THE DARK CLAW are ™ and © 1996 DC Comics and Marvel Comics. All rights reserved.

by Jon Warren

WHAT'S UP?

Is *Bone* going up? Is *Spawn* still hot? Should you buy a Golden Age or Silver Age book? Are back issues a better investment than new books? These are the things you really want to know. Take a look at this month's price guide for the latest on these questions and more—your worldly Wizards of all that is comics have the answers for you. We've talked to retailers, conferred with our on-top-of-the-market board of VIP advisors, tabulated the surveys from our nationwide retailer network, and distilled it all into this month's guide. So, for the latest on the state of the comics market, read on.

MARVEL VS. DC STILL ROCKING

This major mini-series pitting the two universes against one another is really turning into a scorcher. Jeff Daugherty, manager of All About Books and Comics in Phoenix, Ariz., said that at his store, they keep selling out of issue #1 and #2. Heck, look at what you get for your money and it's easy to see why: You've got Batman and Robin ganging up on Bullseye, Captain America stomping Bane and Daredevil whupping Riddler's butt in issue #1. And in issue #2, you've got Aquaman thumping Sub-Mariner, Thor knocking out Captain Marvel and the friggin' Kingpin buying out the *Daily Planet*! Then Wolverine rips off the Batmobile! What else can happen?

Jeff's not the only one laughing with glee at this title's selling pace; retailers everywhere report impressive sales, and fan interest is very high—even though the cover price is $3.95 (considered pricey for some fans) and the overall market for new comics sales this winter can only be described as sluggish. No one we spoke with is getting over cover price for these two so far, though, 'cause re-orders have been no problem as of yet.

The *Marvel vs. DC* series is setting off expected explosions in the market

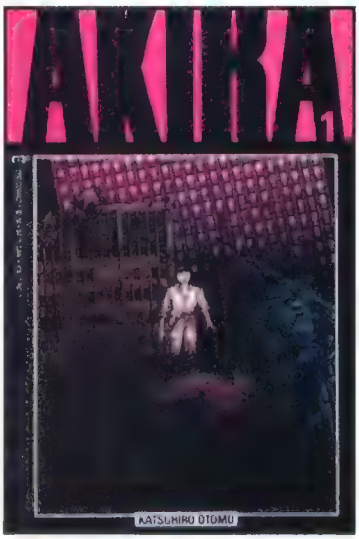
The Quick List — What's Hot in the Comic Book Market

• **AKIRA**—This one absolutely rules the manga market; collectors are snapping up back issues like nobody's business. Issue #1 moved up to $20; #2 to $11; #3 to $9.

• **AMAZING SPIDER-MAN**—Issue #1 moved up to $16,500; many other early issues followed suit. High-grade issues have become scarce on the market and retailers are reporting strong demand.

• **ANGELA**—The Special Edition that came bagged with *Spawn* #32 is a hot item, moving up to an amazing $35 this month.

• **ANIMAL MYSTIC**—Strong collector interest in the penciling work of new hot talent The Dark One, plus a steamrolling interest in the small press market, caused upward movement in the prices of this small press leader. Issue #1 moved up to $35, the #1A signed and numbered edition moved up to $65, and #2 jumped to $35; others



soared up as well. Check out the special editions and second printings listed in the guide for the first time this month.

• **CAPTAIN AMERICA**—Issues #444-#448 are hot, especially #444 (currently at $4); there's still strong demand and indications of more price movement to come, but prices on this newly successful series remain stable this month.

• **CRY FOR DAWN**—There's incredible strength in this title; low print runs and lots of collector interest spell upward price movement. Issue #1 went up to $160; #2 to $80; and #3 to $60; other issues climbed up as well. Keep watching this one.

• **FANTASTIC FOUR**—Issue #1 blasted its history-making way up to $15,000, and many other early issues followed its lead, most likely due to Jim Lee's

continued on page 102

HOT FOR PREACHER

What is it about this DC/Vertigo title that has fans going ga-ga? We believe it's the in-your-face story and art, but many retailers are baffled by its popularity. Rich Conley at Heroes and Fantasies in San Antonio, Texas, said he isn't sure why, but added, "All I know is that I've got a waiting list for issue #1, and the last one I sold went for $25. Guys on the 'Net are paying $15 to $20 each for issue #1 for resale." Okay, *Preacher* fans, go and tell your local retailer what the big deal is.

WIZARD'S TOP TEN HOTTEST WRITERS

Al Ortega
Neil Gaiman
Sandman

Al Ortega
Peter David
Hulk, Aquaman, Marvel vs. DC

Al Ortega
Kurt Busiek
Astro City, Untold Tales of Spider-Man

Bob Martin
Mark Waid
Captain America, X-Men

J. Schuyler
Ron Marz
Green Lantern, Marvel vs. DC

J. Schuyler
Scott Lobdell
Generation X, Uncanny X-Men

Chuck Dixon
Robin, Detective Comics

Al Ortega
Garth Ennis
Preacher; upcoming: Hitman

Karl Kesel
Adventures of Superman, Superboy

Al Ortega
James Robinson
Starman

WIZARD'S TOP TEN HOTTEST ARTISTS

Al Ortega
Todd McFarlane
Spawn

Gabe Palacio
Joe Madureira
Uncanny X-Men

J. Scott Campbell
Gen[13]

Al Ortega
Jim Lee
Gen[13]*; upcoming: Fantastic Four*

Billy Tucci
Shi

Joe Linsner
Dawn

Al Ortega
Joe Quesada
Ash

Greg Capullo
Spawn

Al Ortega
Alex Ross
Astro City; upcoming: Kingdom Come

Al Ortega
Frank Miller
Upcoming: Sin City: That Yellow Bastard

WIZARD'S TOP TEN HOTTEST WRITERS AND ARTISTS LISTS ARE DERIVED FROM A NATIONWIDE RETAILER SURVEY.

WIZARD'S UP & COMING CREATOR

PAT OLLIFFE

Garnering praise for his artwork on Marvel's popular *Untold Tales of Spider-Man*, Pat Olliffe's style remarkably combines the clean, eye-friendly Spider-look of the hero's early artists with a new, fresh '90s feel. Says Kurt Busiek, *Untold*'s writer: "His storytelling is very clear and modern-looking, and he has a firm grasp of the character. He's also a storytelling collaborator in every sense of the word; he brings my stories through visually better than I could've imagined."

continued from page 101

The Quick List

jumping on board the title—and making it very watchable—this summer.

• **I, LUSIPHER**—Another hot small press title, this one became *Poison Elves* after issue #10. Its prices moved up across the board this month, on a foundation of hot demand from collectors; issue #1 notched up to $40; #2 to $35; #3 to $40; and #'s 4-5 to $30; others went up as well.

• **JOHNNY THE HOMICIDAL MANIAC**—This decidedly strange title from Slave Labor is gaining some recognition among small press collectors; it debuts in the guide this month—with issue #1 at $4 and #2 at $3—and might be one to watch.

• **LADY DEATH**—The hot mama of the Bad Girls remains hot with collectors, but not enough to push prices higher than current price guide prices.

• **MILK AND CHEESE**—The cream rises to the top—what can we say? Issue #1 rose to $20; other issues are hot as well (But doesn't heat curdle milk?).

• **POISON ELVES**—Also see *I, Lucipher*. Both series of *P.E.* are moving fast, with collectors snapping up back issues big-time. All issues are up across the board.

• **PREACHER**—Possibly the hottest back issue title in all of comics right now. Fans are becoming ravenous, and retailers can't restock fast enough. Talk about hard-to-find and easy-to-sell—this one fits the bill! All issues went up in the price guide for the second straight month. It's getting to be a habit, folks.

• **SANDMAN**—Another hot Vertigo title. Issue #1 moved up to $70; #2 to $38; #'s 3-4 to $30. Many other issues in the series flew up as well, and continued strong demand bodes well for the future, even though the series itself has ended.

• **SHI**—A hot leader in the Bad Girl genre, this title remained level at current price guide prices. Retailers report steady sales at current prices.

• **STAR WARS**—The Force is certainly with all titles dealing with this classic movie. Fans are looking forward (way forward) to the new films, with the result that all the SW comics are hot. Leading the way is the original Marvel series that began way back in 1977. Prices here moved up across the board. Sample prices: #1 to $40; #1A, the rare variant, jumped up to $395; #2 to $20; #3 to $15; #'s 4-6 to $11. Hope you've got some of 'em, Jedi Collectors!

MARKET WATCHERS

Letters to the Price Guide

We can't print all the letters we get, so if you want an answer to your question, please send a self-addressed stamped envelope along with your letter. We still can't guarantee an answer, but you'll have a much better chance of getting a response.

Q: I've heard that some comic bags contain acids that turn the comics yellow with time. So how can you tell which bags are acid-free and which aren't? And what are the major differences? Also, is there any particular reason comic boards are laminated on one side?

—Eric Ducos, Queens, NY

A: Two types of plastic bags are commonly used in the comics business: polyethylene and polypropylene. Polypropylene is the clearer, thinner bag. Both are made from petroleum (oil), and after storing your comics for many years in either type, the oils in the bag will seep into the paper, causing it to yellow. Don't panic; it takes many years for this to happen. Both types have this seepage problem, so neither is really better than the other. Just make sure that you change your bags after a long period of time (10 years or so). An alternative (although it's more expensive) is to use Mylar bags, a product made by DuPont that the Library of Congress itself uses for its valuable documents.

The reason one side of many types of backing boards is shiny is that they have a thin coating of a buffering compound that supposedly reduces the amount of acid that gradually seeps from the board into the comic book. I don't know if it works or not, but it couldn't hurt.

Q: I have a copy of *Uncanny X-Men* #281, but I'm not sure whether it's the $11 or the $1 copy; I'm not sure what your price guide means by "Red Logo." Do you mean the word "X-Men?" Or one of the two phrases "A Mutant Milestone" and "A New Team is Born?"

—Cyrus Downey, Junction City, OR

A: A logo is the title of a book in fancy lettering, so "red logo" would mean that the title part of the cover—in this case, "The Uncanny X-Men"—would be red. For *UXM* #281, the white logo version is the first printing, worth the hefty $11.00.

Q: I have copies of *The Tick* #1 and #2, but don't know if they're the "special editions." How can I tell?

—Jon Fulks, Scottsdale, AZ

A: The Tick Special Editions are easy to identify, 'cause right there on the front cover, they say "Special Edition;" the regular #1 and #2 do not.

Q: Why don't you put *Gen^{13} Rave* in your price guide?

Jason White, Plymouth, MI

A: *Rave* was a $1.50 cover price book that was sort of a "who's who" of the hugely popular *Gen^{13}* characters. We've duly added *Gen^{13} Rave* to our price guide as of last issue; it's worth about $5.

I hate to say it, dear friends, but it's time to go. We'll be back next month with more of the answers that you need, and we have!

—Jon Warren
The Market Watcher

Got questions? Send 'em to:
Market Watchers
c/o Jon Warren
P. O. Box 2512
Chattanooga, TN 37409
Or send e-mail directly to the guy himself:
JonRWarren@aol.com

SILVER AGE IS ALIVE AND WELL

What's with the Silver Age market this month? Lots! Retailers who specialize in this segment of the market report stronger-than-ever demand for both Marvel and DC Silver Age issues, especially key issues, first appearances and origin issues in top condition. Check out this month's price guide; it went bonkers on Silver Age. Including loads of price movement on major Marvel and DC titles; the biggest movers on the DC side are *The Brave and the Bold* and *Showcase*, both mega-titles for DC Silver collectors. In Marvel, big moves in *Amazing Spider-Man* and *Fantastic Four* led many other Silver Age Marvel titles towards higher value ground. As Steve Fishler of New York City's Metropolis Comics said, "Don't let anyone kid you—the Silver Age market is alive and well."

Showcase #4 runs away with one of the month's largest value jumps

JUMPS OF NOTE

The biggest jumps in value this month hit Silver Age Marvels and DCs, especially *Amazing Fantasy* #15, the first appearance of Spider-Man, which moved up to $22,500, and *Showcase* #4, the first appearance of the Silver Age Flash, which moved up to $22,000. *Vampirella* #113, the scarce last issue published in 1988 by Harris Comics, leaped all the way to $75 this month. Looks like these three'll be jumping for a while! W

Jon Warren is sure that Wilt Chamberlain could whip Bill Russell's butt any time, any place, playing one-on-one.

WIZARD TOP 100

The highest-ordered comic books for the month of JANUARY.

Compiled by the *Wizard* Price Guide staff, and working off the data supplied by comic book retailers across the country, the following is a listing of the highest-ordered comics for January. Check out the column on the right for an explanation of this month's rankings. **(CE=Collector's Edition)**

Marvel versus DC #2

1. **Marvel versus DC #2 (Marvel/ DC)**
2. X-Men #50 CE (Marvel)
3. Uncanny X-Men #330 (Marvel)
4. Wolverine #99 (Marvel)
5. Spawn #43 (Image)
6. Spawn #42 (Image)
7. Gen[13] #8 (Image)
8. Spawn/WildC.A.T.s #1 (Image)
9. Generation X #13 (Marvel)
10. X-Man #13 (Marvel)
11. X-Force #52 (Marvel)
12. X-Factor #120 (Marvel)
13. Cable #29 (Marvel)
14. X-Men: Unlimited #10 (Marvel)
15. Storm #2 (Marvel)
16. Excalibur #95 (Marvel)
17. X-Men: Askani'Son #2 (Marvel)
18. Amazing Spider-Man #409 (Marvel)
19. Sensational Spider-Man #2 (Marvel)
20. Sandman #75 (DC)
21. Spider-Man #66 (Marvel)
22. Spectacular Spider-Man #232 (Marvel)
23. Tomoe #0 (Crusade)
24. X-Nation 2099 #1 (Marvel)
25. Batman #528 (DC)
26. WildC.A.T.s #26 (Image)
27. Superman #110 (DC)
28. Action Comics #719 (DC)
29. Detective Comics #695 (DC)
30. Adventures of Superman #533 (DC)
31. Superman: The Man of Steel #54 (DC)
32. Incredible Hulk #439 (Marvel)
33. Professor X and The X-Men #5 (Marvel)
34. The X-Files #14 (Topps)
35. S. Wars: Heir to the Empire #4 (D. Horse)
36. Batman: Shadow of the Bat #48 (DC)
37. WetWorks #14 (Image)
38. Superman: The Man of Tomorrow #4 (DC)
39. Robin #27 (DC)
40. Batman: Legends…Dark Knight #81 (DC)
41. Pitt #10 (Full Bleed)
42. S. Wars: Tales…Jedi—S. War #6 (D. Horse)
43. Avengelyne: Deadly Sins #1 (Maximum)
44. Catwoman #31 (DC)
45. Cyberforce #19 (Image)
46. Azrael #15 (DC)
47. Spider-Man: The Final Adv. #4 (Marvel)
48. Spider-Man Team-Up #2 (Marvel)
49. Robin #26 (DC)
50. Avengers #396 (Marvel)
51. Captain America #449 (Marvel)
52. X-Men 2099 #30 (Marvel)
53. Thor #496 (Marvel)
54. Wonder Woman #107 (Marvel)
55. Fantastic Four #410 (Marvel)
56. "21" #1 (Image)
57. Azrael #14 (DC)
58. Team 7 III: Dead Reckoning #1 (Image)
59. Venom: Along Came a Spider #3 (Mar.)
60. Catwoman #30 (DC)
61. The Maxx #22 (Image)
62. Green Lantern #72 (DC)
63. Amazing Fantasy #18 (Marvel)
64. Untold Tales of Spider-Man #7 (Mar.)
65. The All New Exiles #4 (Malibu)
66. Batman: Scar of the Bat (DC)
67. Grifter #9 (Image)
68. Superboy #25 (DC)
69. Phoenix Resurrection: Aftermath (Mal.)
70. Iron Man #326 (Marvel)
71. Glory #9 (Image)
72. Spider-Man 2099 A.D. #41 (Marvel)
73. Flash #111 (DC)
74. Backlash #16 (Image)
75. Maximage #2 (Image)
76. Green Goblin #6 (Marvel)
77. Black Ops #1 (Image)
78. Man-Bat #2 (DC)
79. Sovereign Seven #9 (DC)
80. StormWatch #32 (Image)
81. Daredevil #350 (Marvel)
82. Silver Surfer #114 (Marvel)
83. Extreme Destroyer Prologue (Image)
84. Youngblood #4 (Image)
85. Tarzan vs. Predator…E.C. #1 (D. Horse)
86. Extreme Destroyer Epilogue (Image)
87. Deathblow #24 (Image)
88. New Warriors #69 (Marvel)
89. Preacher #12 (DC)
90. Vamps: Hollywood & Vein #2 (DC)
91. Evil Ernie: Straight to Hell #4 (Chaos!)
92. Cybernary #3 (Image)
93. Punisher #5 (Marvel)
94. Aquaman #18 (DC)
95. Ultraforce/Spider-Man #1B (Malibu)
96. Vampirella of Drakulon #1 (Harris)
97. New Man #1 (Image)
98. Fantastic Four 2099 #3 (Marvel)
99. What If? #83 (Marvel)
100. GI Joe #2 (Dark Horse)

AT THE TOP:

Marvel versus DC continues to lead the market pack this year. Retailers keep stocking up on each issue of this huge mini-series, as the fanpeople can't get enough of watching their dream battles actually happen. Another X-Men event—their second series' fiftieth issue, which brought new X-foe Post to town—trailed the Marvel/DC book, but would've been #1 at any other time. Spawn proved his sales power in January by placing a whopping three books in the Top 10 (including his WildC.A.T.s crossover, which should help Jim Lee's team grab even more readers). *Sandman*'s farewell issue clocked in at its highest rating ever: #20. Will *The Dreaming*, bringing back Neil Gaiman's beloved world in April, and February's Death sequel sell as enormously well? Time will tell…

IN THE MIDDLE:

Tomoe #0—the first major non-*Shi* project from Billy Tucci's Crusade Entertainment—hit *Shi* numbers, even though Tucci isn't the artist or writer on this mini-series. *X-Nation 2099* #1, yet another new X-title from Marvel (this one stars, in effect, the Generation X of the future), finished at only #24, probably due to its high cover price ($3.95 for 32 pages) and the fact that it's a 2099 book. Retailers aren't taking risks on the struggling 2099 line, which is nearing cancellation. Dale Keown's *Pitt* has been enjoying some newfound success since Keown brought it under his Full Bleed Studios.

IN THE SECOND HALF:

Captain America leads off the second half in its highest ranking in years, as Mark Waid and Ron Garney have carried multitudes of new readers to the title, even before Rob Liefeld takes it over this summer. Malibu's getting a kiss of life before dying, with its hot *Exiles*, *Phoenix Resurrection* and *Ultra-Force/Spider-Man* books. Tarzan, of all heroes, hit #85 this month, thanks to his new Dark Horse series' still-popular co-stars, the Predators. DC's *Aquaman* is hooking new readers and reaching new heights with Peter David and Marty Egeland's exciting work.

ATTENTION COMIC BOOK RETAILERS:

If you're a retailer who would like to participate in our compiling of the Wizard Top 100 (and be a candidate for special prizes), please write to us at the address below.

Top 100 Coordinator
c/o Wizard Press
151 Wells Ave.
Congers, NY 10920-2064
or e-mail us at: WizardTGTC@aol.com

GRADING GUIDE

Here are some of the more common defects

1 ARRIVAL DATE
Arrival dates may be written in pencil or ink, or ink-stamped on the cover of the comic. Though rare with new comics, prior to 1980, cover dating was common. Arrival dates are considered to be a minor, not a major, defect.

2 CHIPPING
Small flakes missing from the edges of the front or back cover of a comic. Depending on the size and quantity, cover chips can be a major defect. One or two tiny chips are allowed even in grade, such as VF or VFNM.

3 PIECE MISSING
A major defect, unless the missing piece is tiny. In this example, a large piece is missing from the corner of the front cover.

4 CORNER CREASE
Corner creases occur when the front or back cover of a comic is folded over. A tiny fold is only a minor defect. In this example, however, the crease is 1/2" long, making it a major crease. The longer the crease, the more it devalues the comic.

5 COVER CREASE
This crease emanates from the center edge of the comic, and is frequently the result of the book having been folded during a subscription mailing. Once again, the longer the crease, the more it devalues the book.

6 DISTRIBUTOR INK
Newsstand distributors used to spray the top edge of comics with ink to code the arrival date of the books. Sometimes the amount of ink that bleeds down on the cover is minor. Other times, it's a mess. The more ink on the front cover, the more it devalues the book.

7 SPINE ROLL
Improper storage causes this defect. When comics are stacked one on top of the other in an uneven manner for a while, the spines become rolled. Folding the front pages to the back while reading can also cause spine rolls.

8 STRESS CREASES ON SPINE
Caused by careless handling and improper storage. The more a comic is bent back and forth along the spine, the more tiny little creases will appear.

9 MOISTURE STAIN
When you spill soda on your comics or use 'em as coasters, your books will have moisture stains. This example shows a moisture stain in the center only, but any kind of moisture stain (unless VERY small) is considered a major defect.

10 STAPLE PULL
Repeated reading of your comics can cause this defect. The act of turning the pages puts a strain on the stapled area of the book, and can cause creases and tears on the spine over a period of time.

11 SUN SHADOW
Keep 'em out of direct sunlight! A sun shadow is the result of partially exposing a comic book to direct sunlight for an extended time. A similar defect is the dust shadow, which occurs when the outer edges of improperly stored comics become soiled from the accumulation of dust. In either case, consider it a major defect unless the area affected is very small.

12 TAPE PULL
This defect frequently occurs when tape gets stuck on a book's cover while you are removing it from its plastic bag, or placing it back in. Bummer. It's an unsightly defect, and seriously devalues the book. If it was NM before the pull, knock it down to Fine after the pull.

V.I.P. RETAILERS

Bruno Andreacchi
B.A.'s Comics &
Nostalgia
121 Oxford St. East
London, Ontario, Canada
N6A 1L1
(519) 439-5336

Peter Back
Grafik-X
P.O. Box 895
Westwood, NJ 07675

John Dickson
Pages Heroes
2040 Fort Hood Rd.
Killeen, TX 76541
(817) 628-1575

William Christensen
Comic Cavalcade
9 Triumph Drive
Peoria, IL 61615
(217) 694-2211

John Chiarenza Jr. &
Bruce Elsworth
Pages Comics
213 E. State Rd. #1
Pleasantville, NJ 08232
(609) 587-8878

Jim Cohen
Collector's World
235 Muddy Branch Rd.
Gaithersburg, MD
20878
(301) 840-9729

Mark Cooley
Heroes & Fantasies
1100 Nacogdoches Rd.
San Antonio, TX 78216
(210) 340-0074

Keith Contorino
Contorino's Comics
2624 Greene's Lane
Powder Springs, GA
30073

Carol Denbow
Star Clipper Books
8143 Delmar Blvd.
St. Louis, MO 63130
(314) 725-9110

Mike Diamond
Comic Page
8 West Camden Ave.
Moorestown, NJ 08057
(604) 778-4332

James Elkins
Comic Connection
2128-C Fort Campbell
Blvd.
Clarksville, TN 37042
(615) 572-9588

Conrad Eschenberg
Dimension Comics &
Original Art
Rt. 1 Box 204-A
Cold Springs, NY 10516
(914) 265-2649

Steve Fishler
Metropolis
7 West 18th St.,
4th Floor
New York, NY 10011
(212) 627-9691

Rick Fragge
Collectors World
5751 Nolensville Rd.
Nashville, TN 37211
(615) 333-9158

Don Gallo & Tom Fish
Frontline Collectibles
577 Mamaroneck Ave. #9
Port Chester, NY
10573
(914) 478-4676

Alan & Marsha Gerow
Alternate Worlds & Comics
517 E. Camelback
Phoenix, AZ 85012
(602) 271-0753

Dave Griffith
Book Busters
2710 Northwest Ave. #F-1
N. Charleston, SC 29406
(803) 569-0826

Brent Hilsz
Comics Experience
305 Grenoble
San Francisco, CA
94117

Frank Hoang &
Nathan Rajeev
Legend's Comics
5101 Hinkleville Rd.
Kentucky Oaks Mall
Paducah, KY 42001
(502) 443-2678

Steve Huber
Galaxy Comics
3430 E. Main St.
Richmond, IN 47374
(317) 962-8239

Neil Johnson
Emerald City Comics &
Collectables, Inc.
9249 Seminole Blvd.
Seminole, FL 34642
(813) 398-2665

Jennifer Kahn
Wizard World
Rockland Center
51 E. Rt. 59
Nanuet, NY 10954
(914) 624-2224

Jon Lausch
Augusta Comics
1752 E. 116th St.
Carmel, IN 46032
(317) 848-7323

Robert Letscher II
Key Comics
P.O. Box 3855
Scottsdale, AZ
85271-3855
(602) 949-8499

Jack Mallette
Mallette's Village
Collectibles
P.O. Box 12827
Jackson, MS 39236
(601) 853-7317

Ed Manley
J & E CardsComics, Ltd.
9117A Bel Air Rd.
Baltimore, MD 21236
(410) 256-0500

Damon McCulloch
Comics & Comix
6135 Sunrise Blvd.
Citrus Heights, CA
95610
(916) 9[illegible]

Doug Meers
Comics Commerce
1153
E. Fremont Ave.
Sunnyvale, CA 94087
(408) 245-6275

John F. Moore III
Comix Etc.
100 Main Ave. NW
Suite 100
Hickory, NC 28601
(704) 327-4975

Jim Morgan
Grandslam Sportscards
Comics
3436 Williams Rd.
Fort Worth, TX 76116
(817) 244-7311

Rory Root
Comic Relief
2135 University Ave.
Berkeley, CA 94704
(510) 843-5002

John Rowoak
Comics Route
P.O. Box 330
Manchester, VT 05255
(802) 362-2298

Chris Rymer
The Card Connection
1888 Reed Rd.
Columbus, OH
43235-1996
(614) 792-1722

Tom Shea
TJ Collectibles
227 Main St.
Milford, MA 01757
(508) 473-5874

Steve Snyder
Central City Comics
1460 Bethel Rd.
Columbus, OH 43220
(614) 459-5045

Joel Thingvall
Nostalgia Zone
3149 1/2 Hennepin
Avenue South
Minneapolis, MN 55408
(612) 645-5950

Mark Thompson
Cold Cut Comics
5704 Calmar Ave. #1
San Jose, CA 95123

Greg White
Comic Books & Coll.
17 W. Monument Ave.
Kissimmee, FL 34745
(407) 870-0400

Nolan Wyatt
Golden Apple
7711 Melrose Ave.
Los Angeles, CA 90046
(213) 658-6047

RETAILER NETWORK

A-1 Book Exchange in St. Louis, Mo., Alan & Marsha Gerow in Phoenix, Ariz., All C's in Aurora, Colo., Alternate Worlds B's & C's in Hot Springs, Ark., B & D Comic Shop in Roanoke, Va.; Bailey's of Babylon in Babylon, N.Y.; Bali Book Store in Alphambra, Calif.; Barry's Collectors Corner in Grand Forks, N.D., Baseball Card World in Anderson, Ind.; Bert's Comics in Middletown, N.Y., Bill Parnell's in New Orleans, La., Black Hole Comix in Columbus, Oh. Bone Cellar Comics in Mansfield,Oh.; Book + Music Exchange in Louisville, Ky.; Book Trader in Minot, N.D., Bookman's Used Books in Flagstaff, Ariz., C & C Cards & Comics in St. Albans, W. Va., California Card Company in Elk Grove, Calif., Cards Coins & Comics in Davenport, Iowa, Clark's Comics in Hong Kong; Collector Edge in Hamilton, Ont.; Comic Alley in Monroe, Mich., Comic Corner in Las Vegas, Nev., Comic Den in Kew Gardens, N.Y., Comic Empire in Springfield, Mo., Comics Galaxy in Singapore, Comics House in Clinton, Tenn., Comics Plus in Wanamassa, N.J.; Comics Plus in Los Banos, Calif.; Comics Unlimited in North Bend, Ore., Comix Etc. in Hickory, N.C., Comix & More in Chino, Calif.; Dizzy's Dugout in Collinsville, Ill., Duncanville Bookstore in Duncanville, Texas, E + C Books in Alliance, Ohio; Emerald City Comics and Collectibles in Seminole, Fla.; Excalibur C's CD's & G's in Texarkana, Texas, Fandom's Comic World of Reno in Reno, Nev.; Fun House Toys & Comics in Orleans, Mass., Golden Empire Bookstore in Bakersfield, Ohio, Golden Unicorn Comics in Hazleton, Pa.; Grafik-X5 in Westwood, N.J.; Gypsy Witch Comics in Staunton, Va.; Heroes and Dragons in Columbia, S.C., Heroes & Fantasies in San Antonio, Texas, Hot Comics East in St. Paul, Minn., Hudman Ltd. in Marlboro, Mass, Independent Comics in Gainesville, Fla.; J & E Cards & Comics Ltd. in Baltimore, Md.; Key Comics in Scottsdale, Ariz.; Kim's Collectible Comics in Seabrook, Md., Lionheart in Ranchos Palos Verdes, Calif.; Locker Room in East Liverpool, Ohio, Mac's Cards in Vernon, Conn., Mane's Books & Things in Fredericksburg, Va.; Mr. Green's Comics in Dublin, Calif.; New Age Comics in Chico, Calif.; New Time Machine in Bradentown, Fla., Night Flight in Salt Lake City, Utah, nostalgia Zone in Minneapolis, Minn. 1,000,000 Comix of Idaho in Boise, Idaho, Plus Comics in Roanoke, Va., Rangeline Comics in Indianapolis, Ind.; Rhino Supreme Comics & Cards in Ridgefield Park, N.J., Rockabilly Comics in Beverly Hills, Calif., Rockbottom Comics in Columbia, Mo., Seventh Star Comics & Gifts in Florence, S.C., Showcase Collectibles in Alpharetta, Ga., Showcase Comics & Cards in Selden, N.Y.; Southwest Comics in Del Rio, Texas; TJ Collectibles in Milford, Mass., Taurus Comics in Port Huron, Mich., The Card Connection in Columbus, Ohio, The Clubhouse in Encinitas, Calif., The Comic Shop in Oswego, N.Y.; The Drawing Board in North Plainfield, N.J.; The Gamer's Den in Washington, Ma.; The Main Event in Casa Grande, Ariz., TNT's Comic Market in Lawrence, Kan., Twin Book Stores in Morehead City, N.C., Warren's Bookstore in Lecanto, Fla., Wilson's Comics & Cards in San Antonio, Texas; Wonder CD's + C's in Montpelier, Vt.; Wonder Years in Alpharetta, Ga.; Woodland Comics & Cards in Woodland, Calif.

CREATOR ABBREVIATIONS

AAd ..... Art Adams
AAu ..... Adam Austin (Gene Colan)
ABa ..... Andy Barlow
ABe ..... Antony J.L. Bedard
ABl ..... Adam Blaustein
ABr ..... Allyn Brodsky
ACa ..... Anthony Castrillo
ACo ..... Amanda Conner
ACh ..... Anthony Chun
ACt ..... Andre Coates
ACu ..... Allen Curtis
ADa ..... Alan Davis
ADn ..... Antonio Daniel
ADr ..... Arnold Drake
ADv ..... Al Davison
AFo ..... Alan Dean Foster
AGo ..... Alex Garner
AGd ..... Alan Gordon
AGi ..... Armando Gil
AGn ..... Archie Goodwin
AGo ..... Adrian Gonzales
AGr ..... Alan Grant
AHe ..... Andrew Helfer
AHo ..... Art Holcomb
AHu ..... Adam Hughes
AJa ..... Allan Jacobsen
AJo ..... Arvell Jones
AKb ..... Andy Kubert
AKn ..... Andy Kuhn
AKp ..... Alan Kupperberg
AKu ..... Adam Kubert
AKw ..... Alisa Kwitney
ALa ..... Andy Lanning
ALz ..... Akatena
ALo ..... Arvin Loudermilk
ALp ..... Aaron Lopresti
AMa ..... Andy Mangels
AMc ..... Angus McKie
AMe ..... Angel Medina
AMi ..... Al Milgrom
AML ..... Alex Malev
AMo ..... Alan Moore
AMp ..... Amos Poe
ANi ..... Art Nichols
ANn ..... Alex Niño
ANo ..... Ann Nocenti
AOl ..... Ariel Olivetti
APa ..... Andrew Paquette
APe ..... Andrew Pepoy
APk ..... Andy Pack
APn ..... Arnold Pander
APo ..... Adam Pollina
APr ..... Andrew Pritchett
ARa ..... Arthur Ranson
ARo ..... Alex Ross
ASa ..... Alex Saviuk
ASc ..... Alberto Saichann
ASf ..... Art Saaf
ASi ..... Aubrey Singer
ASm ..... Andy Smith
ASn ..... Angelo Stano
ASp ..... Art Spiegelman
ASr ..... Allen Salyer
ASt ..... Alex Stevens
ATh ..... Art Thibert
ATm ..... Adrian Tomine
ATo ..... Alex Toth
AVa ..... Andrew Vachss
AWe ..... Allan Weiss
AWi ..... Al Williamson
AWl ..... Anthony Williams
AWm ..... Andrew Wildman
AWn ..... Andrew Wendel
AWs ..... Aron Wiesenfeld
AWt ..... Art Wetherell
AZe ..... Alan Zelenetz
BAn ..... Brent Anderson
BAs ..... Bill Anderson
BAu ..... Brian Augustyn
BBd ..... Brett Breeding
BBe ..... Brian Michael Bendis
BBk ..... Bill Black
BBl ..... Bret Blevins
BBn ..... Bob Brown
BBo ..... Brian Bolland
BBr ..... Barry Blair
BBt ..... Brett Booth
BBu ..... Bob Budiansky
BCh ..... Bernard Chang
BCo ..... Brandon Choi
BCr ..... Barry Crain
BDi ..... Buzz Dixon
BDn ..... Ben Dunn
BDr ..... Bill Draut
BDu ..... Barry Dutter
BEv ..... Bill Everett
BGa ..... Bill Galvan
BGo ..... Brad Gorby
BGr ..... Bill Griffith
BHa ..... Bob Harras
BHe ..... Ben Herrera
BHi ..... Bryan Hitch
BHl ..... Bob Hall
BHo ..... Bo Hampton

BHn ..... Bob Hanon
BHo ..... Bill Hobbs
BHt ..... Brian Hotton
BHy ..... Bob Haney
BJo ..... Bill Jaaska
BJo ..... Bruce Jones
BJy ..... Bernie Jaye
BKa ..... Bob Kane
BKe ..... Barbara Kesel
BKi ..... Barry Kitson
BKl ..... Barbara Kaalberg
BKn ..... Bill Knapp
BKu ..... Bill Kunkel
BLa ..... Bob Layton
BLc ..... Bill Lobes
BLo ..... Bruce Love
BLs ..... Batton Lash
BLu ..... Bob Lubbers
BMa ..... Bill Mantlo
BMc ..... Bob McLeod
BMd ..... Brian McDonald
BMi ..... Barrie Mitchell
BMk ..... Brandon McKinney
BMm ..... Bill Mumy
BMn ..... Bill Marimon
BMo ..... Bill Molno
BMr ..... Bernie Mireault
BMs ..... Bill Maus
BMt ..... Brendan McCarthy
BMu ..... Brian Murphy
BNa ..... Bob Napton
BNe ..... Bill Neville
BOc ..... Brian O'Connell
BPa ..... Bruce Patterson
BPe ..... Brandon Peterson
BPn ..... Byron Penaranda
BPo ..... Bob Powell
BPr ..... Bruno Premiani
BPu ..... Brian Pulido
BRa ..... Barbara Randall
BRd ..... Bradley C. Rader
BRe ..... Bill Reinhold
BRo ..... Bob Rozakis
BSe ..... Bart Sears
BSi ..... Bill Sienkiewicz
BSm ..... Barry Windsor-Smith
BSn ..... Brian Snoddy
BSp ..... Bill Spangler
BSt ..... Beau Smith
BTa ..... Bryan Talbot
BTi ..... Bruce Timm
BTn ..... Billy Tan
BTu ..... Bill Tucci
BUz ..... Buzz
BWe ..... Bobbie J.G Weiss
BWi ..... Bob Wiacek
BWl ..... Bill Willingham
BWm ..... Brian Williamson
BWo ..... Basil Wolverton
BWr ..... Berni Wrightson
BWt ..... Brian Witten
BZi ..... Bruce Zick
CAd ..... Charlie Adlard
CAg ..... Craig Anderson
CAn ..... Caesar Antonmattei
CAu ..... Claude St. Aubin
CBa ..... Cary Bates
CBc ..... Chris Bachalo
CBe ..... Charles Bennett III
CBo ..... Craig Boldman
CBr ..... Craig Brasfield
CBt ..... Chris Batista
CBu ..... Cary Burkett
CBw ..... Chester Brown
CCa ..... Claudio Castellini
CCl ..... Chris Claremont
CCo ..... Chris Cooper
CCr ..... Carl Critchlow
CDa ..... Craig Davidson
CDi ..... Chuck Dixon
CDo ..... Colleen Doran
CEz ..... Carlos Ezquerra
CGa ..... Carlos Garzón
CGi ..... Chas Gillen
CGo ..... Christian Gorney
CGr ..... Chris Gardner
CHa ..... Cully Hamner
CHl ..... Charles E. Hall
CHo ..... Craig Houston
CHu ..... Chris Hunter
CIr ..... Calvin Irving
CKe ..... Cam Kennedy
CLa ..... Clifford Lawrence
CLe ..... Cinqué Lee
CLh ..... Cortney Lehmkuhl
CMa ..... Chris Marrinan
CMc ..... Colin MacNeil
CMi ..... Craig Mitchell
CMn ..... Cynthia Martin
CMo ..... Christopher Moeller
CMr ..... Charles Moore
CMs ..... Charles Marshall
CNe ..... Cliff Neilson
CNo ..... Cedric Nocon

CNr ..... Cary Nord
COd ..... Cotton the Dog
CPa ..... Chuck Patton
CPf ..... Chuck Pfarrer
CPo ..... Carl Potts
CPr ..... Christopher Priest
CRu ..... Craig Russell
CSc ..... Christopher Schenck
CSn ..... Craig Stormon
CSp ..... Chris Sprouse
CSt ..... Chic Stone
CSw ..... Curt Swan
CTa ..... Christopher Taylor
CTr ..... Chas Troug
CUl ..... Chris Ulm
CVa ..... Cindy Vance
CVe ..... Charles Vess
CWa ..... Chris Warner
CWr ..... Chip Wallace
CWd ..... Cynthy Wood
CWe ..... Chris Weston
CWi ..... Chris Williams (Chriscross)
CWj ..... Chuck Wojtkiewicz
CWl ..... Chance Wolf
CWo ..... Chris Wozniak
CYa ..... Chap Yaep
DAb ..... Dusty Abell
DAd ..... Dan Adkins
DAm ..... David Ammerman
DAr ..... Darko Macan
DAt ..... Dan Abnett
DAv ..... David Mack

DNe ..... Don Newton
DNo ..... Don Norton
DOe ..... Dark One
DOl ..... Dave Olbrich
DOn ..... Dennis O'Neil
DPa ..... Dan Panosian
DPd ..... Don Pendleton
DPe ..... Don Perlin
DPo ..... Doug Potter
DPm ..... Deborah Pomerantz
DPr ..... Daniel Presedo
DQu ..... David Quinn
DRa ..... Dave Rawson
DRb ..... Darick Robertson
DRc ..... David Roach
DRd ..... Dan Reed
DRe ..... David Reed
DRo ..... Dave Ross
DRs ..... Dan Raspler
DRu ..... Duncan Rouleau
DSi ..... Dave Sim
DSl ..... Dan Slott
DSm ..... Dave Simons
DSp ..... Dan Spiegle
DSs ..... Don Simpson
DSt ..... Dave Stevens
DSw ..... Dan Sweetman
DTa ..... Dave Taylor
DTh ..... Dann Thomas
DTm ..... Derek Thompson
DTu ..... Dwayne Turner
DVa ..... Dan Vado

DVm ..... Dev Madan
DWe ..... David Wenzel
DWh ..... Doug Wheatley Jr.
DWi ..... Dameon Willich
DWl ..... David Williams

Photo: Al Ortega

dave mckean & neil gaiman

DWo ..... David Wong
DYa ..... Derek Yaniger
DZi ..... Dwight Zimmerman
EBa ..... Eduardo Barreto
EBe ..... Ed Benes
EBi ..... Edwin Biukovic
EBr ..... E. Nelson Bridwell
EBu ..... Ed Brubaker
ECa ..... Eddie Campbell
ECh ..... Ernie Chua
ECo ..... Ernie Colón
EDo ..... Evan Dorkin
EHu ..... Ed Hannigan
EHn ..... Elizabeth Hand
EHr ..... Everette Hartsoe
EIn ..... Ernesto Infante
ELa ..... Erik Larsen
ELe ..... Elaine Lee
ELk ..... Eric Luke
ELu ..... Eric Lustbader
EMa ..... Elliot S. Maggin
EMr ..... Esteban Maroto
ENe ..... Eddy Newell
ERe ..... Eric Recourt
ESf ..... Eric Shefferman
ESh ..... Eric Shanower
ESi ..... Eric Silvestri
ESk ..... Evan Skolnick
ESp ..... Eric Stephenson
FBr ..... Frank Brunner
FBu ..... Fred Burke
FCi ..... Frank Cirocco
FFo ..... Frank Fosco
FGo ..... Frank Gomez
FHa ..... Fred Harper
FHe ..... Franz Henkel
FHy ..... Flint Henry
FLa ..... Fabio Laguna
FLe ..... Frank Lovece
FLp ..... Frank Lopez
FMi ..... Frank Miller

FNi ..... Fabian Nicieza
FPe ..... Faye Perozich
FPr ..... Fred Pierce
FRa ..... Franchesco
FRi ..... Fabian Ribiero
FRo ..... Frank Robbins
FSc ..... Fred Schiller
FSl ..... F. Solano Lopez
FSp ..... Frank Springer
FTa ..... Francis Takenaga
GAm ..... Gary Amaro
GBa ..... Glenn Barr
GBe ..... Garrett Berner
GBn ..... Greg Boone
GBo ..... George Booker

GCh ..... Gary Cohn
GCo ..... Gene Colan
GCp ..... Greg Capullo
GCy ..... Gerry Conway
GDa ..... Geof Darrow
GDi ..... Glyn Dillon
GDk ..... Glenn Dakin
GDv ..... Guy Davis
GEn ..... Garth Ennis
GEr ..... Gerhard

GEs ..... Gary Erskine
GEv ..... George Evans
GFa ..... Glenn Fabry
GFk ..... Gary Frank
GFn ..... George Freeman

GFo ..... Gardner Fox
GFr ..... Gary Friedrich
GFx ..... Greg Fox
GGe ..... Gabe Gecko
GGi ..... Gary Gianni
GHa ..... Gene Ha
GHd ..... Glenn Herdling
GHe ..... Gilbert Hernandez
GIs ..... Geof Isherwood
GJo ..... Gerard Jones
GKa ..... Gil Kane
GKt ..... Gary Kato
GKw ..... Gary Kwapisz
GLa ..... Greg LaRocque
GLn ..... Greg Land
GLo ..... Gary Lovaqre
GLu ..... Glenn Lumsden
GLz ..... Greg Luzniak
GMa ..... Graham Marks
GMg ..... Guy Maxton-Graham
GMi ..... Grant Miehm
GMo ..... Grant Morrison
GMr ..... Gray Morrow
GMs ..... Gabriel Morrisette
GNo ..... Graham Nolan
GPa ..... George Papp
GPe ..... George Pérez
GPn ..... Gary Panter
GPu ..... Gordon Purcell
GRe ..... Grey
GRu ..... Gary Russell
GRv ..... Garfield Reeves-Stevens
GSe ..... Geoff Senior
GTa ..... Gerry Talaur
GTu ..... George Tuska
GUs ..... Gary Ushaw
GWh ..... Geoffrey White
GWr ..... Gregory Wright
GYa ..... Guang Yap
HAn ..... Ho Che Anderson
HBa ..... Hilary Bader

HBe ..... Huggy Bear
HCh ..... Howard Chaykin
HCo ..... Hearn Cho
HEl ..... Harlan Ellison
HFi ..... Hart D. Fisher
HGo ..... Hector Gomez
HHa ..... Hugh Haynes
HKa ..... Hank Kanalz
HKi ..... Hannibal King
HMa ..... Howard Mackie
HMr ..... Henry Martinez
HNg ..... Hoang Nguyen
HPe ..... Harvey Pekar
HPo ..... Howard Porter
HRa ..... Humberto Ramos

HSh ..... Herb Shapiro
HSi ..... Howard Simpson
HTr ..... Herb Trimpe
HWe ..... Howard Weinstein
HZi ..... Howard Zimmerman
ICh ..... Ian Churchill
IEd ..... Ian Edginton
IKo ..... Igor Korday
INo ..... Irv Novick
IVe ..... Ivan Velez Jr.

JAb ..... Jeff Albrecht
JAc ..... Jeff Aclin
JAl ..... Joe Lee
JAm ..... Jason Moore
JAp ..... Jim Aparo

JAr ..... John Arcudi
JAs ..... Jay Allen Sanford
JBa ..... Jim Baikie
JBd ..... Jody Bogdanove
JBe ..... Joe Bennett
JBg ..... Jon Bogdanove
JBi ..... Jerry Bingham
JBk ..... James Brock
JBl ..... Jim Balent
JBm ..... John Broome
JBn ..... John Bergin
JBo ..... John Bolton
JBr ..... June Brigman
JBt ..... Jeff Butler
JBu ..... John Buscema
JBy ..... John Byrne
JBz ..... Joe Brozowsky
JCa ..... Joey Cavalieri
JCb ..... James Colbert
JCd ..... Joe Chiodo
JCe ..... John Cebollero
JCf ..... Jim Calafiore
JCg ..... Jonah Cagley
JCh ..... Johnny Childish
JCi ..... Johnny Craig
JCl ..... Jim Callahan
JCm ..... John Calimee
JCn ..... John Cohran
JCo ..... Joe Comstock
JCp ..... J. Scott Campbell
JCr ..... Jim Craig
JCs ..... Jan Childress
JCy ..... John Cleary
JCz ..... John Czop
JDb ..... Jose Delbo
JDc ..... Jerry DeCaire
JDe ..... Jamie Delano
JDi ..... John Dixon
JDl ..... John Dimeola
JDm ..... J.M. DeMatteis
JDn ..... John Dennis

JDo ..... Julie Doucet
JDp ..... Judith Dupre
JDr ..... Jan Duursema
JDt ..... Julie Dittrich
JDu ..... Jo Duffy
JEs ..... John Estes
JFe ..... Jim Fern
JFl ..... John Van Fleet
JFm ..... John Francis Moore
JFn ..... John Freeman
JFo ..... John Forte
JFr ..... James Fry III
JFt ..... Joe Fonteriz
JGa ..... Jay Gavin (Werner Roth)
JGi ..... Juan Gimenez

JGj ..... J.G. Jones
JGn ..... Jorge González
JGo ..... Joel Goss
JGr ..... Jeff Grubb
JGu ..... Jackson Guice
JGz ..... Jeff Gomez
JHa ..... Jack C. Harris
JHb ..... John Hebert
JHe ..... Jamie Hewlett
JHi ..... John Higgins

JHl ..... Jim Hall
JHo ..... Jon Holdredge
JHr ..... Jaime Hernandez
JHu ..... James Hudnall
JJb ..... J.J. Birch
JJe ..... Jeff Jensen
JJh ..... Janine Johnston
JJm ..... Joseph A. James
JJn ..... J.B Jones
JJo ..... Jeff Johnson
JJs ..... José Justiniano
JJu ..... Joe Jusko
JKi ..... Jack Kirby
JKl ..... John Klebs
JKn ..... Jeff Knight
JKu ..... Joe Kubert
JLo ..... Joe R. Lansdale
JLb ..... Jeph Loeb
JLe ..... Jim Lee
JLi ..... Joseph Michael Linsner
JLm ..... James Lyman
JLn ..... John Paul Leon
JLr ..... Jonathan Larsen
JLv ..... John Livesay
JLy ..... James Lyle
JLz ..... José Luis García López
JMa ..... Johji Manabe
JMc ..... Jim McWeeney
JMd ..... Joe Madureira
JMe ..... Jeffrey Moore
JMi ..... Jeff Marriotte
JMk ..... Joseph M. Monks
JMl ..... Jon Mould
JMo ..... Jim Mooney
JMr ..... John McCrea
JMs ..... Jeff Matsuda
JMt ..... Joe Matt
JMu ..... Jon J. Muth
JMz ..... José Marzan
JNo ..... Justin Norman
JNs ..... John Smith
JOb ..... James O'Barr
JOd ..... Joe Orlando
JOe ..... Joe Benitez
JOh ..... John Stinsman
JOi ..... Joe Simon
JOl ..... Joel Rose
JOn ..... James Owen
JOr ..... Jerry Ordway
JOs ..... John Ostrander
JOw ..... Jim Owsley
JOz ..... Juan Ortiz
JPa ..... Joe Paradise
JPc ..... James Pascoe
JPe ..... Jonathan Peterson
JPh ..... Joe Phillips
JPi ..... Joe St. Pierre
JPk ..... Jay Scott Pike
JPl ..... Jimmy Palmiotti
JPn ..... Jacob Pander
JPo ..... Jarrod Post
JPr ..... Jerry Prosser
JPs ..... Jason Pearson
JPu ..... Jeff Purves
JQu ..... Joe Quesada

JRa Jordan Raskin
JRb James Robinson
JRe John Reiber
JRi John Ridgeway
JRj John Romita Jr.
JRl John Riley
JRn Jaxon Renick
JRo John Romita
JRr Jeff Rebner
JRs John Ross
JRu Joe Rubinstein
JRv Judith Reeves-Stevens
JRy John Royle
JRz John Rozum
JSa John Statema
JSb Jonathan Sibal
JSc Jessie Chen
JSd Jan Strnad
JSe Jim Steranko
JSg Jerry Siegel
JSh Jim Shooter
JSi Joe Sinnott
JSl Javier Saltares
JSm Jeff Smith
JSn James T. Sherman
JSo Joe Staton
JSp Jack Sparling
JSr Jim Sherman
JSs Javier Saltares
JSt Jim Starlin
JSy John K. Snyder III
JSz Jozef Szekeres
JTh Jill Thompson
JTm Joel Thomas
JVa Jim Valentino
JVe Jason Vega
JVn James Vance
JWa John Wagner
JWi J.H. Williams
JWk John Watkiss
JWl J. Scott Williams
JWo Jim Woodring
JWp Jason Waltrip
JWt John Waltrip
JZo Jorge Zaffino
JZe Joe Zabel
JZn Juan Zannoto
JZu Joel Zukuela
KAl Karl Altstoetter
KAt Kevin Altieri
KBa Kyle Baker
KBl Karl Ballers
KBo Kat Bolinger
KBu Kurt Busiek
KCa Kevin Campbell
KDe Kathryn Delaney
KDw Kieron Dwyer
KEa Kevin Eastman
KFu Kamui Fujiwara
KGa Kerry Gammill
KGi Keith Giffen
KHa Ken Hooper
KHp Kevin Hopgood
KHt Kyle Hotz
KJa Klaus Janson
KJo Kelley Jones
KJv Kirk Jarvinen
KKe Karl Kesel
KKo Kevin Kobasic
KKr Kelly Krantz
KLa Ken Landgraf
KLi Katy Llewellyn
KLn Kirk Lindo
KLs Ken Lashley
KMa Kevin Maguire
KMi Ken Mitchroney
KNo Kevin Nowlan
KOn Kevin O'Neil
KOt Katsuhiro Otoma
KPe Kenneth Parrish
KPl Kilian Plunkett
KPo Keith Pollard
KPu Kelley Puckett
KQu Keith Quinn
KSc Kurt Schaffenberger
KSt Ken Steacy
KVh Kevin VanHook
KWa Karl Waller
KWe Kevin West
KWi Kent Williams
KWl Keith Wilson
KWo Kirk Van Wormer
KWr Kate Worley
KYa Kim Yale
LAl Laura Alfred
LAm Larry Marder
LCu Lowell Cunningham
LDu Leo Durañona
LEl Lee Elias
LHa Larry Hama
LHi Laura Hitchcock
Lji Leonardo Jimenez
LKa Len Kaminski
LKi Lovern Kindierski

LLa Louis LaChance
LLe Larry Lieber
LMa Leonardo Manco
LMc Luke McDonnell
LMd Lee Moder
LMe Linda Medley
LMo Lou Mougin
LMr Lee Marrs
LNa Larry Nadolsky
LPe Linda Pendleton
LRo Lon Roberts
LRs Luke Ross
LSh Liam Sharp
LSi Louise Simonson
LSm Louis Small Jr.
LSt Larry Stroman
LSu Lee Sullivan
LSz Lenore Szczepanski
LTo Lance Tooks
LWa Lamar Waldron
LWe Len Wein
LWk Lee Weeks
MAd Michael Adams
MAh Marc Hansen
MAl Michael Alfred
MAn Murphy Anderson
MAq Mark Ahlquist
MAt Mat Broome
MBa Mark Bagley
MBd Mark Badger
MBe Mike Beachum
MBi Michael Bair
MBm Mary Bierbaum
MBn Mark Braun
MBo Mike Baron
MBr Mark Bright
MBu Mark Buckingham
MBy Mitch Byrd
MCa Marc Campos
MCl Mike Clift
MCg Michael Cagley
MCh Mark Chiarello
MCi Mark Crilley
MCl Manny Clark
MCn Mike Collins
MCo Max Collins
MCr Mike Carlin
MCy Mike Carey
MDa Makalm Davis
MDe Mike Deodato Jr.
MDf Mandel Flor
MDg Max Douglas
MDi Mike DiGesu
MDm Mike A. Deming
MDn Michael Dooney
MDo Mike Docherty
MDr Mike Dringenberg
MDu Michal Dutkiewicz
MEg Marty Egeland
MEm Martin Emond
MEr Marc Erickson
MEu Michael Eury
MEv Mark Evanier
MFa Mark Farmer
MFh Mike Friedrich
MFi Michael Fleisher
MFo Maurice Fontenot
MFr Michael Jan Friedman
MGa Michael Gallagher
MGd Mimi Gold
MGi Michael T Gilbert
MGl Manny Galan
MGn Mark Gruenwald
MGo Michael Golden
MGr Mike Grell
MGu Mike Gustovich
MGy Mick Gray
MGz Mike Gonzaga
MHa Mike Harris
MHe Michael Hernandez
MHi Michael Higgins
MHl Mike Holliman
MHn Mark Harrison
MHo Matt Howarth
MHp Marc Hempel
MHr Mitsi Herrera
MHs Mike Heisler
MHy Matt Haley
Mik Mike W. Barr
Miv Mike Iverson
MKa Mike Kanterovich
MKl Michael Wm. Kaluta
MKz Mike Kazaleh
MLa Mike D. Lawrence
MLc Mike Lackey
MLe Mike Leeke
MLn Mike Leonard
MLr Michael Lark
MLs Marty Lasick
MMa Mike Mayhew
MMc Mike McAvennie
MMe Mike S. Miller
MMh Michael McMahon
MMi Mike Mignola

Photo: Al Ortega

doug moench

MMk Mike McKone
MMl Marc McLaurin
MMn Mike Manley
MMo Mark Moretti
MMr Mark Millar
MMt Mary Mitchell
MMy Marat Mychaels
MNa Mike Nasser
MNe Mike Netzer
MNl Mark A. Nelson
MNw Mindy Newell
MOe Moebius
MOs Mamoru Oshii
MPa Martin Pasko
MPc Mark Pacella
MPe Mark Pennington
MPl Mike Ploog
MPn Mark Panicciа
MPo Martin Powell
MPr Mike Parobeck
MRc Mark Ricketts
MRi Mike Richardson
MRo Marshall Rogers
MRs Marshall Ross
MRu Melvin Rubi
MRy Matt Ryan
MSa Mike Sagara
MSc Matthias Schultheiss
MSe Marie Severin
MSh Mark Schultz
MSi Marc Silvestri
MSm Mark Schmitz
MSr Masamune Shirow
MSs Mary Skrenes
MSt Mark Stegbauer
MTa Mike Taylor
MTe Mark Texeira
MTh Mike Thibodeaux
MTn Mark Tenney
MTu Michael Turner
MVe Mark Verheiden
MVo Mike Vosburg
MWa Matt Wagner
MWb Mike W. Barr
MWd Mark Waid
MWe Matt Webb
MWh Mark Wheatley
MWi Mary Wilshire
MWo Marv Wolfman
MWr Mike Wieringo
MWv Michael Weaver
MWy M.C. Wyman
MZe Mike Zeck
MZu Michael Zulli
NAb Nick Abadzis
NAd Neal Adams
NBa Neal Barrett
NBr Norm Breyfogle
NCa Nick Cardy
NCh Nicolas Choles
NCo Nancy Collins
NCu Nicola Cuti
NDo Nigel Dobbyn
NDw Norm Dwyer
NEl Nelson
NFe Norman Felchle
NGo Neil Gaiman
NGi Noelle Giddings
NHa Neil Hanson
NMa Nathan Massengill
NNa Nick Napolitano
NPa Nina Paley
NRo Narsisco Roxas
NTu Nigel Tully
NVi Nick Vince
OCa Octavio Cariello
Ols Oliver Isabedra
OLo Oscar Gonzalez Loyo
OZa Oscar Zarate
PAb Paul Abrams
PAn Patty Anderson
PAt Patrick Lee

PAu Paul Lee
PBo Phillip Bond
PBr Pat Broderick
PCh Paul Chadwick
PCo Pete Constanza
PCu Paris Cullins
PDa Peter David
PDi Paul Dini
PDo Peter Doherty
PDn Paul Danner
PDu Paul Duncan
PEd Pedi
PFe Pascual Ferry
PFo Pete Ford
PGa Phil Gascione
PGi Peter Gillis
PGn Paul Guinan
PGo Peter Grass
PGr Peter Grau
PGs Phil Gosier
PGu Paul Gulacy
PHe Philip Hester
PJe Paul Jenkins
PJi Phil Jimenez
PJo Paul Johnson
PKr Peter Krause
PKu Paul Kupperberg
PLa Peter Laird

PLe Paul Levitz
PMa Pablo Marcos
PMc Patrick McEown
PMi Peter Milligan
PMs Pat Mills
PMu Peter Mullins
PNe Paul Neary
PNo Phyllis Novin
PNu Philip Nutman
POd Peter O'Donnell
POl Pat Olliffe
PPe Paul Pelletier
PPo Paul Pope
PRe Pat Redding
PRi Pino Rinaldi
PRy Paul Ryan
PSa Peter Sanderson
PSm Paul Smith
PSn Peter Snejbjerg

PSt Peter Stone
PTh Pamela Thibert
PWi Paul Witcover
PWn Phil Winslade
PZi Patrick Zircher
RAn Ross Andru
RAr Renato Arlen
RAs Richard Ashford
RBa Ricardo Barriero
RBe Richard Bennett
RBo Robert Boyd
RBr Russel Braun
RBu Rich Buckler
RBw Robert Brown
RBy Reggie Byers
RCa Richard Case
RCl Ricky Carralero
RCm Richard Comely
RCn Roberto Corona
RCo Rob Conte
RCr Roger Cruz
RDa Rob Davis
RDe Ricardo Delgado
RDm Rodolfo Damaggia
REl Randy Elliott
RFl Robert Fleming
RFo Ron Foster
RFr Ron Frenz
RGa Ron Garney
RGe Rick Geary
RGr Randy Green
RGu Rebecca Guay
RHa Robert Hand
RHd Rich Hedden
RHe Russ Heath
RHo Rick Hoberg
RHw Richard Howell
RJh Rob Johnson
RJn Robert Jones
RJo R.A. Jones
RKa Robert Kanigher
RKy Rafael Kayanan
RLa Robert LaQuinta
RLc Rick Leach
RLd Rob Liefeld
RLe Rick Leonardi
RLi Ron Lim
RLo R.J.M. Lofficier
RLu Ralph Lumley
RLv Rick Levins

RMa Ralph Macchio
RMc Roger McKenzie
RMi Russ Manning
RMn Roland Mann
RMo Rags Morales
RMy Rick Mays
RMz Ron Marz
RNi Rafael Nieves
ROr Robert Ortaleza
RPc Richard Pace
RPh Rob Phipps
RPi Richard Pini
RPk Rick Parker
RPo Rachel Pollack
RPr Richard Piers Rayner
RQu Randy Queen
RRa Ron Randall
RRo Ronaldo Roxas
RSa Roger Salick

RSf Rob Stefoga
RSl Roger Slifer
RSr Randy Stradley
RSt Roger Stern
RSu Robert Saunders
RTa Romeo Tanghal
RTh Ray Thomas
RTl R.G. Taylor
RTy Rurik Tyler
RVe Rick Veitch
RVi Ricardo Villagran
RWa Ron Wagner
RWh Rod Whigham
RWi Ron Wilson
RWl Rob Walton
RWs Robert L. Washington III
SAm Sal Amendola
SAp Shea Anton Pensa
SAr Sergio Aragonés
SBc Steve Buccellato
SBe Scott Benefiel
SBi Simon Bisley
SBk Stan Berkowitz
SBn Scott Benson
SBo Steven Boyett
SBs Stephen Bissette
SBt Steve Butler
SBu Sal Buscema
SBy Sarah E. Byam
SCa Steven Carr
SCh Sean Chen
SCi SergioAriello
SCk Scott Clark
SCl Scott Lee
SCp Steve Capr
SCr Steve Crespo
SCs Sandy Carruthers
SDi Steve Ditko
SDn Steve Dillon
SEa Scot Eaton
SEd Scott Edelman
SEl Steven Ellis
SEn Steve Englehart
SEp Steve Epting
SEr Steve Erwin
SFa Sean Fagan
SFu Simon Furman
SGd Stan Goldberg
SGe Steve Gerber
SGg Steve Geiger
SGi Scott Gimple
SGl Sam Glanzman
SGn Sam Grainger
SGo Steve Goupil
SGr Steven Grant
SHa Sam Hamm
SHb S. Clarke Hawbaker
SHm Scott Hampton
SHu Steve Hughes
SIm Stuart Immonen
SJa Scott Jackson
SJe Stuart Jennett
SJh Stewart Johnson
SJn Sheldon Jones
SJo Steve Jones
SJw Simon Jowett
SKi Sam Kieth
SKo Scott Kolins
SKw Sam Kweskin
SLa Steve Leialoha
SLb Steven Lieber
SLe Stan Lee
SLi Steve Lightle
SLo Scott Lobdell
SLn Shannon Londin-Gallanti
SLr Sal Larroca
SMa Shawn Martinbrough
SMc Sean McLaughlin
SMd Scott McDaniel
SMi Steve Miller
SMo Shelly Moldoff
SMr Sparky Moore
SMs Shawn McManus
SMu Scott Multer
SNe Sid Greene
SPa Steve Parkhouse
SPe Scott Pentzer
SPh Sean Philips
SPl Scott Phillips
SPr Stefan Petrucha
SPt Stephen Platt
SPu Steve Pugh
SOw Sky Owens
SRo Steve Roman
SRu Steve Rude
SSc Sean Scoffield
SSe Steven T. Seagle
SSh Sean Shaw
SSi Steve Silvestri
SSk Steve Skeates
SSr Steve Skroce
SSt Steve Stern
SSu Steve Sullivan
SVa Steve Vance

SVe Sal Velluto
SWi Steve Wilson
SWo Stan Woch
SYe Steve Yeowell
TAk Tony Akins
TAr Tom Artis
TAu Terry Austin
TBe Terry Beatty
TBm Tom Bierbaum
TBr Tom Brevoort
TBt Todd Britton
TCa Tony Caputo
TCh Travis Charest
TCk Tomm Coker
TCo Terry Collins
TCr Tom Christopher
TDa Tony Daniel
TDe Tom DeFalco
TDn Todd DeZango
TDo Terry Dodson
TDr Tom Derenick
TDz Tony DeZuniga
TEe Trevor Von Eeden
TEl Tim Eldred
TGg Tom Grindberg
TGr Tom Grummett
THa Tony Harris
THe Terrance Henry
THl Ted Halsted
Tih Tatsuya Ishida
Tls Tony Isabella
TJh Tod Johnson
TJo Tom Joyner
TKa Terry Kavanagh
TKl Todd Klein
TKn Trent Kaniuga
TKr Teddy H. Kristiansen
TKy Tom Kyffin
TLa Terry LaBan
TLe Tom Lee
TLo Todd Loren
TLu Tom Luth
TLy Tom Lyle
TMa Tom Mandrake
TMc Todd McFarlane
TMk Ted McKeever
TMo Tom Morgan
TMr Terry Moore
TMw Tom McCraw
TNa Ted Naifeh
TNe Terese Neilson
TNg Takumi Nagayasu
TNu Todd Nauck
TOc Thomas O'Connor
TOz Tayyar Ozkan
TPe Tom Peyer
TRa Tom Raney
TRi Tom Richmond
TRo Trina Robbins
TRy Tom Ryder
TSa Tim Sale
TSc Tiziano Sclavi
TSg Tom Sniegoski
TSh Terry Shoemaker
TSi Tennyson Smith
TSl Ted Slampyak
TSm Tod Smith
TSn Tony Skinner
TSu Tom Sutton
TTe Ty Templeton
TTi Terry Tidwell
TTn Tom Tenney
TTr Timothy Truman
TTu Todd Tuttle
TVe Tom Veitch
TVi Tim Vigil
TWo Teri S. Wood
TYe Tom Yeates
VBr Vic Bridges
VGi Vince Giarrano
VLo Vince Locke
VMa Val Mayerik
VRu Vince Russell
VSe Val Semeiks
WBo Wayne Boring
WEi Will Eisner
WEl Warren Ellis
WJa Will Jacobs
WKo Walter Koenig
WLo William Messner-Loebs
WMr William Marden
WMc Walter McDaniel
WMo Win Mortimer
WPi Wendy Pini
WPl Warren Pleece
WPo Whitke Portacio
WRo Werner Roth
WSh William Shatner
WSi Walt Simonson
WSm William Simpson
WVa Wayne Van Sant
WWo Wally Wood
YGu Yvel Guichet
YLa Yancey Labat

CREATOR CLOSE-UP

Photo courtesy of WaRP Graphics

Wendy Pini
Occupation: Writer, artist
Place of Birth: San Francisco, California
Career Highlights: Co-creator of *Elfquest* with husband Richard Pini
Did You Know? The "WaRP" in Pini's WaRP Graphics stands for the initials of "Wendy and Richard Pini."

the Wizard COMIC Price Guide

ABSOLUTE VERTIGO
DC COMICS/VERTIGO (1995)

1-SHOT INVISIBLES tale, plus samplings of other Vertigo projects; C: Preacher...$3.00

ACME NOVELTY LIBRARY
FANTAGRAPHICS (1994)

1 ❶:Jimmy Corrigan 5.50
1A 2nd printing 3.95
2 Quimby the Mouse (b&w tabloid) 4.00
3 digest-size 4.00
3A 2nd printing 3.50
4 tabloid size; Sparky's Best Comics 5.00
5 Jimmy Corrigan 3.95
6 ..... 3.95

ACTION COMICS
DC COMICS (1938–CURRENT)

0 (8/94) Peer Pressure,p4 ..... 2.25
1 ❶&O:Superman, ❶:Lois Lane . 175,000.00
2 Origin story p2,Superman not on cover 24,000.00
3 ..... 9,000.00
4-5 ..... 5,000.00
6 ❶:Jimmy Olsen 5,000.00
7 2nd Superman cover 9,000.00
8 (1/39) 3,900.00
9 ..... 3,900.00
10 3rd Superman cover 5,000.00
11 ..... 2600.00
12 Superman inset on cover 2,600.00
13 4th Superman cover 3,900.00
14 Superman inset on cover 1,900.00
15 5th Superman cover 3,200.00
16 Begin Superman inset upper left (runs through #127) 1,900.00
17 6th Superman cover 2,600.00
18 ..... 1,500.00
19 Begin Superman covers 2,600.00
20 1st Superman costume variant (S left off) (1/40) 1,900.00
21-22 ..... 1,300.00
23 ❶:Luthor,❶:Daily Planet 6,000.00
24-31 ..... 975.00
32 (1/41) 775.00
33 O:Mr. America 700.00
34-36 ..... 700.00
37 O:Congo Bill 825.00
38-41 ..... 700.00
42 ❶&O:Vigilante 975.00
43 ..... 700.00
44 (1/42) 650.00
45-46 ..... 650.00
47 1st Luthor cover 775.00
48-50 ..... 650.00
51 ❶:Prankster 725.00
52 Fat Man,Mr. America,Vigilante 700.00
53-55 ..... 650.00
56 (1/43) 500.00
57-63 ..... 500.00
64 ❶:Toyman 575.00
65-67 ..... 500.00
68 (1/44) 450.00
69-79 ..... 390.00
80 Mr. Mxyzptlk (1/45) 650.00
80A Special Edition-U.S. Navy giveaway 650.00
81 ..... 390.00
81A Special Edition-U.S. Navy giveaway 390.00
82 ..... 390.00
83 ❶:Hocus and Pocus 420.00
84 ..... 390.00
84A Special Ed.-U.S. Navy giveaway . 390.00
85-90 ..... 390.00
91 ..... 390.00
92 (1/46) 350.00
93-98 ..... 350.00
99 1st small Superman inset 390.00
100 ..... 650.00
101-103 ..... 350.00
104 (1/47) 350.00
105-108 ..... 320.00
109-115 ..... 320.00
116 (1/48) 290.00
117-126 ..... 290.00
127 Begin Tommy Tomorrow 390.00
128 (1/49) 290.00
129-150 ..... 290.00
151-201 ..... 260.00
202 1st Code-approved issue 260.00
203-240 ..... 175.00
241 Batman 200.00
242 ❶&O:Brainiac 900.00
243-249 ..... 120.00
250 Tommy Tomorrow 120.00
251 L:Tommy Tomorrow 120.00
252 ❶&O:Supergirl 1,200.00
253 Supergirl 210.00
254 1st Superman & Bizarro meeting (see Superboy #68 for 1st app) 230.00
255 ❶:Bizarro Lois 125.00
256-260 ..... 80.00
261 ❶:Streaky the Super Cat 85.00
262 Supergirl 80.00
263 Bizarro World 80.00
264-266 ..... 65.00
267 ❶:Chameleon Boy,Invisible Kid, Colossal Boy 325.00
268-275 ..... 65.00
276 MWi WBo Legion 130.00
277-282 ..... 60.00
283 1st 12¢ cover price. Legion of Super-Villains 60.00
284 Mon-El 50.00
285 Supergirl 50.00
286 Legion of Super-Villains 35.00
287-290 ..... 25.00
291 O:Bootsie,Tigey 20.00
292 Comet the Superhorse 20.00
293 O:Comet 55.00
294-296 ..... 20.00
297-299 Mon-El 20.00
300 ..... 40.00
301-308 ..... 15.00
309 Legion,Batman 20.00
310-320 ..... 15.00
321-333 ..... 10.00
334 80 Pg. Giant #G-20 ..... 25.00
335-339 ..... 10.00
340 ❶&O:Parasite 10.00
341-346 ..... 7.00
347 80 Pg. Giant #G-33 ..... 16.00
348-359 ..... 7.00
360 MWe CSw 80 Pg. Giant #G-45; Supergirl 16.00
361-372 ..... 6.00
373 MWe CSw 80 Pg. Giant #G-57, Supergirl 16.00
374-383 ..... 6.00
384-410 ..... 5.00
411 CSw CBa O retold.Eclipso 6.00
412-418 ..... 4.00
419 CSw CBa ❶:Human Target 6.00
420-424 ..... 4.00
425 NAd B:Atom 15.00
426-436 ..... 4.00
437 CSw EMa 100 pages 8.00
438-439 CSw CBa 4.00
440 MGr Green Arrow 6.00
441 MGr Green Arrow 5.00
442 MGr Atom 3.00
443 100 pages,JLA vs all villains 8.00
444-446 MGr Green Arrow bkup 3.00
447-499 ..... 3.00
500 CSw MPa Legion,no ads, Superman's life story 4.00
501-551 ..... 2.00
552-553 Animal Man 4.00
554 GKa MWo dedicated to Joe Shuster & Jerry Siegel 3.00
555-582 ..... 2.00
583 CSw AMo "Last" Superman story,p2 ..... 6.00
584 JBy JBy New T. Titans 3.00
585-597 JBy JBy 2.00
598 JBy JBy ❶:Checkmate 3.00
599 JBy JBy Metal Men 2.00
600 JBy GPe 50th Anniv 7.00
601-642 weekly anthology series 1.75
643 return to monthly GPe GPe Morgan Edge 1.75
644 GPe RSt vs Matrix 1.75
645 GPe RSt ❶:Maxima 3.00

ADVENTURE COMICS #431

This ish unleashed a super Spectre run, with scenes that would make even Stephen King cringe. The Spectre tracks down a group of robbers/ murderers and enacts vengeance as only he can. And wait until you see the disgusting ways he accomplishes his goals. —Phil Colligan, Asst. P.G. Editor

646-659 ..... 1.75
660 Lex Luthor takes his death 4.00
661 BMc RSt Plastic Man 1.75
662 BMc RSt Clark reveals his identity to Lois 3.00
663-678 ..... 1.50
679-682 JGu RSt 1.25
683 JGu RSt Doomsday cameo 3.00
684 JGu RSt Doomsday, p4 ..... 3.00
685 JGu RSt Funeral, p2 ..... 3.00
686 JGu RSt Funeral, p6 ..... 2.00
687 JGu RSt Reign of the Supermen, p1,Collector's Edition 2.50
687A JGu RSt Reign of the Supermen, p1,Newsstand Edition 1.50
688 JGu RSt Reign,p5,G. Gardner 2.50
689 JGu RSt p9,S. of Kr'n vs Man of Steel,R:true Superman 2.00
690 JGu RSt p13,Boy of Steel 2.00
691 JGu RSt p17 ..... 2.00
692-702 ..... 1.50
703 JGu DMi ZERO HOUR 1.50
704-709 JGu DMi 1.50
710-716 ..... 2.00
717 Trial; the Cyborg's after Supes 2.00
718 Demolitia 2.00
719 teams w/Batman in Gotham 1.95

ANNUALS

1 AAd JBy Batman 7.00
2 JOr JOr Memories 2.50
3 TGr RSt Armageddon, Superman becomes President 2.00
4 CWa DVa Eclipso 2.50
5 Bloodlines,p11, ❶:Loose Cannon 2.50
6 Elseworlds story 3.00
7 Year One 4.00

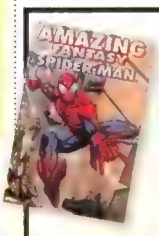
ACTION GIRL COMICS
SLAVE LABOR GRAPHICS (1994–CURRENT)

1 various stories by women creators 2.50
2-3 ..... 2.50
4-5 ..... 2.75
6 ..... 2.75

ADVENTURE COMICS
DC COMICS (1938–1983)

previously New Adventures

32 ..... 1,500.00
33-39 ..... 975.00
40 Begin Sandman 35,000.00
41 Sandman story 2,600.00
42 Sandman cover & story 3,200.00
43 Sandman story 2,600.00
44 Sandman cover & story 3,200.00
45 ..... 1,500.00
46-47 Sandman cover & story 3,200.00
48 ❶:Hourman 20,000.00
49-50 ..... 1,300.00
51 Sandman cover & story 1,900.00
52-54 ..... 1,000.00
55-59 ..... 975.00
60 Sandman cover & story 1,900.00
61 ❶:Starman 8,000.00
62-65 ..... 1,000.00
66 ❶&O:Shining Knight 1,500.00
67-68 ..... 975.00
69 ❶:Sandy 1,300.00
70 ..... 900.00
71 ❶:Miracle Ray 1,000.00
72 1st Sandman by Simon,Kirby 7,500.00
73 Begin & O:Manhunter 9,500.00
74 ..... 1,500.00
75-79 ..... 1,300.00
80 Last Manhunter by Simon,Kirby 1,100.00
81-82 ..... 1,000.00
83 Last Hour Man 1,000.00
84-90 ..... 900.00
91 Last Sandman by Simon & Kirby 900.00
92 Last Manhunter 650.00
93-99 ..... 500.00
100 ..... 900.00
101 ..... 500.00
102 Last Sandman,Starman 575.00
103 Begin Aquaman,Green Arrow, Superboy,Johnny Quick 2,600.00
104 ..... 1,000.00
105-108 ..... 650.00
109-112 ..... 500.00
113-118 ..... 420.00
119 "Superboy Meets Girl!" 420.00
120-125 ..... 420.00
126-127 ..... 390.00
128 "How Clark Kent Met Lois Lane!" 450.00
129-140 ..... 390.00
141 ..... 320.00
142 O Retold: Shining Knight 390.00
143-149 ..... 320.00
150-151 Frank Frazetta 390.00
152 ..... 320.00
153 Frank Frazetta 390.00
154 ..... 320.00
155 Frank Frazetta 390.00
156 ..... 320.00
157 Frank Frazetta 390.00
158 ..... 320.00
159 Frank Frazetta 390.00
160 ..... 320.00
161 Frank Frazetta 390.00
162 ..... 320.00
163 Frank Frazetta 390.00
164-165 ..... 320.00
166 End:Shining Knight 320.00
167-168 ..... 260.00
169-196 ..... 230.00
197 (2/54) 230.00
198-199 ..... 230.00
200 ..... 425.00
201-209 ..... 300.00
210 ❶:Krypto 2,500.00
211-213 ..... 225.00
214 2nd Krypto 530.00
215-236 ..... 180.00
237-246 ..... 160.00
247 ❶ &O:Legion 3,850.00
248 Silver Age Green Arrow 125.00
249-252 JKi Green Arrow 125.00
253 Superboy meets Robin 150.00
254-255 JKi Green Arrow 100.00
256 JKi O:Green Arrow 500.00
257-258 Green Arrow,Aquaman 100.00
259 ..... 90.00
260 ❶: Silver Age Aquaman, O retold: Aquaman (1st Silver Age origin 5/59) 550.00
261 Green Arrow,Aquaman 75.00
262 ❶&O:Speedy 95.00
263-266 Green Arrow,Aquaman 75.00
267 2nd Legion 600.00
268 ..... 75.00
269 ❶&O:Aqualad 170.00
270 B:Congorilla 75.00
271 O retold.Luthor 175.00
272-274 Aquaman 60.00
275 O retold: Batman/Superman Team 140.00
276-281 ..... 60.00
282 O retold:Legion 130.00
283 ❶:Phantom Zone 115.00
284 Aquaman 60.00
285 ❶:Bizarro World 100.00
286 ❶:Mxyzptlk, Bizarro 100.00
287 ❶:Bizarro J.Olsen and P.White 60.00
288-289 ..... 60.00
290 ❶&O:Sun Boy 120.00
291 1st 12¢ cover price issue 35.00
292 ❶:Bizarro Lana Lang and Lucy Lane 40.00
293 Mon-El,❶:Bizarro Luthor 70.00
294 ❶:Bizarro Marilyn Monroe 70.00
295-298 Superboy 35.00
299 ❶:Gold Kryptonite 40.00
300 B:Tales of the Legion 325.00
301 ❶&O:Bouncing Boy 90.00
302-305 ..... 60.00
306-310 ..... 50.00
311-321 ..... 35.00
322-326 ..... 25.00
327 JFo EHa ❶&O:Lone Wolf 25.00
328-330 ..... 25.00
331-339 ..... 20.00
340 CSw JSi ❶:Computo 20.00
341 vs Computo 15.00
342-345 ..... 12.00
346 JSh JSh ❶:Karate Kid, ❶:Ferro Lad,❶:Projectra 12.00
347-352 ..... 10.00
353 CSw JSh D:Ferro Lad, D:Sun-Eater 12.00
354-360 ..... 8.00
361-372 ..... 7.00
373-375 WMo JSh 6.00
376-380 ..... 4.00
381 B:Supergirl 4.00
382-389 ..... 3.00
390 80 Pg. Giant #G-69 ..... 12.00
391-399 ..... 3.00
400 MSk 35th anniv 3.50
401-402 MSk Supergirl 3.00
403 80 Pg. Giant #G-81 ..... 12.00
404-411 Supergirl 2.00
412 Animal Man 4.00
413 Hawkman 2.00
414-415 Animal Man 2.00
416 all females issue, giant sz 5.00
417-419 ..... 2.00
420-421 Animal Man 4.00
422-427 ..... 2.00



we read it for you

Amazing Fantasy #16

A young Peter Parker stops a con man who plays on the emotions of the recently widowed, and learns that by being Spider-Man he can do some good for the world. Plus, he gets used to his snappy Spider-Sense for the first time.

IF YOU MISSED...

428 TDz ⓞ:Black Orchid 10.00
429-430 TDz Black Orchid 6.00
430-460 ....1.50
461 Earth-2 Batman 6.00
462 D:Earth-2 Batman 6.00
463-503 ....1.50

ADVENTURE INTO FEAR
MARVEL (1972-1975)
previously Fear
10 B:Man-Thing 9.00
11-12 ....4.00
13-18 ....2.25
19 ⓞ:Howard the Duck, L:Man-Thing 15.00
20 B:Morbius 12.00
21-22 Morbius 6.00
23-31 Morbius 4.00

ADVENTURES OF CAPTAIN AMERICA
MARVEL (1991-1992)
1-4 FNi KMa O: Capt. America; PF 5.00

THE ADVENTURES OF CYCLOPS & PHOENIX
MARVEL (1994)
1-4 GHa SLo 4.00
TPB collects #1-4 ....14.95

ADVENTURES OF THE FLY
ARCHIE (1959-1965)
1 O:Shield 380.00
2 ....220.00
3 ....130.00
4 ....95.00
5-12 ....65.00
13 ....44.00
14 ⓞ&O:Fly Girl 65.00
15-24 ....40.00
25-31 ....28.00

ADVENTURES OF THE JAGUAR
ARCHIE (1961-1963)
1 ⓞ&O:Jaguar 140.00
2 ....80.00
3 ....70.00
4-6 ....55.00
7-8 ....48.00
9-12 ....42.00
13-15 ....30.00

ADVENTURES OF THE MASK
DARK HORSE (1996-CURRENT)
1 based on Saturday morning cartoon 2.50

ADVENTURES OF SUPERMAN
DC COMICS (1987-CURRENT)
previously Superman (1st)
0 (8/94) Peer Pressure,p3 ....2.00
424 JOr MWo new Superman 2.00
425-453 ....1.50
454 JOr JOr ⓞ:new Mongul 1.50
455 DJu JOr ⓞ:Eradicator, Kryptonian clerk 3.00
456-462 ....1.50
463 DJu DJu Superman/Flash Race 2.50
464 DJu DJu vs Lobo, Kryptonian Man,p2 ....4.00
465 DJu DJu vs Draaga, Kryptonian Man,p4 ....1.50
466 DJu DJu pseudo-Fantastic 4, ⓞ:Cyborg Superman 5.00
467-495 ....1.50
496 Doomsday cameo 3.00
497 TGr JOr Doomsday 5.00
498 TGr JOr Funeral for Friend,p1 ....4.00
499 Funeral for a Friend,p5 ....2.50
500 Collector's Edition,extra 8 pgs,1:new Supermen 3.50
500A Newsstand Edition 2.50
500B Platinum Edition 20.00
501 TGr KKe Reign of the Supermen, p4, Collector's Edition 2.50
501A Newsstand Edition 1.50
502 TGr KKe Reign,p8 ....2.00
503 TGr KKe Reign,p12 ....2.00
504 TGr KKe Reign,p16 ....2.00
505 TGr KKe Collector's Edition, holographic foil cover 3.00
505A newsstand edition 2.00
506-530 ....2.00
531 SIm KKe "Trial" concludes 2.00
532 SIm KKe R. Lori Lemaris 2.00
533 scavenger hunt with Impulse 1.95
ANNUALS
1 ....2.50
2 JBy/DJu,CSw Lobo,L.E.G.I.O.N. 5.00
3 Arm 2001 ....2.00
4 Eclipso 2.50
5 Bloodlns,p16,ⓞ:Sparx 2.50
6 Elseworlds story 3.00
7 Year One; Superman's arrival in Metropolis 4.00

AGENTS OF LAW
DARK HORSE (1995-CURRENT)
1-5 ....2.50
6 Hunting the Heroes: the Predators Attack! Law targeted by alien hunter 2.50

AKIKO ON THE PLANET SNEEZO
SIRIUS (1995-CURRENT)
1 MGi 3.95
1A HC signed and numbered 19.95

AKIRA
EPIC MARVEL (1988-1995)
1 KOt KOt 20.00
1A 2nd print 5.00
2 KOt KOt 11.00
2A 2nd print 4.00
3-6 KOt KOt 9.00
7-10 KOt KOt 8.00
11-17 KOt KOt 6.00
18-33 KOt KOt 5.00
34-37 KOt KOt 7.00
38 KOt KOt the saga concludes 7.00
TRADE PAPERBACKS
1-3 reprints issues #1-9 ....13.95
4-6 reprints issues #10-18 ....14.95
7-9 reprints issues #19-27 ....16.95
10 reprints issues #28-30 ....17.95

ALIEN³
DARK HORSE (1992)
1-3 adaptation of film 2.50

ALIEN LEGION
MARVEL (1984-1987)
1-2 FG CPo 2.50
3-6 FG CPo 2.00
7-20 ....1.75
2ND SERIES (1987-1990)
1-18 ....1.50

ALIENS
DARK HORSE (1988-1989)
1 ....25.00
1A 2nd print 3.00
1B 3rd print 1.50
1C 4th print 1.50
2 ....15.00
2A 2nd print 1.50
2B 3rd print 1.50
3 ....7.00
3A 2nd print 1.50
4 ....7.00
5-6 ....5.00
TPB reprints 1-6 ....11.95
HC reps. 1-6, & D.H. P'SENTS tale 24.95
2ND SERIES (1989-1990)
1 DBe MVe 7.00
2 DBe MVe 4.00
3 DBe MVe 3.00
4 DBe MVe Ripley app. 3.00
HC (2,500) 79.95

ALIENS: BERSERKER
DARK HORSE (1995)
1-4 ....2.50

ALIENS: COLONIAL MARINES
DARK HORSE (1993-1994)
1-10 ....2.50

ALIENS: EARTH ANGEL
DARK HORSE (1994)
SC JBy MWe aliens loose in '50s suburbia 2.95
HC limited edit'n w/Byrne int'view 19.95

ALIENS: EARTH WAR
DARK HORSE (1990)
1 SKi MVe 7.00
1A 2nd print 2.50
2 SKi MVe 6.00
3-4 SKi MVe 5.00
HC signed & numbered 59.95

ALIENS: GENOCIDE
DARK HORSE (1991-1992)
1 JAr DWi/MRi alien civil war 3.00
2-4 JAr DWi/MRi 2.50
SC 13.95

ALIENS: HIVE
DARK HORSE (1992)
1 KJo JPr synthetic alien 3.00
2-4 KJo JPr 2.00
SC 13.95

ALIENS: LABYRINTH
DARK HORSE (1993-1994)
1-4 KPl JWo 2.00
TPB reps. mini-series 17.95

ALIENS: MUSIC OF THE SPHERES
DARK HORSE (1994)
1-4 ....2.50

ALIENS: NEWT'S TALE
DARK HORSE (1992)
1-2 ....5.00

ALIENS: ROGUE
DARK HORSE (1993)
1-4 WSm IEd 2.50
TPB reprints #1- 4;Nelson cvr 14.95

ALIENS: SALVATION
DARK HORSE (1995)
1-SHOT 5.00

ALIENS: SALVAGE
DARK HORSE (1993)
1-SHOT PJo PMi PF 5.00

ALIENS: STRONGHOLD
DARK HORSE (1994)
1-4 DMn JAr 2.50

ALIENS VS PREDATOR
DARK HORSE (1990)
0 (3/95) Reprints DHP #34-36 ....12.00
1 PNo RSt 8.00
1A 2nd print 2.00
2-4 ....5.00
SC reprints series,new art pages 19.95
HC limited edition HC version 79.95

ALIENS VS. PREDATOR: BOOTY
DARK HORSE (1996)
1-SHOT collects 2-part story serialized in Diamond Previews 2.50

ALIENS VS PREDATOR: DEADLIEST OF THE SPECIES
DARK HORSE (1993-1994)
1 JGu CCI ⓞ:Caryn Delacroix 3.00
2-11 ....2.00
12 EBa CCI Renegade; Caryn's fate 2.50

ALIENS VS PREDATOR: WAR
DARK HORSE (1995)
0 (5/95) reprints serial from DARK HORSE INSIDER, w/new material 2.50
1-4 Predators go on ultimate Alien hunt, humans caught in middle 2.50

ALL AMERICAN COMICS #79

ALL AMERICAN COMICS
DC COMICS (1939-1948)
1 Anthology series 3,700.00
2 ....1,000.00
3 ....875.00
4 ....750.00
5-7 ....625.00
8 Begin: Ultra Man 1,000.00
9-10 ....625.00
11 Ultra Man 750.00
12-14 ....625.00
15 Ultra Man (6/40) 750.00
16 ⓞ&O: Green Lantern (7/40) 55,000.00
17 2nd Green Lantern. (8/40) 9,000.00
18 ....5,500.00
19 ⓞ&O: The Atom 9,000.00
20 Begin: The Atom in costume 2,500.00
21-23 ....1,200.00
24 ....1,500.00
25 ⓞ&O: Dr Midnite 6,000.00
26 ⓞ&O: Sargon, The Sorcerer 1,800.00
27 ⓞ: Doiby Dickles 2,500.00
28-30 ....925.00
31 "The Adventure of The Underfed Orphans!" 625.00
32-34 ....625.00
35 Doiby learns Lantern's secret identity 675.00
36-40 ....625.00
41-50 ....550.00
51-60 ....500.00
61 ⓞ&O: Solomon Grundy 3,000.00
62-71 ....430.00
72 End: The Atom 430.00
73-78 ....370.00
79 Mutt & Jeff 370.00
80-82 ....370.00
83 Mutt & Jeff. 370.00
84-88 ....370.00
89 ⓞ&O: Harlequin 500.00
90 ⓞ&O: Icicle 430.00
91 ....370.00
92 "The Icicle Goes South." 370.00
93-102 ....370.00

THE ALLIANCE
IMAGE/SHADOWLINE (1995-CURRENT)
1 JVa DDv ⓞ: The Alliance (ⓞ: Alpha, ⓞ: Firepower, ⓞ: Integri, ⓞ: Zapt, ⓞ: Dr. Infinity) 2.50
1A variant cvr, w/Firepower in forefront 2.50
2 Klane's decision 2.50
3 JVa DDv Slash 2.50
4 ....2.50
5 ....2.50

THE ALLIES
IMAGE/EXTREME (1995-CURRENT)
1-2 FRi LWe 2.50
3 FRi LWe 2.50

ALL-AMERICAN MEN OF WAR
DC COMICS (1952-1966)
1 (#127 on cover) 600.00
2 (#128 on cover) 400.00
2 (12/1/53) 350.00
3-6 ....310.00
7-12 ....225.00
13-18 ....200.00
19 1st Code-approved issue 230.00
20-30 ....150.00
31-42 ....120.00
43-54 ....90.00
55-66 ....70.00
67 B: Gunner & Sarge 110.00
68-72 ....60.00
73-81 ....45.00
82 B: Johnny Cloud 40.00
83-108 ....27.50
109-117 ....13.00

ALL NEW ECLIPSE
MALIBU (1995-CURRENT)
∞ Juggernaut leads team in Ultraverse 1.50
1 ....1.50
1A variant cover by Chuck Maiden 1.50
2 flip-book with Phoenix story 1.50
3 Hellblade 1.50
4 UltraForce guest-stars 1.50

ALL STAR COMICS
DC COMICS (1940-1951)
1 Begin: The Flash, Hawkman, Hour Man, Sandman, Spectre anthology series 1,000.00
2 Begin: Green Lantern series 3,900.00
3 ⓞ&O: The Justice Society of America, the first superhero team, Begin: Dr Fate, The Atom, JSA series 25,000.00
4 ....3,300.00
5 ⓞ: Hawkgirl (6/41) 2,900.00
6 Johnny Thunder joins JSA 1,900.00
7 App: Batman, Flash, Superman, End: The Hour Man 2,300.00
8 ⓞ&O: Wonder Woman (origin concludes in Sensation Comics #1). Starman, Dr. Midnite join JSA 14,000.00
9 ....1,800.00
10 App: Flash, Green Lantern, New costume: Sandman 1,900.00
11 Begin: Wonder Woman series 1,500.00
12 Wonder Woman joins JSA 1,500.00
13-14 ....1,500.00
15 ⓞ&O: Brain Wave 1,500.00
16-20 ....1,000.00
21 App: Spectre, Atom, Dr. Fate 1,000.00
22 Patriotic cover 1,000.00
23 End: Spectre, Starman 1,000.00
24 App: Flash, Green Lantern, Begin: Hawkman by Joe Kubert. 1,100.00
25 Begin: Flash, Green Lantern 1,000.00
26 "The Mystery of The Metal Menace!" on cover, but story is titled "Vampires of The Void!" on the inside 900.00
27 ....900.00
28-32 ....775.00
33 Solomon Grundy app., Classic issue 1,500.00
34-35 ....650.00
36 App: Batman, Superman in JSA story 1,500.00
37 End: Hawkman by Kubert 900.00
38 Begin: Black Canary 1,000.00
39-40 ....650.00
41 Black Canary joins JSA 575.00
42 New Costume: The Atom, Hawkman 650.00
43-49 ....650.00
50 Art: Frank Frazetta (one story) 775.00
51-56 ....775.00
57 Previous title: All Star Western, Final Golden Age appearances of Dr. Midnite, Flash and Green Lantern 975.00
2ND SERIES (1976-1978)
58-74 issue #58 shipped in '76 ....1.50

ALL-STAR WESTERN
DC COMICS (1970-1972)
1 ....10.00
2-9 ....4.00
10 ⓞ:Jonah Hex 100.00
11 Jonah Hex 40.00

ALL WINNERS COMICS
MARVEL/TIMELY (1941-1948)
1 Capt. America & Bucky, Human Torch & Toro, Sub-Mariner, The Angel, Black Marvel 7,500.00
2 "Carnival of Death" 2,000.00
3 ....1,100.00
4 ....1,500.00
5 ....775.00
6 ....1,000.00
7-10 ....775.00
11 ....500.00
12 Red Skull appearance 575.00
13 ....500.00
14-16 no Human Torch 450.00
17-18 ....500.00
19 ⓞ&O: All Winners Squad 2,000.00
becomes All Teen Comics
2ND SERIES (1948)
1 Human Torch, Capt. America, Sub-Mariner, Blonde Phantom 1,000.00
becomes All Western Winners

ALPHA FLIGHT
MARVEL (1983-1994)
see X-Men #121 for ⓞ: Alpha Flight
1 JBy JBy ⓞ:Marrina, ⓞ:Puck, C: Diamond Lil, O:Alpha Flight,C. Wild Child 2.00
2-11 JBy JBy 1.50
12 JBy JBy D:Guardian,dbl sz 1.50
13 JBy JBy Wolverine 2.00
14-16 JBy JBy 1.50
17 JBy JBy Wolverine 2.00
18-32 ....1.50
33 X-Men,ⓞ:Lady Deathstrike 2.00
34 SBu BMo Wolverine,Aftuma, Lady Deathstrike 2.00
35-49 ....1.50
50 JBr BMo dbl-sz 1.50
51 JLe (1st Marvel work) 6.00
52 JBr BMo O:Bedlam,Wolverine 2.50
53 Wolverine 2.50
54-74 ....1.50
75 dbl. size 2.50
76-86 ....1.50
87 MBi FNi Building Blocks,p1, Wolverine vs Wild Child 4.00
88 MBi FNi p2,R:Guardian, Wolverine,Forge 4.00
89 MBi FNi p3,Wolverine 4.00
90 MBi FNi p4,Wolverine, Gamma Flight,Dr. Doom 4.00
91-105 ....1.50
106 MPc SLo ⓞ: Major Maple Leaf 3.00
106A 2nd print 1.50
107-119 ....1.50
120 PBr SFu 10th anniv,vs Hardliners, pin-up,bagged w/poster 2.00
121-129 ....1.50
130 final issue,vs Omega Flight 2.00
ANNUALS
1 ....2.50
2 JBr BMo Savage Land 2.00

the Wizard COMIC Price Guide

ALPHA FLIGHT SPECIAL
MARVEL (1991)

1-4 Reprints A.F. #97-100 .....1.50

AMAZING ADULT FANTASY
MARVEL (1961-1962)

7 SDi 465.00
8 SDi 350.00
9 SDi 1st 12¢ cover price issue 325.00
10-13 SDi 310.00
14 SDi Professor X prototype 400.00
becomes Amazing Fantasy

AMAZING ADVENTURES
MARVEL (1961)

1 Kirby/Ditko. O&O:Dr. Droom (with "r"), first Marvel superhero in Silver Age 1,150.00
2 Kirby/Ditko 475.00
3-6 Kirby/Ditko 425.00
becomes Amazing Adult Fantasy

2ND SERIES (1970-1976)

1 JKi JKi B:Inhumans, B:Black Widow 18.00
2 JKi JKi Fantastic Four 10.00
3-4 JKi JKi Mandarin 10.00
5-8 Neal Adams art 8.00
9 MSk GCy Magneto 6.00
10 MSe GCy Magneto, L:Inhumans 6.00
11 TSu GCy B:Beast, O:Beast with fur..15.00
12 TSu SEn Iron Man 9.00
13 TSu SEn Brotherhood of Evil Mutants 9.00
14 TSu SEn Iron Man 9.00
15 TSu SEn O:Griffin 9.00
16 BBn SEn Juggernaut 9.00
17 JSt SEn X-Men, L:Beast 9.00
18 NAd RTh O&O:Killraven, B:War of the Worlds 15.00
19-39 .....5.00

3RD SERIES (1979-1981)

1-14 X-Men reprints 2.00

AMAZING FANTASY
previously Amazing Adult Fantasy
MARVEL (1962)

15 SDi SLe O&O:Spider-Man, O:Aunt May, O&D:Uncle Ben, O:Flash Thompson, O:Burglar 22,500.00

2ND SERIES (1995)

16 PAu KBu After 33 years, we finally learn what happened right after the events in AF #15 .....4.00
17 PAu KBu Spidey's first super-foe ...4.00
18 PAu KBu final iss.; the turning point..3.95

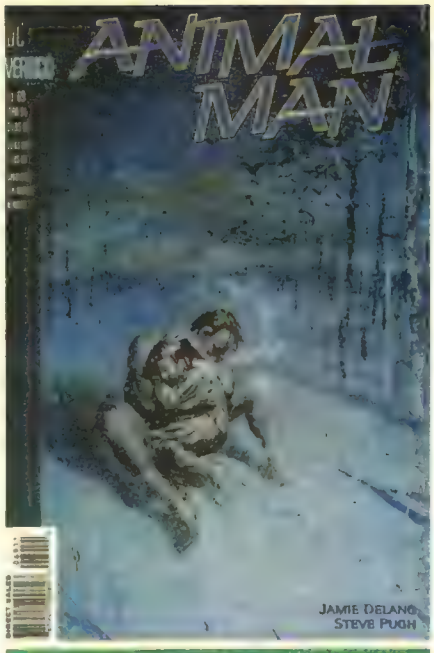
AMAZING SCARLET SPIDER
MARVEL (1995)

1 Master Programmer, & new Doc Ock ..2.50
2 meets new Green Goblin; Joystick ...2.00

AMAZING SPIDER-MAN
MARVEL (1963-CURRENT)

see Amazing Fantasy #15 for O:Spider-Man

1 SDi SLe O:Chameleon, O:J. Jonah Jameson, O:John Jameson, Fantastic Four 16,500.00
1A Golden Record reprint, exact reprint but no cover price 85.00
1B Golden Record reprint, with record 200.00
2 SDi SLe O:Vulture, O:Tinkerer ...2,400.00
3 SDi SLe O&O:Dr. Octopus 1,500.00
4 SDi SLe O&O:Sandman, O:Betty Brant 1,200.00
5 SDi SLe Dr. Doom, FF 1,100.00
6 SDi SLe O&O:Lizard 950.00
7 SDi SLe Vulture 675.00
8 SDi SLe Fant. Four b'kup story ...700.00
9 SDi SLe O&O:Electro 750.00
10 SDi SLe O:Enforcers, O:Big Man 625.00
11 SDi SLe 2nd Dr. Octopus 425.00
12 SDi SLe Dr. Octopus 375.00
13 SDi SLe O&O:Mysterio 450.00
14 SDi SLe O:Green Goblin 1,300.00
15 SDi SLe O&O:Kraven 380.00
16 SDi SLe Daredevil 310.00
17 SDi SLe Green Goblin 475.00
18 SDi SLe Sandman, O:Ned Leeds ...275.00
19 SDi SLe Sandman, O:MacDonald "Max" Gargan ...260.00
20 SDi SLe O&O:Max Gargan as the Scorpion 300.00
21 SDi SLe Human Torch 175.00
22 SDi SLe Ringmaster, O:Princess Python 175.00
23 SDi SLe Green Goblin 260.00
24 SDi SLe Mysterio 175.00
25 SDi SLe O:Spider-Slayer, C:Mary Jane (in shadows) 185.00
26 SDi SLe O:Gr. Master. A: Green Goblin 210.00
27 SDi SLe Green Goblin 210.00
28 SDi SLe O&O:Molten Man 310.00
29 SDi SLe Scorpion 135.00
30 SDi SLe O:Cat Burglar 135.00
31 SDi SLe O:Gwen Stacy, O:Harry Osborn 145.00
32-33 SDi SLe Dr. Octopus 105.00
34 SDi SLe Kraven 105.00
35 SDi SLe Molten Man 105.00
36 SDi SLe O:Looter 105.00
37 SDi SLe O:Mendel Stromm 105.00
38 SDi SLe O:Guy Named Joe 105.00
39 JRo SLe Green Goblin 170.00
40 JRo SLe 1st O:Green Goblin 260.00
41 JRo SLe O:Rhino 130.00
42 JRo SLe O:Mary Jane (full) 115.00
43 JRo SLe 2nd app. of Rhino 100.00
44 JRo SLe 2nd app. of Lizard 75.00
45 JRo SLe Lizard 65.00
46 JRo SLe O:Shocker 65.00
47 JRo SLe Kraven 65.00
48 JRo SLe O&O:Vulture II 65.00
49 JRo SLe Kraven, Vulture 65.00
50 JRo SLe O:Kingpin 350.00
51 JRo SLe vs Kingpin, O:Joseph "Robbie" Robertson 120.00
52 JRo SLe vs Kingpin 60.00
53 JRo SLe Dr. Octopus 50.00
54 JRo SLe Dr. Octopus 50.00
55 JRo SLe Dr. Octopus 50.00
56 JRo SLe O:Captain George Stacy, Dr. Octopus 55.00
57-61 JRo SLe 55.00
62-69 JRo SLe 48.00
70 JRo SLe O:Vanessa Fisk; Kingpin ...48.00
71-74 JRo SLe 40.00
75 JRo SLe D:Silvermane, Maggia 34.00
76-77 JBu SLe Lizard 34.00
78 JBu SLe O:Prowler 34.00
79-82 .....34.00
83 JRo SLe O:Richard Fisk (as The Schemer) 38.00
84-86 JRo SLe 34.00
87 JRo SLe Peter reveals his identity to Gwen Stacy 36.00
88 JRo SLe Dr. Octopus 34.00
89 GKa SLe Dr. Octopus 34.00
90 GKa SLe D:Captain Stacy 50.00
91-93 .....34.00
94 JRo SLe O retold: Spider-Man 55.00
95 JRo SLe London terrorists 25.00
96 GKa SLe Green Goblin, Drug issue 75.00
97 GKa SLe Green Goblin, Drug issue 65.00
98 GKa SLe Green Goblin, Drug issue 75.00
99 GKa SLe prison riot 40.00
100 GKa SLe anniversary issue, Peter grows four new arms 155.00
101 GKa RTh O:Morbius 125.00
101A reprint Marvel Masterpieces 2.00
102 GKa RTh O:Morbius, giant sz 100.00
103 GKa RTh Ka-Zar, Kraven; O:Gog ...25.00
104-109 .....25.00
110 JRo SLe O:Gibbon, Kraven 25.00
111-112 JRo GCy 25.00
113 JRo GCy O:Hammerhead 25.00
114-118 .....25.00
119 JRo GCy vs the Hulk 30.00
120 GKa GCy Hulk 30.00
121 GKa GCy Green Goblin kills Gwen Stacy 85.00
122 GKa GCy Green Goblin dies in battle with Spider-Man 115.00
123 GKa GCy vs Luke Cage 20.00
124 GKa GCy O:John Jameson as The Man-Wolf 20.00
125-128 RAn GCy 20.00
129 RAn GCy O:Jackal, O:Punisher, O&D:Mechanic ...250.00
130-133 .....20.00
134 RAn GCy Punisher, O:Tarantula 30.00



ANIMAL MAN #69

Every parent's nightmare is harshly brought to heartbreaking reality when Buddy Baker searches for his missing daughter Maxine in a blizzard. Meanwhile, his wife Ellen has to deal with the fact that she let Maxine saunter into the cold alone...because she wanted her daughter to die. —*Marc Wilkofsky, Contributing Editor*

135 RAn GCy IR:Tarantula 55.00
136 RAn GCy O:Harry Osborn as Green Goblin II 40.00
137-140 RAn GCy 25.00
141 RAn GCy O:Mysterio II 25.00
142 RAn GCy IR:Mysterio II, O:Gwen Stacy's clone 25.00
143 RAn GCy O:Cyclone, IR:Gwen Stacy's clone 25.00
144-148 RAn GCy 25.00
149 RAn GCy D:Jackal; O&"death" of Peter Parker's clone 85.00
150 GKa AGo clone pt 2 .....40.00
151 RAn LWe clone pt 3 .....25.00
152-160 .....16.00
161 RAn LWe Nightcrawler, Punisher, C:Jigsaw (hidden), Wolverine & Colossus app. 18.00
162 RAn LWe Nightcrawler, O:Jigsaw (full), Punisher 12.00
163-173 RAn LWe 7.00
174 RAn LWe Punisher, Hitman 15.00
175 RAn LWe Punisher, D:Hitman 15.00
176 RAn LWe O:Bart Hamilton as Green Goblin III 15.00
177 RAn LWe vs Green Goblin III 15.00
178 RAn LWe Silvermane, Green Goblin III 15.00
179 RAn LWe Silvermane, Green Goblin III 15.00
180 RAn LWe O:Green Goblin III, Silvermane 15.00
181 SBu BMo O:Sp-Man retold 9.00
182-193 .....8.00
194 KPo MWo O:Black Cat 15.00
195 KPo MWo O:Black Cat 8.00
196-199 .....7.00
200 KPo MWo/SLe dbl-sz; burglar who killed Uncle Ben dies fighting Spidey ...25.00
201-202 KPo MWo Punisher 15.00
203-208 .....6.00
209 AWe DOn: Kraven, O:Calypso, Spider-Woman & Tigra app. 10.00
210-237 .....6.00
238 JRj RSt O&O:Hobgoblin, Lakeside tattoo 62.00
238A w/o tattoo 20.00
239 JRj RSt vs Hobgoblin 35.00
240-243 JRj RSt 7.00
244 JRj RSt Hobgoblin 10.00
245 JRj RSt Hobgoblin, D:Hobgoblin II (Lefty Donovan) 16.00
246-248 JRj RSt 7.00
249 JRj RSt Hobgoblin vs. Kingpin ...12.00
250 JRj RSt Hobgoblin 12.00
251 RFr RSt vs Hobgoblin, Secret Wars tie-in 12.00
252 RFr RSt O: Alien Costume (later becomes Venom) 33.00
253 RLe TDe O:Rose 8.00
254 RLe TDe Jack O' Lantern 6.00
255 RFr TDe O:Black Fox; Red Ghost ...6.00
256 RFr TDe O:Puma 6.00
257 RFr TDe Puma, Hobgoblin, costume revealed to be alive 10.00
258 Hobgoblin 10.00
259 RFr TDe Hobgoblin, O:Spider-Man 15.00
260 RFr TDe Hobgoblin 10.00
261 RFr TDe Hobgoblin vs Harry Osborn 10.00
262 BLu BLu IR:Spider-Man 7.00
263 BLu BLu O:Spider-Kid 5.00
264 PAn CAg O&O:Red 9 .....5.00
265 RFr TDe O:Silver Sable, vs Black Fox 13.00
265A 2nd print 1.25
266-273 .....5.00
274 RFr TDe Secret Wars II, Spidey vs Zarathos, Mephisto 10.00
275 RFr TDe Hobgoblin, dbl sz, rep Amazing Fantasy #15 .....13.00
276 RFr TDe Hobgoblin, Flash Thompson framed 10.00
277-280 .....5.00
281 RFr TDe Hobgoblin vs Jack O' Lantern 11.00
282-283 .....5.00
284 RFr TDe Gang War, p1, Punisher, Hobgoblin, The Rose 8.00
285 AKp TDe p2, Punisher, Hobgoblin, Jack O' Lantern 16.00
286-287 .....7.00
288 AKp JOw p5, Punisher, Falcon, Hobgoblin, Daredevil, Black Cat, Kingpin 8.00
289 AKp PDa dbl sz, IR:Hobgoblin, Wolverine cameo, O:new Hobgoblin (Jack O' Lantern) 20.00
290 Peter proposes to Mary J. 5.00
291 JRj DMi Spider-Slayer, Mary J. refuses proposal 5.00
292 ASo DMi Mary J. accepts proposal, Spider-Slayer 5.00
293 MZe JDm Kraven's Last Hunt, p2, Spider hallucination 10.00
294 MZe JDm p5, Kraven commits suicide 10.00
295-297 .....5.00
298 TMc DMi C: Venom, 1st Todd McFarlane Spidey 36.00
299 TMc DMi C: Venom 25.00
300 TMc DMi O&O:Venom (full story), R:red & blue costume 70.00
301 TMc DMi vs Silver Sable 15.00
302 TMc DMi O:Wes Cassady, vs Dr. Nero 15.00
303 TMc DMi Silver Sable, Sandman 15.00
304 TMc DMi O:Jonathan Caesar, Black Fox, Prowler, "Webs" 10.00
305 TMc DMi Black Fox, Prowler, Johnny Carson 15.00
306-311 .....10.00
312 TMc DMi Inferno, Green Goblin vs Hobgoblin 22.00
313 TMc DMi Inferno, vs Lizard 10.00
314 TMc DMi Christmas story, Peter & MJ evicted 10.00
315-317 TMc DMi Venom 18.00
318-320 TMc DMi 10.00
321 TMc DMi p2, S.Sable, Paladin 8.00
322 TMc DMi p3, Silver Sable 8.00
323 TMc DMi p4, Paladin, Solo 8.00
324 ELa DMi p5, Sabretooth, Solo 8.00
325 TMc DMi p6, Silver Sable 8.00
326 CDo DMi Acts of Vengeance 8.00
327 ELa DMi Acts of Vengeance 8.00
328 TMc DMi Acts of Vengeance 8.00
329 ELa DMi Acts of Vengeance 8.00
330 ELa DMi Venom, Punisher 6.00
331 ELa DMi Venom, Punisher, Black Cat 6.00
332 ELa DMi Venom 6.00
333 ELa DMi Venom vs Styx & Stone 8.00
334-343 .....3.00
344 ELa DMi Venom, Cardiac vs Rhino, O:Cletus Kasady 10.00
345 MBa DMi Venom, Cardiac vs Boomerang, Venom scarce infects Cletus Kasady 12.00
346 ELa DMi vs Venom 8.00
347 ELa DMi vs Venom 8.00
348-358 .....3.00
359 CMa DMi Cletus Kasady 7.00
360 CMa DMi Cardiac vs Spider-Man, C:Carnage 8.00
361 MBa DMi O:Carnage (full), O:Cletus Kasady 16.00
361A 2nd print 1.25
362 MBa DMi Carnage, Venom, Human Torch 11.00
362A 2nd print 1.25
363 MBa DMi Carnage, Venom, O:Peter's parents (in story) 10.00
364 MBa DMi 2.00
365 30th anniv, Peter meets parents, hologram cvr, poster, vs Lizard, O:Sp-Man, SM 2099 preview 8.00
366-372 .....1.75
373 vs Spider-Slayer 2.50
374 vs Venom 3.50
375 foil cover, 30th anniv, Venom 6.00
376-377 JJo DMi Styx & Stone 1.50
378 MBa DMi Maximum Carnage, p3, Venom vs Carnage 2.50
379 MBa DMi Maximum Carnage, p7, teams w/Venom against Carn. ...2.50
380 MBa DMi Max. Carnage, p11 .....1.50
381-385 MBa DMi 1.25
386-387 MBa DMi Lifetheft, p1-2 .....6.00
388 MBa DMi Lifetheft, p3, dbl sz, coll.'s ed/'n, parents' secret 4.50
388A MBa DMi newsstand edition 3.00
389 Pursuit, p4, vs Chameleon 1.50
390 Spidey tries to fix his life, metallic ink cvr, 16-pg comic 3.00
390A regular edition 1.50
391-393 MBa JDm 1.50
394 MBa JDm Power and Responsibility, p2; Spidey and his clone take on Judas Traveller; w/flip book and 2 foil-stamped covers 4.50
394A regular edition 2.50
395-396 MBa JDm 1.50

we read it for you

Astro City #3

A criminal lookout discovers the true identity of Jack-in-the-Box, one of Astro City's heroes. He debates selling the secret to the highest bidder and making a name for himself, but decides it's better to just leave Astro City and take the information with him.

IF YOU MISSED...

397 MBa JDm dbl-sz; Web of Death,p1, Doc Ock 2.25
398-399 MBa JDm 1.50
400 MBa JDm dbl-sz, die-cut enhanced cvr; O: Aunt May! 7.00
400A regular cover edition 3.50
400B white cover 26.00
401-407 ..... 1.50
408 Media Blizzard, p2 ..... 1.50
409 MBa TDe Return of Kaine, p3 ..... 1.50

ANNUALS

1 SDi SLe O:Sinister Six; Avengers, FF, X-Men, & Dr. Strange cameos 480.00
2 SDi SLe Dr. Strange, O:Xandu 240.00
3 DHe SLe Hulk,Avengers, rep Amazing SpM #11-12 ..... 75.00
4 LLe SLe Torch, Mysterio,Wizard 75.00
5 LLe SLe A:WWII era Red Skull; O&O: Peter Parker's parents (flashback) 85.00
6 rep #18,Annual #1, Spidey story in FF Ann #1 ..... 28.00
7 rep #1,2,38 ..... 24.00
8 rep #46,50,57 ..... 24.00
9 rep Spect. SpM #2 ..... 20.00
10 GKa BMa O:Human Fly 14.00
11 DPe BMa O:Spider-Squad, O:Man-Spider 14.00
12 rep #119,120 ..... 14.00
13 JBy JSh Doc Ock 14.00
14 FMi DGn Dr. Doom, Dr. Strange,Dormammu 14.00
15 FMi DGn Punisher vs Dr.Octopus 18.00
16-20 ..... 6.00
21 PRy DGn M:Peter and Mary Jane, Spider-Man cover 15.00
21A Tuxedo cover 17.00
22 ..... 8.00
23 RLd DMi She-Hulk vs Abomination 8.00
24 GKa DMi Spidey's Tiny Adv,Antman 3.50
25 ..... 3.00
26 ..... 3.00
27 O:Annex,w/card 3.00
28 vs Carnage 3.00

ASHCANS

1 16-pg. primer,profiles 0.75

GIANT SIZE

1 RAn LWe Dracula, O:Equinox, rep Strange Tales Annual #2 ..... 16.00
2 RAn LWe Master of Kung-Fu,Fu Manchu, reprints Annual #3 ..... 8.00
3 RAn GCy Doc Savage,rep #16 ..... 8.00
4 RAn GCy O:Moses Magnum; Punisher; reprints Annual #2 ..... 40.00
5 RAn GCy Lizard, Gerald Ford 6.00
6 rep Annual #4 ..... 6.00

TRADE PAPERBACKS

ASSASSINATION PLOT reps Amazing Spider-Man #320-325 ..... 14.95
CARNAGE reps Amaz. Spid. #361-363 ..... 6.95
CLONE GENESIS (1995) reps. Amazing Spider-Man #141-151 ..... 16.95
COSMIC ADVENTURES (1993) reprints 19.95
DEATH OF JEAN DEWOLFF reprints 10.95
INVASION OF THE SPIDER SLAYERS (1995) reps. Amaz. #368-373 ..... 15.95
ORIGIN OF THE HOBGOBLIN (1992) 14.95
RETURN OF THE SINISTER SIX (1994) reprints six-issue story arc 15.95
ROUND ROBIN MBa AMi reprints 15.95
THE WEDDING reprints 12.95

AMAZING SPIDER-MAN MARVEL MILESTONE

MARVEL (1994)

1 reprints #149, metallic ink cvr 3.00
2 reprints #3, metallic ink cvr 3.00

AMAZING SPIDER-MAN SUPER BIKE SPECIAL

MARVEL (1995)

1 DHo DMi flip book mini-series; Planet of the Symbiotes,p1 ..... 4.50

THE AMAZING X-MEN

MARVEL (1995)

previously X-Men (2nd series)

1 AKb FNi The Age of Apocalypse; deluxe edition,glossy stock; Magneto leads team into battle 6.00
2 AKb FNi deluxe ed., glossy stock; battle with Apocalypse 3.00
3 AKb FNi assault on Apocalypse 3.00
4 AKb FNi Apocalypse's Citadel 3.00
returns to X-Men (2nd series)
TPB THE ULTIMATE AMAZING X-MEN (1995) reprints #1-4, gold-etched cvr 8.95

AMERICAN SPLENDOR

HARVEY PEKAR (1976-1990)

1 (all are magazine-size) 20.00
2-5 ..... 10.00
6-12 ..... 5.00
13-15 ..... 4.00

TUNDRA (1991)

16 ..... 4.00

DARK HORSE (1993)

17 ..... 5.00

AMERICAN SPLENDOR SPECIAL: A BIRD OUT OF THE NEST

DARK HORSE (1994)

1-SHOT 3.00

AMERICAN SPLENDOR: WINDFALL

DARK HORSE (1995)

1 ..... 4.00
2 ..... 3.95

ANGELA

IMAGE TMP (1994 1995)

see Spawn #9 for O:Angela

1 GCp NGo mini-series for warrior angel from SPAWN 8.00
2 GCp NGo Spawn must testify at Angela's trial 8.00
3 GCp NGo Spawn & Angela flee to Hell 6.00
TPB collects mini-series, plus story from ANGELA promo comic 9.95
SPECIAL came w/SPAWN #32 ..... 35.00

ANGRY CHRIST COMICS

SIRIUS (1994)

1 ..... 10.00
TPB reprints best Linsner stories from CRY FOR DAWN, plus new story 20.00

ANIMAL MAN

DC COMICS VERTIGO (1988-1995)

see Strange Adventures #180 for O:Animal Man

1 CTr GMo B'Wana Beast 6.00
2 CTr GMo Superman 3.00
3-5 CTr GMo 2.00
6-40 ..... 1.75
41-49 ..... 1.75
50 vs Antagon 3.00
51-55 Flesh and Blood (p1-5) 1.75
56 Giant Size,parts 6-7 ..... 3.50
57-88 ..... 1.75
89 FHa JPr final issue 2.25
ANNUAL 1 Children's Crusade 4.00
TPB Reprints issues #1-9 ..... 19.95

ANIMAL MYSTIC

CRY FOR DAWN SIRIUS (1993 1995)

1 art by Dark One 35.00
1A limited, signed & numbered; alternate cover, 8 new pages, plus pin-ups 65.00
1B 2nd print, new cover 4.00
2 O:Kor 35.00
2A 2nd print, new cover 3.50
3 ..... 10.00
3A 2nd print 3.50
4 dbl-sz; final issue 5.00
4A Special Edition 6.00

ANTHRO

DC COMICS (1968 1969)

1 ..... 30.00
2-6 ..... 20.00

APPLESEED

ECLIPSE (1988-1991)

BOOK 1

1 (9/88) O: Briareos 14.00
2-3 ..... 7.00
4-5 ..... 5.00

BOOK 2

1 (2/89) 3.50
2-5 ..... 3.00

BOOK 3

1 (8/89) 3.00
2-5 ..... 3.50

BOOK 4 (1991)

1-5 ..... 3.50

APPLESEED DATA BOOK

DARK HORSE (1995)

1 ..... 10.00
1A 2nd print 3.50
2 ..... 3.50
TPB collects #1-2 ..... 12.95

AQUAMAN

DC COMICS (1962-1978)

see More Fun #73 for Golden Age O:Aquaman, Adventure Comics #260 for Silver Age O:Aquaman

1 NCa BHy O:Quisp 500.00
2 NCa BHy vs Capt. Sykes 200.00
3 NCa BHy 125.00
4-6 NCa Bhy 85.00
7-10 NCa BHy 66.00
11 O:Mera 66.00
12 NCa BHy 66.00
13-20 ..... 40.00
21-30 ..... 30.00
31-32 NCa BHy 20.00
33 O:Aquagirl 40.00
34-40 ..... 20.00
41-47 ..... 12.00
48 O retold: Aquaman 16.00
49 JAp SSk 12.00
50-52 NAd Deadman 25.00
53-63 ..... 6.00

MINI-SERIES (1986)

1 vs Ocean Master 4.00
2-4 Ocean Master 2.50

2ND MINI-SERIES (1989)

1 CSw KGi 2.50
2-5 CSw KGi 1.50
SPECIAL 1 CSw KGi 2.00

2ND SERIES (1991-1992)

1 KHo SMc Poseidonis war 2.00
2-13 ..... 1.25

3RD SERIES (1994-CURRENT)

0 (8/94) MEg PDa battles father & discovers hidden heritage 4.00
1 MEg PDa teams with Aquaiad against Charybdis 4.00
2 MEg PDa loses hand 4.00
3 MEg PDa clashes w/Superboy; new costume 2.50
4-8 ..... 2.00
9-16 ..... 1.75
17 imminent war; underwater gargoyles 1.75
18 O: Dolphin; Ocean Master returns 1.75
ANNUAL 1 Triton, Superman 3.50

AQUAMAN: TIME & TIDE

DC COMICS (1993-1994)

1 KJv PDa new origin story 2.50
2 KJv PDa origin continues 2.00
3-4 KJv PDa 1.50
TPB collects mini-series 9.95

ARAKNIS

MUSHROOM COMICS (1995-1996)

1 mini-series 5.00
2 the Wraith Wraths 2.50
3 Hell-X 2.50
4 final issue 2.50

ARCHANGEL

MARVEL (1995)

1-SHOT black and white art 2.50

ARCHER & ARMSTRONG

VALIANT (1992-1994)

0 (6/92) BWs BLa O:Armstrong, O&O:Archer 4.00
0A (6/92) Gold version 12.00
1 BWs JSh Unity,ch 3, Eternal Warrior 3.50
2 BWs JSh Unity,ch 11,Turok 2.50
3-7 ..... 2.00
8 O:Ivar, Time-Walker, same as Eternal Warrior #8 ..... 3.00
9-25 ..... 2.25
26 Chaos Effect-Gamma,p4 (same as Eternal Warrior #26) 2.75

ARCHIE MEETS THE PUNISHER

ARCHIE COMICS (1994)

1-SHOT The most offbeat team-up yet 3.00

ARGUS

DC COMICS 1995

1 mini-series for FLASH character 2.00
2-6 ..... 1.75

ARMED & DANGEROUS

ACCLAIM/VALIANT (1995)

1 BHi gangster-noir mini-series 3.00

ASH

EVENT COMICS (1994-CURRENT)

0 (1/96) JQu JPl Ash's secrets 3.50
0A future Ash cover 3.50
1 JQu JPl O:Ash, adventures of world's first firefighter superhero 12.00
1A Connoisseur's Kit (1995) w/signed and numbered Ash #1, bagged w/ Kid Death Intro 30.00
2 JQu JPl Ash battles Theresa 10.00
3 JQu JPl more secrets of origin 5.00
4 JQu JPl Gabriel 3.00
4A gold 20.00
4B red 20.00
4C white 25.00
5 JQu JPl "omnidirectional" & reg. cvrs 2.50
6 JQu JPl Gabriel 2.50
6A variant 5.00
ASHCAN 5.00
TPB Vol.1 reps. #1-5, plus spd. features 14.95
WIZARD Mini-Comic 2.00

ASTER

ENTITY COMICS (1994-1995)

0 (5/95) OIs NRo/RRo O:Aster 4.00
1 OIs NRo/RRo mini-series 4.50
1A Gold version 10.00
1B signed & limited edition 25.00
2-3 OIs NRo/RRo 3.25
3A variant cover 7.50
4 OIs NRo/RRo final issue 3.00
TPB reps. #1-4, plus pin-up gallery 12.95

ASTER: THE LAST CELESTIAL KNIGHT

ENTITY COMICS (1995-CURRENT)

1 OIs NRo/RRo rebirth 3.75
1A 2nd print 2.50
2-3 ..... 2.50

ASTONISHING TALES

MARVEL (1970-1976)

1 JKi SLe Dr. Doom,Ka-Zar 20.00
2 JKi RTh Dr. Doom,Ka-Zar 12.00
3-6 BSm GCy Dr. Doom 17.00
7 HTr RTh Doom vs B Panther 12.00
8 HTr RTh Dr Doom,Ka-Zar 12.00
9 JBu SLe Ka-Zar 4.00
10 BSm RTh Ka-Zar 8.00
11-12 ..... 8.00
13-24 ..... 3.00
25 RBu DMo O&O:Deathlok 30.00
26 RBu DMo Deathlok, O:Warwolf 8.00
27 RBu DMo O:Deathlok 8.00
28 RBu RBu Deathlok 8.00
29 rep Marvel Superheroes #18 ..... 8.00
30 ..... 8.00
31-35 Deathlok 8.00
36 RBu RBu final issue, D'lok, O:Godwulf 8.00

THE ASTONISHING X-MEN

MARVEL (1995)

previously Uncanny X-Men

1 The Age of Apocalypse; deluxe edition,glossy stock 5.00
2 deluxe ed., glossy stock; battle with Holocaust 3.00
3 Abyss strikes 3.00
4 Magneto and Charles kidnapped 2.50
returns to Uncanny X-Men
TPB THE ULTIMATE ASTONISHING X-MEN (1995) rep. #1-4, gold-etched cvr 8.95

ASTRO CITY

IMAGE (1995-CURRENT)

1 BAn KBu Golden Age-style adventure in city loaded w/heroes,villains & such 4.00
2-4 BAn KBu 2.25
5 BAn KBu Crackerjack saves alien spy 2.25
6 BAn KBu Samaritan returns 2.25

ASYLUM

MAXIMUM PRESS (1995-CURRENT)

1 new anthology series, featuring Avengelyne, Battlestar Galactica, and others 3.00
2 Deathkiss by Mike Deodato, Jr. 2.95

ATLANTIS CHRONICLES

DC COMICS (1990)

1-7 EMa PDa history of Atlantis 3.00

THE ATOM

DC COMICS (1962-1968)

see All-American #19 for Golden Age O: The Atom, see Showcase #34 for Silver Age O: The Atom

1 O:Plant Master 700.00
2 GKa GFo 250.00
3 MAn GFo O:Chronos 180.00
4 MAn GFo Snapper Carr 125.00
5 MAn GFo 125.00
6 MAn GFo 120.00
7 1st Hawkman app. since B & B 225.00
8-10 SNe GFo 80.00
11-15 SNe GFo 55.00
16-20 SNe GFo 40.00
21-28 SNe GFo 30.00
29 SNe GFo Golden Age Atom 100.00
30-35 ..... 30.00
36 SNe GFo Golden Age Atom 40.00
37-38 SNe GFo 30.00
becomes Atom and Hawkman

ATOM SPECIAL

DC COMICS

1 (1993) vs. Chronos 2.50
2 (1995) LMc TPe reborn Atom searches for clues to his past 3.00

ATOM AND HAWKMAN

DC COMICS (1968-1969)

previously The Atom

39-42 ..... 25.00
43 MAn GFo O:Gentleman Ghost 25.00
44-45 ..... 25.00

AVENGELYNE

MAXIMUM PRESS (1995)

1 JOh BNo fallen angel must do penance on Earth; co-written by Rob Liefeld, chromium cover, O: Avengelyne 7.00
1A newsstand edition; photo cover 2.50
1B Holochrome version (1 in 200) 25.00
1C newsstand Gold edition 30.00
2 JOh RLd/BNo B'Liol, bad w/card 4.00
3 JOh RLd/BNo w/pin-up gallery 3.00
3A variant edition; Deodato pin-up 8.00
TPB collects #1-3 ..... 9.95

AVENGELYNE: DEADLY SINS

MAXIMUM PRESS (1995)

1 JOh RLd/BNo battles the 7 deadly sins 2.95

AVENGELYNE/GLORY

MAXIMUM PRESS/IMAGE/EXTREME (1995)

1 RLd BNo wraparound chromium cvr 4.50
1A variant 6.00

AVENGELYNE: POWER

MAXIMUM PRESS (1995)

1 goes to Hollywood 2.50
2 Devlin 2.50
3 battles the evil lurking in Tinseltown 2.50

AVENGELYNE/PROPHET

IMAGE/EXTREME (1995)

HC SPt/MDe RLd Darkthornn sends Avengelyne after Prophet 24.95
HC A signed by Liefeld; numbered 75.00
HC B signed by Platt; numbered 75.00

AVENGELYNE SWIMSUIT BOOK

MAXIMUM PRESS (1995)

1-SHOT drawings and photos of Cathy Christian and Avengelyne 4.00

AVENGERS #1/2

AVENGERS

MARVEL (1963-CURRENT)

1 JKi SLe O:Avengers,Loki 2,000.00
2 JKi SLe O:Space Phantom, O:Avengers Mansion,O:Hulk 525.00
3 JKi SLe Sub-Mariner,vs Hulk 350.00
4 JKi SLe Re-Intro & J Silver-Age Captain America Re-Intro Bucky,O.Cap & Bucky, Re-Intro:Baron Zemo 1,300.00
4A Golden Record reprint, no cover price 65.00
4B Golden Record reprint, with record 110.00
5 JKi SLe O:Lava Men, Hulk app. 200.00
6 JKi SLe O Masters of Evil O:Baron Zemo 160.00
7 JKi SLe Loki Enchantress 160.00
8 JKi SLe O&O:Kang 160.00
9 DHe SLe O&D Wonder Man 160.00
10 DHe SLe O Immortus 160.00
11 DHe SLe Spider-Man 200.00
12 DHe SLe Mole Man 100.00
13 DHe SLe O:Count Nefaria, O Magga 100.00
14 JKi SLe O:Ogor 75.00
15 JKi SLe Masters of Evil, D Baron Zemo I 75.00
16 JKi SLe J Hawkeye J Scarlet Witch,J Quicksilver O Thor O.Iron Man,O:Giant-Man,O:Wasp 90.00
17 DHe SLe Hulk, O:Minotaur 60.00
18 DHe SLe Nick Fury,commies 60.00

the Wizard COMIC Price Guide

19 DHe SLe ⓪&O:Swordsman, O:Hawkeye 60.00
20 DHe SLe Mandorin 40.00
21 DHe SLe ⓪:Power Man 40.00
22 DHe SLe Circus of Crime 40.00
23-24 DHe SLe Kang 40.00
25 DHe SLe Dr.Doom,FF 50.00
26-35 ..... 25.00
36 DHe RTh ⓪:Ixar, ①:Ultrana, J:Quicksilver & S.Witch 30.00
37-40 DHe RTh 25.00
41-46 JBu RTh 15.00
47 JBu RTh ⓪:Dane Whitman, Magneto 20.00
48 GTu RTh ⓪&O:Dane Whitman as Black Knight III,Magneto 20.00
49-51 JBu RTh 15.00
52 JBu RTh ⓪:Grim Reaper, J:Black Panther 25.00
53 JBu RTh X-Men,Magneto 30.00
54-56 JBu RTh 15.00
57 JBu RTh ⓪:Vision,O:Ultron-5 ..... 60.00
58 JBu RTh O&J:Vision 40.00
59 JBu RTh ⓪:Henry Pym as Yellowjacket 20.00
60 JBu RTh M:Henry Pym (Yellowjacket) and Janet Van Dyne (Wasp),Circus of Crime 20.00
61-70 ..... 12.00
71 SBu RTh Kang, ⓪:Invaders, J:Black Knight III 20.00
72-82 ..... 12.00
83 JBu RTh ⓪:Liberators 16.00
84-86 ..... 12.00
87 FGi RTh O:Black Panther 25.00
88-92 SBu RTh 10.00
93 NAd RTh Super-Skrull, Captain Marvel 50.00
94 NAd RTh ⓪:Mandroids, Super-Skrull 30.00
95-96 NAd RTh 28.00
97 JBu RTh Kree-Skrull War, Captain Marvel, ⓪:Patriot, ⓪:Fin, ⓪:Blazing Skull 15.00
98 BSm RTh Ares 20.00
99 BSm RTh Hercules 20.00
100 BSm RTh all previous Avengers guest-star 55.00
101-109 ..... 9.00
110-112 DHe SEn 16.00
113-115 ..... 7.00
116 Surfer vs. Vision 16.00
117-124 ..... 7.00
125 JBu SEn vs Thanos 12.00
126 BBn SEn Klaw,Solarr 10.00
127 SBu SEn FF,Inhumans, ⓪:Ultron-7 ..... 10.00
128-132 SBu SEn 8.00
133-163 ..... 6.00
164-166 JBy 6.00
167-180 ..... 5.00
181-191 JBy 6.00
192-199 ..... 5.00
200 anniv issue,vs Marcus 5.00
201-213 ..... 3.00
214 vs Ghost Rider 3.00
215-229 ..... 3.00
230-235 AMi RSi 2.50
236-237 Spider-Man 2.50
238-249 ..... 2.50
250 Moelstrom 4.00
251-262 ..... 2.50
263 Jean Grey cocoon found 6.00
264 JBu RSi ⓪:Yellowjacket II 3.00
265-299 ..... 2.00
300 JBu WSi J:Gilgamesh, J:Mr. & Mrs. Fantastic 4.00
301-325 ..... 2.00
326 PRy LHo ⓪:Rage 6.00
327 PRy LHo 2.00
328 PRy LHo O:Rage 3.00
329-349 ..... 1.75
350 SEp BHo vs Starjammers 2.50
351-359 ..... 1.25
360 imposter Vision,foil cover 4.00
361-362 ..... 1.25
363 30th Anniv issue,double sz 3.50
364 R:Giant-Man 1.25
365 1st Hunt for Magneto game pc. 2.00
366 SEp BHo 30th Anniv issue,vs Kree Strike Force,Deadpool, dbl sz,embossed gold foil cvr 4.50
367 SEp BHo resolution to Sersi 2.00
368 SEp BHo Bloodties,p1 ..... 4.00
369 SEp BHo Bloodties,conclus'n 3.25
370-372 SEp BHo 1.25
373 SEp BHo major decision made 1.75
374 SEp BHo search for Vision 1.50
375 SEp BHo R:Thunderstrike; O: Black Knight & Sersi; poster 3.00
375A posterless version 2.00
376-379 BHo SEp 1.50
379A (AVENGERS DOUBLE FEATURE #1) flip book w/GIANT-MAN #1 ..... 2.50
380 SJh BHo Hero's vengeance 1.50
380A (AVENGERS DOUBLE FEATURE #2) flip book w/GIANT-MAN #2 ..... 2.50
381 SJh BHo 1.50
381A (AVENGERS DOUBLE FEATURE #3) flip book w/GIANT-MAN #3 ..... 2.50
382 answers found on Wundagore 1.50
382A (AVENGERS DOUBLE FEATURE #4) flip book W/GIANT-MAN #4 ..... 2.50
383 Hercules fights for his beloved 1.50
384 MDe BHo/TCv MDe's 1st work on Avengers,Hercules 5.00
385 MDe BHo/TCv Red Skull strikes 4.00
386 Dawn's Early Light tie-in 1.50
387 MDe BHo/TCv Taking A.I.M., p2 ..... 4.00
388 MDe BHo/TCv Taking A.I.M., p4 ..... 4.00
389 MDe BHo/TCv 4.00
390 MDe prelude to "The Crossing" 4.00
391 MDe BHo "The Crossing" 4.00
392 MDe BHo menace from past 1.50
393 MDe BHo discover ID of traitor 1.50
394 MDe BHo "The Crossing" 1.50
395 "Timeslide" storyline concludes 1.50
396 MDe BHo The First Sign, p4 ..... 1.50

ANNUALS

1 DHe SLe Hercules, Iron Man,Thor,Mandorin 50.00
2 DHe RTh vs alternate-universe Avengers 30.00
3 rep Avengers #4,Tales of Suspense #66-68 ..... 25.00
4 rep Avengers #5-6 ..... 12.00
5 rep Avengers #8,11 ..... 12.00
6 ..... 10.00
7 vs Thanos; O:Warlock 10.00
8 ..... 5.00
9 Arsenal 5.00
10 ⓪:Rogue, vs Brotherhood of Evil Mutants ⓪:Madelyne Pryor (as child) 22.00
11-12 ..... 3.50
13 SDi Hulk 3.50
14-19 ..... 3.50
20 Subtrn Wars 2.00
21 Kang 2.00
22 ⓪:Bloodwraith,w/card 3.00
23 Hercules targeted 3.00

GIANT SIZES

1 RBu RTh ⓪:Whizzer I, ⓪:Nuklo, ⓪:Miss America, ⓪:Bova, All-Winners Squad 9.00
2 DCo SEn Kang, O:Swordsman 6.50
3 DCo SEn Kang, O:Immortus 5.00
4 DHe SEn M:Vision and Scarlet Witch, M:Morris and Swordsman's ghost 6.00
5 rep Annual #1 ..... 3.00

GRAPHIC NOVELS

DEATHTRAP: THE VAULT (1991)
RLi DFi Avengers vs Venom 9.95
EMPEROR DOOM
BHI DMi Dr. Doom vs Avengers 7.95

PRESTIGE FORMAT BOOKS

YESTERDAY QUEST (1994)
reprints #181,182,185-187 ..... 6.95

TRADE PAPERBACKS

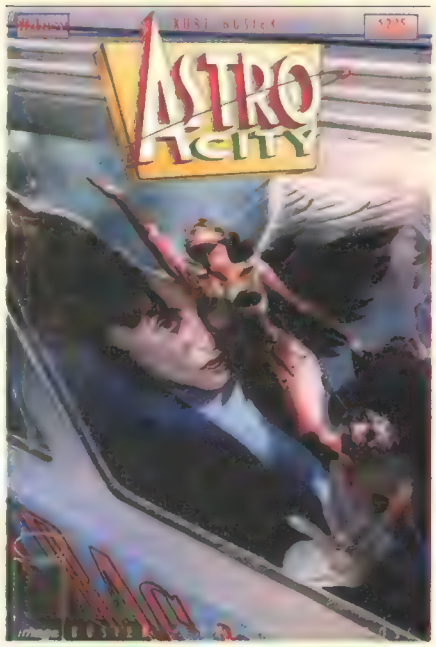
GREATEST BATTLES (1993)
rep. #54,55,79,160, Anns. #7,10 ..... 15.95
THE KORVAK SAGA (1991) reprints 12.95

AVENGERS: THE CROSSING
MARVEL (1995)

1-SHOT MDe BHo D: Yellowjacket II; chromium cover 6.00

AVENGERS: MARVEL MILESTONE
MARVEL

1 JKi SLe reprints Avengers #1 ..... 3.00
2 JKi SLe reprints Avengers #16 ..... 3.00
3 JKi SLe reprints Avengers #4; metallic ink cover,glossy stock 3.00



ASTRO CITY #4

This awesome issue adds Shadow Hill—a place full of vampires, demons and spirits—to the incredible lore that is Astro City. When Marta heads for work in Astro City, she finds herself in the middle of a battle between the Unholy Alliance and the First Family! —*Mike Sarrie, Groovy Guy*

AVENGERS SPOTLIGHT
MARVEL (1989-1991)
previously Solo Avengers

21-40 ..... 1.00

AVENGERS: THE TERMINATRIX OBJECTIVE
MARVEL (1993-1994)

1 MGu MGn holo-grafx foil cvr 2.50
2-4 ..... 1.25

AVENGERS: TIMESLIDE
MARVEL (1995)

1 RGr BHo/TKo "Crossing" conclusion; metallic chrome-enhanced cvr 4.95

AVENGERS: ULTRAFORCE
MARVEL/MALIBU (1995)

1 Loki instigates battle between teams; metallic, foil-stamped cover 4.00

AVENGERS UNPLUGGED
MARVEL (1995)

1 Count Nefarius; specially priced blk. 1.00
2 Graviton 1.00
3 Crystal & Black Widow meet new Super Adaptoid 0.99

AVENGERS WEST COAST
MARVEL (1989-1993)
previously West Coast Avengers

47-49 JBy JBy 1.00
50 JBy JBy R:G. Age Human Torch 3.50
51-74 ..... 1.00
75 Fant Four,giant size 1.50
76-99 ..... 1.00
100 DRa RTh vs Mephisto,O:Mockingbird, dbl sz; red foil-embossed cvr 3.00
101 Bloodties,X-Men,Magneto 7.00
102 final issue,East team vs West 3.00

ANNUALS

4-7 ..... 2.00
8 RTh bagged w/card, ⓪:Raptor,vs Ultro,War Toy 3.00

AZRAEL
DC COMICS (1994-CURRENT)
see Batman: Sword of Azrael #1 for ⓪: Azrael

1 BKi DOn Jean Paul re-dons his original costume 6.00
2 ..... 4.50
3-5 ..... 3.00
6-8 BKi DOn 2.25
9 BKi DOn Jean-Paul vanishes 2.00
10 BKi DOn "Underworld Unleashed" tie-in; Neron's proposition 2.00
11 BKi DOn Batman 2.00
12 BKi DOn Azrael searches for Shondra 2.00
13 BKi DOn Demon Time, p1 ..... 2.00
14 BKi DOn Demon Time, p2 ..... 1.95
15 BKi DOn Contagion, p5 ..... 1.95
ANNUAL 1 Year One story 4.00

BABE
DARK HORSE/LEGEND (1994)

1 JBy ⓪:Babe, new superheroine 2.50
2-3 JBy MWe 2.50
4 JBy final showdown w/Gideon 2.50

BABE 2
DARK HORSE LEGEND (1995)

1-2 JBy 2.50

BABYLON 5
DC COMICS (1994-1995)

1 based on TV show 6.00
2 ..... 4.00
4-5 ..... 3.00
6-11 ..... 2.50

BACKLASH
IMAGE WILDSTORM (1994-CURRENT)
see StormWatch #3 for ⓪: Backlash

1 breaks Taboo out of prison; 2 covers. 4.00
1A 2 covers; white outer cover 4.00
2 Savage Dragon guest stars 2.50
3-7 ..... 2.50
8 WildStorm Rising, p8; w/ 2 cards 2.50
8A newsstand edition, no cards 2.00
9-11 ..... 2.50
12 discovers powers are failing 3.00
13 Taboo must rescue Backlash 2.50
14 vampires attack 2.50
15 Cyberjack goes back to Gamorra 2.50
16 ..... 2.50

BADGER
CAPITAL (1983-1984)

1 JBi MBo 6.00
2-4 ..... 4.00
FIRST (1985-1991)
5-6 ..... 4.00
7-49 ..... 3.00
50 ..... 5.00
51 ..... 3.00
52-54 Vigil art 6.00
55-70 ..... 3.00

BAD GIRLS OF BLACKOUT ANNUAL #1

BAD GIRLS OF BLACKOUT
BLACKOUT (1995)

0 ..... 4.00
0A signed 10.00
1 ..... 4.00
1A signed 10.00
ANNUAL 1 ..... 3.50
ANNUAL 1A variant cover; comes with signed certificate 9.95

BADROCK
IMAGE/EXTREME (1995-CURRENT)
see Youngblood mini-series #1 for ⓪: Badrock

1A RLd ESp cvr inked by TMc 2.50
1B RLd ESp cvr inked by SPt 2.50
1C RLd ESp cvr inked by DFr 1.75
2 RLd ESp Savage Dragon 2.50
ANNUAL 1 Badrock vs. Warbark 3.00

BADROCK & COMPANY
IMAGE/EXTREME (1994-1995)

1-6 ..... 2.50

BALLISTIC
IMAGE/TOP COW (1995)
see Cyberforce mini-series #1 for ⓪: Ballistic

1 ..... 3.00
2-3 ..... 2.50

BALLISTIC IMAGERY
IMAGE/TOP COW (1995-CURRENT)

1 new anthology series 2.50

BARBI TWINS ADVENTURES
TOPPS (1995-CURRENT)

1 Razor guest stars 4.00

BARB WIRE
DARK HORSE (1994-CURRENT)
see Comics' Greatest World: Steel Harbor Week 1 for ⓪: Barb Wire

1 LMd JAr vs Deathcard 5.00
2-3 ..... 2.50
4 Ghost in the Machine,p1 ..... 2.00
5-9 ..... 2.50
TPB reps. #1-4 ..... 8.95

BAR SINISTER
ACCLAIM WINDJAMMER (1995-CURRENT)

1 MGr RHo characters spun off from SHAMAN'S TEARS 2.50
2-4 MGr RHo 2.50

BARTMAN
BONGO COMICS (1993-CURRENT)

1 vs Mrs. Krabappel,silver foil cvr 4.00
2 vs The Penalizer 2.25
3-6 ..... 2.25
SC reprints 10.00

BART SIMPSONS TREEHOUSE OF HORROR
BONGO COMICS (1995)

1 Halloween horror ha-ha's 3.00

we read it for you

Avengers #393
Iron Man takes on the Avengers, critically wounding the Wasp, and then escapes with the help of Mantis and Kang, leaving the Avengers to wonder what happened to the Tony Stark they knew. Hank tries to save the Wasp by using the original machine that gave her powers, resulting in a cocoon forming around her.

IF YOU MISSED...

BATGIRL SPECIAL
DC COMICS (1988)
see Detective Comics #359 for ❶: Batgirl
1-SHOT Last Batgirl story 6.00

BATMAN
DC COMICS (1940–CURRENT)
see Detective Comics #27 for ❶:Batman
0 (8/94) MMn DMo Bruce reminisces, plus clues to dark episode in past ...3.00
1 O retold: Batman,❶:Joker, ❶:The Cat (Catwoman) 50,000.00
2 2:Joker, 2:Catwoman 7,500.00
3 1st Catwoman in costume 5,500.00
4 4th Joker 4,500.00
5 Joker story, "Riddle of the Missing Card" by Bob Kane, ❶:Batmobile ...3,200.00
6-10 .....2,300.00
11 Classic card cover 2,600.00
12-13 .....1,900.00
14 2:Penguin 2,000.00
15 Catwoman, "Your Face is Your Fortune" (2-3/43) by Robinson 1,900.00
16 ❶&O:Alfred 4,000.00
17 Penguin (6-7/43) 1,100.00
18-20 .....1,100.00
21 Penguin 1,000.00
22 1st Alfred solo story 1,100.00
23 Joker 1,200.00
24 "It Happened in Rome!" 1,000.00
25 Joker/Penguin team-up, 1st villain team-up in comics 1,600.00
26 .....1,000.00
27 Penguin,Christmas cover 1,100.00
28 "Shadow City!" (4-5/45) 925.00
29-31 .....925.00
32 O retold:Robin, "The Three Musketeers" 975.00
33-34 .....775.00
35 Catwoman 825.00
36 Penguin 825.00
37 Joker 900.00
38 Penguin 825.00
39 .....775.00
40 Joker 900.00
41 Penguin 825.00
42 Catwoman (2nd cover) 775.00
43 Penguin 825.00
44 Joker cover,story "Gamble With Doom!" (12-1/48) 900.00
45 Catwoman 650.00
46 .....575.00
47 Lead story: "Fashions in Crime!", 1st detailed O:Batman in last story "Origin of Batman!" (6-7/48) 4,000.00
48 Penguin, "The 1,000 Secrets of the Batcave" (8-9/48) 700.00
49 ❶: Mad Hatter, Joker app. 900.00
50 .....575.00
51 .....550.00
52 Joker (4-5/49) 650.00
53 Joker 575.00
54 .....550.00
55 Joker 650.00
56-58 .....550.00
59 ❶: Deadshot 575.00
60 .....550.00
61 "The Origin of Batplane II" (10-11/50) 575.00
62 O:Catwoman 775.00
63 Joker 480.00
64-65 .....420.00
66 Joker 480.00
67 .....420.00
68 "The New Crimes of Two-Face!" (12-1/52) 450.00
69 Catwoman 450.00
70-72 .....420.00
73 "The Joker's Utility Belt!" (10-11/52) 550.00
74-77 .....390.00
78 "Batman of the Mounties!" 390.00
79 .....390.00
80 Joker 450.00
81 Two-Face 450.00
82-89 .....390.00
90 1st Code-approved issue 420.00
91 "Living Batplane!" (4/55) 420.00
92 ❶:Bat-Hound 480.00
93-96 .....390.00
97 2:Bat-Hound 420.00
98-99 .....390.00
100 .....1,600.00
101-104 .....300.00
105 Batwoman 400.00
106-109 .....300.00
110 BKa Joker 275.00
111-120 .....220.00
121-122 .....145.00
123 Joker 160.00
124-126 .....145.00
127 Joker,Superman, Thor! 160.00
128 .....145.00
129 O retold:Robin 210.00
130 .....145.00
131-135 .....105.00
136 Joker 140.00
137 BKa Mr. Marvel 105.00
138 BKa Sea Beast 105.00
139 BKa Bat-Girl (old) 100.00
140 BKa Joker,Bat-Girl (old) 100.00
141 vs Clockmaster 90.00
142 BKa Robot Guardian 90.00
143 last 10-cent cvr price issue 90.00
144 BKa Bat-Mite,Bat-Girl(old) 90.00
145 BKa Batman II,Joker II 125.00
146 BKa Korabo 75.00
147 BKa Bat-Baby 75.00
148 BKa Joker 120.00
149 BKa vs Maestro 75.00
150 BKa Super Boy-Wonder 75.00
151 BKa Batwoman 60.00
152-154 BKa 50.00
155 BKa Re-Intro:1st Silver Age Penguin 260.00
156-158 .....50.00
159 Joker 60.00
160-162 .....50.00
163 Joker 60.00
164-168 BKa 50.00
169 2nd Silver-Age Penguin 100.00
170 BKa Getaway Gimmicks 50.00
171 ❶: Silver-Age Riddler 285.00
172-175 .....35.00
176 80 Pg Giant #G-17; Catwoman ...55.00
177-178 BKa 35.00
179 Riddler (Silver Age) 75.00
180 BKa Death Man 35.00
181 BKa ❶: Poison Ivy; poster 95.00
182 80 Pg Giant #G-24 .....50.00
183 2nd app.: Poison Ivy 55.00
184-186 .....35.00
187 80 Pg Giant #G-30 .....50.00
188 .....20.00
189 ❶: Silver Age Scarecrow 80.00
190 Penguin 25.00
191 BKa Batman quits 20.00
192 BKa The Swami 20.00
193 80 Pg Giant #G-37 .....30.00
194-196 .....20.00
197 BKa Batgirl(new),Catwoman 40.00
198 80 Pg Giant #G-43, Joker 55.00
199 Robin reprint 20.00
200 O retold:Batman,Robin, Anniversary issue 100.00
201 Joker 20.00
202 .....20.00
203 80 Pg Giant #G-49 .....25.00
204-207 .....15.00
208 80 Pg Giant #G-55, O retold:Batman 25.00
209 vs Brain Wash 15.00
210 Catwoman 15.00
211-212 .....15.00
213 80 Pg Giant #G-61, O:new Robin,O:Joker 35.00
214 Batgirl 12.00
215-216 .....12.00
217 NAd 16.00
218 NAd 16.00
219 NAd FRo Kidnapped 22.00
220 .....12.00
221 .....12.00
222 INo FRo Beatles 25.00
223 80 Pg Giant #G-73 .....25.00
224-227 .....12.00
228 80 Pg Giant #G-79 .....25.00
229-231 .....12.00
232 NAd ❶:Ra's Al Ghul 40.00
233 80 Pg Giant #G-85 .....25.00
234 NAd DOn ❶: Silver-Age Two-Face 80.00
235-236 .....12.00
237 NAd DOn Golden Age Batman 33.00
238 O:Doom Patrol,LOSH 12.00
239-242 .....12.00
243 NAd DOn Ra's Al Ghul 22.00
244 NAd 22.00
245 NAd DOn D:B.Wayne 22.00
246-250 .....12.00
251 NAd DOn Joker 36.00
252-254 .....12.00
255 Bruce's father 12.00
256-259 .....12.00
260 INo DOn Joker 24.00
261 INo DOn IO exposed 12.00
262 ECh DOn Scarecrow 7.00
263 ECh DOn Riddler 10.00
264-285 .....7.00
286 INo DOn Joker vs Joker 8.00
287-299 .....7.00
300 WSi O retold:Batman 10.00
301-312 .....7.00
313 Two-Face 8.00
314 INo LWe Two-Face 8.00
315-327 .....7.00
328 Two-Face 8.00
329 INo MWo Two-Face 8.00
330-338 .....7.00
339 Poison Ivy 10.00
340-365 .....6.00
366 DNe DMo ❶:Jason Todd as Robin 22.00
367 Vicki Vale,vs Poison Ivy 6.00
368 ❶:Robin II 18.00
369-370 .....6.00
371-399 .....6.00
400 Stephen King,AAd,JBy, MGr,GPe,BSi,BWr 20.00
401-403 .....5.00
404 DMa FMi Year One,p1, 1st Modern Catwoman 16.00
405-407 DMa FMi Year One,p2-4 .....6.00
408-409 .....6.00
410 DCo MCo Two-Face 8.00
411 DCo MCo Two-Face 5.00
412-415 .....4.00
416 JAp JSt Nightwing 6.00
417 JAp JSt ❶:KGBeast; 10 Nights of the Beast,p1 .....10.00
418 JAp JSt p2,KGBeast 10.00
419 JAp JSt p3,Beast's plan 10.00
420 JAp JSt p4,Reagan 10.00
421-425 .....4.00
426 JAp JSt Death in the Family, p1 .....10.00
427 JAp JSt p 2,w/phone # 8.00
427A without phone # 7.00
428 JAp JSt p3,D:Robin II 8.00
429 JAp JSt p4,Superman 4.00
430 JAp JSt 4.00
431 JAp JOw master Kirigi 2.00
432 .....2.00
433 JAp JBy Many Deaths of the Batman,p1 .....4.00
434 JAp JBy p2,Bat-murders 4.00
435 JAp JBy p3,IR:ossassin 4.00
436 PBr MWo Year Three p1, ❶:Tim Drake 6.00
436A 2nd Print 1.25
437 PBr MWo p2,Nightwing, O:Robin I 3.00
438 PBr MWo p3,D:Zucco 3.00
439 PBr MWo p4,D:Tafi 3.00
440 JAp MWo Lonely Place of Dying,p1 .....3.00
441 JAp MWo Lonely Place,p3 .....3.00
442 JAp MWo Joker, ❶:Robin III,p5 ...5.00
443-456 .....1.75
457 NBr AGr ❶:new Robin costume 5.00
457A 2nd print 1.00
458 NBr AGr Sarah Essen,Harold 1.75
459-461 NBr AGr 1.75
462-464 NBr AGr 1.50
465 NBr AGr Robin begins 2.50
466-487 .....1.25
488 Azrael 12.00
489 Bane vs Killer Croc 10.00
490 Riddler 9.00
491 all Arkham villains escape 8.00
492 JAp DMo Knightfall begins 10.00
492A Platinum version 20.00
493 JAp DMo Knightfall,p3, vs Mr.Zsasz 6.00
494-496 .....4.00
497 Knightfall,p11,Bane breaks Batman's back 6.00
497A newsstand edition 3.00
497B 2nd printing 2.00
497C Platinum version (NOTE: COUNTERFEIT–not published by DC) .....NO VALUE
498 Knightfall,p15, Catwoman 3.00
499 Knightfall,p17,Azrael,Catwmn ...2.50
500 Knightfall,p19,Azrael as all-new Batman,Collector's Ed.,die-cut cvr over foil cvr 5.00
500A Newsstand edition 3.00
501-508 .....2.00
509 MMn DMo Knights:End begins, Lady Shiva, double-size 3.50
510 MMn DMo Knights:End,p7 .....2.50
511 MMn DMo ZERO HOUR, new Batgirl appears in Gotham 2.50
512 MMn DMo Dick Grayson becomes Batman, vs. Killer Croc in sewers ...2.50
513 new Batman battles freed criminals and Two-Face 2.50
514 MGu DMo identity crisis 2.50
515 The Troika,p1, Bruce back as Batman; embossed cover 2.50
515A regular cover 1.50
516-520 .....2.00
521 KJo DMo K. Croc's loose again ...2.00
522 KJo DMo Batman meets Croc's new pal–Swamp Thing! 2.00
523 KJo DMo Scarecrow. 2.00
524 KJo DMo vs. Scarecrow in funhouse .2.00
525 KJo DMo "Underworld;" Mr. Freeze. 2.00
526 JWi DMo 2.00
527 KJo DMo Schism & Two-Face 2.00
528 KJo DMo rampage of Two-Face ...1.95

ANNUALS
1 .....360.00
2 .....200.00
3 .....125.00
4 .....75.00
5 .....75.00
6-7 .....55.00
8 TEe MWb Ra's Al Ghul 7.00
9-10 .....6.00
11 GFn AMo Clayface 7.00
12 RAn MBo 4.00
13 MBi JOw Two-Face 5.00
14 CSp AHe O retold; Two-Face; Neal Adams cover 6.00
15 Anm 2001 .....4.75
15A 2nd print 2.00
16 .....2.50
17 EBa DMo Bloodlines, p8, ❶:Decimator 2.50
18 Elseworlds tale 3.00
19 Year One, Scarecrow 4.00

GRAPHIC NOVELS
NIGHT CRIES AGn 24.95
3-D GRAPHIC ALBUM (1990) JBy JBy ...9.95

PRESTIGE FORMAT BOOKS
CATWOMAN DEFIANT (1992) 4.95
PENGUIN TRIUMPHANT (1992) JSo JOs ..4.95
THE POISON TOMORROW (1992) MNe DOn Green Arrow 5.95

TRADE PAPERBACKS
BATMAN: FEATURING TWO-FACE & THE RIDDLER (1995) reps. classic tales w/the 2 villains 12.95
BLIND JUSTICE (1989) reprints Detective #598-600 .....7.50
DARK JOKER–THE WILD (1994) reprints Elseworlds story 9.95
DEATH IN THE FAMILY (1988) reprints Batman #426-429 .....3.95
KNIGHTFALL (1993) Vol. 1 reprints KF series .....12.95 Vol. 2 reps KF series 12.95
KNIGHTSEND (1995) rep. storyline ...14.95
LONELY PLACE OF DYING (1990) reprints Batman #440-442, New Titans #60-61 .....3.95
MANY DEATHS OF BATMAN reps. Batman #433-435 .....3.95
RA'S AL GHUL reprints Ra's Al Ghul stories 17.95
TALES OF THE DARK KNIGHT reps. 17.95
TALES OF THE DEMON (1991) reps. classic Ra's Al Ghul stories.....17.95
TEN NIGHTS OF THE BEAST (1994) reprints #417-420 .....5.95
YEAR ONE (1988) reprints 9.95
YEAR ONE–A (1988) HC 20.00
YEAR TWO (1990) reprints 9.95

BATMAN ADVENTURES
DC COMICS (1992–1995)
1 .....5.00
2 .....4.00
3-5 .....3.00
6 .....2.50
7 w/card 8.00
7A w/o card 2.50
8-24 .....2.00
25 MPr KPu dbl-sz,Superman 2.50
26-31 MPr KPu 2.00
32-35 .....1.75
36 final issue; Batman & Catwoman vs. Joker 1.75

ANNUALS
1 Roxy Rocket 3.00
2 .....3.50

TRADE PAPERBACKS
THE COLLECTED ADVENTURES VOL.1 reprints Batman Adv's #1-6 .....5.95
THE COLLECTED ADVENTURES VOL. 2 reprints #7-12 .....5.95

BATMAN ADVENTURES: MAD LOVE
DC COMICS (1995)
SC CTi PDi O:Harley Quinn 8.00
PF reprinted in Prestige Format 4.95

BATMAN AND ROBIN ADVENTURES
DC COMICS (1995–CURRENT)
1 Two-Face 1.75
2 Two-Face kidnaps Dick Grayson 1.75
3 the Riddler 1.75
4 Penguin takes hostages at zoo 1.75
5 Joker vs. Riddler 1.75

BATMAN: THE ANIMATED MOVIE
DC COMICS (1993)
1-SHOT film adaptation, PF 5.00
1-SHOT–A standard format 3.00

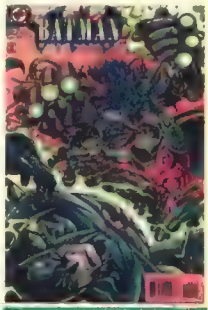
BATMAN: ARCHIVES
DC COMICS (1990–1991)
1 HC; reprints Detective #27-50 .....39.95
2 HC; reprints Detective #51-70 .....39.95
3 HC; reprints Detective #71-86 .....39.95

BATMAN: ARKHAM ASYLUM
DC COMICS (1995)
HC 24.95
TPB 14.95

BATMAN: BIRTH OF THE DEMON
DC COMICS (1992)
HC NBr MWb teams w/R. Al Ghul.....24.95
TPB NBr MWb reprints hardcover 9.95

BATMAN: BRIDE OF THE DEMON
DC COMICS
HC TGg MWb Ra's Al Ghul 19.95
SC TGg MWb 12.95

BATMAN: BROTHERHOOD OF THE BAT
DC COMICS (1995)
1-SHOT Elseworlds story 6.00



BATMAN CHRONICLES #7

BATMAN CHRONICLES
DC COMICS (1995–CURRENT)
1 BSi LWk CDi quarterly Batman book, featuring multiple storylines ...3.00
2 Robin battles Feedback 3.00
3 Riddler joins crime boss; Killer Croc ...2.95

BATMAN COLLECTION
DC COMICS
1 SLIPCASE EDITION-TPB reps Yr. One, Dark Knight,Arkham Asylum, Catwoman:Her Sister's Keeper 39.95
2 .....29.95

BATMAN: THE COMPLETE FRANK MILLER BATMAN
DC COMICS
1-SHOT FMi Leatherbound 29.95
1-SHOT–A 2nd print 29.95

BATMAN: THE CULT
DC COMICS (1988)
1 BWr JSt ❶ Deacon Blackfire 10.00
2 BWr JSt Brainwashed 8.00
3 BWr JSt Robin 8.00
4 BWr JSt D:Deacon Blackfire 7.00
TPB reprints #1-4 .....14.95

BATMAN: THE DAILIES
DC COMICS
1 TPB 1943-1944 .....9.95
2 TPB 1944-1945 .....12.95
HC (5,500) 60.00

BATMAN: DARK KNIGHT ARCHIVES
DC COMICS
1 rep Batman #1-4 HC 39.95
2 rep Batman #5-8 HC 59.95

BATMAN: DARK KNIGHT GALLERY
DC COMICS (1995)
1-SHOT pin-ups by various artists 3.50

the Wizard COMIC Price Guide

BATMAN: THE DARK KNIGHT RETURNS
DC COMICS (1986)
1 FMi FMi future story 20.00
2 FMi FMi New Robin 9.00
3 FMi FMi D: Joker 6.00
4 FMi FMi vs Superman 5.00
HC reprints #1-4 ....40.00
HC (50) Press Proof 1,000.00
HC (3,950) signed & numbered 275.00
SC reprints #1-4 ....12.95

BATMAN: DIGITAL JUSTICE
DC COMICS
HC Computer art 24.95

BATMAN/DRACULA: RED RAIN
DC COMICS (1991)
HC KJo DMo 50.00
TPB KJo DMo reprints hardcover 9.95

BATMAN: ELSEWORLDS
DC COMICS (1992-CURRENT)
Batman/Houdini 5.95
Bloodstorm (HC) 24.95
Bloodstorm (SC) 12.95
The Blue, The Grey, & The Bat (PF) 5.95
Castle of the Bat 5.95
Dark Allegiances HCh 5.95
Dark Joker:The Wild (HC) 24.95
Gotham By Gaslight (PF) 5.00
Holy Terror (PF) 4.95
In Darkest Knight (PF) JBi MWb
Bruce Wayne becomes G. Lantern 4.95
Master of the Future (PF) 5.95
Scar of the Bat (PF) 4.95

BATMAN FAMILY
DC COMICS (1975-1978)
1 NAd Robin,Batgirl 10.00
2-5 ....5.00
6 Joker 5.50
7-8 ....3.50
9-14 ....5.00
15-16 ....4.00
17 double-size 5.00
18-20 ....4.00

BATMAN FOREVER
DC COMICS (1995)
1-SHOT movie adaptation 4.00
1-SHOT–A Prestige Format edition 6.00

BATMAN: FULL CIRCLE
DC COMICS (1991)
1-SHOT ADa MWb ❶: Reaper II 6.00

BATMAN GALLERY
DC COMICS (1992)
1-SHOT various costume versions 3.00

BATMAN: GOTHAM NIGHTS
DC COMICS (1992)
1-4 MMt JOs people of Gotham 1.25

BATMAN: GOTHAM NIGHTS 2
DC COMICS (1995)
1-4 MMt JOs sequel to "G. NIGHTS" 2.00

BATMAN/GRENDEL DEVIL'S RIDDLE
DC COMICS/COMICO (1993)
1 MWa PF,Riddler 5.00
2 MWa PF,Batman vs Grendel 5.00

BATMAN: JAZZ
DC COMICS (1995)
1 MBd GJo eerie happenings in Gotham's jazz scene 2.50
2 MBd GJo the Brotherhood of Bop 2.50
3 MBd GJo must save Blue Byrd 2.50

BATMAN/JUDGE DREDD: JUDGMENT ON GOTHAM
DC/FLEETWAY-QUALITY (1991)
1-SHOT AFr JWa Batman,Judge Dredd, Scarecrow,Judge Death 7.00
1-SHOT–A 2nd print 6.00

BATMAN/JUDGE DREDD: THE ULTIMATE RIDDLE
DC/FLEETWAY-QUALITY (1995)
1-SHOT CGr AGr/JWa duo takes on Xero and the Riddler 5.00

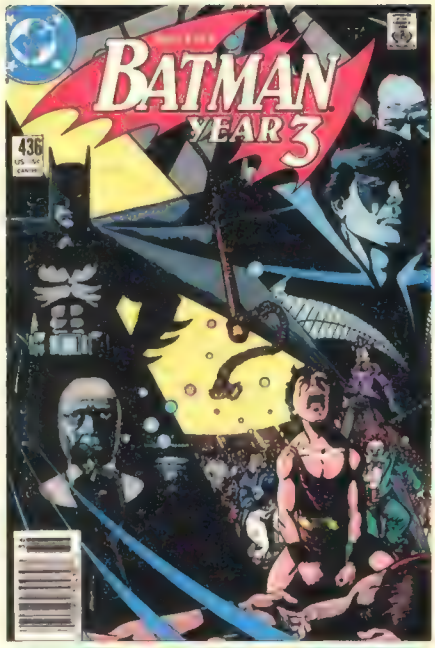
BATMAN/JUDGE DREDD: VENDETTA IN GOTHAM
DC/FLEETWAY-QUALITY (1993)
1-SHOT CKe AGr/JWa Batman,J. Dredd, vs Ventriloquist 5.00

BATMAN: THE KILLING JOKE
DC COMICS (1988)
1-SHOT BBo AMo Joker shoots Batgirl 12.00
1-SHOT–A 2nd print 5.00
1-SHOT–B 3rd print 4.00
1-SHOT–C-F 4th-7th print 2.50

BATMAN: KNIGHTGALLERY
DC COMICS (1993)
1 costume designs by various artists 3.50

BATMAN: THE LAST ANGEL
DC COMICS (1994)
SC LMd ELu Batman becomes a villain, & Catwoman turns heroine to stop him 12.95

BATMAN: LEGENDS OF THE DARK KNIGHT
DC COMICS (1989-CURRENT)
0 (8/94) pub. obsessed w/Batman 3.00
1A EHa DOn Shaman, p1, O:Batman,yellow cover 4.00
1B blue cover 4.00
1C orange cover 4.00
1D pink cover 4.00
2-10 ....2.00
11 PGu DMo Prey, p1,Catwoman 5.00
12 PGu DMo p2,Catwoman 4.00
13 PGu DMo p3,vs Catwoman, ❶:Night Scourge 4.00
14 PGu DMo p4,Catwoman, Batman drugged 3.00
15 PGu DMo p5,D:Night Scourge, Catwoman,Hugo Strange discredited 3.00
16 RBr DOn Venom p1,Batman takes mind-altering steroids 5.00
17 RBr DOn p2,Batman addicted 5.00
18 RBr DOn p3,goes cold turkey 5.00
19 RBr DOn p4,vs Slaycraft 5.00
20 RBr DOn p5,D:Slaycraft 5.00
21-49 ....2.00
50 BBl DOn early encounter w/Joker,pin-up gallery by var's artists,foil-enh'd cvr,double-size 5.00
51-61 ....2.00
62 KnightsEnd,p4 ....2.00
63 BIG DOn KnightsEnd,p10,climax in Batcave 3.00
64-73 ....2.00
74 Engines, p1 ....2.00
75 Engines, p2; pursues serial killer 2.00
76 SHm Bats has an out-of-body experience while in hospital 2.00
77 SHm trapped between life & death 2.00
78 SHm The Sleeping, p3 ....2.00
79 thieves hit Wayne Manor 2.00
80 Idols, p1 ....2.00
81 p2; hunt for the Crazy Rider 1.95
ANNUALS
1 JAp/KGi DOn Joker 3.00
2 ....3.00
3 MWa/LMc/GMr DOn 3.00
4 JSo BAu/MWd 3.00
5 ALc CDi O: Man-Bat 4.00
SPECIALS
HALLOW'N SPECIAL 1 die-cut cvr, vs Scarecrow 7.00
HALLOW'N SPECIAL 2: MADNESS vs. the Mad Hatter 5.00
HALLOWEEN SPECIAL 3: GHOSTS TSa JLb Bruce visited by four spectres 4.95
TRADE PAPERBACKS
COLLECTED LEGENDS OF THE DARK KNIGHT reprints popular story arcs 12.95
FACES (1995) rep #28-30 ....9.95
GOTHIC rep #6-10 ....12.95
PREY rep #11-15 ....12.95
SHAMAN rep #1-5 ....12.95
VENOM rep #16-20 ....12.95



BATMAN #436-#438
In the "Year Three" story arc, both Bruce Wayne and Dick Grayson find themselves affected by the aftermath of Jason Todd's (Robin) death. Batman becomes darker and more of a bad-ass than ever before, as the origin of the original Robin is retold. —*Bob Marshall, Price Guide Editor*

BATMAN: MAN-BAT
DC COMICS (1995)
1 JBo JDe Elseworlds mini-series; Batman faces Kirk Langstrom...the Man-Bat! 5.00
2 JBo JDe battle in the Man-Bat's lair 5.00
3 JBo JDe final issue 4.95

BATMAN: MITEFALL
DC COMICS (1995)
1-SHOT KOn AGr Bat-Mite needs B. Overdog's help to stop Bane-Mite 5.00

BATMAN: THE MOVIE
DC COMICS (1989)
1-SHOT Movie Adaptation,Deluxe 5.00
1-SHOT Official Book of The Movie 9.95

BATMAN/PUNISHER: LAKE OF FIRE
DC COMICS/MARVEL (1994)
1-SHOT BIG DOn PF duo vs. Jigsaw in Gotham City 5.00

BATMAN RETURNS
DC COMICS (1992)
1-SHOT 4.00
1-SHOT–A Prestige Format edition 6.00

BATMAN: RIDDLER—THE RIDDLE FACTORY
DC COMICS (1995)
SC DTa MWo E. Nigma plots to expose Bruce Wayne 5.00

BATMAN: RUN RIDDLER RUN
DC COMICS (1992)
1-3 MBd GJo 5.00

BATMAN: SEDUCTION OF THE GUN
DC COMICS (1993)
1-SHOT VGi JOs 2.50

BATMAN: SHADOW OF THE BAT
DC COMICS (1992-CURRENT)
0 (8/94) BBl AGr Zero Hour aftermath 3.00
1 NBr AGr ❶:Jeremiah Arkham 3.00
2-15 ....2.00
16 BBl AGr The God of Fear,p1, tie-in w/KnightFall,Scarecrow 3.00
17-28 ....2.00
29 KnightsEnd,p2,Nightw'g,dbl sz 3.00
30 KnightsEnd,p8,Batman vs. Batman, featuring Catwoman & N'twing 2.50
31 BBl AGr ZERO HOUR, Alfred dreams of becoming a detective 2.00
32-34 BBl AGr 2.00
35 The Troika,p2; embossed cover 2.95
35A regular cover edition 2.00
36-47 ....2.00
48 Contagion, p1 ....1.95
COLLECTOR'S SET Issue #1,2 posters, Arkham Asylum pop-up & blueprints 6.50
ANNUALS
1 ....3.50
2 Elseworlds story 4.00
3 Year One story; Poison Ivy 4.00
TRADE PAPERBACKS
THE LAST ARKHAM (1995) reprints 12.95

BATMAN: SON OF THE DEMON
DC COMICS (1987)
HC JBi MWb Ra's Al Ghul 45.00
SC JBi MWb Ra's Al Ghul 9.95

BATMAN/SPAWN: WAR DEVIL
DC COMICS/IMAGE/TMP (1994)
SC KJa DMo/CDi/AGr Spawn in Gotham City,PF 5.00

BATMAN: SUNDAY CLASSICS
DC COMICS
TPB reprints newspaper strips 19.95
HC 75.00

BATMAN: SWORD OF AZRAEL
DC COMICS (1992-1993)
1 JQu DOn ❶:Azrael 15.00
2 JQu DOn 10.00
3-4 JQu DOn 8.00
TPB JQu DOn reprints mini-ser's 12.00
TPB–A Gold version 30.00

BATMAN: TWO-FACE—CRIME AND PUNISHMENT
DC COMICS (1995)
SC SMd JDm Two-Face goes berserk 5.00

BATMAN: TWO-FACE STRIKES TWICE
DC COMICS (1993)
1 PF,flip-bk. mini-series dealing w/ Golden & Modern Age Batman 5.00
2 ....5.00

BATMAN: THE ULTIMATE EVIL
DC COMICS (1995)
1 DCw AVa 2-part mini-series based on AVa's Batman novel 6.00
2 DCw AVa battles child exploiters 5.95

BATMAN: VENGEANCE OF BANE
DC COMICS (1993)
SPECIAL 1 GNo JOs ❶: Bane 20.00
SPECIAL 1A 2nd print 7.50

BATMAN: VENGEANCE OF BANE II—THE REDEMPTION
DC COMICS (1995)
1-SHOT GNo CDi Bane returns 4.00

BATMAN VS. PREDATOR
DC COMICS/DARK HORSE (1991-1992)
1 AKu DGi PF,Batman cover, cards 6.00
1A PF,Predator cover 6.00
1B Newsstand, w/o cards 2.00
2 AKu DGi cards,Predator vs Gordon PF 5.50
2A Newsstand 2.00
3 AKu DGi cards,Batcave showdown PF 5.00
3A Newsstand 2.00
TPB reprints #1-3, w/artwork gallery 5.95

BATMAN VS. PREDATOR II: BLOODBATH
DC COMICS/DARK HORSE (1994-1995)
1-4 PGu DMo 2.50
TPB collects #1-4 ....6.95

BATTLE ANGEL ALITA
VIZ (1992-CURRENT)
PART 1 (1992)
1 ....10.00
2 ....7.00
3-6 ....5.00
7-9 ....2.75
PART 2 (1993)
1-7 ....2.75
PART 3 (1993-1994)
1-5 ....2.75
6 scarce 5.00
7-13 ....2.75
PART 4 (1994-1995)
1-7 ....2.75
PART 5 (1995-1996)
1-6 ....2.75
7 final issue 2.95

BATTLE ANGEL ALITA: ANGEL OF VICTORY
VIZ (1995)
GN Alita searches for a team 15.95

BATTLE ANGEL ALITA: KILLING ANGEL
VIZ (1995)
SC 15.95

BATTLE FOR INDEPENDENCE
IMAGE/TOP COW. CRUSADE (1995)
SET A boxed set containing all issues and variants of crossover, plus exclusive new cover version by MSr; box is signed by MSi & BTu; limited 49.95
SET B same as above, but box signed by Silvestri only 39.95
SET C same as Set A, only no signatures 29.95

BATTLESTAR GALACTICA
MARVEL (1978-1981)
1-5 adaptations of TV shows 2.50
6-23 ....1.50
MALIBU PRESS (1986)
1 HGo RLd/BNa Galactica reaches Earth 3.50
2 HGo RLd/BNa Count Iblis visits Baltar 3.00
3 RLd BNa Iblis targets Sheba; Adama 2.50
4 RLd BNa pyramid's secret 2.50
TPB rep. mini-series, w/new material 12.95

we read it for you

Batman: Man-Bat #3
Batman does his best to stop the genetically engineered locusts that Man-Bat released upon humanity. Man-Bat's family wants no part in the eradication of the human race, though, and they convince him to help Batman take care of the locusts (in a fairly gruesome way).

IF YOU MISSED...

BATTLESTAR GALACTICA: THE BERRY WITRIN
MAXIMUM PRESS (1995)
1 HGo RLd/BNo crew picks up lone space traveller 2.50
2 HGo RLd/BNo betrayal 2.50
3 HGo RLd/BNo mini-series concludes 2.95

BATTLESTAR GALACTICA: STARBUCK
MAXIMUM PRESS (1996)
1 mini-series; Starbuck caught in conspiracy w/the Cylons and the Eastern Alliance ..2.50
2 Starbuck's secret mission 2.95

BEAVIS & BUTT-HEAD
MARVEL (1994-CURRENT)
1 RPk MLc MTV cartoon stars critique comics 4.50
2 RPk MLc fun in the morgue 3.00
3-24 ....2.00
25 ....1.95
WIZARD Mini-Comic 4.00
TRADE PAPERBACKS
GREATEST HITS (1994) reprints #1-4 w/new material 12.95
HOLIDAZED AND CONFUSED (1995) reps #10-14 ....12.95
TRASHCAN EDITION (1994) reps #5-8 12.95
WANTED (1995) reps #9, 13, 15-16 ..12.95

THE BEYONDERS
IMAGE EXTREME (1995)
see Youngblood #2 for ©: Berzerkers
1 DFr BSt team imprisoned 2.50
1A variant cover 2.50
2-4 DFr BSt 2.50

BEWARE THE CREEPER
DC COMICS (1968-1969)
1 ....40.00
2-6 ....20.00

BIG GUY & RUSTY THE BOY ROBOT
DARK HORSE (1995)
1 GDo FMi limited series featuring robot duo fighting monsters in Tokyo 6.00
2 GDo FMi conclusion of mini-series; duo faces ancient menace 5.00

BISHOP
MARVEL (1994-1995)
see X-Men #283 for ©: Bishop
1 ©:Mountjoy; foil-stamped cvr 3.50
2 foil stamped cvr; new secrets 3.00
3-4 ....3.00
TPB collects mini-series 12.95
BISHOP MINI-MASTERPIECE boxed set of mini-series issues 11.50

BIZARRE HEROES
KITCHEN SINK (1990)
1-SHOT DSs 5.00
FIASCO COMICS (1994-CURRENT)
0 reps. Kitchen Sink issue 3.00
00 (12/95) 2.95
1 DSs 4.00
2-14 DSs 3.00
15 DSs 2.95
GIFT PACK bagged set of TPB (reprinting #1-4), #0, & ashcan 17.95

BLACK ANVIL
IMAGE/TOP COW (1996)
1 FGo LWe mini-series for mature 2.50

BLACK CANARY/ORACLE: HEIRS OF FURY
DC COMICS (1995)
1-SHOT GFk CDi duo battles ecoterrorist . 3.95

BLACK FLAG
IMAGE EXTREME (1994)
PREVIEW ED. DFr ©: Black Flag (©: Sniper, ©: Geisha, ©: Raider, ©: Guerilla, ©: Spot, ©: Bubble); limited edition 2.00
MAXIMUM PRESS (1995-CURRENT)
0 (7/95) DFr/PAt info on characters ..2.50
1 DFr action and adventure series 2.50
2 DFr 2.50
2A variant cover 3.00
3-4 ....2.50
4A variant cover 3.00
5-6 DFr 2.50

BLACKHAWK COMICS
QUALITY/DC COMICS (1944-1984)
previously Uncle Sam
9 Winter 1944,"Bait For a Death Trap!" 1,700.00
10 (1946) 575.00
11-12 ....400.00
13 ....340.00
14 Art by Bill Ward 400.00
15-19 ....340.00
20 Art by Bill Ward 370.00
21-24 ....310.00
25-30 ....230.00
31 Art by J.Cole,Chop Chop app 250.00
32-36 ....230.00
37-50 ....170.00
51-60 ....140.00
61-70 ....110.00
71 O retold:Blackhawk 140.00
72-80 ....110.00
81-86 ....100.00
87 1st Code-approved issue (4/55) 100.00
88-99 ....100.00
100 Anniversary issue 125.00
101-107 ....95.00
108 1st DC issue 350.00
109-112 ....115.00
113-120 ....105.00
121-136 ....85.00
137-145 ....55.00
146-160 ....46.00
161-166 ....40.00
167 1st 12-cent issue 46.00
171-180 ....20.00
181-190 ....10.00
191 ....8.00
192-202 ....6.00
203 O: Chop Chop (12/64) 10.00
204-243 ....6.00
244-250 ....3.00
251-272 ....1.50
273 final issue 3.00
MINI-SERIES (1988)
1-3 ....3.50
2ND SERIES (1989-1990)
1-16 ....1.50
SPECIAL 1 (1992) 3.50

BLACK LIGHTNING
DC COMICS (1977-1978)
1 ....4.00
2-11 ....2.00
2ND SERIES (1994-1995)
1-4 ENe TTs 2.00
5-12 ....2.25
13 final issue 2.25

BLACK OPS
IMAGE WILDSTORM (1996)
1 mini-series about espionage team 2.50

BLACK ORCHID
DC COMICS/VERTIGO
MINI-SERIES (1988-1989)
1 DMk NGo O:Black Orchid 6.00
2 DMk NGo Batman,Joker 7.00
3 DMk NGo Swamp Thing 6.00
TPB reprints #1-3 ....19.95
REGULAR SERIES (1993-1995)
1 JTh DFo 2.50
1A Platinum version 10.00
2-20 ....2.00
21 A Twisted Season,p5 ....2.00
22 final issue 2.00
ANNUAL 1 Children's Crusade 4.00

BLACK PANTHER
MARVEL (1977-1978)
see Fantastic Four #52 for ©:Black Panther
1 JKi JKi ©:Collectors 10.00
2 JKi JKi Six Million Year Man 5.00
3-10 ....4.00
11-15 ....3.00
MINI-SERIES (1988)
1-4 vs Supremacists 1.50

BLACK PANTHER: PANTHER'S PREY
MARVEL (1991)
1-4 DWe DMc vs Solomon Prey 5.00

BLACK SUPPLEMENT: INFINITY
MALIBU (1995)
1 conclusion of storyline 4.00

BLOOD & SHADOWS
DC COMICS (1996)
1 MNi JLo mini-series about murder, mutilation, & the supernatural 5.95

BLOODFIRE/HELLAINA
LIGHTNING (1995)
1-SHOT duo takes on Slaughter House ..3.00
1-SHOT–A variant cvr by Trent Koniuga 3.00
1-SHOT–B nude Hellina by MDe, bg'd 10.00
1-SHOT–C signed & numbered; bagged with certificate 10.00
1-SHOT–D nude signed & numbered; bg'd with certificate 30.00
1-SHOT–E platinum cover by TKn; signed by J. Zyskowsky; numbered & bg'd with certificate 9.95

BLOOD POOL
IMAGE EXTREME (1995-CURRENT)
1 PAI JDu ©: Blood Pool (©: Task, ©: Psilence, ©: Rubble, ©: Seoul, ©: Wylder) 2.50
1A 2.50
2-4 PAI JDu 2.50

BLOODSHOT
ACCLAIM/VALIANT (1992-CURRENT)
see Eternal Warrior #5 for ©: Bloodshot
0 (1/94) KVh O:Bloodshot,Eternal Warrior, full chromium cvr by JQu 2.50
0A (1/94) Gold version 8.00
1 Chromium cover,part of his 0 ....4.00
2-5 ....2.00
6 ©: Ninjak 3.00
7-39 ....2.00
40-46 ....2.50
47 ....2.50
48 ....2.50
LAST STAND (1995) graphic novel 5.95
YEARBOOK 1 MBi KVh love story 4.00
YEARBOOK 2 goes to South America 3.00

BLOODSTRIKE
IMAGE EXTREME (1993-CURRENT)
1 ©: Bloodstrike 3.00
2-22 ....2.50
25 Images of Tomorrow (NOTE: #25 shipped after #10) 2.50

BLOODSTRIKE: ASSASSIN
IMAGE/EXTREME (1995-CURRENT)
0 (10/95) Cabbot seeks Battlestone 2.50
1-4 ....2.50

BLOOD SYNDICATE #33

BLOOD SYNDICATE
DC COMICS/MILESTONE (1993-1995)
1 ©:Blood Syndicate,Dir. Market,b'gd ...3.50
1A Newsstand Edition 2.00
2-8 ....1.50
9 O:Blood Syndicate 1.50
10 Shadow War, spot-varnished cvr,dbl sz 2.50
11-17 ....1.50
18-24 ....1.75
25 dbl-sz 3.00
26-27 ....1.75
28 ....2.50
29 "Long Hot Summer," spd price 1.00
30-32 ....2.50
33 specially priced issue 1.00
34 ....2.50
35 final issue 3.50

BONE
CARTOON BOOKS (1991-1995)
1 JSm The Bone cousins arrive in the valley; ©:Fone Bone, ©:Phoney Bone, ©:Smiley Bone 225.00
1A 2nd printing 18.00
1B 3rd printing 10.00
1C 4th printing 5.00
1D 5th printing 3.25
1E 6th printing (1st from Image); new cover 3.00
2 JSm Fone Bone meets Thorn 125.00
2A 2nd printing 10.00
2B 3rd printing (1st from Image); new cover 3.00
3 JSm Fone & Phoney reunited; ©:Gran'ma Ben 85.00
3A 2nd printing 8.00
3B 3rd printing (1st from Image); new cover 2.95
4 JSm the Rat Creatures attack 55.00
4A 2nd printing 5.00
5 JSm rescued by the dragon 50.00
6 JSm hooded stranger wants Phoney's soul 50.00
7 JSm at the fair 35.00
8 JSm What is the map's secret? 30.00
9 JSm Fone captured by Rat Creatures..12.00
10 JSm The Great Cow Race 8.00
11 JSm aftermath of race 4.50
12 JSm hooded stranger haunts Thorn's dreams 4.50
13 JSm Moby Bone! 4.50
13 1/2 JSm Wizard mail-away 12.00
13 1/2 A Gold version 25.00
14 JSm Lucius,Phoney, & Smiley take road trip 3.00
15 JSm Lucius & Phoney make wager ...3.00
16 JSm Fone,Thorn, & Gran'ma pursued by Rat Creatures 3.00
17 JSm Gran'ma reveals Thorn's past ...3.00
18 JSm contest at bar gets under way ...3.00
19 JSm Phoney the Dragon-Slayer! ...3.00
20 JSm trek through the valley 3.00
IMAGE (1995-CURRENT)
21 JSm first Image issue 3.00
22 JSm Phoney rallies villagers; Gran'ma tells Thorn everything 2.95
FLIPBOOK 25.00
SOURCEBOOK 3.00
HARDCOVERS
BONE VOL. ONE: OUT OF BONEVILLE (1995) reps. #1-6 ....19.95
BONE VOL. TWO: THE GREAT COW RACE (1995) reps. #7-11, plus story from #13 1/2 ..22.95
TRADE PAPERBACKS
THE COLLECTED ADVENTURES (1993) Vol.1 SC reprints issues #1-6 ....12.95
THE COLLECTED ADVENTURES (1994) Vol.2 SC reprints issues #7-12 ...12.95
THE COLLECTED ADVENTURES (1995) Vol.3 SC reprints issues #13-18 ...12.95

THE BOOKS OF MAGIC
DC COMICS/VERTIGO
MINI-SERIES (1990-1991)
1 JBo NGo ©:Tim Hunter, Phantom Stranger 11.00
1A platinum 15.00
2 SHm NGo John Constantine 13.00
3 CVe NGo Dr. Occult 9.00
4 PJo NGo Mister E 8.00
TPB reps. #1-4 ....19.95
REGULAR SERIES (1994-CURRENT)
1 JRe solo series for Tim Hunter 7.00
2 JRe vs Manticore 5.00
3 p3,Tim tries to save Faerie 4.00
4 Death guest stars 5.00
5-8 ....3.00
9-15 ....2.50
16 journey into Hell 2.50
17-19 Playgrounds 2.50
20 lost in nightmarish fairy tale 2.50
21 ....2.50
22 ....2.50
TPB BINDINGS reps #1-4 (Reg ser.) ...12.95

BRAT PACK
KING HELL/TUNDRA (1990-1991)
1 RVe ©: Dr. Blasphemy 5.00
1A 2nd print, better paper stock 3.00
2-5 RVe 3.00
TPB reps. #1-5 with new ending 13.00

BRAVE & THE BOLD
DC COMICS 1955-1983)
1 Viking Prince 1,900.00
2 ....650.00
3 ....425.00
4 ....425.00
5 Robin Hood 425.00
6-10 ....300.00
11-12 ....250.00
13-22 ....240.00
23 O:Viking Prince 300.00
24 ....240.00
25 ©: Suicide Squad 550.00
26-27 Suicide Squad 260.00
28 MSk GFo ©:Justice League of America; O:Snapper Carr 4,500.00
29 MSe GFo 2nd JLA 1,900.00
30 MSe GFo 3rd JLA 1,600.00
31 Cave Carson 275.00
32-33 Cave Carson 125.00
34 ©&O: Silver Age Hawkman ...1,700.00
35 Hawkman 450.00
36 Hawkman 350.00
37 Suicide Squad 200.00
38 Suicide Squad 175.00
39 Suicide Squad, 1st 12¢ issue. 175.00
40-41 Cave Carson 110.00
42 Hawkman 275.00
43 O retold.Hawkman 300.00
44 Hawkman 225.00
45-49 Strange Sports 45.00
50 Green Arrow 130.00
51 Aquaman,Hawkman 180.00
52 Sgt. Rock 100.00
53 Flash,Atom 45.00
54 ©&O:Teen Titans 210.00
55 Atom,Metal Men 32.00
56 Flash,John J'onzz 32.00
57 ©:Metamorpho 120.00
58 Metamorpho 60.00
59 Batman & Green Lantern 70.00
60 Teen Titans 70.00
61 O: Starman; Black Canary 75.00
62 Starman 65.00
63 Wonder Woman,Supergirl 20.00
64 Batman,Eclipso 50.00
65 Doom Patrol 15.00
66 Metal Men,Metamorpho 12.00
67 Batman & Flash 30.00
68 Batman 50.00
69 Green Lantern 22.00
70 Hawkman,Batman 22.00
71 Green Arrow 22.00
72 Spectre & Flash 20.00
73 Aquaman, Atom 20.00
74 Metal Men, Batman 20.00
75 Spectre, Batman 20.00
76 Plastic Man 20.00
77 Batman,Atom 20.00
78 Wonder Woman 20.00
79 NAd Deadman, Batman 40.00
80 NAd Creeper, Batman 35.00
81 NAd Flash, Batman 35.00
82 NAd Aquaman,Batman 35.00
83 NAd Teen Titans 45.00
84 NAd Sgt. Rock 35.00
85 NAd Green Arrow 35.00
86 NAd Deadman,Batman 35.00
87 Wonder Woman 15.00
88 Wildcat 15.00
89 Phantom Stranger 15.00
90 Adam Strange 15.00
91 Black Canary 15.00
92 Batsquad 15.00
93 NAd House of Mystery 26.00
94 Teen Titans 10.00
95 Plastic Man 10.00
96 Sgt. Rock 10.00
97 Wildcat 10.00
98 Phantom Stranger 10.00
99 Flash,Batman 10.00
100 NAd Green Arrow 28.00
101 Metamorpho 5.00
102 Teen Titans 10.00
103 Batman 5.00
104 Deadman 5.00
105 Wonder Woman 5.00
106 Green Arrow 5.00
107 Black Canary 5.00
108 Sgt. Rock 5.00
109 Demon 5.00
110 Wildcat 5.00
111 Joker,Batman 12.00
112-117 100 Pgs,Batman 8.00
118 Joker,Batman 12.00
119 Man-Bat 4.00
120-121 Batman 4.00
122 Swamp Thing 4.00
123-124 Batman 4.00
125 Flash 4.00
126 Aquaman 4.00
127-128 Batman 4.00
129-130 Green Arrow,Joker 12.00
131 Wonder Woman,Catwoman 4.00
132-139 ....4.00
140 Wonder Woman 4.00
141 Black Canary,Joker 10.00
142 Batman 4.00
143 O:Human Target 4.00
144-146 Batman 4.00
147 Supergirl 4.00
148 Plastic Man 4.00
149 Teen Titans 4.00
150 Superman (mystery hero) 4.00
151-165 ....4.00
166 Black Canary,©:Nemesis 4.00
167 Batman 4.00
168-178 Batman 4.00
174 Green Lantern 4.00
175 Lois Lane 4.00
176 Swamp Thing 4.00
177-178 Batman 4.00
179 Legion,Batman 4.00
180 Spectre 4.00
181 Hawk & Dove 4.00
182-190 Batman 4.00
191 Joker,Batman 9.00
192 Batman 4.00
193 D:Nemesis 4.00
194 Flash 4.00

WOLVERINE: RAHNE FALL
MARVEL (1995)
1-SHOT sequel to RAHNE OF TERRA ...7.00

WOLVERINE: RAHNE OF TERROR
MARVEL (1991)
1-SHOT AKu PDa Alternate Universe, Cable,New Mutants 6.00

WOLVERINE SAGA
MARVEL (1989)
1-4 History of Wolverine 5.00

WOLVERINE VS. SPIDER-MAN
MARVEL (1995)
1-SHOT reprints MCP #48-50 .....2.50

WOLVERINE: WEAPON X
MARVEL
HC 19.95
TPB 12.95

WONDER MAN #7

WONDER MAN
MARVEL (1991-1994)
1-33 .....1.00
ANNUAL 1 DRb GJo System Bytes 1.00
ANNUAL 2 b'gd w/card, O:Hit-Maker ...1.00
SPECIAL 1 KGa DMi (1986) 1.00

WONDER WOMAN
DC COMICS (1942-1986)
see All-Star Comics #8 for O:Wonder Woman
1 O retold:Wonder Woman 9,500.00
2 O &O: Mars 2,000.00
3 .....1,200.00
4-6 .....800.00
7-12 .....700.00
13-18 .....550.00
19-24 .....475.00
25-30 .....425.00
31-40 .....350.00
41-44 .....280.00
45 Wonder Woman's origin retold in "The Wonder Woman Story!" 450.00
46-50 .....280.00
51-60 .....200.00
61-72 .....175.00
73 1st Code-approved issue 175.00
74-80 .....130.00
81-90 .....100.00
91-99 .....75.00
100 (8/58) 75.00
101-104 .....60.00
105 WW's origin retold 300.00
106-110 .....50.00
111-120 .....40.00
121-126 .....28.00
127 1st 12-cent issue 25.00
128 O:Invisible Plane 15.00
129-158 .....15.00
159 O:Wonder Woman 15.00
160-170 .....15.00
171-178 .....10.00
179 B:No costume; O: I-Ching 10.00
180 D:Steve Trevor 8.00
181-195 .....8.00
196 O:W. Woman 8.00
197-202 .....8.00
203-210 .....2.00
211 giant size 3.00
212-213 .....1.25
213 Flash 1.25
214 giant sz,G. Lantern 2.00
215-266 .....1.25
267-268 Animal Man 10.00
269-299 .....1.25
300 triple size,JLA,T. Titans,O: Lyta ...3.00
301-304 .....1.25
305 O:Circe 5.00
306-326 .....1.25
327-328 Crisis 1.50
329 Crisis,double-sz,final issue, M:W. Woman & S. Trevor 2.00

2ND SERIES (1987-CURRENT)
0 (8/94) WLo MDe hidden history of Amazons of Themyscira 8.00
1 GPe GPe O:W. Woman 2.50
2 GPe GPe O:Steve Trevor 1.50
3 GPe GPe O:Julia & Vanessa 1.50
4-48 .....1.25
49 JTh GPe recap of past years 1.50
50 GPe double-size 2.50
51-81 .....1.25
82-84 .....1.50
85 MDe WLo MDe's 1st WW work ...14.00
86-87 WLo 1.50
88 JRs CPr R: Circe 9.00
89 JRs CPr vs. Circe 6.50
90 MDe WLo Hippolyta wants to choose new W. Woman; O: Artemis 12.00
91-92 MDe WLo 6.00
93 MDe WLo Artemis goes into action, Diana fights to maintain ideals 5.00
94-97 MDe WLo 3.00
98-99 MDe WLo 3.00
100 dbl-sz; Diana & Artemis battle the White Magician; D. Artemis; holographic foil-stamped cover ...6.00
100A alternate, non-enhanced cvr 3.00
101 JBy JBy Diana fixes up life, runs into Darkseid 2.25
102 JBy JBy trip to Apokolips 2.00
103 JBy JBy Darkseid 2.00
104-106 JBy JBy 2.00
107 JBy JBy Morgan Le Fey sends Etrigan after Wonder Woman 1.95

ANNUALS
1-2 .....2.25
3 Eclipso 2.50
4 Cheetah 3.50

SPECIALS
1 Operation Cheetah, p1; Deathstroke 1.75

TRADE PAPERBACKS
THE CONTEST (1995) reps #0, #90-93 9.95

WORLD'S BEST COMICS
DC COMICS (1941)
1 Batman,Superman,Crimson Avenger 6,500.00
becomes World's Finest Comics

WORLDS COLLIDE
DC COMICS/MILESTONE (1994)
1-SHOT Worlds Collide,p7,coll's ed. ..4.00
1-SHOT-A p7,newsstand edition 2.50

WORLD'S FINEST
DC COMICS (1941-1986)
previously World's Best Comics
2 .....3,200.00
3 O&O:Scarecrow; Begin: Sandman 2,600.00
4 .....1,700.00
5 .....1,500.00
6 Begin Star Spangled Kid 1,300.00
7 Begin:Green Arrow ,"The Eight Doomed Men!" (Fall/42) 1,300.00
8 Begin Boy Commandos 1,100.00
9 End 96-page issues 1,000.00
10 Simon & Kirby art 975.00
11-16 .....825.00
17 End cardboard cvrs 825.00
18 End Star-Spangled Kid 775.00
19-24 .....650.00
25-40 .....500.00
41-47 .....420.00
48 End squarebound issues 420.00
49-64 .....390.00
65 O retold:Superman 450.00
66-70 .....450.00
71 Batman/Superman team-up ...650.00
72-74 .....425.00
75 Superman & Robin 350.00
76-81 .....275.00
82-87 .....200.00
88 1st Joker-Luthor team-up 225.00
89 Club of Heroes 200.00
90 Super-Batwoman 200.00
91-93 .....145.00
94 Origin retold:Sup'man/B'man ...425.00
95 Batman gets super powers 150.00
96-99 .....150.00
100 vs Luthor,Kandor 250.00
101 .....100.00
102 B:Tommy Tomorrow 100.00
103-110 .....100.00
111 O:Clock King 75.00
112-121 .....75.00
122 1st 12¢ cover price issue 40.00
123-124 .....35.00
125 B:Aquaman 35.00
126-128 .....35.00
129 Joker and Luthor team up 50.00
130-141 .....35.00
142 O:Composite Superman 40.00
143-150 .....20.00
151-155 .....15.00
156 1st Bizarro Batman 80.00
157-160 .....15.00
161 80 Pg. Giant G-28 .....25.00
162-165 .....12.00
166 Future Joker 20.00
167 Brainiac 12.00
168 vs Composite Superman 12.00
169 .....12.00
170 80 Pg. Giant G-40 .....25.00
171-174 .....12.00
175-176 NAd 16.00
177 vs Luthor and Joker 15.00
178 Superman loses powers 8.00
179 80 Pg. Giant G-52 .....18.00
180-187 .....8.00
188 80 Pg. Giant G-64 .....18.00
189-196 .....6.00
197 80 Pg. Giant G-76 .....18.00
198 DDi DOn Superman/ Flash race,p1 .....65.00
199 DDi DOn race concludes 65.00
200 DDi MFh held on alien world 10.00
201-204 .....5.00
205 1st 20¢ issue 4.00
206 80 Pg. Giant G-88 .....10.00
207-222 .....4.00
223-228 DDi BHy 100 pgs 8.00
229-248 .....4.00
249 KSc BHy Supes is vampire 5.00
250-259 .....4.00
260-283 .....2.00
284-299 .....1.75
300 RAn DKr Pantheon 5.00
301-323 .....1.50

MINI-SERIES (1990)
1 Batman,Superman 6.50
2-3 Batman,Superman 5.00
TPB reprints #1-3 .....19.95

WRATH
MALIBU (1994-1995)
1 .....2.00
1A silver foil cover 6.00
2-8 .....2.00
9 .....2.25
GIANT SIZE 1 .....2.50

X
DARK HORSE (1994-CURRENT)
see Dark Horse Comics #8 for O: X
1-21 .....2.50
22 .....2.50

XANDER IN LOST UNIVERSE
TEKNO=COMIX (1995-CURRENT)
previously Lost Universe
0 (7/95) Sensua, the new villainess ...2.25
1 the Black Ghosts (NOTE: series begins with number 1 again) 2.25
2-5 .....2.25
6 .....2.25

X: ONE SHOT TO THE HEAD
DARK HORSE (1994)
1-SHOT reprints early X appearances ...2.50

X-CALIBRE
MARVEL (1995)
previously Excalibur
1 After Xavier: The Age of Apocalypse; deluxe edition,glossy stock; Mystique & N'crawler search for Destiny 5.00
1A 2nd print 2.00
2-4 .....3.00
returns to Excalibur
TPB THE ULTIMATE X-CALIBRE (1995) reprints #1-4, gold-etched cvr 8.95

XENOBROOD
DC COMICS (1994-1995)
0 (8/94) TGk DMo mini-series for new team 1.50
1-6 .....1.50

XENOMORPH TALES
KITCHEN SINK (1987-CURRENT)
1 MSh 12.00
1A 2nd print 2.00
2 MSh 9.00
2A 2nd print 2.00
3 MSh 7.50
4 MSh 6.00
5-7 MSh 4.00
8-13 MSh 3.00

XENYA
SANCTUARY PRESS (1994-CURRENT)
1 adventures of mystical female entity; features penciling and coloring by the Hildebrandt brothers 5.00
2-4 stories by various artists,including the Hildebrandt brothers 3.00

X-FACTOR
MARVEL (1986-CURRENT)
1 JGu BLa O&O:X-Factor, O:Rusty,O:Cameron Hodge 9.00
2 JGu BLa O:Tower,O:Artie 5.00
3 JGu BLa Beast de-furred 5.00
4 KPo BLa O:Frenzy 5.00
5 JGu BLa C:Apocalypse (shadow) 6.00
6 JGu BLa O:Apocalypse (full) 10.00
7 JBu BLa O:Glow Worm, Bulk,Skids ...5.00
8-22 .....5.00
23 WSi LSi C: Archangel 10.00
24 WSi LSi O: Archangel 15.00
25 WSi LSi Fall/Mutants, Horsemen,double size 4.00
26 WSi LSi Fall/Mutants 4.00
27-49 .....3.00
50 RBu LSi p7,dbl size, RLd & TMc cover 4.00
51-53 TSh LSi 3.00
54-59 .....2.00
60 JBg LSi X-finction Agenda, p3 .....3.00
60A 2nd print 1.25
61-70 .....3.00
71 LSt PDa new team 5.00
71A 2nd print 1.25
72-74 LSt PDa 2.00
75 LSt PDa O:Nasty Boys, Mr Sinister,double size 3.00
76-87 .....2.00
88 O:Random 4.50
89-90 .....2.00
91 JQu PDa vs Armageddon 1.50
92 JQu PDa 30th anniv. celebration, B:return of Magneto storyline, wraparound cvr w/hologram; O: Exodus 5.00
93 SLo "Magneto Protocols" issued by government 2.50
94 JQu SLo 2.50
95-99 .....1.50
100 SLo dbl sz,D:Jamie Madrox, vs Haven,foil-emb'd cvr 3.00
100A newsstand ed.,reg. cvr 1.50
101-105 JDr JDm 1.50
106 JDr TDg Life Signs,p1;Generation X tie-in; foil-stamped cvr 3.00
106A JDr TDg regular cover 1.50
107 JKI TDg Blob vs. Strong Guy 1.50
108 search for Mystique; deluxe edition on glossy stock 2.00
108A reg edition 1.50
109 X-Factor & Mystique vs. Legion; deluxe edition, glossy stock 2.00
109A reg edition 1.50
110 Lila Cheney returns to Earth; deluxe edition, glossy stock 2.00
110A regular edition 1.50
111 deluxe ed., glossy stock, w/cd. ...2.00
111A regular edition, no card 1.50
becomes Factor X for four issues
112-117 .....2.00
118 Random; Shard 2.00
119 the Adversary 2.00
120 Forge vs. the Adversary 1.95

ANNUALS
1 BBd BLa Crimson Dynamo 3.00
2 TGr JDu 4.00
3 TSh LSi 3.50
4 JBy JBy Atlantis Attacks 3.00
5 JBg LSi 5.00
6 .....3.00
7 JQu FNi 3.00
8 O:Charon,w/card 3.00
9 Prof. X vs Haven 3.00

TRADE PAPERBACKS
PRISONER OF LOVE (1990) Beast 4.95

THE X-FILES
TOPPS (1995-CURRENT)
1 CAd SPr based on TV show 44.00
1A newsstand version 26.00
1B 2nd printing; serially numbered ...3.00
1C special B&W issue contained in Star Wars Magazine 20.00
2 CAd SPr 18.00
2A 2nd printing; serially numbered ...3.00
3 CAd SPr 10.00
3A 2nd printing; serially numbered ...3.00
4 CAd SPr mysterious skull found 9.00
4A newsstand edition 2.50
5 CAd SPr 5.00
6 CAd SPr nuclear alien on loose 4.50
7-8 CAd SPr 3.50
9-13 .....3.00
14 CAd SPr killer computer game 2.95
ANNUAL 1 .....4.00
ASHCAN 15.00
SPECIAL EDITION 1 reps. #1-3 .....6.00
SPECIAL EDITION 2 reps. #4-6 .....4.95
TPB reprints #1-6 .....20.00

COMIC DIGEST (1995-CURRENT)
1 CAd SPr new stories in smaller magazine format; first up: Bigfoot! 3.50

X-FORCE #46

X-FORCE
MARVEL (1991-CURRENT)
see New Mutants #100 for O:X-Force
1 RLd FNi vs MLF,O:G.W. Bridge, Cable card 4.00
1A Shatterstar card 3.00
1B Deadpool card 3.00
1C Sunspot card 3.00
1D Team card 3.00
1E unbagged copy,w/o card 1.75
1F 2nd print 1.75
2 RLd FNi vs Deadpool, O:new Weapon X (Kane) 4.00
3-7 .....3.00
8 RLd/MMi FNi O:Cable O:Wildpack ...3.00
9 RLd FNi D:Masque 3.00
10 MPc RLd Kane vs Stryfe 2.00
11 MPc RLd O:real Domino 2.00
12 MPc FNi Gideon,O:Crule 2.00
13-24 .....1.50
25 GCp FNi dbl sz,wraparound cvr w/hologram,Cable,Exodus 5.00
26 GCp FNi new MLF leader,Cable 3.50
27-37 .....1.50
38 TDa FNi Life Signs,p2; Generation X lead-in; foil-stamped cvr 3.00
38A TDa FNi regular cover 1.50
39 TDa FNi 1.50
40 TDa FNi new base; deluxe edition on glossy stock 2.00
40A reg edition 1.50
41 TDa FNi Feral's past revealed; deluxe edition on glossy stock 2.00
41A reg edition 1.50
42 TDa FNi deluxe ed., glossy stock ...2.00
42A reg edition 1.50
43 TDa FNi deluxe ed., glossy stock; w/card 2.00
43A reg edition, no card 1.50
becomes Gambit & the X-Ternals for four issues
44-49 .....2.00
50 double-size; double gatefold prismatic foil cover 4.00
50A regular cover edition 3.00
50B variant Liefeld cover 4.00
51 Risque 2.00
52 Warpath & Boomer 1.95

ANNUALS
1 Shattershot, p4; O:Shatterstar 2.25
2 FNi O:X-treme, bagged w/card 3.00
3 MWr FNi 3.00
TPB SABOTAGE (1992) 6.95

X-MAN
MARVEL (1995-CURRENT)
previously Cable
1 ICh JLb The Age of Apocalypse; deluxe edition,glossy stock; Nathan Summers, Mr. Sinister 7.00
1A 2nd print 2.00
2 SSr JLb deluxe ed., glossy stock 3.50
3-4 SSr JLb 3.00
Cable picks up again, but this series continues as well
5-12 .....2.00
13 LRs JOs searches for Madelyne Pryor. 1.95
TPB THE ULTIMATE X-MAN (1995) reps. #1-4, gold-etched cvr 8.95

the Wizard COMIC Price Guide

X-MEN (UNCANNY)
MARVEL (1963-CURRENT)

1 JKi SLe O&O: X-Men, O:Magneto 4,800.00
2 JKi SLe O:Vanisher 1,200.00
3 JKi SLe O:Blob 500.00
4 JKi SLe O:Scarlet Witch, O:Toad, O:Quicksilver, O:Mastermind....525.00
5 JKi SLe O:Asteroid M 325.00
6 JKi SLe Sub-Mariner 250.00
7 JKi SLe O:Cerebro 225.00
8 JKi SLe O:Unus 225.00
9 JKi SLe vs Avengers, O:Lucifer 180.00
10 JKi SLe O: Silver Age Ka-Zar, O:Zabu 180.00
11 JKi SLe O:Stranger 130.00
12 JKi SLe O:Professor X, O&O:Juggernaut 320.00
13 JKi SLe Human Torch 130.00
14 JKi SLe O:Sentinels 130.00
15 JKi SLe O:Master Mold 130.00
16 JKi SLe D:Master Mold 110.00
17 JKi SLe Magneto 85.00
18 JGo SLe Magneto 85.00
19 JGo SLe O&O:Mimic 75.00
20 JGo RTh O:Lucifer, Professor X 75.00
21-27 ....55.00
28 WRo RTh O:Banshee 110.00
29 WRo RTh O:Mimic 55.00
30 JSo RTh O:Warlock 55.00
31 WRo RTh O:Cobalt Man 45.00
32-34 ....45.00
35 WRo RTh Spider-Man, C: Mekano 75.00
36 RAn RTh O: Mekano (full) 45.00
37 RAn RTh Factor Three 45.00
38 DHe RTh Blob,Vanisher, B:X-Men origins series 65.00
39 DHe RTh new costumes 45.00
40 DHe RTh Frankenstein 45.00
41 DHe RTh O:Grotesk 45.00
42 DHe RTh D:Changeling impersonating Prof. X 45.00
43 GTu RTh Magneto 45.00
44 DHe RTh O:Silver Age Red Raven 40.00
45-47 DHe GFr 40.00
48 DHe ADr O:Computo 40.00
49 DHe ADr O: Lorna Dane 45.00
50 JSe ADr O: Lorna Dane as Polaris 45.00
51 JSe ADr O:Erik The Red 40.00
52 DHe ADr Erik The Red 30.00
53 BSm ADr Blastaar 40.00
54 BSm ADr O&O:Alex Summers, O:Pharaoh 50.00
55 DHe RTh O:A.Summers 40.00
56 NAd RTh Pharaoh now called Living Monolith 45.00
57 NAd RTh Sentinels, L:X-Men origins series 45.00
58 NAd O:Alex Summers as Havok 60.00
59 NAd RTh Sentinels 45.00
60 NAd RTh O:Sauron 45.00
61-63 NAd RTh 45.00
64 DHe RTh O:Sunfire 50.00
65 NAd DOn R:Prof. X 45.00
66 SBu RTh last new story, X-Men vs Hulk 55.00
67-93 reprints X-Men #12-45 ....22.00
94 DCo CO New X-Men series begins 345.00
95 DCo CO D:Thunderbird 75.00
96 DCo CO O:Moira MacTaggert 55.00
97 DCo CO O:Lilandra, O:Eric the Red,Havok 40.00
98 DCo CO Sentinels 45.00
99 DCo CO O: Black Tom Cassidy 50.00
100 DCo CO Sentinels 55.00
101 DCo CO O:Phoenix 60.00
102 DCo CO O:Storm 25.00
103 DCo CO first time Wolvie is called "Logan" 35.00
104 DCo CO O:Corsair 25.00
105-106 DCo CO 25.00
107 DCo CO O:Gladiator, O:Starjammers 35.00
108 JBy CO 1st J. Byrne issue 70.00
109 JBy CO O:Weapon Alpha 40.00
110-116 ....25.00
117 JBy CO Origin retold:Prof. X, O:Amahl Farouk 30.00
118-119 JBy CO Sunfire,M.Magnum 25.00
120 JBy CO C: Alpha Flight 30.00
121 JBy CO O:Alpha Flight (full) 40.00
122 JBy CO O: Colossus, O:Hellfire Club 20.00
123-124 JBy CO 20.00
125 JBy CO O:Mutant X 20.00
126-128 JBy CO 20.00
129 JBy CO O:Kitty Pryde; O:Sebastian Shaw & White Queen 25.00
130 JBy CO O:Dazzler 20.00
131-133 JBy CO 20.00
134 JBy CO O:Dark Phoenix 20.00
135-136 JBy CO Dark Phoenix 20.00
137 JBy CO D:D. Phoenix,dbl sz 25.00
138 JBy CO O:Cyclops 20.00
139 JBy CO Wendigo,Wolv's new costume 30.00
140 JBy CO Wendigo, Alpha Flight disbands 22.00
141 JBy CO Future Past p1, O:Rachel Summers (Phoenix II), O:Avalanche 26.00
officially becomes Uncanny X-Men
142 JBy CO p2 ....22.00
143 JBy CO N'Garai 8.00
144-147 ....7.00
148 DCo CO Spider-Woman, O:Caliban,Magneto 8.00
149 DCo CO Magneto 7.00
150 DCo CO Magneto,double-sz 9.00
151-157 DCo CO 5.00
158 DCo CO Rogue,Mystique 7.00
159 BSi CO Dracula 5.00
160 BAn CO O:Adult Illyana (Magik) 6.00
161 DCo CO Deathbird,Brood 5.00
162 DCo CO Wolverine solo story 10.00
163 DCo CO Brood 5.00
164 DCo CO O:Binary 7.00
165 PSm CO Aconti/Storm 6.00
166 PSm CO O:Lockheed, dbl-size,Brood,O:Aconti 6.00
167 PSm CO New Mutants 5.00
168 PSm CO O:Madelyne Pryor (as adult) 6.00
169 PSm CO O:Morlocks; O:Callisto; Angel 6.00
170 PSm CO Storm becomes leader of the Morlocks 5.00
171 WSi CO J: Rogue 9.00
172 PSm CO Wolverine & Mariko engaged 6.00
173-174 PSm CO 5.00
175 PSm CO dbl-size,Mstrmnd, Scott & Madelyne wed 7.00
176-179 JRj CO 5.00
180 JRj CO Secret Wars, O:Cypher 5.00
181-183 JRj CO 5.00
184 JRj CO O:Forge 7.00
185 JRj CO Rogue vs S.H.I.E.L.D. 5.00
186 BSm CO double-size, Dire Wraiths 6.00
187-190 JRj CO 5.00
191 JRj CO O:Nimrod 5.00
192 JRj CO vs Magus 5.00
193 JRj CO O:Firestar, O:Hellions 8.00
194-199 JRj CO J 5.00
200 JRj CO double-size 9.00
201 RLe CO O:Cable (as baby) 10.00
202-204 JRj CO 6.00
205 BSm CO D:Lady Deathstrike 15.00
206-209 JRj CO 6.00
210 JRj CO Mutant Massacre 15.00
211 JRj CO O:Marauders 15.00
212-213 Sabretooth 20.00
214 CO 5.00
215 ADa CO Longshot,Dazzler, O:Crimson Commando, O:Stonewall, O:Silver Sabre 5.00
216-220 ....5.00
221 MSi CO O:Mr.Sinister 15.00
222 MSi CO Wolverine vs Sabretooth 15.00
223-224 ....5.00
225-227 ....7.00
228 RLe CO O.Z. Chase 5.00
229 MSi CO O:Reavers; O:Gateway 5.00
230-239 CO 5.00
240-241 CO Inferno 5.00
242 MSi CO O:Goblin Queen 5.00
243 MSi CO Inferno 5.00
244 MSi CO O:Jubilee, O:M-Squad 20.00
245-247 ....5.00
248 JLe CO 1st Jim Lee X-Men 25.00
248A 2nd print 1.25
249 MSi CO O:Zaladane 5.00
250-255 ....5.00
256 JLe CO new Psylocke 14.00
257 JLe CO Acts 12.00

UNCANNY X-MEN #105
While being duped into helping Eric the Red, the gullible Firelord takes out the whole X-Men team, leaving only Phoenix to face him alone. You would think a former herald of Galactus would have more sense than to go up against "power incarnate!" —*Phil Colligan, Asst. P.R. Editor*

258 JLe CO Acts 13.00
259 MSi CO 6.00
260 MSi CO Dazzler vs. Eric Beale 5.00
261 MSi CO O:Hardcase, O:Harriers 5.00
262-265 ....5.00
266 MCo CO O:Gambit (full) 36.00
267 JLe,WPo CO 2nd Gambit 15.00
268 JLe CO Jim Lee now regular artist 20.00
269 JLe CO 8.00
270 JLe CO X-Tinction Agenda, p1 ....10.50
270A 2nd Print,Gold version 3.00
271 JLe CO X-Tinction Agenda, p4 ....8.00
272 JLe CO X-Tinction Agenda, p7 ....8.00
273 JLe,JBy,WPo,MSi,CO New Mutants,X-Factor 7.00
274 JLe CO 6.50
275 JLe CO dbl-size,gatefold 8.50
275A 2nd Pr.Gold 1.50
276-277 JLe CO 6.00
278 PSm CO R:Colossus 3.50
279 AKu CO p2,Legion app. 4.50
280 AKu CO p4,Legion app. 3.50
281 WPo JBy new team, O:Trevor Fitzroy,D:Reavers, D:White Queen,Sentinels 11.00
281A 2nd print (Red Logo) 1.00
282 WPo JBy C: Bishop, Fitzroy,future mutants, C: Malcolm & Randall 14.00
282A 2nd print 1.00
283 WPo JBy O: Bishop (full), O:Malcolm & Randall (full), Selene,Gamesmaster 12.00
284 WPo JBy Bishop 4.00
285-286 WPo JBy 3.00
287 JRj SLo O&J:Bishop, D:Malcolm & Randall 4.00
288-290 ....3.00
291-293 TRo SLo Morlocks 2.00
294-296 BPe SLo X-Cut'rs Song 3.00
297-299 BPe SLo 2.00
300 JRj SLo Holo-grafx foil cvr 5.00
301 JRj SLo Mystique,Forge 3.00
302-303 ....2.00
304 JRj SLo 30th Anniv issue 6.00
305-309 ....2.00
310 JRj SLo w/card sheet 5.00
311 ....2.00
312-313 JMd 2.50
314 ....2.00
315 RGr 2.50
316 JMd SLo Generation Next,p1 ....4.50
316A JMd SLo regular cover 1.50
317 JMd SLo Phalanx; lead in to Gen. X, w/prismatic foil-stamped cvr 4.50
317A regular cover edition 1.50
318 JMd SLo Jubilee leaves to join Generation X; deluxe edition on glossy stock 2.25
318A reg edition 1.50
319 RGr SLo R:Legion; deluxe edition on glossy stock 2.25
319A reg edition 1.50
320 RGr SLo Legion escapes; deluxe edition, glossy stock 4.00
320A regular edition 1.50
320B Gold Edition, included with *WIZARD #41* 12.00
321 deluxe ed. glossy stock; X-Men travel back in time to stop Legion; w/card 2.25
321A regular edition, no card 1.50
becomes The Astonishing X-Men for four issues
322-324 ....2.00
325 JMd SLo dbl-sz;Colossus returns to X-Men; dbl-gatefold prismatic foil cover 4.00
326 JMd SLo Gambit and Storm 2.00
327 JMd SLo fate of Magneto 2.00
328 JMd SLo Sabretooth breaks loose 2.00
329 JMd SLo Dr. Strange 2.00
330 JMd SLo 1.95

ANNUALS
1 (SPECIAL 1) rep X-Men #9,11 ....40.00
2 (SPECIAL 2) rep X-Men #22,23 ....35.00
3 GPe CO O:Arkon 15.00
4 JRj CO J:KittyPryde 15.00
5 BAn CO FF 12.00
6 BSi CO vs Dracula 12.00
7 MGo CO 10.00
8 SLo CO New Mutants 10.00
9 AAd CO 12.00
10 AAd CO J:Longshot, O:X-Babies 12.00
11 ADa CO O:Horde 5.50
12 AAd CO Evol. War 5.00
13 MVo TAu Atl. Attacks 5.50
14 C: Gambit 8.00
15 ....4.00
16 JAl FNi Shattershot, p2 ....3.00
17 SLo O:X-Cutioner,bg'd w/card 3.25
18 R:Caliban,vs S'tooth 3.00

GIANT SIZE
1 DCo LWe O:new X-Men (O:Colossus, O: Storm, O: Nightcrawler, O:Thunderbird, 2:Wolverine) 360.00
2 rep X-Men #57-59 ....30.00

X-MEN
MARVEL (1991-CURRENT)

1A JLe CO Storm and Beast cover 2.50
1B JLe CO Colossus & Gambit cover 2.50
1C Wolverine & Cyclops cover 2.50
1D JLe CO Magneto cover 2.50
1E JLe CO O: Acolytes,PF 5.00
2-3 ....4.00
4 JLe JBy O: Omega Red; Wolverine back in original costume 5.00
5-6 JLe SLo 6.00
7-10 JLe SLo 4.00
11-24 ....2.00
25 AKb FNi Magneto pulls adamantium out of Wolverine, wraparound cvr w/hologram 9.50
25A Gold version 28.00
25B Black & White cvr 25.00
26-29 ....2.50
30 AKb FNi M:Scott & Jean,several quest stars,w/card sheet 5.50
31 AKb FNi solo Psylocke story 2.00
32-35 AKb FNi 1.75
36 AKb FNi Generation Next,p2; lead-in to Generation X; foil-stam'd cvr 4.00
36A AKb FNi regular cover 1.50
37 AKb FNi Generation Next,conclusion; prismatic foil-stamped cvr 4.00
37A regular cover edition 1.50
38 AKb FNi Psylocke seeks to regain her powers; deluxe ed. w/glossy stock 2.25
38A reg edition 1.50
39 TDo FNi X-Treme; deluxe edition on glossy stock 2.25
39A reg edition 1.50
40 AKb FNi X-Men need Cable's help; deluxe ed., glossy stock 3.00
40A regular edition 1.50
41 AKb FNi deluxe ed., glossy stock; Legion tries to kill Magneto in the past; D: Professor X; w/card 2.50
41A regular edition, no card 1.50
becomes The Amazing X-Men for four issues
42-44 ....2.00
45 AKb FNi dbl-sz; Rogue vs. Gambit; dbl gatefold prismatic foil cover 4.00
46-47 AKb SLo 2.00
48 AKb SLo Sabretooth 2.00
49 AKb SLo Bishop targeted for death 2.00
50 AKb SLo dbl-sz; prismatic foil bd. cvr 3.95
50A regular cover edition 2.95

ANNUALS
1 JLe FNi O:Mojo II,bg'd w/card 3.25
2 AWs FNi O:Empyrean,bg'd w/card 3.00
3 GHa FNi Shinobi Shaw wants Storm to be new White Queen 3.25

GRAPHIC NOVELS
PRYDE OF THE X-MEN Animation Spcl. 10.95

PRESTIGE FORMAT BOOKS
GOD LOVES, MAN KILLS (1994) reprints graphic novel 6.95
LOGAN (1995) Wolverine's earliest days 5.95
RARITIES (1995) reprints hard-to-find stories, including GENERAT'N X San Diego Con story 5.95

TRADE PAPERBACKS
ASGARDIAN WARS Alpha Flight 15.95
THE COMING OF BISHOP (1995) reprints Bishop's origin 12.95
DARK PHOENIX SAGA 12.95
DAWN OF THE AGE OF APOCALYPSE (1995) gold foil-etched cover 8.95
DAYS OF FUTURE PAST (1991) reprints X-Men #141-142 ....5.95
DAYS OF FUTURE PRESENT 14.95
FATAL ATTRACTIONS (1994) reprints 17.95
FROM THE ASHES (1990) rep X-Men #168-176 ....14.95
GREATEST BATTLES OF THE X-MEN (1994) reprints X-Men stories 15.95
LEGION QUEST (1995) gold foil-etched cvr; reps. "Age/Apocalypse" prelude 8.95
MAGNETO RETURNS (1995) reprints 15.95
MASTERWORKS (1995) reprints GIANT SIZE X-MEN #1 and UNCANNY X-MEN #94-97 ....12.95
SAVAGE LAND 9.95

we read it for you

X-Men #48
Hank McCoy and Sugar Man (both from the alternate timeline) form an alliance to find out how much Bishop knows about the alternate universe and kill him before he can take any of that info to Sinister, the one man they're both afraid of. Plus, Psylocke continues to recuperate.

IF YOU MISSED...

TWILIGHT OF THE AGE OF APOCALYPSE (1995) gold foil-etched cvr 11.95
X-CUTIONER'S SONG reprints major X-over, foil cvr 24.95
X-MEN/AVENGERS: BLOODTIES (1995) reprints X-over story arc 15.95
X-MEN/GHOST RIDER reprints X-Men #8-9, Ghost Rider #26-27 ...6.95
X-MEN VISIONARIES: ART OF ANDY & ADAM KUBERT reps.; Gold, foil-stmp'd cvr 8.95
X-TINCTION AGENDA 19.95

X-MEN ADVENTURES
MARVEL (1992-1994)
1 ⓪:Morph 6.00
2-5 .....4.00
6-9 .....3.00
10 AWm RMa Archangel 3.00
11-12 AWm RMa 2.00
13 AWm RMa 1.50
14-15 AWm RMa 1.25
SEASON II (1994)
1 AWm RMa Morph returns 2.50
2 AWm RMa vs Morph 2.00
3-13 .....1.75
SEASON III (1995-CURRENT)
1 Out of the Past, p1; Lady D'strike 2.50
2 p2; prelude to "Phoenix Saga" 1.50
3-7 The Phoenix Saga, p1-5 .....1.50
8-9 .....1.50
10-12 The Dark Phoenix Saga, p1-3 ...1.50
13 The Dark Phoenix Saga, p4 .....1.50
TRADE PAPERBACKS
Vol 1 reps. X-Men Adv's #1-4 .....4.95
Vol. 2 reps. X-Men Adv's #5-8 .....4.95
Vol. 3 reps. X-Men Adv's stories 5.95
Vol. 4 reps. "Days of Future Past" and "Final Conflict" storylines 6.95

X-MEN: ALPHA
MARVEL (1994)
1 RGr "Age of Apocalypse" saga begins; dbl-sz 9.00
1A Gold version 45.00

X-MEN/ALPHA FLIGHT
MARVEL (1985)
1 PSm CG Asgard 4.50
2 PSm CG Asgard, vs Loki 4.00

X-MEN ARCHIVES
MARVEL (1994)
1-4 mini-series rep. first Legion stories, plus UNCANNY #161; cardstock cover, glossy stock paper 2.25

X-MEN ARCHIVER: CAPTAIN BRITAIN
MARVEL (1995)
1 mini-series reprinting early adventures of UK superhero 2.50
2-7 reprints 3.00

X-MEN: ASKANI'SON
MARVEL (1995)
1 mini-series about Nathan Dayspring, the boy who will become Cable 3.00
2 Stryfe; Nathan learns secrets 2.95

X-MEN AT THE STATE FAIR
MARVEL (1993)
1-SHOT Dallas giveaway 25.00

X-MEN: BOOKS OF ASKANI
MARVEL (1995)
1-SHOT portraits of various characters ...2.95

X-MEN BOXED SET: CYCLOPS & PHOENIX
MARVEL (1995)
1 Boxed set containing ADV'S OF CYCLOPS & PHOENIX #1-4 .....11.80

X-MEN BOXED SET: ROGUE
MARVEL (1995)
1 Boxed set containing ROGUE #1-4 ...11.80

X-MEN BOXED SET: THE WEDDING
MARVEL (1995)
1 Boxed set containing UNCANNY X-MEN #308-310, & X-MEN #30 .....6.40

X-MEN CHRONICLES
MARVEL (1995)
previously X-Men Unlimited
1 After Xavier: The Age of Apocalypse; Magneto founds the X-Men 4.00
2 Abattoir 4.00
returns to X-Men Unlimited

X-MEN CLASSIC
MARVEL (1983-1984)
1-3 reprints X-Men #57-62 .....3.50
REGULAR SERIES (1990-1995)
previously Classic X-Men
46-103 reprints X-Men issues 1.00
104 reprints X-Men #200, dbl-sz 2.00
105-110 reprints 1.00

X-MEN COLLECTION BOXED SET
MARVEL (1995)
1 Boxed set containing X-MEN #27, X-FORCE #26-28, X-MEN ANN. #2 ....7.95

X-MEN: THE EARLY YEARS
MARVEL (1994-1995)
1-16 reprints 1.50
17 double-sized last issue 1.50

X-MEN FIRSTS
MARVEL (1995)
1-SHOT reprints 1st appearances of Wolverine, Rogue, Gambit, & Mr. Sinister. ..4.95

X-MEN GREATEST BOXED SET
MARVEL (1995)
1 Boxed set containing all issues of "Bloodties" storyline 7.95

X-MEN GREATEST BOXED SET: GAMBIT
MARVEL (1995)
1 Boxed set containing GAMBIT #1-4 ...8.50

X-MEN AND THE MICRONAUTS
MARVEL (1984)
1-4 JGu CG 3.50

X-MEN MILESTONE
MARVEL (1995)
1 Boxed set of X-MEN #25, WOLVERINE #75, & EXCALIBUR #71 .....11.85

X-MEN '95
MARVEL (1995)
1 special featuring secrets of Mr. Sinister. 4.00

X-MEN: OMEGA
MARVEL (1995)
1 RGr conclusion to "After Xavier: The Age of Apocalypse" storyline 8.00
1A Gold version, variant cover 45.00

X-MEN PREMIERE BOXED SET
MARVEL (1995)
1 Boxed set containing DEADPOOL mini-series 8.50

X-MEN: PRIME
MARVEL (1995)
1 starting point for all X-title storylines, following "Age of Apocalypse" saga; chromium cover 8.00

X-MEN SPOTLIGHT
MARVEL (1995)
1 Boxed set of UNCANNY X-MEN #304, X-FORCE #25, & X-FACTOR #92..11.40

X-MEN SPOTLIGHT BOXED SET: WOLVERINE
MARVEL (1995)
1 Boxed set containing WOLVERINE issues #76-81 .....8.75

X-MEN SPOTLIGHT: STARJAMMERS
MARVEL (1990)
1-2 DCo Professor X 3.00

X-MEN: SURVIVAL GUIDE TO THE MANSION
MARVEL (1993)
SC w/gatefold foldout 6.95

X-MEN 2099
MARVEL (1993-CURRENT)
1 RLi JFm ⓪:X-Men 2099, foil-stamped cover 4.00
2-3 RLi JFm 2.50
4-24 .....2.00
25 dbl-sz; embossed, foil stamped cvr ...4.00
25A regular cover 2.50
26-29 .....2.00
30 "X-Nation" story 1.95
SPECIAL 1 .....4.00

X-MEN 2099: OASIS
MARVEL (1996)
1 fully painted by the Hildebrandt Bros. ..5.95

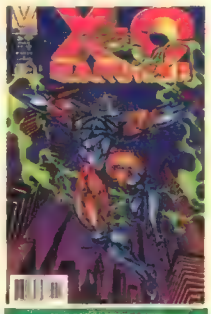
X-MEN UNLIMITED
MARVEL (1993-1994)
1 CBr SLo X-Men in Antarctica 7.00
2-3 .....6.00
4 RBe SLo connect'n between Mystique & Nightcrawler revealed 5.00
5-7 .....4.00
becomes X-Men Chronicles for two issues
8-9 .....4.00
10 .....3.95

X-MEN VS. AVENGERS
MARVEL (1987)
1 MSi RSt 4.00
2-4 .....3.00

X-MEN VS. DRACULA
MARVEL (1993)
1-SHOT reprints X-Men Annual #6 .....1.75

X-MEN: WRATH OF APOCALYPSE
MARVEL (1995)
1-SHOT WPo CG mutants & the Inhumans battle Apocalypse 4.95

X-NATION 2099
MARVEL (1995-CURRENT)
1 HRo TPe young mutants band together against Herod; chromium cover 3.95



X-O MANOWAR #50

X-O MANOWAR
ACCLAIM/VALIANT (1992-CURRENT)
0 (7/93) prequel to reg. series, chromium double-cover 3.00
0A (7/93) Gold version 8.00
½ Wizard mail-away offer 4.00
½ A Gold version 10.00
1 BWs JSh ⓪&O:Aric, ⓪:Ken Clarkson, ⓪:Spider Aliens 9.00
2 SVe JSh vs Spider Aliens 7.00
3 SVe JSh ⓪:X-Caliber, Harada 7.00
4 MMm SEn Harbinger, ⓪:Jack Boniface (Shadowman) 7.00
5-6 .....4.50
7-8 .....4.00
9-12 .....3.00
13-15 .....2.50
15A pink logo 10.00
16-49 .....2.25
50-X Aric battles X-O armor 2.25
50-O regains control of armor, battles Alloy 2.25
51-62 .....2.50
63 .....2.50
64 .....2.50
YEARBOOK 1 fights Eternal Warrior ...3.00
HC BART SEARS' X-O MANOWAR (1995) reps. all of Sears' work on series ...17.95
TPB reprints #1-4, w/X-O Sourcebk ...9.95

XOMBI
DC COMICS/MILESTONE (1994-1995)
0 (11/93) Shadow War x-over 2.00
1 JJb JRz Silent Cathedrals, p1 .....1.75
2-13 .....1.75
14-16 JJb JRz "Long Hot Summer" ...2.50
17 JJB JRz visit to strange circus; specially priced issue 1.00
18-20 JJb JRz 2.50
21 JJb JRz final issue 3.50

X-TERMINATORS
MARVEL (1988-1989)
see New Mutants #74 for ⓪: X-Terminators
1 JBg LSi ⓪:N'estirh 4.00
2-4 JBg LSi Inferno 3.00

X-UNIVERSE
MARVEL (1995)
1 2-part mini-series about non-mutant heroes during "Age of Apocalypse" storyline; foil-stamped cvr 4.50
2 mini-series c'dudes; foil-stmp'd cvr ...3.50

YOUNGBLOOD
IMAGE/EXTREME (1992-1993)
0 (10/92) w/IMAGE #0 coupon 3.00
0A (10/92) coupon cut out 1.00
0B Gold version 10.00
1 RLd HKo ⓪&O:Youngblood (⓪:Chapel, ⓪:Badrock, ⓪: Shaft, ⓪: Die Hard, ⓪: Vogue, ⓪: Link, ⓪: Sentinel, ⓪: Riptide), with cards 5.00
1A 2nd print, gold border, w/o trading cards 2.00
2 ⓪: ShadowHawk (in preview), ⓪: Prophet; ⓪:Berzerkers (⓪:Hatchet, ⓪:Greylore, ⓪: Cross, ⓪: Wildmane, ⓪: Psi Storm) 5.00
3 ⓪: Supreme 3.00
4 ⓪: Pitt 4.00
5-10 .....2.00
ASHCAN 1 (signed, limited to 500) ...10.00
ASHCAN 1A (signed, limited to 1,000) ...5.00
TPB reps. #1-5, & new stuff 16.95
2ND SERIES (1995-CURRENT)
1 RLd ESp new team roster 2.50
2-3 .....2.50
4 Extreme Destroyer, p4; bag'd w/card ..2.50

YOUNGBLOOD: STRIKEFILE #3

YOUNGBLOOD: STRIKEFILE
IMAGE/EXTREME (1993-CURRENT)
1 ⓪: Glory, ⓪: Knightstrike 3.00
1A Gold version 6.00
2-11 .....2.50
TPB reprints #1-3, plus sketchbook ..12.95

YOUNGBLOOD: YEAR ONE
IMAGE/EXTREME (1994-1995)
1-2 RLd KBu 2.50

YOUNG ZEN INTERGALACTIC NINJA
EXPRESS/ETITY (1994)
GIANT SIZE SPCL 1 City of Death 3.25

YUMMY FUR
VORTEX COMICS (1986-1991)
1 CBw ⓪ & B: Ed the Happy Clown ...25.00
2-14 CBw 10.00
15 .....3.00
16-24 CBw 5.00
DRAWN & QUARTERLY (1991-1994)
25 CBw I Never Liked You 5.00
26-32 CBw 3.00

ZATANNA
DC COMICS
MINI-SERIES (1993)
1-4 .....2.00
SPECIAL 1 GMr GCy vs Allura (1987) ...2.25

ZEALOT
IMAGE/WILDSTORM (1995)
see WildC.A.T.s #1 for ⓪: Zealot
1 mini-series, revealing Zealot's history..4.00
2 falls in love in Japan 3.50
3 final issue 3.00

ZEN, INTERGALACTIC NINJA
ARCHIE
1-4 .....1.25
ENTITY COMICS/EXPRESS (1994-1995)
1 TIh vs Lord Contaminous, die-cut chrom'm cvr by HNg 4.00
1A newsstand edition 2.25
2 bagged w/chrom'm card 3.50
2A standard edition 2.50
3-5 .....2.50
6-7 .....3.00
YEARBOOK 1 Hazardous Duty 3.00
2ND SERIES (1995-CURRENT)
1 Earth gone mad 2.50
2 battles Rawhead in Moscow; bagged w/limited ed. numbered phone cd. ...5.00
2A reg. ed., no bag or card 2.50
3-5 .....2.50
TRADE PAPERBACKS
THE ALTERNITY SAGA (1994) gold foil-stamped cover 6.95
A FIRE UPON THE EARTH (1994) reps story arc; foil-stmp'd cvr 12.95
SUMMER SPECIAL #1: VIDEO VOYAGER (1995) collects first four illustrated novellas; foil-enhanced cvr 7.95

ZEN: ALL-NEW COMIC SPECIAL
ETERNITY COMICS EXPRESS (1993)
0 (12/93) TIh SSt chromium cvr by JAl, w/coup for chrom'm trading card ...3.50
0A (2/94) newsstand edition, JAl cvr ...2.25

ZEN: APRIL FOOL'S SPECIAL
ETERNITY COMICS EXPRESS (1994)
1-SHOT parody issue 2.50

ZEN: THE ART OF ZEN, INTERGALACTIC NINJA
ETERNITY COMICS/EXPRESS (1994)
1-SHOT 25 pin-ups by various artists ...3.00

ZEN: NOVELLA
ETERNITY COMICS/EXPRESS (1995)
1 MISTRESS OF CHAOS 2.95
2 MERCENARY BLUES 2.95
3 PHAEDRA 2.95
4 SCORPION MOON 2.95
5 IMMORTAL COMBAT 2.95
6 BUBBLE ECONOMY 2.95
7 ZEN CITY 2.95
8 IN A BLUE MOON 2.95

ZEN: SPECIAL INTERGALACTIC
ETERNITY COMICS/EXPRESS (1994)
1 vs Lord Contaminous, foil cvr 2.50

ZEN: WARRIOR
ETERNITY COMICS/EXPRESS (1994)
1 trapped in vicious video game 3.00

ZERO HOUR: CRISIS IN TIME
DC COMICS (1994)
4 (4-part mini-series numbered 4 to 0) DJu JOr part 1, Flash "dies" 3.00
3 DJu JOr part 2, Justice Society deals with Flash's "death" 3.00
2 DJu JOr p3 .....3.00
1 DJu JOr p4, 30th & 25th centuries are consumed 3.00
0 DJu JOr p5; ZERO HOUR concludes with the birth of a new universe; w/timeline and card 3.50
TPB reps #4-0, plus tie-ins from Showcase '94 #8-9 .....9.95

ZORRO
TOPPS (1993-CURRENT)
0 C: Lady Rawhide as pin-up 6.00
1 MMa DMg new era in Zorro saga, FMi cover 2.50
2 MMa DMg JAl cvr, attacks army compound, learns two secrets 4.00
3 MMa DMg ⓪: Lady Rawhide 20.00
4 MMa DMg ⓪: Moonstalker 2.50
5 MMa DMg vs Moonstalker 2.50
6 VKu DMg R: Lady Rawhide 7.50
7 MMa DMg Lady Rawhide 6.50
8 MMa DMg 2.50
9-10 HCo DMa Lady Rawhide 4.00
11 HCo DMg p3, Lady R'hide; Linsner cover 5.00

survey: issue 56

QUESTIONS, COMMENTS & CONCERNS

We want to know what you like about this li'l mag of ours. Tell us what you thought about this particular issue of *WIZARD*, what you liked best, and what sucked sour frog ass. (Use extra paper if you're one of them long-winded types.)

_____

_____

_____

_____

PRICE CHANGES

Are books selling in your area for a lot more or a lot less than *WIZARD* is listing them at?
If they are, we wanna know. List any major discrepancies you feel exist in the *WIZARD* price guide.
(Use extra paper if necessary.)

Title	Issue #	What it sells for in your area

TOP TEN HOTTEST COMICS

What do you see as the hottest comics among the circle of friends you hang out with? List them below, with the hottest book at the number one slot.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

TOP TEN HOTTEST ARTISTS

Who is your favorite comic book artist? Actually, we wanna know who your top 10 favorite artists are. List your favorite artist in the number one slot, followed by your second favorite artist, etc.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

TOP TEN HOTTEST WRITERS

Hang in there; we're almost done. What we need now is the list of your 10 favorite comic book writers.
You know the drill: your favorite in pole position, with your second favorite at number two, yadda, yadda, yadda.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

let your voice be heard

WE WANT TO KNOW WHAT YOU THINK

We need your help. Y'see, the only way to keep improving the WIZARD price guide is to keep in touch with the thousands of comic book fans that make this industry what it is. So, we need you to take a couple of minutes and fill out the survey on the left and mail this page to us. And heck, by helping us make a better mag, you'll *get* a better mag! (See? It all works out in the end.) Oh, and feel free to photocopy this page if you don't feel like destroying this issue.

WHO ARE YOU?

_____
Name (please print)

_____
Address

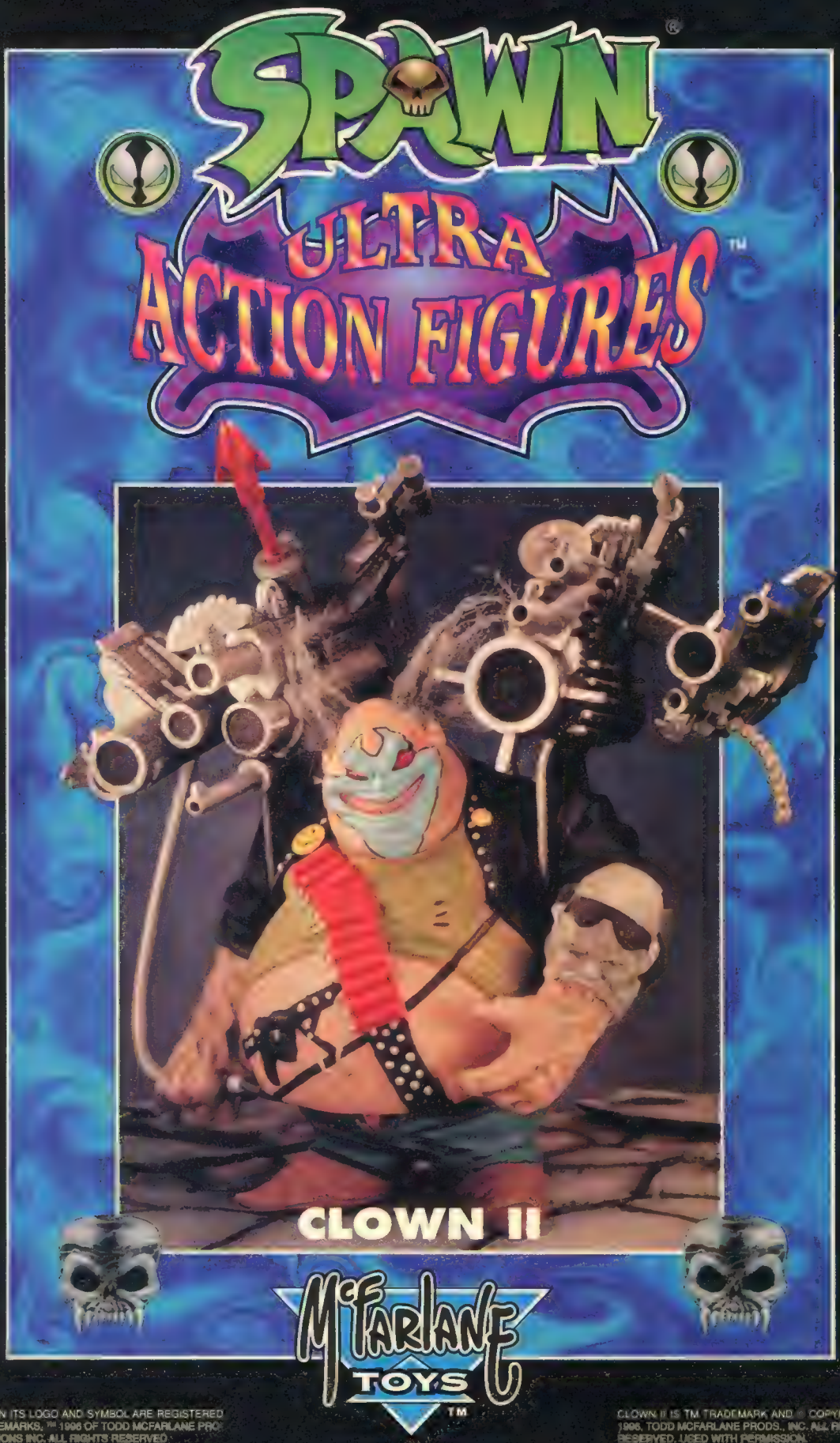
_____
City State

_____
Zip Age

_____
e-mail address (if you got one)

MAIL SURVEY TO:

Jon R. Warren
c/o WIZARD P.G. Surveys
2401 Broad St.
Chattanooga, TN 37408
e-mail: JonRWarren@aol.com



SPAWN ITS LOGO AND SYMBOL ARE REGISTERED TRADEMARKS, ™ 1996 OF TODD MCFARLANE PRODUCTIONS INC. ALL RIGHTS RESERVED

CLOWN II IS TM TRADEMARK AND © COPYRIGHT 1996, TODD MCFARLANE PRODS., INC. ALL RIGHTS RESERVED. USED WITH PERMISSION.

the Wizard ACTION FIGURE Price Guide

The toys in this guide are priced as follows: mint on card (MOC) or mint in box (MIB) condition, meaning that the toys have never been removed from their original packaging; these prices are listed on the left. Items not in any packaging or missing any of their original accessories vary significantly and are generally worth the prices listed on the right. A listing marked with a ••• means that particular figure didn't have widespread distribution as of press time.

Remember, this is only a guide, and prices can vary for a variety of reasons, including local scarcity.

BATMAN: [illegible]

KENNER (1992-95)

Anti-Freeze Batman	$15.00	$3.00
Bane	30.00	6.00
Bolo Trap Robin	8.00	1.50
Bruce Wayne	15.00	3.00
Catwoman	20.00	4.00
Clayface	20.00	4.00
Combat Belt Batman	12.00	2.50
Cyber Gear Batman	8.00	1.50
Dick Grayson	18.00	3.50
Glider Batman	8.00	1.50
Glider Robin	15.00	3.00
Ground Assault Batman	12.00	2.50
High Wire Batman	12.00	2.50
Infrared Batman	10.00	2.00
Joker	20.00	4.00
Killer Croc	25.00	5.00
Knightstar Batman	18.00	3.50
Lightning Strike Batman	10.00	2.00
Man-Bat	18.00	3.50
Mech-Wing Batman	12.00	2.50
Mr. Freeze	20.00	4.00
Ninja Robin	15.00	3.00
Penguin	40.00	10.00
Poison Ivy	35.00	8.00
Power Vision Batman	15.00	3.00
Radar Scope Batman	8.00	1.50
Rapid Attack Batman	8.00	1.50
Riddler	25.00	5.00
Robin	15.00	3.00
Scarecrow	18.00	3.50
Sky Dive Batman	12.00	2.50
Tornado Batman	8.00	1.50
Total Armor (no movie sticker)	8.00	1.50
Turbojet Batman	12.00	2.50
Two-Face	20.00	4.00

VEHICLES & ACCESSORIES

Aero Bat	15.00	3.00
Bat-Signal Jet	15.00	3.00
Batcave Command Center	30.00	6.00
Batcycle	10.00	2.00
Batmobile	35.00	8.00
Batplane	25.00	5.00
B.A.T.V. Vehicle	8.00	1.50
Hoverbat	15.00	3.00
Hydro Bat	10.00	2.00
Ice Hammer	30.00	6.00
Jokermobile	20.00	4.00
Ninja Power Pack (two-figure set–Batman/Robin)	15.00	3.00
Robin Dragster	200.00	60.00
Street Jet	25.00	5.00
15-Inch Ultimate Batman	25.00	5.00

BATMAN: [illegible]

KENNER (1985)

Air Assault Batman	10.00	2.00
Glider Robin	10.00	2.00
Land Strike Batman	10.00	2.00
Piranha Blade Batman	8.00	1.50
Sea Claw Batman	8.00	1.50
Ski Blast Robin	8.00	1.50
Stealthwing Batman	8.00	1.50
Torpedo Batman	10.00	2.00

VEHICLES & ACCESSORIES

Batcycle (w/purple & silver bike)	10.00	2.00
Triple Attack Jet	15.00	3.00

BATMAN: LEGENDS OF [illegible]

KENNER (1994-CURRENT)

Catwoman	25.00	5.00
Crusader Batman	15.00	3.00
Crusader Robin	10.00	2.00
Cyborg Batman	15.00	3.00
Dark Rider Batman	15.00	3.00
Dark Warrior Batman	10.00	2.00
Desert Knight Batman (Dbx)	12.00	2.50
Flightpack Batman (Dbx)	15.00	3.00
Future Batman	15.00	3.00
Joker	20.00	4.00
Knightquest Batman	12.00	2.50
KnightsEnd Batman	12.00	2.50
Long Bow Batman	10.00	2.00
Nightwing Robin	12.00	2.50
Power Guardian Batman	12.00	2.50
Riddler	25.00	5.00
Samurai Batman	10.00	2.00
Silver Knight Batman (Deluxe)	15.00	3.00
Viking Batman	10.00	2.00

WARNER BROTHERS EXCLUSIVES (METALLIC RE-PAINTS)

Crusader Batman	15.00	3.00
Crusader Robin	•••	
Cyborg Batman	15.00	3.00
Dark Warrior Batman	•••	
Future Batman	15.00	3.00
Knightquest Batman	15.00	3.00
Long Bow Batman	•••	
Nightwing Robin	15.00	3.00
Power Guardian Batman	15.00	3.00
Riddler	•••	
Samurai Batman	•••	
Viking Batman	•••	

VEHICLES & ACCESSORIES

Batcycle	12.00	2.50
Batmobile	25.00	5.00

BATMAN: MASK OF THE [illegible] MOVIE

KENNER (1993-94)

Decoy Batman	15.00	3.00
Jet Pack Joker (green face)	20.00	4.00
Jet Pack Joker (white face)	18.00	3.50
Phantasm	30.00	6.00
Retro Batman	10.00	2.00
Total Armor Batman	10.00	2.00

BATMAN MOVIES

BATMAN: DARK KNIGHT™

KENNER 1990-91

Blast Shield Batman (Dbx)	30.00	6.00
Bruce Wayne Batman	18.00	3.50
Claw Climber Batman (Dbx)	30.00	6.00
Crime Attack Batman	15.00	3.00
Iron Winch Batman	18.00	3.50
Knockout Joker	75.00	20.00
Night Glider Batman (Dbx)	25.00	5.00
Power Wing Batman	30.00	6.00
Shadow Wing Batman	18.00	3.50
Sky Escape Joker	20.00	4.00
Tec Shield Batman (black backpack)	25.00	5.00
Tec Shield Batman (gold backpack)	15.00	3.00
Thunderwhip Batman	30.00	6.00
Wall Scaler Batman	15.00	3.00

VEHICLES & ACCESSORIES

Action Figure Coll. Case	50.00	30.00
Armor Set	40.00	10.00
Batarang Blaster	30.00	6.00
Batcopter	30.00	6.00
Batcycle	25.00	5.00
Batjet	30.00	6.00
Batmobile	25.00	5.00
Bola Bullet	25.00	5.00
Crime Control Set	35.00	8.00
Joker Cycle	25.00	5.00
Skyblade (Canada only)	50.00	12.00
Sonic Neutralizer	30.00	6.00
Strike Wing	25.00	5.00

[illegible]

Turbojet Batwing	90.00	25.00

BATMAN RETURNS

KENNER (1991-93)

Aero Strike Batman	10.00	2.00
Air Attack Batman	10.00	2.00
Arctic Blast Batman	15.00	3.00
Bola Strike Batman (Toys R' Us exclusive)	25.00	5.00
Bruce Wayne	15.00	3.00
Catwoman (w/her picture on back)	25.00	3.00
Catwoman (w/o her picture on back)	18.00	3.50
Claw Climber Batman (Toys R' Us exclusive)	35.00	8.00
Crime Attack Batman	18.00	3.50
Deep Dive Batman	15.00	3.00
Firebolt Batman	30.00	6.00
Hydro Charge Batman	10.00	2.00
Jungle Tracker Batman	10.00	2.00
Laser Batman	15.00	3.00
Night Climber Batman	10.00	2.00
Penguin	30.00	6.00
Penguin Commandos	15.00	3.00
Polar Blast Batman (Toys R' Us exclusive)	25.00	5.00
Power Wing Batman	20.00	4.00
Robin	15.00	3.00
Rocket Blast Batman	30.00	6.00
Shadow Wing Batman	15.00	3.00
Sky Winch Batman	15.00	3.00
Thunderwhip Batman	15.00	3.00

VEHICLES & ACCESSORIES

Batcave Command Center	50.00	12.00
Batman Laser Blade Cycle	25.00	5.00
Batman Spiral Shooter	25.00	5.00
Batmissile Batmobile	75.00	20.00
Batmobile	40.00	10.00
Batskiboat	60.00	15.00
Bruce Wayne Custom Coupe	30.00	6.00
Penguin Umbrella Jet	40.00	10.00
Robin Jet Foil	40.00	10.00
Skyblade	50.00	12.00
Sky Drop Airship	30.00	6.00
Spiral Shooter	15.00	3.00
15-Inch Batman	50.00	12.00

BATMAN FOREVER

KENNER 1995

Attack Wing Batman (Deluxe)	12.00	2.50
Blast Cape Batman (deflectors are 1/2 yellow, 1/2 black)	20.00	4.00
Blast Cape Batman II (deflectors are 3/4 yellow, 1/4 black)	10.00	2.00
Fire Guard Batman	10.00	2.00
Hydro Claw Robin	8.00	1.50
Night Hunter Batman (claw accessories at top of blister)	20.00	1.50
Night Hunter Batman II (claw accessories at bottom of blister)	8.00	1.50
Manta Ray Batman	10.00	2.00
Martial Arts Robin (Deluxe)	15.00	3.00
Riddler	20.00	4.00
Sonar Sensor Batman	8.00	1.50
Street Biker Robin	10.00	2.00
Transforming Bruce Wayne	15.00	3.00
Transforming Dick Grayson (black mask)	25.00	5.00
Transforming Dick Grayson II (white mask)	10.00	2.00
Transforming Dick Grayson III (bronze cape)	•••	
Two-Face	18.00	3.50

VEHICLES & ACCESSORIES

Aerodisc Shooter	20.00	4.00
Batcave	75.00	15.00
Batwing	25.00	5.00
Electronic Batmobile	40.00	10.00
Guardians of Gotham City Two-Pack (Batman & Robin)	15.00	3.00
Radio-Controlled Batmobile	25.00	5.00
Robin Cycle	15.00	3.00
Talking Batman Doll	20.00	4.00
Ultimate Batman	20.00	4.00
Wayne Manor Batcave Compound	50.00	12.00
15-Inch Batman Plush Doll	20.00	5.00
15-Inch Robin Plush Doll	30.00	8.00

COMIC ACTION HEROES

MEGO (1975-78)

3 3/4-INCH FIGURES

Aquaman	75.00	30.00
Batman	75.00	30.00
Captain America	100.00	40.00
Green Goblin	100.00	40.00
Hulk	60.00	20.00
Joker	60.00	20.00
Penguin	60.00	20.00
Robin	60.00	20.00
Shazam	60.00	20.00
Spider-Man	75.00	30.00
Superman	60.00	20.00
Wonder Woman	60.00	20.00

VEHICLES & ACCESSORIES

Batman & Robin Exploding Bridge Set (w/Batmobile, Batman & Robin figures)	125.00	60.00
Batman & Robin Exploding Bridge Set (w/All of above + Joker & Penguin figures)	175.00	90.00
Batman's Flying Batcopter (w/Batman figure)	225.00	125.00
Superman's Exploding Fortress of Solitude Set	200.00	100.00
Wonder Woman Exploding Tower Set (w/Invisible Jet, and Wonder Woman figure)	90.00	40.00

DC SUPER AMIGOS

PACIPA (1988-1990)

The only figure in this line that was original was the Riddler, although he appears to be just a repainted Green Lantern figure.

Aquaman	40.00	15.00
Batman	50.00	18.00
Brainiac	25.00	8.00
Cyborg	175.00	75.00
Flash	25.00	8.00
Green Arrow	35.00	12.00
Green Lantern	40.00	15.00
Hawkman	35.00	12.00
Lex Luthor	40.00	15.00
Plastic Man	75.00	30.00
Riddler	125.00	50.00
Shazam!	35.00	12.00
Superman	30.00	10.00

DC COMICS SUPERHEROES

TOY BIZ (1989-1990)

Aquaman	20.00	5.00
Aquaman II (green arm)	25.00	6.00
Batman (big-lipped)	15.00	4.00
Batman II (glossed face)	15.00	4.00
Batman III (Keaton face)	20.00	5.00
Batman IV (round face)	15.00	4.00
Batman V (square jaw)	15.00	4.00
Bob the Goon	25.00	6.00
Flash (w/o logo)	15.00	4.00
Flash (2nd-w/"Flash" logo)	15.00	4.00
Flash II (2nd-w/"Flash" logo, larger Flash emblem on figure)	15.00	4.00
Flash (3rd-w/Turbo Platform)	25.00	6.00
Green Lantern	30.00	8.00
Hawkman	25.00	6.00
Joker (with hair curl)	30.00	8.00
Joker II (w/o hair curl)	15.00	4.00
Lex Luthor	15.00	4.00
Mr. Freeze	18.00	4.00
Penguin (shoots 3 3/4" missiles)	35.00	8.00
Penguin II (shoots 1 1/4" missiles)	25.00	6.00
Penguin III (shoots umbrella top)	15.00	4.00
Penguin III (w/tails)	15.00	4.00
Penguin IV (w/o tails)	15.00	4.00
Riddler	18.00	4.00
Robin	15.00	4.00
Superman	40.00	10.00
Two-Face	18.00	4.00
Wonder Woman	15.00	4.00

VEHICLES & ACCESSORIES

Batcave	35.00	8.00
Batcycle	28.00	7.00
Batmobile (w/cocoon)	75.00	25.00
Batmobile (w/o cocoon)	60.00	18.00
Batmobile (2nd-w/turbo sound)	15.00	4.00
Batmobile (3rd-remote controlled–8-inch)	35.00	9.00
Batmobile (4th-remote controlled–12-inch)	75.00	25.00
Batwing	75.00	25.00
Joker Cycle	22.00	5.50
Joker Van	50.00	12.00

DC SUPER POWERS

KENNER 1984

Aquaman	40.00	15.00
Batman	60.00	10.00
Batman (short card)	35.00	12.00
Brainiac	35.00	12.00
Clark Kent (in mail-in bag)	—	60.00
Cyborg	300.00	150.00
Cyclotron	75.00	30.00
Darkseid	20.00	7.00
Desaad	25.00	8.00
Dr. Fate	60.00	20.00
Firestorm	40.00	7.00
Firestorm (short card)	20.00	7.00
Flash	20.00	7.00
Golden Pharaoh	150.00	60.00
Green Arrow	60.00	20.00
Green Lantern	60.00	15.00
Green Lantern (short card)	40.00	15.00
Hawkman	60.00	20.00
Joker	25.00	8.00
Kalibak	30.00	10.00
Lex Luthor	20.00	7.00
Mantis	30.00	10.00
Martian Manhunter	50.00	18.00
Mister Miracle	175.00	75.00
Mr. Freeze	75.00	30.00
Orion	50.00	18.00
Parademon	35.00	12.00
Penguin	35.00	12.00
Plastic Man	100.00	40.00
Red Tornado	75.00	10.00
Red Tornado (short card)	30.00	10.00
Robin	40.00	8.00
Robin (short card)	25.00	8.00
Samurai	100.00	40.00
Shazam	50.00	18.00
Steppenwolf	75.00	30.00
Superman	35.00	8.00
Superman (short card)	25.00	8.00
Tyr	60.00	20.00
Wonder Woman	30.00	6.00
Wonder Woman (short card)	15.00	6.00

VEHICLES & ACCESSORIES

Batcopter	75.00	30.00
Batmobile	100.00	40.00
Collector's Case	25.00	15.00
Darkseid Destroyer	75.00	30.00
Delta Probe One	75.00	30.00
Hall of Justice Playset	150.00	40.00
Justice Jagger	40.00	15.00
Kalibak Boulder Bomber	35.00	12.00
Lex Soar 7	35.00	12.00
Supermobile	40.00	15.00

FANTASTIC FOUR: [illegible]

TOY BIZ (1994-CURRENT)

Annihilus	7.00	1.50
Attuma-The Atlantis Warlord	15.00	3.00
Black Bolt	7.00	1.50
Blastaar	10.00	2.00
Doctor Doom	7.00	1.50
Dragon Man	10.00	2.00
Firelord	10.00	2.00
Gorgon	10.00	2.00
Human Torch (recolored Silver Surfer)	25.00	5.00
Human Torch II (spark)	15.00	3.00
Invisible Woman (Spider-Woman repaint)	35.00	8.00
Invisible Woman II (clear)	18.00	3.50
Johnny Storm	•••	
Medusa	•••	
Mole Man	10.00	2.00
Mr. Fantastic	7.00	1.50
Namor	7.00	1.50
Psycho Man	•••	
Silver Surfer	10.00	2.00
Super Skrull	7.00	1.50
Terrax	7.00	1.50
Thanos	10.00	2.00
Thing	12.00	2.50
Thing (2nd-w/removable street disguise)	7.00	1.50
Thing (3rd-in wrestling tights)	•••	
Triton	7.00	1.50
Wizard	•••	

VEHICLES & ACCESSORIES

Fantasticar	35.00	8.00
Mr. Fantastic's Sky Shuttle	12.00	2.50
Thing's Sky Cycle	12.00	2.50
14-inch Galactus	20.00	4.00
14-inch Talking Thing	•••	

10-INCH FIGURES

Doctor Doom	12.00	2.50
Human Torch	12.00	2.50
Johnny Storm (FF uniform)	15.00	3.00
Silver Surfer	15.00	3.00
Thing	12.00	2.50

GENERATION X

TOY BIZ (1995)

Chamber	7.00	1.50
Emplate	7.00	1.50
Jubilee	12.00	2.50
Penance	10.00	2.00
Phalanx	7.00	1.50
Skin	7.00	1.50

GHOST RIDER

TOY BIZ (1995-CURRENT)

Blackout	8.00	1.50
Blaze	15.00	3.00
Blaze (2nd-Armor)		*
Ghost Rider (Chain-Whipping)	8.00	1.50
Ghost Rider (2nd-Transforming)	8.00	1.50
Ghost Rider (3rd-Exploding)		**
Ghost Rider (4th-Original G.I.)		*
Outcast		*
Skinner	15.00	3.00
Vengeance	8.00	1.50
Zaranthos		**

VEHICLES & ACCESSORIES

Blaze (Motorcycle)	18.00	3.50
Blaze (Stunt Cycle)	10.00	2.00
Ghost Rider (Motorcycle)	18.00	3.50
Ghost Rider (Stunt Cycle)	10.00	2.00
Street Playset		*
Vengeance (Motorcycle)	18.00	3.50
Vengeance (Stunt Cycle)	10.00	2.00

SPIRITS OF VENGEANCE VEHICLES & ACCESSORIES

Blaze Cycle & Rider		*
Blaze's Dark Cycle		*
Ghost Rider's Fire Cycle		*
Ghost Rider Cycle & Rider		*
Vengeance's Steel Skeleton Cycle		*

10-INCH FIGURES

Blaze	12.00	2.50
Ghost Rider	12.00	2.50
Vengeance	12.00	2.50

IRON MAN ANIMATED SERIES

TOY BIZ (1994-CURRENT)

Backlash	7.00	1.50
Blizzard	15.00	3.00
Century	7.00	1.50
Crimson Dynamo		*
Dreadknight	7.00	1.50
Grey Gargoyle	7.00	1.50
Hawkeye	15.00	3.00
Iron Man	7.00	1.50
Iron Man (2nd-hydro armor)	10.00	2.00
Iron Man (3rd-Arctic armor)	10.00	2.00
Iron Man (4th-hologram armor)	10.00	2.00
Iron Man (5th-space armor)	10.00	2.00
Iron Man (6th-stealth armor)	10.00	2.00
Iron Man (7th-Hulkbuster armor)	10.00	2.00
Iron Man (8th-Inferno)		*
Iron Man (9th-Samurai)		**
Iron Man (10th-Subterranean)		*
Mandarin	7.00	1.50
Modok	12.00	2.50
Spider-Woman	15.00	3.00
Titanium Man	15.00	3.00
U.S. Agent		**
Tony Stark (I.M. Armor)	7.00	1.50
War Machine (snap-on armor)	12.00	2.50
War Machine (2nd)		*
Whirlwind	15.00	3.00

7-INCH DRAGONS

Argent	10.00	2.00
Aureus	10.00	2.00
Fin Fang Foom	10.00	2.00

10-INCH FIGURES

Iron Man	15.00	3.00
Iron Man (Space Armor)	15.00	3.00
Mandarin	15.00	3.00
Tony Stark (Techno Suit)	15.00	3.00
War Machine	15.00	3.00

TWIN PACKS (WAL-MART EXCLUSIVES)

Dr. Doom vs. Iron Man	12.00	4.00
Mr. Fantastic vs. Iron Man (hydro)	12.00	4.00
Silver Surfer vs. Mandarin	12.00	4.00
Thing vs. War Machine	12.00	4.00

MARVEL SECRET WARS

MATTEL (1984)

Baron Zemo	30.00	10.00
Captain America	20.00	7.00
Constrictor (European Issue)	75.00	30.00
Daredevil	30.00	10.00
Doctor Doom	15.00	4.00
Dr. Octopus	15.00	4.00
Electro (European Issue)	75.00	30.00
Falcon	60.00	20.00
Hobgoblin	60.00	20.00
Iceman (European Issue)	75.00	30.00
Iron Man	25.00	8.00
Kang	18.00	5.00
Magneto	20.00	7.00
Spider-Man (black costume)	75.00	30.00
Spider-Man (red & blue)	35.00	12.00
Wolverine (black claws)	150.00	60.00
Wolverine (silver claws)	60.00	20.00

VEHICLES & ACCESSORIES

Doom Chopter	75.00	15.00
Doom Cycle (w/Dr. Doom figure)	50.00	12.00
Doom Cycle (w/o figure)	25.00	8.00
Doom Roller	25.00	8.00
Doom Star (w/Kang)	50.00	12.00
Freedom Fighter	40.00	15.00
Gift Set (3-figure set)	100.00	45.00
Secret Message Pack	15.00	4.00
Star Dart (w/Dr. Doom figure)	35.00	12.00
Star Dart (w/Black Spider-Man figure)	90.00	40.00
Tower of Doom	35.00	12.00
Turbocopter	60.00	20.00
Turbocopter (w/Captain America)	75.00	25.00
Turbo Cycle	25.00	8.00
Twin-Pack (Captain America/Dr. Doom)	60.00	12.00

MARVEL SUPERHEROES

TOY BIZ (1990-1994)

Annihilus	15.00	3.50
Captain America (shield launcher)	30.00	2.00
Captain America II ('93 reissue)	10.00	2.00
Daredevil (red only, extending billy club)	75.00	18.00
Daredevil (2nd-red/black, exploding grapple hook)	10.00	2.00
Deathlok	15.00	3.50
Doctor Doom (power driven weapons)	20.00	2.00
Doctor Doom II ('93 reissue)	10.00	2.00
Dr. Octopus (suction cup & grasping tentacles)	20.00	2.00
Dr. Octopus II ('93 reissue)	10.00	2.00
Green Goblin (w/lever)	50.00	12.00
Green Goblin II (w/o lever)	15.00	3.50
Hulk (large Marvel logo card, crushing arm)	18.00	2.00
Hulk II (small Marvel logo card, crushing arm)	18.00	2.00
Hulk III ('93 reissue)	10.00	2.00
Human Torch (fireball flinging action)	18.00	4.00
Invisible Woman (vanishing color action)	150.00	60.00
Invisible Woman (2nd-catapault power launcher)	20.00	5.00
Iron Man (large Marvel logo card)	30.00	7.00
Iron Man II (small Marvel logo card)	30.00	7.00
Mr. Fantastic (5-way stretch)	20.00	5.00
Punisher (cap firing weapons)	18.00	4.00
Punisher (2nd-full weapons arsenal, trench coat)	10.00	2.00
Punisher (3rd-gun sounds)	25.00	6.00
Silver Surfer (action surfboard)	25.00	6.00
Silver Surfer (2nd-speed surfing,metallic)	15.00	3.50
Spider-Man (web-suction hands)	25.00	6.00
Spider-Man (2nd-web shooting)	30.00	7.00
Spider-Man II (2nd-rerelease,w/"New Action" Sticker)	25.00	7.00
Spider-Man (3rd-web climbing)	30.00	7.00
Spider-Man III (3rd-rerelease,w/"New Action" Sticker)	25.00	7.00
Spider-Man (4th-multi-jointed)	10.00	2.00
Spider-Man (5th-enemy tracking tracer)	15.00	3.50
Thing (pulverizing punch)	20.00	5.00
Thor (w/lever)	50.00	12.00
Thor II (w/o lever)	20.00	5.00
U.S.Agent	10.00	2.00
Venom (living skin slime pores)	30.00	5.00
Venom (2nd-flicking tongue)	20.00	7.00
Venom (3rd-water squirt)	10.00	2.00

VEHICLES & ACCESSORIES

Captain America's Turbo Coupe	50.00	12.00
Hulk Rage Cage	40.00	10.00
Marvel Superheroes Training Center	60.00	15.00
Punisher Van	125.00	15.00
Spider-Man Attack Tower	60.00	15.00
Spider-Man Dragster	50.00	12.00
10-Inch Spider-Man	25.00	5.00

16-INCH FIGURES

Hulk	40.00	10.00
Punisher (mail-in premium)	75.00	18.00
Spider-Man	40.00	10.00
Venom	50.00	12.00

TWINPACKS (WAL-MART EXC.)

Beast & Spider-Man (web-shooting)	15.00	3.50
Wolverine (7th) & Peter Parker	18.00	4.00
Juggernaut & Spider-Man (web parachute)	18.00	4.00
Nightcrawler & Spider-Man (web racer)	15.00	3.50

POCKET HEROES

MEGO (1976-79)

3¾-INCH FIGURES

Aquaman	150.00	50.00
Batman (red)	75.00	25.00
Batman II (white)	40.00	15.00
Captain America	150.00	50.00
General Zod	10.00	2.00
Green Goblin	150.00	50.00
Hulk (red)	40.00	15.00
Hulk II (white)	25.00	8.00
Joker (red)	40.00	15.00
Joker II (white)	30.00	10.00
Jor-El	20.00	6.00
Lex Luthor	20.00	6.00
Penguin (red)	50.00	15.00
Penguin II (white)	30.00	10.00
Robin (red)	60.00	20.00
Robin II (white)	40.00	15.00
Shazam (Capt. Marvel)	50.00	18.00
Shazam II (Capt. Marvel)	30.00	10.00
Spider-Man (red)	50.00	18.00
Spider-Man II (white)	30.00	10.00
Superman (red)	50.00	18.00
Superman II (white)	30.00	10.00
Wonder Woman (red)	50.00	18.00
Wonder Woman II (white)	30.00	10.00

VEHICLES & ACCESSORIES

Batcave	175.00	60.00
Batcopter	125.00	40.00
Batmochine	100.00	35.00
Batmobile	125.00	40.00
Invisible Jet	125.00	50.00
Mangler	400.00	175.00
Spider-Car	100.00	35.00
Spider-Machine	35.00	12.00

SAVAGE DRAGON

PLAYMATES (1995-CURRENT)

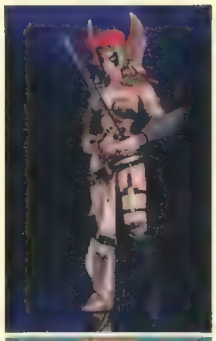
These figures are packed in cases with *Jim Lee's Teenage Mutant Ninja Turtles*.

Barbaric	8.00	1.50
Battle Damage Dragon	8.00	1.50
Savage Dragon	8.00	1.50
She-Dragon	12.00	2.50

SPAWN

TODD TOYS MCFARLANE TOYS (1994-CURRENT)

Angela (w/o underwear)	30.00	6.00
Angela II (w/underwear)	25.00	5.00
Angela III (silver & purple painted staff, w/ribbon)	50.00	10.00
Angela IV (silver & purple painted staff, w/o ribbon)	20.00	4.00
Angela V (McFarlane Toys logo, silver repaint)	18.00	3.50
Ape-X		*
Badrock (blue)	12.00	2.50
Badrock II (red pants, no shirt, McFarlane Toys logo)	10.00	2.00
Chapel (blue pants)	10.00	2.00
Chapel II (green pants, McFarlane Toys logo)	10.00	2.00
Clown (monster head, cyan face)	10.00	2.00
Clown II (Clown head, cyan face)	10.00	2.00
Clown III (white face, lightning-carded)	10.00	2.00
Clown (2nd-cannon)		**
Commando Spawn (Polka Dot Gun, w/10 to 12 large black dots on one side–Rare!)	100.00	50.00
Commando Spawn II (gray gun, no speckles)	30.00	6.00



Commando Spawn III (black speckles)	8.00	1.50
Commando Spawn IV (gold guns, McFarlane Toys logo)	10.00	2.00
Cosmic Angela (navy, white, silver)	10.00	2.00
Curse, The	10.00	2.00
Exo-Spawn		**
Future Spawn (red wings)	15.00	3.00
Future Spawn II (black wings)	15.00	3.00
Malebolgia	60.00	20.00
Malebolgia II (purple-ish skin color)	40.00	8.00
Maxx, The		**
Medieval Spawn	15.00	3.00
Medieval Spawn II (McFarlane Toys logo)	10.00	2.00
Medieval Spawn III (pewter finish, Kay-Bee exclusive)	15.00	3.00
Ninja Spawn	10.00	2.00
Overkill (hand-painted 5¢ only on meter)	90.00	25.00
Overkill II (blue/blue, with 5¢ & 10¢ on meter)	20.00	4.00
Overkill III (green/gray)	15.00	3.00
Pilot Spawn (black suit)	25.00	5.00
Pilot Spawn II (white/gold suit, McFarlane Toys logo)	10.00	2.00
Redeemer	10.00	2.00
She-Spawn		**
Spawn	8.00	1.50
Spawn II (navy blue,hobby exclusive)	100.00	30.00
Spawn III (w/o mask, aka "hamburger head")	12.00	2.50
Spawn IV (w/o mask, Spawn head)	12.00	2.50
Spawn V (gold, Kay-Bee exclusive)	25.00	5.00
Spawn (2nd-face is half mask, half w/o mask)	12.00	2.50
Tremor (brown)	12.00	2.50
Tremor II (green)	12.00	2.50
Vertebreaker (short-printed)	25.00	5.00
Violator (light gray, w/o card)	10.00	2.00
Violator II (light gray, w/orange card)	10.00	2.00
Violator III (light gray, w/green card)	10.00	2.00
Violator IV (red mail-in)	75.00	18.00
Violator V (light gray, chromium card)	35.00	7.00
Violator (2nd-dark gray, short-printed)	25.00	5.00
X-E-Q Tor		**

TWO-PACKS

Commando Spawn/Double-sized Violator (Target exclusive)	15.00	3.00
Malebolgia/Medieval Spawn (Kmart exclusive)	30.00	6.00
Spawn/Violator	15.00	3.00

VEHICLES & ACCESSORIES

PVC Playset Violator/Spawn (FAO Schwarz exclusive)	15.00	3.00
Spawn Air Cycle (w/Pilot Spawn)	25.00	5.00
Spawn Alley Playset	30.00	6.00
Spawn Horse (w/Medieval Spawn)	30.00	6.00
Spawnmobile	25.00	5.00
Spawn/Violator pewter box set (10,000 ed.)	30.00	6.00
Violator Chopper (w/Violator)	30.00	6.00
Violator Monster Rig	25.00	5.00

SPIDER-MAN ANIMATED SERIES

TOY BIZ (1994-CURRENT)

Alien Spider-Skeyer	9.00	1.75
Carnage (snap-on weapons)	10.00	2.00
Carnage (2nd-big hands)		*
Chameleon	9.00	1.75
Dr. Octopus	10.00	2.00
Green Goblin	10.00	2.00
Hobgoblin	7.00	1.50
Kingpin	7.00	1.50
Kraven, The Hunter	7.00	1.50
Lizard	7.00	1.50
Man-Spider		*
Morbius	12.00	2.50
Mysterio	9.00	1.75
Nick Fury	10.00	2.00
Night Shadow Spider-Man	8.00	1.50
Octo-Spider		**
Peter Parker	7.00	1.50
Prowler	9.00	1.75
Punisher, The	12.00	2.50
Rhino	25.00	5.00
Scorpion	7.00	1.50
Shocker	7.00	1.50
Smythe	7.00	1.50
Spider-Man (web shooter)	7.00	1.50
Spider-Man (2nd-web racer)	7.00	1.50
Spider-Man (3rd-web parachute)	10.00	2.00
Spider-Man (4th-Spider Armor)	7.00	1.50
Spider-Man (5th-multi-jointed [super-poseable])	7.00	1.50
Spider-Man (6th-black costume, web climber)	8.00	1.50
Spider-Man (7th-web glider)	8.00	1.50
Spider-Man (8th-Battle Ravaged)	8.00	1.50
Spider-Man (9th-Six Arm)	8.00	1.50
Spider-Man (10th-Spider Sense)	8.00	1.50
Spider-Man (11th-Web Cannon)		*
Tombstone		**
Venom (chomping jaws)	9.00	1.75
Venom (2nd-Eddie Brock w/mask)	9.00	1.75
Vulture	7.00	1.50
Web Lair Spider-Man (Kay-Bee exclusive)	10.00	2.00
Web Trap Spider-Man (Kay-Bee exclusive)	10.00	2.00

VEHICLES & ACCESSORIES

Hobgoblin Wing Bomber	15.00	3.00
Smythe Battle Chair	20.00	4.00
Spider-Man Playset	35.00	8.00
Spider-Man Wheelie Cycle	18.00	3.50
Tri Spider-Skyer	20.00	4.00
Venom Assault Racer	18.00	3.50

10-INCH FIGURES

Carnage	15.00	3.00
Dr. Octopus	20.00	4.00
Hobgoblin	20.00	4.00
Kraven, The Hunter	15.00	3.00
Lizard	20.00	4.00
Mysterio	15.00	3.00
Night Shadow Spider-Man	15.00	3.00
Punisher	15.00	3.00
Spider-Man (spider armor)	15.00	3.00
Spider-Man (spider-sense)	15.00	3.00
Spider-Man (super-poseable)	15.00	3.00
Spider-Man (wall hanging)	25.00	5.00
Spider-Man (web hanging)	15.00	3.00
Venom	20.00	4.00
Vulture	20.00	4.00

12-INCH DOLLS

Mary Jane Doll	40.00	8.00
Spider-Man (removable costume)	25.00	5.00

15-INCH TALKERS

Spider-Man	30.00	7.50
Venom	30.00	7.50

TWINPACKS (KMART EXCLUSIVES)

Spider-Man/Human Torch	20.00	4.00
Spider-Man/Thing	18.00	3.50

SPIDER-MAN: MAXIMUM CARNAGE

TOY BIZ (1994)

Carnage 5-Inch	12.00	2.50
Carnage 10-Inch	40.00	10.00
Carnage vs. Spider-Man	25.00	5.00
Carnage vs. Venom	25.00	5.00
Triple Threat (Carnage, Spider-Man, Venom)	30.00	6.00

STAR TREK

MEGO (1974-76)

8-INCH FIGURES

Andorian	450.00	225.00
Captain Kirk	50.00	20.00
Captain Kirk II (card shows 6 figures)	60.00	20.00
Cheron	200.00	90.00
Dr. McCoy	125.00	50.00
Dr. McCoy II (card shows 6 figures)	150.00	50.00

the Wizard ACTION FIGURE Price Guide

Gorn ... 250.00 ... 125.00
Keeper, The ... 225.00 ... 100.00
Klingon ... 50.00 ... 20.00
Klingon II (card shows 6 figures) ... 60.00 ... 20.00
Lt. Uhura ... 125.00 ... 50.00
Mr. Spock ... 50.00 ... 20.00
Mr. Spock II (card shows 6 figures) ... 60.00 ... 20.00
Mugato ... 400.00 ... 200.00
Neptunian ... 250.00 ... 125.00
Romulan ... 800.00 ... 375.00
Scotty ... 125.00 ... 50.00
Scotty II (card shows 6 figures) ... 150.00 ... 50.00
Talos ... 350.00 ... 175.00

VEHICLES & ACCESSORIES

Command Communication Consule ... 125.00 ... 50.00
Communicators ... 125.00 ... 50.00
U.S.S. Enterprise Action Playset (Bridge) ... 250.00 ... 90.00
Mission to Gamma VI ... 625.00 ... 250.00
Phaser Battle Game ... 500.00 ... 175.00
Star Trekulator ... 100.00 ... 40.00
Super Phaser II Target Game 40.00 ... 15.00
Tricorder ... 225.00 ... 75.00

STAR TREK MOVIES

STAR TREK: THE MOTION PICTURE

12-INCH FIGURES

MEGO (1979)

Arcturian ... 75.00 ... 25.00
Captain Kirk ... 50.00 ... 15.00
Decker ... 125.00 ... 50.00
Ilia ... 50.00 ... 15.00
Klingon ... 100.00 ... 40.00
Mr. Spock ... 50.00 ... 15.00

3¾-INCH FIGURES

MEGO (1979–80)

Arcturian ... 150.00 ... 50.00
Betelgeusian ... 175.00 ... 60.00
Captain Kirk ... 35.00 ... 10.00
Decker ... 35.00 ... 10.00
Dr. McCoy ... 35.00 ... 10.00
Ilia ... 35.00 ... 10.00
Klingon ... 150.00 ... 50.00
Megarite ... 175.00 ... 60.00
Mr. Spock ... 35.00 ... 10.00
Rigellian ... 175.00 ... 60.00
Scotty ... 35.00 ... 10.00
Zaranite ... 150.00 ... 50.00

VEHICLES & ACCESSORIES

Klingon Cruiser ... 200.00 ... 70.00
U.S.S. Enterprise ... 200.00 ... 70.00
U.S.S. Enterprise Bridge ... 125.00 ... 40.00
Vulcan Shuttle ... 200.00 ... 70.00
Wrist Communicators ... 150.00 ... 50.00

STAR TREK V

GALOOB (1989)

7-INCH FIGURES

Captain Kirk ... 50.00 ... 15.00
Dr. McCoy ... 40.00 ... 12.00
Klaa ... 40.00 ... 12.00
Spock ... 40.00 ... 12.00
Sybok ... 40.00 ... 12.00

STAR TREK: GENERATIONS

PLAYMATES (1994-95)

B'Elor ... 15.00 ... 3.00
Chekov ... 30.00 ... 6.00
Data ... 8.00 ... 1.50
Dr. Beverly Crusher ... 10.00 ... 2.00
Dr. Soran ... 12.00 ... 2.50
Guinan ... 8.00 ... 1.50
Kirk (Admiral) ... 12.00 ... 2.50
Kirk (Space Suit) ... 15.00 ... 3.00
LaForge ... 8.00 ... 1.50
Lursa ... 15.00 ... 3.00
Picard ... 8.00 ... 1.50
Riker ... 8.00 ... 1.50
Scotty ... 30.00 ... 6.00
Troi ... 8.00 ... 1.50
Worf ... 8.00 ... 1.50
Worf (19th Century Attire) ... 8.00 ... 1.50

VEHICLES & ACCESSORIES

Enterprise NHC-1701-B ... 90.00 ... 18.00
Enterprise NHC-1701-D (Battle Damaged) ... 30.00 ... 6.00
Engineering Playset ... 20.00 ... 4.00
Klingon Bird of Prey ... 40.00 ... 10.00
Klingon Disruptor ... 12.00 ... 2.50
Starfleet Communicator ... 7.00 ... 1.50
U.S.S. Excelsior ... 40.00 ... 10.00

MOVIE EDITION 9-INCH FIGURES

Data ... 15.00 ... 3.00
Kirk ... 35.00 ... 8.00
LaForge ... 15.00 ... 3.00
Picard ... 25.00 ... 5.00

STAR TREK: DEEP SPACE NINE

PLAYMATES (1993-94)

Chief Miles O'Brien ... 7.00 ... 1.50
Chief Miles O'Brien (2nd-Dress) ... 7.00 ... 1.50
Chief Miles O'Brien (3rd) ... 9.00 ... 1.75
Cmdr. Ben Sisko ... 15.00 ... 3.00
Cmdr. Ben Sisko II ... 9.00 ... 1.75
Cmdr. Ben Sisko (2nd-Dress) 9.00 ... 1.75
Cmdr. Ben Sisko (3rd-Crossover) ... 7.00 ... 1.50
Cmdr. Gul Dukat ... 12.00 ... 2.50
Dr. Julian Bashir ... 7.00 ... 1.50
Dr. Julian Bashir (2nd-DS9 Starfleet Duty Uniform) ... 7.00 ... 1.50
Grand Nagus Zek ... 10.00 ... 2.00
Hunter of Task ... 10.00 ... 2.00
Jake Sisko ... 9.00 ... 1.75
Lt. Jadzia Dax ... 7.00 ... 1.50
Lt. Jadzia Dax (2nd-Starfleet Duty Uniform) ... 7.00 ... 1.50
Lt. Jadzia Dax (3rd-"Blood Oath") ... 7.00 ... 1.50
Major Kira Nerys ... 7.00 ... 1.50
Morn ... 12.00 ... 2.50
Odo ... 10.00 ... 2.00
Picard (DS9 Starfleet Uni.) ... 9.00 ... 1.75
Q (DS9 Starfleet Uniform) ... 7.00 ... 1.50
Quark ... 10.00 ... 2.00
Rom & Nog ... 12.00 ... 2.50
Thomas Riker ... 7.00 ... 1.50
Thomas Riker (2nd-DS9 Starfleet Uniform) ... 10.00 ... 2.00
Task ... 12.00 ... 2.50
Vedek Bareil ... 15.00 ... 3.00

VEHICLES & ACCESSORIES

Bajoran Phaser ... 18.00 ... 3.50
Bajoran Tricorder ... 18.00 ... 3.50
Cardassian Warship ... 30.00 ... 7.50
Deep Space Nine Station ... 40.00 ... 10.00
Defiant Destroyer ... --
Runabout Shuttle Orinoco ... 40.00 ... 10.00

STAR TREK: THE NEXT GENERATION

GALOOB (1988-89)

Antican ... 60.00 ... 18.00
Data (blue face) ... 150.00 ... 60.00
Data (brown face) ... 30.00 ... 9.00
Data (flesh face) ... 25.00 ... 7.00
Data (speckled face) ... 50.00 ... 15.00
Ferengi ... 75.00 ... 25.00
LaForge ... 15.00 ... 4.00
Picard ... 18.00 ... 5.00
Q ... 75.00 ... 25.00
Riker ... 15.00 ... 4.00
Selay ... 60.00 ... 18.00
Tasha Yar ... 25.00 ... 7.00
Worf ... 15.00 ... 4.00

VEHICLES & ACCESSORIES

Die-Cast Enterprise ... 60.00 ... 18.00
Ferengi Fighter ... 75.00 ... 25.00
Phaser ... 50.00 ... 15.00
Galileo Shuttlecraft ... 75.00 ... 25.00

STAR TREK: THE NEXT GENERATION

PLAYMATES (1992-CURRENT)

Admiral McCoy (w/card) ... 8.00 ... 1.50
Admiral McCoy II (w/SkyCaps) 8.00 ... 1.50
Admiral Riker ("All Good Things") ... --
Ambassador Sarek (7th season) ... 10.00 ... 2.00
Ambassador Spock (lightly spotted jacket) ... 7.00 ... 1.50
Ambassador Spock II (w/SkyCaps) ... 7.00 ... 1.50
Benzite (w/purple acc.) ... 10.00 ... 2.00
Benzite II (w/red acc.) ... 10.00 ... 2.00
Benzite II (w/silver acc.) ... 10.00 ... 2.00
Benzite IV (w/SkyCaps) ... 10.00 ... 2.00
Borg (first series) ... 20.00 ... 4.00
Borg II (reversed photo) ... 30.00 ... 6.00
Borg (2nd) ... 10.00 ... 2.00

Borg II (2nd-gold/black) ... 10.00 ... 2.00
Borg III (2nd-w/SkyCaps) 10.00 ... 2.00
Borg (3rd-Interstellar Action) 9.00 ... 1.75
Borg (4th-firing cybernetic arm) ... --
Captain Scott (w/card) ... 10.00 ... 2.00
Captain Scott II (w/SkyCaps) 10.00 ... 2.00
Commander Selia (w/card) 10.00 ... 2.00
Commander Selia II (w/SkyCaps) ... 10.00 ... 2.00
Commander Selia (gray, purple checks, 7th season) ... 10.00 ... 2.00
Commander Selia II (purple checks, 7th season) ... 10.00 ... 2.00
Data (first series) ... 20.00 ... 4.00
Data (2nd-w/card) ... 12.00 ... 2.50
Data II (2nd-w/SkyCaps) ... 12.00 ... 2.50
Data (3rd-as seen in Redemption, 7th season) ... 100.00 ... 35.00
Data (4th-Dress Uniform, 7th season) ... 15.00 ... 3.00
Data (5th-Romulan, 7th season) ... 10.00 ... 2.00
Data (6th-1940s Attire) ... 15.00 ... 3.00
Data (7th-movie uniform) ... 7.00 ... 1.50
Dathon (w/card) ... 12.00 ... 2.50
Dathon II (w/SkyCaps) ... 10.00 ... 2.00
Dr. Beverly Crusher (red accessories, w/card) ... 10.00 ... 2.00
Dr. Beverly Crusher II (silver accessories, w/card) ... 7.00 ... 1.50
Dr. Beverly Crusher III (w/SkyCaps) ... 7.00 ... 1.50
Dr. Beverly Crusher (2nd-Starfleet Uniform) ... 7.00 ... 1.50
Dr. Beverly Crusher (3rd-1940s Attire) ... 7.00 ... 1.50
Dr. Beverly Crusher (4th-Duty Uniform) ... --
Dr. Katherine Pulaski ... 7.00 ... 1.50
Dr. McCoy ... 10.00 ... 2.00
Dr. Noonian Soong (7th season) ... 12.00 ... 2.50
Dr. Noonian Soong II (w/card) ... 8.00 ... 1.50
Ensign Ro Laren (7th season) 25.00 ... 5.00
Ensign Ro Laren II (w/card) 20.00 ... 4.00
Esogg (7th season) ... 30.00 ... 6.00
Ferengi (first series) ... 25.00 ... 5.00
Ferengi II (first series, no black on boots) ... 40.00 ... 10.00
Gowron (first series, w/all silver buckles) ... 35.00 ... 8.00
Gowron II (w/gold trim on buckles) ... 20.00 ... 4.00
Gowron (2nd-Ritual Klingon Attire, 7th season) ... 25.00 ... 5.00
Guinan (w/card) ... 10.00 ... 2.00
Guinan II (w/SkyCaps) ... 10.00 ... 2.00
Hugh Borg (7th season) ... 8.00 ... 1.50
K'Ehlyr (brown acc.) ... 10.00 ... 2.00
K'Ehlyr II (red acc.) ... 10.00 ... 2.00
K'Ehlyr III (purple acc.) ... 10.00 ... 2.00
K'Ehlyr IV (w/SkyCaps) ... 10.00 ... 2.00
LaForge (first series, w/removable visor) ... 35.00 ... 8.00
LaForge II (first series) ... 15.00 ... 3.00
LaForge (2nd-JG uniform) ... 7.00 ... 1.50
LaForge II (2nd-w/SkyCaps) 7.00 ... 1.50
LaForge (3rd-dress uniform) 12.00 ... 2.50
LaForge II (3rd-dress uniform, w/SkyCaps) ... 10.00 ... 2.00
LaForge (4th-Tarchannen III Alien-7th season) ... 7.00 ... 1.50
LaForge (5th-movie uniform) 7.00 ... 1.50
LaForge (6th-"All Good Things") ... 7.00 ... 1.50
LaForge (7th-Interstellar Action) ... 9.00 ... 1.75
LaForge (8th-w/firing phaser rifle) ... --
Lt. Barclay (7th season) ... 10.00 ... 2.00
Locutus (w/card) ... 10.00 ... 2.00
Locutus II (w/SkyCaps) ... 10.00 ... 2.00
Lore (w/card) ... 10.00 ... 2.00
Lore II (w/SkyCaps) ... 10.00 ... 2.00
Lwaxana Troi (7th season) ... 7.00 ... 1.50
Nausicaan, The ... 8.00 ... 1.50
Picard (first series) ... 20.00 ... 4.00
Picard (2nd) ... 10.00 ... 2.00
Picard II (2nd-w/SkyCaps) 10.00 ... 2.00
Picard (3rd-Duty Uniform-7th season) ... 10.00 ... 2.00
Picard (4th-Romulan-7th season) ... 8.00 ... 1.50
Picard (5th-Duty Uniform, 7th season) ... 10.00 ... 2.00
Picard (6th-Dixon Hill, 7th season) ... 12.00 ... 2.50
Picard (7th-"All Good Things") ... 12.00 ... 2.50
Picard (8th-as Locutus) ... 12.00 ... 2.50
Picard (9th-as Galen) ... 8.00 ... 1.50
Picard (10th-in Tapestry) ... --
Q (w/card) ... 10.00 ... 2.00
Q II (w/SkyCaps) ... 12.00 ... 2.50
Q (3rd-Judge's Robes, 7th season) ... 15.00 ... 3.00
Riker (first series) ... 20.00 ... 4.00
Riker (2nd) ... 10.00 ... 2.00
Riker (3rd-Makorian-7th season) ... 10.00 ... 2.00
Riker (4th-w/Firing Phaser Rifle) ... --
Riker II (2nd-w/SkyCaps) 10.00 ... 2.00
Romulan (first series) ... 25.00 ... 5.00
Tasha Yar ... 8.00 ... 1.50
Thomas Riker (7th season) 125.00 ... 40.00
Traveler, The ... 7.00 ... 1.50
Troi (first series) ... 25.00 ... 5.00
Troi (2nd-Red outfit) ... 10.00 ... 2.00
Troi II (Red outfit, w/SkyCaps) ... 10.00 ... 2.00
Troi (3rd-6th Season, green uniform, 7th season) ... 7.00 ... 1.50
Troi II (3rd-Light Purple) ... 7.00 ... 1.50
Troi (4th-Durango) ... 9.00 ... 1.75
Vash ... 9.00 ... 1.75
Vorgon (w/card) ... 18.00 ... 3.00
Vorgon II (w/SkyCaps) ... 15.00 ... 3.00
Warrior Worf (brown acc., w/card) ... 10.00 ... 2.00
Warrior Worf II (silver acc., w/card) ... 10.00 ... 2.00
Warrior Worf III (orange acc., w/card) ... 10.00 ... 2.00
Warrior Worf IV (w/SkyCaps) ... 12.00 ... 2.50
Wesley Crusher (w/card) ... 12.00 ... 2.50
Wesley Crusher II (w/SkyCaps) ... 10.00 ... 2.00
Wesley Crusher (2nd-Ensign, 7th season) ... 12.00 ... 2.50
Worf (first series) ... 15.00 ... 3.00
Worf (2nd-Junior Guard w/card) ... 12.00 ... 2.50
Worf II (2nd-w/SkyCaps) ... 12.00 ... 2.50
Worf (3rd-Starfleet Rescue Outfit-7th season) ... 15.00 ... 3.00
Worf (4th-Ritual Klingon Attire) ... 8.00 ... 1.50
Worf (5th-Sheriff) ... 8.00 ... 1.50
Worf (6th-Governor) ... 7.00 ... 1.50
Worf (7th-Spring-Powered Arm) ... --
Worf (8th-"All Good Things") ... --

VEHICLES & ACCESSORIES

Bajoran Phaser ... 15.00 ... 3.00
Bajoran Tricorder ... 15.00 ... 3.00
Borg Ship ... 40.00 ... 10.00
Bridge Playset ... 75.00 ... 15.00
Cardassian Warship ... --
Communicator Pin ... 15.00 ... 3.00
Communicators-Walkie Talkies ... 35.00 ... 8.00
Engineering Playset ... 40.00 ... 10.00
Ferengi Marauder ... 25.00 ... 5.00
Flight Control Simulator ... --
Galileo Ship ... 40.00 ... 10.00
Klingon Attack Cruiser ... 40.00 ... 10.00
Klingon Bird-of-Prey ... 35.00 ... 8.00
Klingon Disruptor ... --
Medical Tricorder ... 25.00 ... 5.00
Phaser Rifle ... 35.00 ... 8.00
Romulan Disruptor ... --
Romulan Warbird ... 40.00 ... 10.00
Shuttle Runabout ... 40.00 ... 10.00
Shuttlecraft Goddard ... 20.00 ... 4.00
Starship Enterprise Glider ... 15.00 ... 3.00
Transporter Playset ... 35.00 ... 8.00
Tricorder ... 15.00 ... 3.00
Type I Phaser ... 10.00 ... 2.00
Type II Phaser ... --
U.S.S. Enterprise NCC-1701-D ... 40.00 ... 10.00
U.S.S. Enterprise (2nd-"All Good Things") ... --
U.S.S. Enterprise (3rd-Battle Damaged) ... --
U.S.S. Excelsior ... --

10-INCH FIGURES

Data ... 15.00 ... 3.00
Ferengi ... 15.00 ... 3.00
LaForge ... 15.00 ... 3.00
Picard ... 15.00 ... 3.00
Riker ... 15.00 ... 3.00
Troi ... 15.00 ... 3.00
Worf ... 15.00 ... 3.00

7-INCH SPACETALK

Borg ... 18.00 ... 3.50
Picard ... 18.00 ... 3.50
Q ... 30.00 ... 5.00
Riker ... 18.00 ... 3.50

ALIEN & STARFLEET 9-INCH FIGURES

Borg ... 20.00 ... 4.00
Data ... 20.00 ... 4.00
Dr. Beverly Crusher ... 20.00 ... 4.00
Dr. McCoy ... --
Guinan ... --
Kirk ... 30.00 ... 6.00
LaForge ... 20.00 ... 4.00
O'Brien (DS-9) ... --
Picard (Dress) ... 20.00 ... 4.00
Riker ... 20.00 ... 4.00
Romulan ... --
Scotty ... --
Spock ... --
Troi ... 20.00 ... 4.00
Uhuru ... --
Worf (Ritual Klingon Attire) 20.00 ... 4.00
Worf (2nd-DS9 Uniform) ... --

COMMAND 9-INCH FIGURES

Kirk ... 50.00 ... 10.00
Picard ... 25.00 ... 5.00
Sisko ... 25.00 ... 5.00

DIXON HILL 9-INCH FIGURES

Dr. Beverly Crusher ... --
Data ... --
Picard ... --

CLASSIC STAR TREK

PLAYMATES (1995-CURRENT)

Admiral Kirk (Star Trek:TMP w/card) ... 7.00 ... 1.50
Captain Kirk (2nd-Casual Attire) ... --
Captain Pike ... --
Cmdr. Kruge (Star Trek III w/card) ... 7.00 ... 1.50
Cmdr. Spock (Star Trek:TMP w/card) ... 7.00 ... 1.50
Dr. McCoy (Star Trek:TMP w/card) ... 7.00 ... 1.50
General Chang (Star Trek VI w/card) ... 7.00 ... 1.50
Khan (Star Trek II w/card) ... 7.00 ... 1.50
Lt. Janice Rand ... --
Lt. Saavik (Star Trek II w/card) ... 7.00 ... 1.50
Lt. Sulu (Star Trek:TMP w/card) ... 7.00 ... 1.50
Lt. Uhura (Star Trek: TMP w/card) ... 7.00 ... 1.50
Martia (Star Trek VI w/card) 7.00 ... 1.50
Nurse Chapel ... --

VEHICLES & ACCESSORIES

Classic Communicator ... 70.00 ... 8.00
Classic Phaser ... 30.00 ... 5.00
Classic Tricorder ... --
Classic Star Trek Command Set (Toys R' Us exclusive, numbered) ... 40.00 ... 10.00
Classic Star Trek Command Set (non-exclusive, unnumbered) ... 30.00 ... 6.00
U.S.S. Enterprise NCC-1701 20.00 ... 4.00
U.S.S. 7th Ann. Enterprise (gold Toys R' Us exclusive) ... 75.00 ... 15.00

9-INCH COLLECTOR FIGURES

Dr. McCoy ... --
Kirk (Dress) ... 20.00 ... 4.00
Lt. Uhura ... --
Scotty ... --
Spock ... --

STAR TREK: VOYAGER

PLAYMATES (1995-CURRENT)

Captain Kathryn Janeway ... 7.00 ... 1.50
Chakotay ... 7.00 ... 1.50
Doctor, The ... 7.00 ... 1.50
Ensign Harry Kim ... 7.00 ... 1.50
Kazon ... --
Kes ... 7.00 ... 1.50
Lt. B'Elanna Torres ... 7.00 ... 1.50
Lt. Carey ... --
Lt. Seska ... --
Lt. Tom Paris ... 7.00 ... 1.50
Lt. Tuvok ... 7.00 ... 1.50
Neelix, The Talaxian ... 7.00 ... 1.50
Torres ... --
Vidian ... --

STAR WARS COMMERCIAL

Whenever a Star Wars-related toy was released in a foreign country, it came in a multilingual package. These figures look exactly the same otherwise, and are usually priced somewhere between 50% to 75% less than their American counterparts.

STAR WARS

KENNER (1977–79)

3¾-INCH FIGURES

Ben Obi-Wan Kenobi (white hair, 12 figure photos on back)	150.00	15.00
Ben Obi-Wan Kenobi (white hair, 20/21 back)	90.00	15.00
Ben Obi-Wan Kenobi (gray hair, 12 figure photos on back)	150.00	15.00
Ben Obi-Wan Kenobi (gray hair, 20/21 back)	100.00	15.00
Boba Fett (20/21 back)	500.00	25.00
C-3PO (12 back)	125.00	12.00
C-3PO (20/21 back)	90.00	12.00
Chewbacca (12 back)	150.00	10.00
Chewbacca (20/21 back)	75.00	10.00
Chewbacca ("Early Bird"–green crossbow)	—	50.00
Darth Vader (12 back)	150.00	10.00
Darth Vader (20/21 back)	75.00	10.00
Death Squad Commander (12 back)	125.00	10.00
Death Squad Commander (20/21 back)	75.00	10.00
Death Star Droid (20/21 back)	90.00	10.00
Greedo (20/21 back)	90.00	10.00
Hammerhead (20/21 back)	100.00	10.00
Han Solo (small head, 12 back)	500.00	30.00
Han Solo (large head, 12 back)	400.00	15.00
Han Solo (large head, 20/21 back)	275.00	15.00
Jawa (12 back)	150.00	10.00
Jawa (20/21 back)	75.00	10.00
Jawa (w/plastic cape)	900.00	175.00
Luke Skywalker (blonde hair, 12 back)	300.00	30.00
Luke Skywalker (blonde hair, 20/21 back)	125.00	30.00
Luke Skywalker (brown hair, 12 back)	200.00	30.00
Luke Skywalker ("Early Bird" Telescoping lightsaber)	—	150.00
Luke Skywalker (X-Wing pilot, 20/21 back)	90.00	10.00
Power Droid (20/21 back)	75.00	8.00
Princess Leia Organa (12 back)	300.00	30.00
Princess Leia Organa (20/21 back)	150.00	30.00
R2-D2 (12 back)	125.00	10.00
R2-D2 (20/21 back)	75.00	10.00
R5-D4 (20/21 back)	100.00	10.00
Snaggletooth (20/21 back)	100.00	8.00
Snaggletooth (blue clothes, loose only–came in Sears exclusive "Creature Cantina")	—	125.00
Stormtrooper (12 back)	125.00	10.00
Stormtrooper (20/21 back)	75.00	10.00
Tusken Raider (12 back)	150.00	12.00
Tusken Raider (20/21 back)	75.00	12.00
Walrus Man (20/21 back)	75.00	10.00

VEHICLES & ACCESSORIES

Action Display Stand (mail-in)	125.00	40.00
Cantina Adventure Set (w/figures, Sears exclusive)	350.00	125.00
Collector's Case (Vinyl)	25.00	15.00
Creature Cantina Action Playset	175.00	40.00
Darth Vader's TIE Fighter	125.00	35.00
Darth Vader's TIE Fighter (w/Battle Scene)	600.00	150.00
Darth Vader's TIE Fighter (Collector's Edition)	60.00	35.00
Death Star Space Station	150.00	80.00
Droid Factory	150.00	45.00
Early Bird Package	400.00	200.00
Early Bird Package (w/4 original figures)	750.00	200.00
Imperial TIE Fighter	150.00	30.00
Imperial Troop Transporter	125.00	45.00
Jawa Sandcrawler (radio-controlled)	500.00	200.00
Land of the Jawas Playset	200.00	40.00
Land Speeder	60.00	25.00
Land Speeder (Collector Series)	30.00	25.00
Patrol Dewback (Collector Series)	20.00	12.00
Sonic Controlled Land Speeder (JC Penney exclusive)	450.00	125.00
Laser Pistol	125.00	25.00
Millennium Falcon	275.00	75.00
Patrol Dewback	50.00	25.00
Radio Controlled R2-D2	100.00	45.00
Radio Controlled R2-D2 (w/Adventure Obstacle)	375.00	300.00
Survival Kit (mail-in)	25.00	10.00
Three-Position Laser Rifle	150.00	50.00
X-Wing Fighter	150.00	35.00

DIE-CAST VEHICLES

Darth Vader's TIE Fighter	60.00	30.00
Imperial Cruiser	200.00	65.00
Imperial Cruiser (w/cardboard backdrop)	400.00	65.00
Land Speeder	75.00	35.00
Millennium Falcon	200.00	55.00
Millennium Falcon (w/backdrop)	400.00	55.00
TIE Fighter	75.00	15.00
X-Wing Fighter	75.00	25.00
Y-Wing Fighter	200.00	60.00
Y-Wing Fighter (w/backdrop)	400.00	60.00

MULTI-PACKS

CREATURE SET: Hammerhead, Walrus Man, Greedo	500.00	60.00
HERO SET: Han Solo, Princess Leia, Ben Obi-Wan Kenobi	500.00	60.00
HERO SET 2: Luke Skywalker (X-Wing pilot), Ben Obi-Wan Kenobi	500.00	60.00
VILLAIN SET: Darth Vader, Stormtrooper, Death Squad Cmndr.	500.00	30.00
VILLAIN SET 2: Sand People, Boba Fett, Snaggletooth	500.00	60.00
ANDROID SET: C-3PO, R2-D2, Chewbacca	400.00	30.00
ANDROID SET 2: R5-D4, Death Star Droid, Power Droid	500.00	60.00

12-INCH DOLLS

KENNER (1979–80)

Ben Obi-Wan Kenobi	250.00	125.00
Boba Fett	300.00	150.00
Chewbacca	150.00	75.00
C-3PO	125.00	60.00
Darth Vader	175.00	90.00
Han Solo	500.00	250.00
IG-88	600.00	300.00
Jawa	225.00	110.00
Luke Skywalker	200.00	100.00
Princess Leia	250.00	125.00
R2-D2	150.00	75.00
Stormtrooper	300.00	150.00

EMPIRE STRIKES BACK

KENNER (1980)

3¾-INCH FIGURES

AT-AT Comander	30.00	8.00
AT-AT Driver	30.00	8.00
Ben Obi-Wan Kenobi (white hair)	50.00	15.00
Ben Obi-Wan Kenobi (gray hair)	50.00	15.00
Bespin Security Guard (black)	60.00	8.00
Bespin Security Guard (white)	60.00	8.00
Boba Fett	150.00	25.00
Bossk	50.00	8.00
C-3PO	50.00	12.00
C-3PO (w/removable limbs)	50.00	12.00
Chewbacca	50.00	10.00
Cloud Car Pilot	30.00	8.00
Darth Vader	40.00	10.00
Death Squad Commander	60.00	10.00
Death Star Droid	100.00	10.00
Dengar	35.00	8.00
4-LOM	90.00	8.00
FX-7	35.00	8.00
Greedo	60.00	10.00
Hammerhead	75.00	10.00
Han Solo (large head)	175.00	15.00
Han Solo (small head)	600.00	30.00
Han Solo (Hoth outfit)	60.00	15.00
Han Solo (Bespin)	60.00	15.00
IG-88	60.00	8.00
Imperial Commander	40.00	8.00
Imperial Snow Trooper	50.00	10.00
Jawa	60.00	10.00
Lando Calrissian (w/o teeth)	40.00	8.00
Lando Calrissian (w/teeth)	50.00	8.00
Lobot	30.00	8.00
Luke Skywalker (blonde hair)	125.00	30.00
Luke Skywalker (brown hair)	150.00	30.00
Luke Skywalker (X-Wing pilot)	75.00	10.00
Luke Skywalker (Bespin fatigues, close-up)	75.00	25.00
Luke Skywalker (Bespin fatigues, white background shot)	100.00	25.00
Luke Skywalker (Hoth outfit)	60.00	15.00
Power Droid	90.00	8.00
Princess Leia	150.00	30.00
Princess Leia (Bespin gown, crew neck, frontal card shot)	90.00	18.00
Princess Leia (Bespin gown, turtleneck, frontal card shot)	90.00	18.00
Princess Leia (Bespin gown, crew neck, profile card shot)	90.00	18.00
Princess Leia (Bespin gown, turtleneck, profile card shot)	90.00	18.00
Princess Leia (Hoth outfit)	50.00	15.00
R2-D2	50.00	10.00
R2-D2 (w/sensor scope)	40.00	10.00
R5-D4	175.00	10.00
Rebel Commander	30.00	8.00
Rebel Snow Soldier	35.00	10.00
Sand People	50.00	12.00
Snaggletooth	75.00	8.00
Stormtrooper	50.00	10.00
TIE Fighter Pilot	75.00	10.00
2-1B	40.00	8.00
Ugnaught	40.00	10.00
Walrus Man	60.00	10.00
Yoda (w/orange snake)	35.00	15.00
Yoda (w/brown snake)	90.00	8.00
Zuckuss	50.00	10.00

VEHICLES & ACCESSORIES

Action Figure Display Arena (mail-in)	125.00	25.00
AT-AT	225.00	75.00
Cloud City Playset (Sears exclusive)	300.00	60.00
Collector's Case (Vinyl)	20.00	15.00
Dagobah Playset	40.00	20.00
Darth Vader Collector's Case	25.00	15.00
Darth Vader Collector's Case (w/IG-88, Bossk, Boba Fett)	125.00	35.00
Darth Vader's Star Destroyer	125.00	35.00
Droid Factory	175.00	45.00
Electronic Laser Rifle	75.00	20.00
Hoth Ice Planet Playset	125.00	35.00
Hoth Wampa	35.00	15.00
Imperial Attack Base	75.00	25.00
Imperial Cruiser (Sears exclusive)	150.00	30.00
Imperial TIE Fighter	150.00	30.00
Imperial TIE Fighter (w/Battle Damage)	135.00	30.00
Jawa Sandcrawler (radio-controlled)	325.00	200.00
Laser Pistol	100.00	25.00
Millennium Falcon	200.00	75.00
Patrol Dewback	35.00	25.00
Radar Laser Cannon	15.00	5.00
Rebel Armored Snowspeeder	125.00	45.00
Rebel Armored Snowspeeder (w/Rebel Soldier)	175.00	55.00
Rebel Command Center	200.00	50.00
Rebel Transport	125.00	30.00
Scout Walker	60.00	25.00
Slave I	150.00	35.00
Slave I (w/battle scene)	200.00	45.00
Snowspeeder	250.00	100.00
Survival Kit (mail-away)	25.00	10.00
Tauntaun (solid belly)	40.00	25.00
Tauntaun (open belly)	40.00	25.00
Tri-Pod Laser Cannon	15.00	5.00
Turret and Probot Playset	100.00	45.00
Twin Pod Cloud Car	125.00	45.00
Vehicle Maintenance Energizer	15.00	5.00
Wampa	60.00	15.00
X-Wing (Battle Damaged)	125.00	25.00

DIE-CAST VEHICLES

Millenium Falcon	300.00	50.00
Slave I	100.00	35.00
Snowspeeder	125.00	45.00
TIE Bomber	900.00	300.00
Twin Pod Cloud Car	100.00	35.00

MICRO COLLECTION

Bespin Control Room	35.00	15.00
Bespin Freeze Chamber	100.00	40.00
Bespin Gantry	35.00	15.00
Bespin World	150.00	75.00
Death Star Compactor	50.00	25.00
Death Star Escape	40.00	20.00
Death Star World	100.00	60.00
Hoth Generator Attack	35.00	15.00
Hoth Ion Cannon	40.00	20.00
Hoth Turret Defense	35.00	15.00
Hoth Wampa Cave	30.00	15.00
Hoth World	175.00	75.00
Millennium Falcon	400.00	175.00
TIE Fighter	60.00	30.00
TIE Fighter (w/backdrop)	85.00	35.00
X-Wing Fighter	75.00	35.00
X-Wing Fighter (w/backdrop)	150.00	50.00

MINI-RIGS

CAP-2 (Captivator)	20.00	8.00
CAP-2 (w/Bossk)	100.00	18.00
INT-4 (Interceptor)	20.00	8.00

RETURN OF THE JEDI

STAR WARS—POWER OF THE FORCE

INT-4 (w/AT-AT Commander)	100.00	18.00
MLC-3 (Mobile Laser Cannon)	25.00	10.00
MLC-3 (w/Rebel Commander)	100.00	18.00
MTV-7 (Multi-Terrain Vehicle)	25.00	10.00
MTV-7 (w/AT-AT Driver)	100.00	15.00
PDT-8 (Personal Deployment Transport)	20.00	8.00
PDT-8 (w/2-1B)	100.00	15.00

MULTI-PACKS

BESPIN ALLIANCE SET: Bespin Security Guard, Lando Calrissian, Luke Skywalker	400.00	30.00
BESPIN SET: Han Solo (Bespin outfit), Ugnaught, Lobot	400.00	30.00
BESPIN SET 2: C-3PO (rem. limbs), Ugnaught, Cloud Car Pilot	375.00	25.00
HOTH REBELS SET: Han Solo, Rebel Soldier, FX-7	400.00	30.00
IMPERIAL FORCES: Stormtrooper, IG-88, Bossk	400.00	30.00
IMPERIAL SET: Imperial Commander, Dengar, AT-AT Driver	350.00	20.00
IMPERIAL SET 2: Zuckuss, AT-AT Driver, TIE Fighter Pilot	350.00	25.00
REBEL SET: 2-1B, Princess Leia (Hoth outfit), Rebel Commander	350.00	30.00
REBEL SET 2: Princess Leia (Hoth outfit), R2-D2 Luke Skywalker (Hoth outfit)	400.00	40.00

SIX-PACKS

SET 1: Rebel Soldier, C-3PO, R2-D2, Han Solo (Hoth outfit), Darth Vader, Stormtrooper (Hoth outfit)	750.00	65.00
SET 2: Darth Vader, Stormtrooper (Hoth outfit), AT-AT Driver, Rebel Soldier, IG-88, Yoda	600.00	60.00

RETURN OF THE JEDI

KENNER (1983)

3¾-INCH FIGURES

Admiral Ackbar	20.00	8.00
AT-AT Commander	25.00	8.00
AT-AT Driver	25.00	8.00
AT-ST Driver	18.00	8.00
B-Wing Pilot	15.00	5.00
Ben Obi-Wan Kenobi (grey hair, blue lightsaber scene card)	35.00	15.00
Ben Obi-Wan Kenobi (grey hair, yellow lightsaber scene card)	35.00	15.00
Ben Obi-Wan Kenobi (white hair, blue lightsaber scene card)	35.00	15.00
Ben Obi-Wan Kenobi (white hair, yellow lightsaber scene card)	35.00	15.00
Bespin Security Guard (black)	50.00	8.00
Bespin Security Guard (white)	30.00	8.00
Bib Fortuna (brown cloak)	25.00	8.00
Bib Fortuna (red cloak-prototype)	—	200.00
Biker Scout	25.00	12.00
Boba Fett (desert scene)	125.00	25.00
Boba Fett (space shot)	125.00	25.00
Bossk	35.00	8.00
C-3PO (w/rem. limbs)	30.00	12.00
Chewbacca (crossbow scene card)	35.00	10.00
Chewbacca (front profile card)	45.00	10.00
Chief Chirpa	20.00	8.00
Cloud Car Pilot	25.00	8.00
Darth Vader (w/lightsaber scene card)	45.00	10.00
Darth Vader (pointing scene card)	35.00	10.00
Death Star Droid	75.00	10.00
Dengar	35.00	8.00
8-D-8	20.00	8.00
Emperor	35.00	10.00
Emperor's Royal Guard	25.00	8.00
4-LOM	25.00	8.00
FX-7	35.00	8.00
Gamorrean Guard	18.00	8.00
General Madine	20.00	8.00
Greedo	40.00	10.00
Hammerhead	35.00	10.00
Han Solo (large head, mouth is shut scene card)	150.00	15.00
Han Solo (small head, mouth is shut scene card)	125.00	15.00
Han Solo (large head, mouth is open scene card)	100.00	15.00
Han Solo (small head, mouth is open scene card)	175.00	15.00
Han Solo (Hoth outfit)	40.00	15.00
Han Solo (Bespin gear)	50.00	15.00
Han Solo (trench coat)	40.00	18.00
IG-88	35.00	8.00
Imperial Comander	25.00	8.00
Imperial Snow Trooper	35.00	10.00
Jawa	35.00	10.00
Klaatu	18.00	8.00
Klaatu (Skiff Guard)	25.00	12.00
Lando Calrissian (w/teeth)	30.00	8.00
Lando Calrissian (Skiff Guard)	25.00	15.00
Lobot	25.00	8.00
Logray	25.00	8.00
Luke Skywalker (blonde hair, hand on controls scene card)	100.00	30.00
Luke Skywalker (blonde hair, hand on knee scene card)	125.00	30.00
Luke Skywalker (brown hair)	125.00	30.00
Luke Skywalker (X-Wing pilot)	75.00	10.00
Luke Skywalker (Bespin outfit)	75.00	25.00
Luke Skywalker (Hoth battle gear)	40.00	15.00
Luke Skywalker (Jedi Knight, green lightsaber)	60.00	35.00
Luke Skywalker (Jedi Knight, blue lightsaber)	175.00	80.00
Lumat	30.00	12.00
Nein Numb	30.00	8.00
Nikto	20.00	8.00
Paploo	25.00	10.00
Power Droid	50.00	8.00
Princess Leia	300.00	30.00
Princess Leia (Bespin gown, crew neck, frontal card shot)	60.00	18.00
Princess Leia (Bespin gown, turtleneck, frontal card shot)	60.00	18.00
Princess Leia (Bespin gown, crew neck, profile card shot)	75.00	18.00
Princess Leia (Bespin gown, turtleneck, profile card shot)	75.00	18.00
Princess Leia (Boussh outfit)	40.00	18.00
Princess Leia (combat poncho)	40.00	18.00
Princess Leia (Hoth outfit)	35.00	15.00
Prune Face	25.00	8.00
R2-D2 (w/sensor scope)	35.00	10.00
R5-D4	75.00	10.00
Rancor Keeper	18.00	8.00
Rebel Commander	20.00	8.00
Rebel Commando	20.00	8.00
Rebel Snow Soldier	30.00	10.00
Ree Yees	25.00	8.00
Snaggletooth	60.00	8.00
Squid Head	25.00	8.00
Star Destroyer Commander (AKA "Death Squad Commander")	50.00	10.00
Stormtrooper	35.00	10.00
Sy Snootles and the Rebo Band	90.00	30.00
Teebo	25.00	8.00
TIE Fighter Pilot	35.00	10.00
Tusken Raider (Sand People)	55.00	12.00
2-1B	35.00	8.00
Ugnaught	35.00	10.00
Walrus Man	50.00	10.00
Weequay	20.00	8.00
Wicket W. Warrick	25.00	15.00
Yak Face	250.00	125.00
Yoda (brown snake, sitting scene card)	35.00	8.00
Yoda (brown snake, standing scene card)	30.00	8.00
Zuckuss	35.00	10.00

VEHICLES & ACCESSORIES

AT-AT	165.00	75.00
Biker Scout Laser Pistol	75.00	15.00
B-Wing Fighter	100.00	30.00
C-3PO Collector's Case	50.00	15.00
Chewbacca Bandolier Strap	15.00	4.00
Collector's Case (Vinyl)	75.00	25.00
Darth Vader Collector's Case	20.00	15.00
Ewok Assault Catapult	20.00	10.00

the Wizard ACTION FIGURE Price Guide

Ewok Combat Glider ..... 20.00 ... 10.00
Ewok Village ..... 75.00 ... 25.00
Imperial Shuttle ..... 250.00 ... 125.00
Imperial TIE Fighter (Battle Damaged) ..... 125.00 ... 30.00
Jabba the Hutt Playset ... 50.00 ... 20.00
Jabba the Hutt Playset (Sears Box) ..... 35.00 ... 20.00
Jabba the Hut Dungeon (Sears exclusive w/EV-9D9, Amanaman, Barada) ..... 150.00 ... 60.00
Jabba the Hut Dungeon (Sears exclusive w/ Klaatu [Skiff], Nikto, 8D8) ..... 100.00 ... 45.00
Laser Pistol ..... 75.00 ... 25.00
Laser Rifle Carrying Case ... 25.00 ... 15.00
Millennium Falcon ..... 175.00 ... 75.00
Radar Laser Cannon ..... 15.00 ... 5.00
Rancor Monster ..... 50.00 ... 15.00
Scout Walker ..... 75.00 ... 25.00
Speeder Bike ..... 35.00 ... 15.00
TIE Interceptor ..... 100.00 ... 60.00
Tri-Pod Laser Cannon ..... 15.00 ... 5.00
Vehicle Maintenance Energizer ..... 15.00 ... 5.00
X-Wing Fighter ..... 125.00 ... 35.00
X-Wing Fighter (Battle Damaged) ..... 100.00 ... 25.00
Y-Wing Fighter ..... 100.00 ... 55.00

MINI-RIGS

AST-5 (Armored Sentinel Transport) ..... 15.00 ... 5.00
CAP-2 (Captivator) ..... 12.00 ... 8.00
Desert Sail Skiff ..... 15.00 ... 9.00
Endor Forest Ranger ..... 25.00 ... 8.00
INT-4 (Interceptor) ..... 12.00 ... 8.00
ISP-6 (Imperial Shuttle Pod) 25.00 ... 8.00
MLC-3 (Mobile Laser Cannon) ..... 20.00 ... 8.00
MTV-7 (Multi-Terrain Vehicle) 20.00 ... 8.00
PDT-8 (Personal Deployment Transport) ..... 12.00 ... 8.00

MULTI-PACKS

REBEL SET: Admiral Ackbar, Princess Leia (Boussh outfit), Chief Chirpa 75.00 ... 20.00
IMPERIAL SET: Biker Scout, Emperor's Royal Guard, Bib Fortuna ... 75.00 ... 20.00

POWER OF THE FORCE

KENNER (1985)

3¾-INCH FIGURES

Amanaman ..... 125.00 ... 60.00
Anakin Skywalker ..... 500.00 ... 35.00
AT-AT Driver ..... 175.00 ... 8.00
AT-ST Driver ..... 50.00 ... 8.00
A-Wing Pilot ..... 75.00 ... 40.00
B-Wing Pilot ..... 20.00 ... 5.00
Barada ..... 75.00 ... 35.00
Ben Obi-Wan Kenobi (white hair) ..... 75.00 ... 15.00
Ben Obi-Wan Kenobi (gray hair) ..... 60.00 ... 15.00
Biker Scout ..... 75.00 ... 12.00
C-3PO (w/removable limbs) 75.00 ... 12.00
Chewbacca ..... 90.00 ... 10.00
Darth Vader ..... 75.00 ... 10.00
Emperor ..... 50.00 ... 10.00
EV-9D9 ..... 90.00 ... 35.00
Gamorrean Guard ..... 125.00 ... 8.00
Han Solo (trench coat) ... 400.00 ... 18.00
Han Solo (in carbonite) ... 225.00 ... 90.00
Imperial Dignitary ..... 75.00 ... 40.00
Imperial Gunner ..... 100.00 ... 40.00
Jawa ..... 75.00 ... 10.00
Lando Calrissian (general pilot) ..... 75.00 ... 30.00
Luke Skywalker (battle poncho) ..... 90.00 ... 40.00
Luke Skywalker (Jedi Knight, green lightsaber) ..... 200.00 ... 35.00
Luke Skywalker (Stormtrooper gear) ..... 225.00 ... 100.00
Luke Skywalker (X-Wing pilot) ..... 125.00 ... 10.00
Lumat ..... 40.00 ... 12.00
Nikto ..... 175.00 ... 8.00
Paploo ..... 40.00 ... 10.00
Princess Leia (combat poncho) ..... 90.00 ... 20.00
R2-D2 (w/pop-up lightsaber) ..... 100.00 ... 40.00
Romba ..... 40.00 ... 20.00
Stormtrooper ..... 150.00 ... 10.00
Teebo ..... 175.00 ... 8.00
Warok ..... 40.00 ... 18.00
Wicket W. Warrick ..... 100.00 ... 15.00
Yak Face ..... 650.00 ... 125.00
Yoda (orange snake) ... 250.00 ... 15.00

VEHICLES & ACCESSORIES

Endor Chase Set (Speeder Bike) ..... 200.00 ... 90.00
Ewok Battle Wagon ..... 125.00 ... 50.00
Ewok Combat Playset ... 200.00 ... 90.00
Hoth Rescue Playset ..... 250.00 ... 110.00
Imperial Sniper ..... 80.00 ... 40.00
One-Man Sand Skimmer ... 75.00 ... 35.00
Security Scout ..... 75.00 ... 35.00
Tatooine Skiff ..... 300.00 ... 200.00

DROIDS (TV CARTOON)

KENNER (1985)

3¾-INCH FIGURES

A-Wing Pilot ..... 100.00 ... 30.00
Boba Fett ..... 125.00 ... 35.00
C-3PO ..... 50.00 ... 15.00
Jann Tosh ..... 20.00 ... 8.00
Jord Dusat ..... 20.00 ... 8.00
Kea Moll ..... 20.00 ... 10.00
Kez-Iban ..... 20.00 ... 8.00
R2-D2 ..... 35.00 ... 10.00
Sise Fromm ..... 50.00 ... 15.00
Thall Joben ..... 20.00 ... 8.00
Tig Fromm ..... 35.00 ... 15.00
Uncle Gundy ..... 20.00 ... 8.00

VEHICLES & ACCESSORIES

ATL Interceptor ..... 60.00 ... 18.00
A-Wing Fighter ..... 250.00 ... 100.00
Lightsaber ..... 175.00 ... 50.00
Side Gunner ..... 50.00 ... 15.00

EWOKS (TV CARTOON)

KENNER (1985)

3¾-INCH FIGURES

Dulok Scout ..... 18.00 ... 4.00
Dulok Shaman ..... 15.00 ... 3.00
King Gorneesh ..... 15.00 ... 3.00
Lady Gorneesh ..... 15.00 ... 3.00
Logray ..... 18.00 ... 4.00
Ugrah ..... 15.00 ... 3.00
Wicket W. Warrick ..... 18.00 ... 4.00

VEHICLES & ACCESSORIES

Ewok Family Hut ..... 100.00 ... 35.00
Ewok Fire Cart ..... 75.00 ... 25.00
Ewok Woodland Wagon ... 75.00 ... 25.00

STAR WARS—POWER OF THE FORCE

KENNER (1995-CURRENT)

Ben Obi-Wan Kenobi ..... 9.00 ... 1.75
Boba Fett ..... 20.00 ... 5.00
Chewbacca ..... 7.00 ... 1.50
C-3PO ..... 18.00 ... 4.00
Darth Vader ..... 7.00 ... 1.50
Han Solo ..... 7.00 ... 1.50
Han Solo (Hoth Gear) ..... —
Han Solo (Stormtrooper, Kelloggs' exclusive) ..... 25.00 ..... 5.00
Lando Calrissian (Cloud City outfit) ..... 15.00 ... 3.00
Luke Skywalker ..... 7.00 ... 1.50
Luke Skywalker (X-Wing Pilot) 9.00 ... 1.75
Luke Skywalker (Dagobah Fatigues) ..... —
Princess Leia Organa ..... 18.00 ... 4.00
R2-D2 ..... 7.00 ... 1.50
Stormtrooper ..... 7.00 ... 1.50
TIE Fighter Pilot ..... —
Yoda ..... —

VEHICLES & ACCESSORIES

Classic Star Wars Four Pack (re-issues of original '70s Chewbacca, Darth Vader, Han Solo, Luke Skywalker) ..... 20.00 ... 6.00
Landspeeder ..... 15.00 ... 3.00
Luke Skywalker's Lightsaber ..... —
Millennium Falcon (Electronic) 50.00 ... 15.00
Speeder Bike w/Scout Trooper ..... —
TIE Fighter ..... 30.00 ... 6.00
X-Wing Fighter (Electronic) 35.00 ... 8.00

SUPERMAN—MAGNETIC

KENNER (1995-CURRENT)

Conduit ..... 12.00 ... 2.50
Laser Superman ..... 7.00 ... 1.50
Power Flight Superman ..... 7.00 ... 1.50
Steel (aka John Henry Irons) 8.00 ... 1.50
Superboy ..... 8.00 ... 1.50

VEHICLES & ACCESSORIES

Superboy VTOL ..... 12.00 ... 2.50

TWO-PACKS

Massacre vs. Full Assault Superman ..... 15.00 ... 3.00
Hunter-Prey Superman vs. Doomsday ..... 15.00 ... 3.00

THE TICK

BANDAI (1994-CURRENT)

5-INCH FIGURES

Bounding Tick ..... 6.00 ... 1.00
Color Changing Chameleon ... 6.00 ... 1.00
Death Hug Dean ..... 6.00 ... 1.00
Dinosaur Neil ..... 6.00 ... 1.00
Evil Tongue Thrakkorzog ... 6.00 ... 1.00
Exploding Dyna-Mole ..... 6.00 ... 1.00
Fluttering Arthur ..... 6.00 ... 1.00
Grasping El Seed ..... 6.00 ... 1.00
Hurling Action Tick ..... 6.00 ... 1.00
Man-Eating Cow ..... 40.00 ... 8.00
Mucus Oozing Tick ..... 6.00 ... 4.00
Pose Striking Die Fledermaus 40.00 ... 8.00
Projectile Human Bullet ..... 6.00 ... 1.00
Sewer Spray Sewer Urchin ... 6.00 ... 1.00
Skippy, The Propellerized Robot Dog ..... 6.00 ... 1.00
Twist & Chop American Maid 6.00 ... 1.00

VEHICLES & ACCESSORIES

Rooftop Fortress ..... —
Steel Box ..... 15.00 ... 3.00
16-Inch Talking Tick ..... 15.00 ... 3.00

6-INCH TALKERS

"I Dig Dino Neil" Tick ..... 8.00 ... 1.50
"I Love Wheat" Tick ..... 8.00 ... 1.50
Natural Tick ..... 8.00 ... 1.50
Tourist Tick (Hawaiian Shorts) 8.00 ... 1.50

TOY STORY

THINKWAY (1995-CURRENT)

6-INCH FIGURES

Flying Buzz Lightyear ..... 12.00 ... 2.50
Hamm ..... 10.00 ... 2.00
Karate Buzz Lightyear ..... 12.00 ... 2.50
Kicking Woody ..... 10.00 ... 2.00
Quick-Draw Woody ..... 10.00 ... 2.00
Rex ..... 10.00 ... 2.00

VEHICLES & ACCESSORIES

Action Figure Gift Set (Buzz Lightyear, Rex, Woody) ..... 30.00 ..... 6.00
12-Inch Talking Buzz Lightyear ..... 40.00 ... 8.00
16-Inch Talking Woody ... 40.00 ... 8.00
17½-inch plush Buzz Lightyear Doll ..... 20.00 ... 4.00
22-inch plush Woody Doll ... 15.00 ... 3.00
Buzz Lightyear Electronic Talking Bank ..... 40.00 ... 8.00

ULTRAFORCE

GALOOB (1995-CURRENT)

Atalon ..... 7.00 ... 1.50
Ghoul ..... 7.00 ... 1.50
Hardcase ..... 7.00 ... 1.50
Lord Pumpkin ..... —
Night Man, The ..... 7.00 ... 1.50
NM-E ..... 7.00 ... 1.50
Prime ..... 7.00 ... 1.50
Prime (2nd-Evil) ..... —
Prototype ..... 7.00 ... 1.50
Rune ..... —
Sludge ..... —
Topaz ..... 7.00 ... 1.50

VEHICLES & ACCESSORIES

Ultra Crasher Bike ..... —
Ultra Rage Rover ..... —

BLACK-CARDED VARIANTS

GALOOB (1995)

BLACK FOIL NM-E (5,000) ... 20.00 ... 4.00
BLUE FOIL Hardcase (5,000) 20.00 ... 4.00
GOLD FOIL Prime (3,600 produced, Heroes World exclusive) 25.00 ... 5.00
RED FOIL Topaz (5,000) ... 20.00 ... 4.00
SILVER FOIL Night Man (5,000) ..... 20.00 ... 4.00

LIMITED-EDITION REGULARS

GALOOB (1995-CURRENT)

#1 Night Strike Prime (5,000) ..... 18.00 ... 3.50
#2 All-American Prime (U.S. Flag-5,000) ..... 20.00 ... 4.00
#3 Red Slayer NM-E (5,000) ..... 18.00 ... 3.50
#4 Polar Prime (winter gear-5,000) ..... 18.00 ... 3.50
#5 Night Man Shadowfire (5,000) ..... 18.00 ... 3.50

WETWORKS

MCFARLANE TOYS (1995-CURRENT)

Dane ..... 9.00 ... 1.75
Dozer ..... 9.00 ... 1.75
Grail ..... 9.00 ... 1.75
Mother One ..... 10.00 ... 2.00
Vampire ..... 20.00 ... 4.00
Werewolf (short-printed) ... 25.00 ... 5.00

WETWORKS/YOUNGBLOOD TWO-PACK (KMART EXCLUSIVE)

Mother One/Shaft ..... 15.00 ..... 3.00

WILDCATS

PLAYMATES (1995-CURRENT)

Daemonite ..... 12.00 ... 2.50
Grifter ..... 12.00 ... 2.50
Helspont (Supreme Ruler of the Daemonite Empire) ..... 6.00 ... 1.00
Helspont (2nd-In Daemonite Ceremonial Battle Dress) ..... —
Maul (Massive Crossbreed Warrior) ..... 6.00 ... 1.00
Maul (2nd-In Kevlon All-Weather Combat Suit) ..... —
Pike (Kherubim Traitor) ... 10.00 ... 2.00
Spartan (Cybernetic Kherubim Leader) ..... 6.00 ... 1.00
Spartan (2nd-In ECM Stealth Suit) ..... —
Void ..... 12.00 ... 2.50
Voodoo ..... 12.00 ... 2.50
WarBlade (Metamorphing Crossbreed Warrior) ..... 6.00 ... 1.00
WarBlade (2nd-In Bio-Kevlon Armor Suit) ..... —
Zealot (Fierce Kherubim Warrior) ..... 12.00 ... 2.50
Zealot (2nd-In Classic Coda Uniform) ..... —

VEHICLES & ACCESSORIES

Bullet Bike ..... 15.00 ... 3.00
Katana Bike ..... 15.00 ... 3.00

LTD. EDITION COLLECTOR'S SERIES

Grifter vs. Daemonite ..... 15.00 ... 5.00
Spartan vs. Helspont ..... 15.00 ... 2.00

10-INCH FIGURES

Grifter ..... 20.00 ... 4.00
Maul ..... 20.00 ... 4.00
Spartan ..... 20.00 ... 4.00

WAL-MART EXCLUSIVES

PLAYMATES (1995-CURRENT)

Black Razor ..... 8.00 ... 1.50
Mr. Majestic ..... 8.00 ... 1.50
Pike (In ECM stealth suit) .. 8.00 ... 1.50
Slag (short-printed) ..... 15.00 ... 3.00

WORLD'S GREATEST SUPERHEROES

MEGO (1972-76)

8-INCH DOLLS

Aquaman (boxed) ..... 125.00 ... 40.00
Aquaman (solid front box) 625.00 ... 40.00
Aquaman (carded) ..... 200.00 ... 40.00
Aquaman (square-pictured carded) ..... 300.00 ... 40.00
Batgirl (boxed) ..... 250.00 ... 90.00
Batgirl (carded) ..... 200.00 ... 90.00
Batgirl (square-pictured carded) ..... 350.00 ... 90.00
Batman (w/removable mask, solid front box) ..... 1,300.00 ... 150.00
Batman (w/removable mask, boxed) ..... 375.00 ... 150.00
Batman (w/removable mask, square-pictured carded) ..... 500.00 ... 150.00
Batman (2nd-square-pictured boxed) ..... 250.00 ... 40.00
Batman (2nd-boxed) ... 125.00 ... 40.00
Batman (2nd-carded) ... 100.00 ... 40.00
Bruce Wayne (Montgomery Ward Exclusive) ..... 600.00 ... 300.00
Captain America (boxed) 200.00 ... 50.00
Captain America (carded) 125.00 ... 50.00
Captain America (square-pictured boxed) ..... 300.00 ... 50.00
Catwoman (boxed) ..... 250.00 ... 90.00
Catwoman (carded) ..... 225.00 ... 90.00
Catwoman (square-pictured carded) ..... 350.00 ... 90.00
Clark Kent (Montgomery Ward Exclusive) ..... 600.00 ... 300.00
Conan (boxed) ..... 350.00 ... 150.00
Conan (carded) ..... 400.00 ... 150.00
Dick Grayson ..... 600.00 ... 300.00
Falcon (boxed) ..... 100.00 ... 40.00
Falcon (carded) ..... 650.00 ... 40.00
Green Arrow (boxed) ... 300.00 ... 125.00
Green Arrow (carded) ... 300.00 ... 125.00
Green Arrow (square-pictured carded) ..... 400.00 ... 125.00
Green Goblin (boxed) ... 275.00 ... 100.00
Green Goblin (carded) ... 750.00 ... 100.00
Hulk (boxed) ..... 75.00 ... 15.00
Hulk (carded) ..... 40.00 ... 15.00
Human Torch (boxed) ... 125.00 ... 20.00
Human Torch (carded) ... 60.00 ... 20.00
Invisible Girl (boxed) ... 125.00 ... 25.00
Invisible Girl (carded) ... 60.00 ... 25.00
Iron Man (boxed) ..... 150.00 ... 60.00
Iron Man (carded) ..... 650.00 ... 60.00
Isis (boxed) ..... 200.00 ... 50.00
Isis (carded) ..... 125.00 ... 50.00
Joker (boxed) ..... 125.00 ... 50.00
Joker (carded) ..... 125.00 ... 50.00
Joker (square-pictured carded) ..... 250.00 ... 50.00
Lizard (boxed) ..... 175.00 ... 75.00
Lizard (carded) ..... 750.00 ... 75.00
Mr. Fantastic (boxed) ... 110.00 ... 18.00
Mr. Fantastic (carded) ... 50.00 ... 18.00
Mr. Mxyzptlk (open mouth, boxed) ..... 75.00 ... 30.00
Mr. Mxyzptlk (open mouth, carded) ..... 150.00 ... 30.00
Mr. Mxyzptlk (open mouth, square-pictured carded) ..... 200.00 ... 30.00
Mr. Mxyzptlk (smiling, boxed) ..... 125.00 ... 30.00
Mr. Mxyzptlk (smiling, square-pictured carded) ..... 350.00 ... 30.00
Penguin (boxed) ..... 125.00 ... 40.00
Penguin (carded) ..... 125.00 ... 40.00
Penguin (square-pictured carded) ..... 250.00 ... 40.00
Peter Parker (Montgomery Ward Exclusive) ..... 600.00 ... 300.00
Riddler (boxed) ..... 225.00 ... 90.00
Riddler (carded) ..... 225.00 ... 90.00
Riddler (square-pictured carded) ..... 350.00 ... 90.00
Robin (w/removable mask, boxed) ..... 500.00 ... 225.00
Robin (w/removable mask, solid front box) ..... 1,000.00 ... 225.00
Robin (w/removable mask, square-pictured carded) ..... 1,200.00 ... 225.00
Robin (2nd-boxed) ..... 100.00 ... 30.00
Robin (2nd-carded) ..... 75.00 ... 30.00
Robin (2nd-square-pictured boxed) ..... 250.00 ... 30.00
Shazam (boxed) ..... 150.00 ... 50.00
Shazam (carded) ..... 150.00 ... 50.00
Shazam (square-pictured carded) ..... 300.00 ... 60.00
Spider-Man (boxed) ..... 100.00 ... 18.00
Spider-Man (carded) ..... 50.00 ... 18.00
Spider-Man (square-pictured carded) ..... 275.00 ... 18.00
Supergirl (boxed) ..... 350.00 ... 125.00
Supergirl (carded) ..... 400.00 ... 125.00
Supergirl (square-pictured carded) ..... 350.00 ... 125.00
Superman (boxed) ..... 100.00 ... 30.00
Superman (solid front box) 100.00 ... 30.00
Superman (carded) ..... 75.00 ... 30.00
Superman (square-pictured carded) ..... 250.00 ... 30.00
Tarzan (boxed) ..... 75.00 ... 30.00
Tarzan (square-pictured carded) ..... 350.00 ... 30.00
Thing (boxed) ..... 125.00 ... 20.00
Thing (carded) ..... 60.00 ... 20.00
Thor (boxed) ..... 375.00 ... 125.00
Thor (carded) ..... 400.00 ... 125.00
Wonder Woman (boxed) 350.00 ... 125.00
Wonder Woman (square-pictured carded) ..... 400.00 ... 125.00

12½-INCH LARGE DOLLS

MEGO (1979-80)

Batman (boxed) ..... 100.00 ... 40.00
Batman—Magnetic (boxed) 125.00 ... 50.00
Batman (w/fly away action) 150.00 ... 60.00
Captain America (boxed) 125.00 ... 50.00
Captain America (w/fly away action) ..... 150.00 ... 60.00

General Zod (boxed) ..... 60.00 ... 20.00
Hulk (boxed) ..... 50.00 ... 18.00
Hulk (w/fly away action) ... 50.00 ... 18.00
Jor-El (boxed) ..... 50.00 ... 18.00
Lex Luthor (boxed) ..... 50.00 ... 18.00
Robin (boxed) ..... 175.00 ... 75.00
Robin–Magnetic (boxed) 150.00 ... 75.00
Spider-Man (boxed) ..... 90.00 ... 30.00
Spider-Man (carded) ..... 75.00 ... 30.00
Spider-Man (w/fly away action, boxed) ..... 100.00 ... 40.00
Spider-Man (w/fly away action, carded) ..... 125.00 ... 40.00
Spider-Man (web shooting) 175.00 ... 75.00
Spider-Man–Magnetic ... 200.00 ... 75.00
Superman (boxed) ..... 125.00 ... 50.00
Superman (w/fly away action) ..... 150.00 ... 60.00
Superman (large "Superman" logo box) ..... 125.00 ... 50.00

VEHICLES & ACCESSORIES

Aquaman vs. Great White Shark ..... 400.00 ... 175.00
Batcave (boxed) ..... 300.00 ... 125.00
Batcycle (black, boxed) ... 225.00 ... 90.00
Batcycle (black, carded) ... 175.00 ... 90.00
Batcycle II (blue, boxed) 175.00 ... 75.00
Batcycle II (blue, carded) 135.00 ... 75.00
Batcopter (boxed) ..... 100.00 ... 40.00
Batcopter (carded) ..... 150.00 ... 40.00
Batman Command Consule 50.00 ... 18.00
Batmobile (boxed) ..... 100.00 ... 40.00
Batmobile (carded) ..... 125.00 ... 40.00
Captain Americar ..... 200.00 ... 75.00
Carrying Case (8-Inch figures) ..... 70.00 ... 15.00
Green Arrow Car ..... 300.00 ... 125.00
Hall of Justice Playset ... 200.00 ... 35.00
Jokermobile ..... 250.00 ... 100.00
Mobile Bat-Lab ..... 250.00 ... 100.00
Spider-Car ..... 150.00 ... 60.00
Supervator Playset ..... 75.00 ... 30.00
Wayne Foundation ..... 750.00 ... 325.00

6-INCH DIE-CAST FIGURES

MEGO (1979)

Batman ..... 125.00 ... 50.00
Hulk ..... 75.00 ... 30.00
Spider-Man ..... 100.00 ... 40.00
Superman ..... 100.00 ... 40.00

FANT FIGHTERS

MEGO (1976)

8-INCH DOLLS

Batman (boxed) ..... 300.00 ... 100.00
Joker (boxed) ..... 300.00 ... 100.00
Riddler (boxed) ..... 300.00 ... 100.00
Robin (boxed) ..... 300.00 ... 100.00

TEEN TITANS

MEGO (1976)

7-INCH DOLLS

Aqualad ..... 350.00 ... 150.00
Kid Flash ..... 400.00 ... 150.00
Speedy ..... 500.00 ... 200.00
Wonder Girl ..... 400.00 ... 150.00

WONDER WOMAN

MEGO (1978)

12 1/2-INCH DOLLS

Queen Hippolyte ..... 125.00 ... 50.00
Queen Nubia ..... 125.00 ... 50.00
Steve Trevor ..... 75.00 ... 30.00
Wonder Woman ..... 60.00 ... 20.00
Wonder Woman II (w/Diana P. Outfit) ..... 125.00 ... 50.00

X-MEN/X-FORCE

TOY BIZ (1990-CURRENT)

Ahab ..... 7.00 ... 1.50
Apocalypse (extending body, flesh-faced w/rocket blaster) ..... 18.00 ... 2.00
Apocalypse II (X-Men series 2 card) ..... 10.00 ... 2.00
Apocalypse (2nd-transforming weapon arms, blue mouth) ..... 7.00 ... 1.50
Apocalypse (3rd-Tyler) ..... 7.00 ... 1.50
Archangel (missile shooting wings, white wings) ..... 15.00 ... 1.50
Archangel II (X-Men Series 2 card, white wings) ..... 8.00 ... 1.50
Archangel III (grey wings) ... 7.00 ... 1.50
Archangel (2nd-wing flapping) 8.00 ... 1.50
Avalanche ..... 7.00 ... 1.50
Banshee ..... 15.00 ... 2.00
Banshee II (X-Men series 2 card) ..... 10.00 ... 1.50
Beast ..... 18.00 ... 3.50
Bishop ..... 12.00 ... 2.50
Black Tom ..... 12.00 ... 1.50
Black Tom II (blue carded) ... 7.00 ... 1.50
Blob, The ..... 15.00 ... 3.00
Bonebreaker ..... 9.00 ... 1.75
Brood ..... 10.00 ... 2.00
Cable (dabber action, blue/gray/green/brown) ..... 15.00 ... 3.00
Cable (2nd-deep space armor, orange/blue) ..... 10.00 ... 2.00
Cable (3rd-rapid rocket firing action, firing rockets ..... 10.00 ... 2.00
Cable (4th-air assault, gold/navy) ..... 9.00 ... 1.75
Cable (5th-deep sea gear, black/yellow/green) ..... 9.00 ... 1.75
Cable (6th-urban assault, blue/yellow) ..... 9.00 ... 1.75
Cable (7th-Cyborg) ..... 7.00 ... 1.50
Caliban ..... 7.00 ... 1.50
Cameron Hodge/Phalanx ... 8.00 ... 1.50
Cannonball (pink coat) ... 30.00 ... 6.00
Cannonball II (purple) ..... 15.00 ... 3.00
Ch'od ..... 8.00 ... 1.50
Colossus (power-lift action, light blue hair) ..... 20.00 ... 4.00
Colossus II (dark blue hair) 12.00 ... 2.50
Colossus (2nd-no yellow) .. 7.00 ... 1.50
Commcast ..... 9.00 ... 1.75
Commando ..... 8.00 ... 1.50
Corsair (orange carded) ... 8.00 ... 1.50
Corsair II (blue carded) ... 15.00 ... 1.50
Cyclops (laser light eyes, blue/white) ..... 18.00 ... 3.50
Cyclops II (no "X", red belt) 10.00 ... 2.00
Cyclops (2nd-light-up optic blast, yellow belt) ..... 7.00 ... 1.50
Deadpool (spring out dagger) ..... 40.00 ... 8.00
Deadpool (2nd-removable mask) ..... 15.00 ... 3.00
Domino ..... 7.00 ... 1.50
Eric the Red ..... 10.00 ... 2.00
Exodus ..... 8.00 ... 1.50
Forearm ..... 20.00 ... 4.00
Forge (brown holster) ... 40.00 ... 8.00
Forge II (yellow holster) ... 25.00 ... 5.00
Forge III (brown leg panel) 20.00 ... 4.00
Gambit ..... 15.00 ... 2.00
Gambit II (X-Men series 2 card) ..... 10.00 ... 2.00
Genesis ..... 7.00 ... 1.50
Gideon ..... 12.00 ... 2.50
Gladiator (orange carded) ... 8.00 ... 1.50
Gladiator II (blue carded) ... 10.00 ... 1.50
Grizzly ..... 10.00 ... 2.00
G.W. Bridge ..... 12.00 ... 2.50
Havok ..... 8.00 ... 1.50
Iceman (freezable ice sled, transparent) ..... 35.00 ... 8.00
Iceman II (blue patches) ... 18.00 ... 3.50
Iceman III (super ice slide, clear blue plastic) ..... 18.00 ... 3.50
Iceman (2nd-extending ice limbs) ..... 8.00 ... 1.50
Juggernaut ..... 18.00 ... 3.50
Juggernaut II (orange boots,X-Men card) ..... 7.00 ... 1.50
Kane (snap-back living hand, red/gray) ..... 18.00 ... 3.50
Kane (2nd-double-fisted weapons, green/red/silver) ..... 9.00 ... 1.75
Killsprree ..... 15.00 ... 3.00
Krule ..... 10.00 ... 2.00
Kylun ..... 7.00 ... 1.50
Longshot ..... 9.00 ... 1.75
Magneto (magnetic hands & chest, removable helmet) ..... 18.00 ... 3.00
Magneto II (striped gloves, striped boots) ..... 8.00 ... 1.50
Magneto (2nd-super spark, helmet attached) ..... 15.00 ... 3.00
Maverick ..... 8.00 ... 1.50
Mojo (packed facing straight) 9.00 ... 1.50
Mojo II (packed to the side) 8.00 ... 1.50
Morph ..... 15.00 ... 3.00
Mr. Sinister ..... 15.00 ... 3.00
Mr. Sinister II (goatee) ..... 9.00 ... 1.75
Nightcrawler (super suction, black/red/blue) ..... 35.00 ... 3.50
Nightcrawler II (w/Ultra X-Men series card) ..... 18.00 ... 3.50
Nightcrawler (2nd-w/sword) 8.00 ... 1.50
Nimrod ..... 7.00 ... 1.50
Omega Red ..... 10.00 ... 2.00
Phoenix (orange carded) ... 25.00 ... 2.50
Phoenix II (blue carded) ... 18.00 ... 3.50
Professor X ..... 10.00 ... 2.00
Pyro ..... 9.00 ... 1.75
Quark ..... 8.00 ... 1.50
Random ..... 7.00 ... 1.50
Razor ..... 7.00 ... 1.50
Rictor ..... 7.00 ... 1.50
Rogue (w/eye shadow) ... 18.00 ... 3.50
Rogue II (w/o eye shadow) 15.00 ... 3.00
Sabretooth (self-healing wounds, orange/yellow) ..... 15.00 ... 3.00
Sabretooth II (w/card) ..... 8.00 ... 1.50
Sabretooth (2nd-snarl & swipe action, orange/brown) ..... 10.00 ... 2.00
Sabretooth (3rd-Captive) ... 8.00 ... 1.50
Sauron (black/gold cloth) 12.00 ... 2.50
Sauron II (gold only cloth) ... 7.00 ... 4.00
Senyaka ..... 9.00 ... 1.50
Senyaka II ..... 7.00 ... 1.50
Shatterstar (dual sword action, white/brown) ..... 15.00 ... 3.00
Shatterstar (2nd-new costume-red,white) ..... 9.00 ... 1.75
Silver Samurai ..... 9.00 ... 1.75
Skyback ..... 7.00 ... 1.50
Spiral ..... 15.00 ... 3.00
Storm (power glow, black) 40.00 ... 3.00
Storm II (w/X-Men series 2 card) ..... 15.00 ... 3.00
Storm (2nd-silver plastic) ... 12.00 ... 2.50
Strong Guy ..... 8.00 ... 1.50
Stryfe ..... 20.00 ... 4.00
Sunfire ..... 9.00 ... 1.75
Sunspot ..... 9.00 ... 1.75
Trevor Fitzroy ..... 7.00 ... 1.50
Tusk ..... 9.00 ... 1.75
Warpath (thunder punch, short hair) ..... 18.00 ... 3.50
Warpath (2nd-bulkier,long hair) ..... 9.00 ... 1.75
Warstar (orange carded) ... 8.00 ... 1.50
Warstar II (blue carded) ... 10.00 ... 1.50
Wolverine (snap-out claws) 25.00 ... 2.50
Wolverine II (X-Men series 1 card) ..... 12.00 ... 2.50
Wolverine (2nd-spring-out slashing claws, original costume) ..... 18.00 ... 2.00
Wolverine II (2nd-X-Men series 2 card) ..... 10.00 ... 2.00
Wolverine (3rd-savage strike twist action, maskless costume) ..... 25.00 ... 5.00
Wolverine (4th-aka Weapon X, Kay-Bee exclusive w/red cables & lime green belt) ..... 20.00 ... 4.00
Wolverine II (4th-green cables) ..... 15.00 ... 3.00
Wolverine III (4th-silver/grey cables) ..... 20.00 ... 4.00
Wolverine (5th-aka Spy Wolverine w/thrusting knife action, Kay-Bee exclusive dark green costume) ..... 15.00 ... 3.00
Wolverine (5th-black costume) ..... 15.00 ... 3.00
Wolverine (6th-robot Albert) 8.00 ... 1.50
Wolverine (7th-civilian clothes)8.00 ... 1.50
Wolverine (8th-space suit, orange carded) ..... 12.00 ... 2.50
Wolverine II (8th-space suit, blue card) ..... 12.00 ... 2.50
Wolverine (9th-Fang) ..... 9.00 ... 1.50
Wolverine (10th-Battle Ravaged) ..... 9.00 ... 1.50
X-Cutioner ..... 8.00 ... 1.50
X-Treme ..... 9.00 ... 1.50

VEHICLES & ACCESSORIES

Blackbird Jet ..... 15.00 ... 3.00
Cyclops Light Force Arena ... 20.00 ... 4.00
Magneto Magnetron ..... 18.00 ... 3.50
Mutant Hall of Fame (10 figures: Iceman, Cyclops, Professor X, Wolverine, Archangel, Juggernaut, Sabretooth, Sauron, Magneto, Apocalypse) ... 50.00 ... 25.00
Sentinel ..... 25.00 ... 5.00
Wolverine Jeep ..... 12.00 ... 2.50
Wolverine Mutant Cycle (Wal-Mart exclusive) ..... 18.00 ... 3.50
X-Men Combat Cave (Wal-Mart exclusive) ..... 25.00 ... 5.00
X-Men Headquarters ..... 50.00 ... 12.00
14-Inch Sentinel ..... 20.00 ... 4.00
12-Inch Wolverine with removable costume ..... 25.00 ... 5.00

FOUR-PACK EXCLUSIVES

FAO Schwarz (Deadpool, Cable, Forge, Fitzroy) ..... 50.00 ... 10.00
FAO Schwarz Dark Phoenix Saga (Phoenix Corsair, Ch'od, Wolverine Space [8th]) ..... 50.00 ... 10.00
KAY-BEE (Iceman, Wolverine, Mr. Sinister, Sabretooth) ..... 25.00 ... 10.00

FOUR PACKS (CANADA)

SET A: Weapon X, Iceman, Omega Red, Apocalypse ..... 25.00 ... 8.00
SET B: Tusk, Bishop, Wolv., Strong Guy ..... 25.00 ... 8.00
SET C: Forearm, Warpath, Cable, Gideon ..... 25.00 ... 8.00
SET D: Gambit, Wolverine, Sauron, Magneto ..... 25.00 ... 8.00

TWINPACKS (WAL-MART EXC.)

Bishop/Apocalypse ..... 18.00 ... 4.00
Cyclops/Mr. Sinister ..... 18.00 ... 4.00
Professor X/Ahab ..... 18.00 ... 4.00
Strong Guy/Tusk ..... 18.00 ... 4.00
Wolverine/Omega Red ... 18.00 ... 4.00
Wolverine/Sabretooth ... 18.00 ... 4.00

TWINPACKS W/METALS (KAY-BEE EXC.)

Maverick & Fitzroy w/Wolverine Metal ..... 15.00 ... 4.00
Silver Samurai & Wolverine (6th) w/Cyclops Metal ..... 15.00 ... 4.00

10-INCH FIGURES

Apocalypse ..... 15.00 ... 3.00
Archangel (wing flapping) 15.00 ... 3.00
Beast ..... 25.00 ... 5.00
Bishop ..... 15.00 ... 3.00
Cable ..... 15.00 ... 3.00
Cable (Urban Assault-Venture Exclusive) ..... 25.00 ... 5.00
Cyclops ..... 15.00 ... 3.00
Cyclops (gold metallic paint) 18.00 ... 3.50
Gambit ..... 18.00 ... 3.50
Kane ..... 15.00 ... 3.00
Magneto ..... 12.00 ... 2.50
Magneto (metallic, Kay-Bee exclusive) ..... 15.00 ... 3.00
Mr. Sinister (w/goatee) ... 15.00 ... 3.00
Omega Red (metallic, Kay-Bee exclusive) ..... 15.00 ... 3.00
Omega Red ..... 15.00 ... 3.00
Rogue ..... 18.00 ... 3.00
Sabretooth ..... 15.00 ... 3.00
Sabretooth (gold, metallic paint) ..... 15.00 ... 3.00
Shatterstar ..... 25.00 ... 5.00
Spy Wolverine ..... 20.00 ... 4.00
Spy Wolverine (metallic, Kay-Bee exclusive) ..... 40.00 ... 8.00
Weapon X ..... 18.00 ... 3.50
Wolverine (battle ravaged) 15.00 ... 3.00
Wolverine (gold metallic paint) ..... 15.00 ... 3.00
Wolverine (space suit) ..... 15.00 ... 3.00

15-INCH FIGURES

Magneto ..... 40.00 ... 10.00
Wolverine ..... 40.00 ... 10.00

AGE OF APOCALYPSE

TOY BIZ 1995-CURRENT)

Apocalypse ..... 7.00 ... 1.50
Cyclops ..... 7.00 ... 1.50
Gambit ..... 7.00 ... 1.50
Magneto ..... 7.00 ... 1.50
Sabretooth ..... 7.00 ... 1.50
Weapon X (Wolverine) ..... 7.00 ... 1.50

CLASSIC X-MEN

TOY BIZ (1995)

Beast ..... 10.00 ... 2.00
Cyclops ..... 10.00 ... 2.00
Gambit ..... 10.00 ... 2.00
Magneto ..... 10.00 ... 2.00
Storm ..... 15.00 ... 3.00
Wolverine ..... 10.00 ... 2.00

X-MEN 2099

TOY BIZ (1995-CURRENT)

Bloodhawk ..... 8.00 ... 1.50
Brimstone Love ..... 8.00 ... 1.50
Meanstreak ..... 8.00 ... 1.50
Metalhead ..... 8.00 ... 1.50
Skullfire ..... 8.00 ... 1.50

YOUNGBLOOD

MCFARLANE TOYS (1995 CURRENT)

Crypt ..... 12.00 ... 2.50
Diehard ..... 9.00 ... 1.75
Dutch ..... 9.00 ... 1.75
Sentinel ..... 9.00 ... 1.75
Shaft ..... 9.00 ... 1.75
Troll (short-printed) ..... 25.00 ... 5.00

SPECIAL THANKS!

We'd like to thank the many retailers who aided us in compiling prices for the Statue Price Guide. In particular, these retailers deserve a special note of appreciation:

Len Katz
The Joker's Child
12-72 River Road
Fair Lawn, NJ 07410
(201) 794-6830

Mike Henz
Whiz Bang
948 E. Semoran Blvd
Casselberry, FL 32707
(407) 260-8869

STATUE PRICE GUIDE

All statues listed are made of Rockolite unless [illegible] J. Bigelow for Bowen [illegible] Pax & [illegible]

SUPER HEROES

Norne [illegible]
Greenie [illegible]
Grimble [illegible]

DARK HORSE

Bone [illegible]
Death [illegible]
Jesse [illegible]
Mamoru [illegible]
Nexus [illegible]
The [illegible]

DC COMICS/GRAPHITTI DESIGNS

Batman "55555...92"
Death [illegible]
Lobo [illegible]
Robin [illegible]
Sinn [illegible]
Sandman [illegible]
Superman [illegible]

DC COMICS

Flash [illegible]
The Joker [illegible]
Wonder Woman [illegible]

GRAPHITTI DESIGNS

Betty "Wow" [illegible]
Crypt Keeper [illegible]
Doc [illegible]
Doc [illegible]
Doc [illegible]
The Old Witch [illegible]
The Shadow [illegible]
Tarzan [illegible]
Vampirella [illegible]
Voodoo [illegible]

DITELAS

The Crow [illegible]
The Crow [illegible]

KITCHEN SINK PRESS

Hornet & The Sabretooth [illegible]

MARVEL COMICS/CREATIVE LICENSE

Magneto [illegible]
[illegible]
[illegible]
[illegible]

MARVEL COMICS/TRIBUTE

Captain America (The) "90" [illegible]
Gambit [illegible]
Cable [illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]

MATTEL

Judge Dredd [illegible]
[illegible]

MOORE CREATIONS

Lady Death (Artist Proof) [illegible]
Lady Death (Redeemer) [illegible]
Lady Death [illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]

PARKER BROTHERS

Batman (Batmobile Ferrari) [illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]
[illegible]

* mintage (production number) not available

KEY: price went up | price went down | new figure | hot figure

the Wizard CARD Price Guide

Thanks to pricing information provided by retailers throughout the country, the following card price guide is the most accurate listing available for these trading cards. In the following price guide, cards are shaded to highlight an increase or decrease from last month's listing. If a price rose from last month's listing, it's shaded in . If it fell from last month's listing, it's shaded in blue. This does not necessarily mean a product will continue to rise or drop in the months ahead. Also, please note that this is only a guide—prices may vary depending on both the local availability and popularity of a set or card. A green bar indicates a new listing. Please note: If a particular card does not appear in a list of a set's cards, it is known as a single card, and is valued at a price within the single cards price range, which appears near the top of the listing. The ● indicates that the price is not available.

ADVENTURES OF BATMAN & ROBIN
SKYBOX (1995)

Full Set (90)	$9.00
Unopened Box	32.00
3-Card Dark Knight Set	45.00
9-Card Foil Set	80.00
12-Card Pop-Up Set	6.00
Single Cards	.10-.15

BABYLON 5
FLEER (1995)

Full Set (120)	$20.00
Unopened Box	60.00
8-Card Space Gallery Set	25.00
8-Card Prismatic Foil Set	25.00
8-Card Hologram Set	55.00
Single Cards	.10-.20

BATMAN MOVIE
TOPPS (1989)

Full Set (132 Cards/22 Stickers)	$12.00
Factory Glossy Set	30.00
Unopened Box	9.00
Single Cards	.05-.10
Single Stickers	.25-.30

SERIES 2

TOPPS (1989)

Full Set (132 Cards/22 Stickers)	$9.00
Factory Glossy Set	30.00
Unopened Box	6.00
Single Cards	.05-.10
Single Stickers	.15-.20

BATMAN: THE ANIMATED SERIES
TOPPS (1993)

Full Set (100)	$11.00
Unopened Box	25.00
6-Card Cel Set	48.00
Single Cards	.15-.20

SERIES 2

TOPPS (1994)

Full Set (100)	$12.00
Unopened Box	30.00
4-Card Cel Set	50.00
Single Cards	.10-.15

BATMAN FOREVER MOVIE
FLEER ULTRA (1995)

Full Set (120)	$22.00
Unopened Box	55.00
2-Card Video Set	7.00
10-Card Animation Set	35.00
36-Card Hologram Set	40.00
Single Cards	.15-.25

BATMAN FOREVER METAL
FLEER (1995)

Full Set (100)	$25.00
Unopened Box	70.00
Full Silver Flashers Set (100)	100.00
4-Card 3-D Hologram Set	40.00
8-Card Movie Preview Set	25.00
10-Card Gold Blasters Set	25.00
Single Cards	.20-.35

BATMAN RETURNS MOVIE
TOPPS (1992)

Full Set (88)	$5.00
Unopened Box	8.00
10-Card Stadium Insert Cards Set (A-J)	2.00
Single Cards	.10-.20

1992 TOPPS STADIUM CLUB: "BATMAN RETURNS" "Get away from me, Alfred. And put some pants on."

BATMAN RETURNS MOVIE
TOPPS STADIUM CLUB (1992)

Full Set (100)	$8.00
Unopened Box	15.00
Single Cards	.05-.15

BATMAN: SAGA OF THE DARK KNIGHT
SKYBOX (1994)

Full Set (100)	$8.00
Unopened Box	24.00
Single Cards	.10-.75
SkyDisc	70.00

Spectra-Etch

Full Set (5)	$50.00
Single Spectra-Etch Cards	10.00

BEAVIS & BUTT-HEAD
FLEER ULTRA (1994)

Full Set (150)	$32.00
Unopened Box	48.00
10-Card Scratch 'n' Sniff Set	30.00
Single Cards	.25-.35
Single Scratch 'n' Sniff Cards	3.00

BONE
COMIC IMAGES (1994)

Full Set (90)	$7.00
Unopened Box	25.00
3-Card Cover Art Set	60.00
6-Card Chromium Set	40.00
Single Chromiums	7.00
Medallion Card	25.00
Jeff Smith Signed Sketch Card	75.00
Single Cards	.05-.10

SERIES 2

COMIC IMAGES (1995)

Full Set 2—All-Chromium (90)	$25.00
Unopened Box	60.00
3-Card Cover Art Set	60.00
6-Card MagnaChrome	48.00
Medallion Card	25.00
Jeff Smith Signed Sketch Card	75.00
Single Cards	.30-.50

CONAN
COMIC IMAGES (1993)

Full Set-All-Chromium (100)	$70.00
Unopened Box	100.00
Full Holo-Chrome Set (100)	900.00
Single Cards	.50-1.00

SERIES 2

COMIC IMAGES (1994)

Full Set-All-Chromium (90)	$24.00
Unopened Box	40.00
6-Card Prism	45.00
3-Card Foil Set	60.00
Medallion Card	25.00
Single Cards	.25-.35

SERIES 3

COMIC IMAGES (1995)

Full Set-All-Chromium (90)	$16.00
Unopened Box	50.00
3-Card MagnaChrome Set	45.00
6-Card MagnaChrome Set	60.00
6-Card Uncut Sheet	20.00
Medallion Card	25.00
Single Cards	.15-.20

CREATORS MASTER SERIES
FLEER SKYBOX (1995)

Full Set (90)	$24.00
Unopened Box	50.00
5-Card Spectra-Etch Set	48.00
SkyBox Card	40.00
Single Cards	.20-.30

THE CROW MOVIE
KITCHEN SINK (1994)

Full Set (100)	$10.00
Unopened Box	50.00
6-Card Chromium Set	100.00
10-Card Crow Vision Set	55.00
Single Cards	.05-.15

CYBERNOID
TOPPS (1995)

Full Set (72)	$12.00
Unopened Box	45.00
3-Card Clear Chrome Set	30.00
6-Card Matrix Set	40.00
18-Card Cyber Optics Set	35.00
Single Cards	.15-.25

DAWN AND BEYOND
COMIC IMAGES (1995)

Full Set (90)	$20.00
Unopened Box	50.00
3-Card Rare Art Set	35.00
6-Card MagnaChrome Set	55.00
6-Card Uncut Sheet	20.00
Single Cards	.15-.25

DC BLOODLINES
SKYBOX (1993)

Full Set (81)	$7.00
Unopened Box	15.00
4-Card Superman Embossed Set	35.00
Superman Redemption Card	16.00
Single Cards	.05-.10

DC COSMIC CARDS
SKYBOX (1992)

Full Set (180)	$8.00
10-card Hologram Set	25.00
Unopened Box	13.00
Box Set (4,500 ed.)	35.00
Single Cards	.05-.60
9 Modern Age Green Lantern	.85
16 Golden Age Superman	.75
17 Silver Age Superman	.75
18 Modern Age Superman	1.00
65 Nightwing	.85
120 Lobo	1.00
128 Darkseid	.75

DC COSMIC TEAMS
SKYBOX (1993)

Full Set (150)	$8.00
6-card Hologram Set	28.00
Unopened Box	13.00
Single Cards	.15-.30
37 Superman	2.00
44 Green Lantern	1.50
45 Flash	1.50
59 Nightwing	1.50
80 Lobo	1.50
114 Death	2.00
119 Sandman	2.00
131 Luthor II	1.00
134 Doomsday	1.25
146 The Ray	1.00

DC MASTER SERIES
SKYBOX (1994)

Full Set (90)	$10.00
4-card Foil Set	28.00
5-card Spectra-Foil Set	100.00
Unopened Box	28.00
Single Cards	.20-.85
1 Superman	2.00
3 Superboy	1.00
23 Nightwing	1.50
28 Batman (Original)	2.00
29 Robin	1.25
30 Batman/Azrael	1.50
33 Joker	1.25
35 Catwoman	1.25
36 Two-Face	1.00
46 Green Lantern (Kyle)	1.50
50 Hal Jordan	1.50
53 Flash	1.50
55 Spectre	1.25
62 Lobo	1.00
70 Aquaman	1.25
78 The Ray	1.00
Superman SkyDisc	80.00

DC MILESTONE MEDIA
SKYBOX (1993)

Full Set (100)	$6.00
Unopened Box	10.00
2-Card Foil-Embossed Set	18.00
Single Cards	.05-.10

DC VERSUS MARVEL
FLEER SKYBOX (1995)

Full Set (90)	$15.00
Unopened Box	60.00
2-Card Mirage Set	175.00
12-Card HoloFX Set	145.00
18-Card Impact Set	65.00
Single Cards	.10-.20

DC VERTIGO
SKYBOX (1995)

Full Set (90)	$14.00
Unopened Box	48.00
6-Card Gold Foil Set	90.00
Death SkyDisc	80.00
Single Cards	.10-.20

DC VILLAINS
FLEER SKYBOX (1995)

Full Set (90)	$12.00
Unopened Box	45.00
3-Card Foil-Embossed Set	32.00
9-Card Spectra-Etch Set	58.00
SkyMotion Redemption Card	50.00
Single Cards	.10-.20

DEATHSTALKER-VALIANT
PYRAMID (1993)

Full Set (110)	$10.00
Unopened Box	20.00
2-Card Light F/X Set	30.00
6-Card Players of Deathmate Set	25.00
8-Card Transitions Set	36.00
Single Cards	.05-.15

DISNEY PREMIUM
SKYBOX (1995)

Full Set (80)	$28.00
Unopened Box	75.00
2-Card Holobossed Set	18.00
9-Card SilverScreen Set	35.00
Single Cards	.25-.35

DOCTOR STRANGE BACK
TOPPS (1980)

Full Set (132 Cards/33 Stickers)	$30.00
Unopened Box	45.00
Single Cards	.10-.15
Single Stickers	.35-.45

SERIES 2

TOPPS (1980)

Full Set (132 Cards/33 Stickers)	$28.00
Unopened Box	42.00
Single Cards	.10-.15
Single Stickers	.35-.45

SERIES 3

TOPPS (1980)

Full Set (88 Cards/22 Stickers)	$30.00
Unopened Box	70.00
Single Cards	.20-.25
Single Stickers	.40-.50

DOCTOR STRANGE BACK WIDESCREEN
TOPPS (1995)

Full Set (145)	$16.00
Unopened Box	48.00
6-Card Movie Poster Set	120.00
10-Card Chrome Set	150.00
Single Cards	.05-.15

DYLL BRIDE
KROME PRODUCTIONS (1994)

Full Set (100)	$20.00
Unopened Box	60.00
5-Card Chromium Set	50.00
Single Cards	.15-.25

SERIES 2

KROME PRODUCTIONS (1995)

Full Set-All-Chromium (100)	$26.00
Unopened Box	60.00
5-Card ClearChrome Set	50.00
Single Cards	.20-.35
Steven Hughes Signed Card	50.00
Brian Pulido Signed Card	50.00

FLAIR MARVEL
FLEER (1994)

Full Set (150)	$55.00
18-card Power Blast Set	95.00
Unopened Box	85.00
Single Cards	.50-1.75
2 The Incredible Hulk	2.00
3 With Great Power	2.00
5 Spider-Man	2.00
16 Captain America	2.00
61 Venom	2.00
77 The New Hulk	2.00
82 Child of the Future	2.00
100 Lethal Protector	2.00
112 Cable	2.00
118 Wolverine Defeated	2.00
119 Bone Claws	2.00
120 Magneto Returns	2.00
148 Wolverine	2.00

FLAIR MARVEL ANNUAL
FLEER (1995)

Full Set (150)	$45.00
3-card Duo-Blasts Set	12.00
12-card Chromium Set	28.00
12-card Holoblast Set	55.00
24-card Power Blast Set	32.00
Unopened Box	75.00
Single Cards	.40-.85
1 Jean Grey	1.00
4 Gambit	2.00
9 Cyclops	1.00
10 Sabretooth	1.75
17 Cable	1.75
39 Broken Claws	2.00
40 Final Sanction	2.00
41 Healing Factor	2.00
42 Rogue	1.00
44 Nathan Dayspring	1.75
49 Spider-Man	1.25
50 Lifetheft	1.25
51 Pursuit	1.25
60 Scarlet Spider	1.25
65 Scarlet Spider vs. Venom	1.00
66 Venom	1.75
75 Daredevil	1.00
82 Hulk	1.00
96 Spider-Man 2099	1.00
107 Captain America	1.00
111 Thor	1.00
133 Iron Man	1.00

GEN 13
WILDSTORM (1995)

Full Set (107)	$26.00
Unopened Box	75.00
9-Card Gen-Active Set	125.00
9-Card Glow-in-the-Dark Set	110.00
Single Refractor Card	11.00
Single Cards	.20-.30

GOLDEN AGE OF COMICS CHROMIUM
COMIC IMAGES (1995)

Full Set (90)	$25.00
Unopened Box	60.00
3-Card MagnaChrome Art Set	30.00
6-Card MagnaChrome Cover Set	50.00
6-Card Mini Promo Sheet	20.00
Medallion Card	25.00
Signed Card	50.00
Single Cards	.20-.30

IMAGE UNIVERSE
TOPPS FINEST (1995)

Full Set (90)	$25.00
Unopened Box	55.00
6-Card Clear Zone Set	48.00
6-Card "I" HoloChrome Set	48.00
6-Card "D" HoloChrome Set	48.00
Single Cards	.20-.30

JUDGE DREDD
EDGE (1995)

Full Set (90)	$9.00
Unopened Box	32.00
3-Card Movie Set	14.00
4-Card Death Dimension I Set	60.00
4-Card Death Dimension II Set	60.00
9-Card Sleep Set	20.00
13-Card Legends Set	60.00
Single Cards	.05-.15

LADY DEATH
KROME PRODUCTIONS (1994)

Full Set (100)	$35.00
5-card Cel Set	45.00
Unopened Box	75.00

Mystery Card 20.00
Brian Pulido Signed Card 40.00
Single Cards ..... .25-.75

SERIES 2

KROME PRODUCTIONS (1995)
Full Set (100) $26.00
Unopened Box 60.00
Full Chromium Sticker Set (100) 110.00
3-Card Trypic Set 35.00
5-Card Chromium Set 35.00
Mystery Card 20.00
Pulido/Hughes Signed Card 50.00
"7x9" Chromium 30.00
Single Cards ..... .25-.30

1995 SKYBOX "LOIS & CLARK" "This isn't like that 'pull my finger' trick, is it?"

LOIS & CLARK: THE NEW ADVENTURES OF SUPERMAN (TV)

SKYBOX (1995)
Full Set (90 Cards/6 Tattoos) $9.00
Unopened Box 32.00
6-Card HoloChip Set 50.00
9-Card Foil Set 45.00
Single Cards ..... .05-.15

MALIBU ULTRAVERSE

SKYBOX (1993)
Full Set (100) $9.00
Unopened Box 18.00
9-Card Rookies Set 14.00
4-Card Foil-Stamped Set 16.00
2-Card Ultraverse Ultra Set 19.00
Single Cards ..... .05-.15

SERIES 2

Full Set (90) $10.00
Unopened Box 25.00
2-Card Ultraverse Ultra Set 20.00
7-Card Painted Art Set 40.00
Single Cards ..... .05-.15

MALIBU ULTRAVERSE MASTER SERIES

SKYBOX (1993)
Full Set (90) $8.00
Unopened Box 24.00
2-Card Holithogram Set 20.00
5-Card Ultra Set 20.00
Single Cards ..... .05-.15

MARVEL MASTERPIECES

SKYBOX (1992)
Full Set (100) $45.00
5-card Spectra-Etch Set 55.00
Factory Tin Set (105) 70.00
Unopened Box 110.00
Single Cards 50-2.50
13 Cyclops 3.00
16 Captain America 3.00
26 Dr. Doom 3.00
29 Gambit 4.00
32 Hulk 2.75
49 Magneto 4.00
66 Professor X 3.00
78 Sabretooth 4.00
79 Rogue 3.00
87 Spider-Man 4.00
94 Wolverine 4.00
97 Venom 4.00

MARVEL MASTERPIECES SERIES 2

SKYBOX (1993)
Full Set (90) $18.00
8-Card Dyna-Etch Set 60.00
Unopened Box 40.00
Single Cards 25-1.50
5 Spider-Man 2.00
6 Wolverine 2.00
7 Cyclops 1.75
15 Captain America 2.00
18 Cable 2.75
28 Sabretooth 2.75
31 Gambit 2.75
39 Magneto 2.75
45 Venom 2.50

MARVEL MASTERPIECES

FLEER (1994)
Full Set (140) $22.00
10-card Holofoil Set 22.00
9-Card Power Blasts Set 45.00
Unopened Box 55.00
Full Signature Set (140) 100.00
Single Cards ..... .30-.85
17 Cable 1.25
18 Captain America 1.00
20 Carnage 1.25
25 Cyclops 1.00
41 Gambit 1.25
56 Iron Man 1.25
70 Magneto 1.25
102 Sabretooth 1.25
115 Spider-Man 1.50
116 Spider-Man 2099 ..... 1.00
131 Venom 1.25
137 Wolverine 1.50

MARVEL MASTERPIECES

FLEER (1995)
Full Set (150) $35.00
Full E-Motion Set (150) 125.00
Unopened Box 90.00
2-Card Mirage Set 75.00
8-Card HoloFlash Set 60.00
24-Card Canvas Set 50.00
Single Cards ..... .20-.30

MARVEL METAL

FLEER (1995)
Full Set (138) $38.00
18-card Gold Blasters Set 60.00
18-card Metal Blasters Set 45.00
Unopened Box 70.00
Full Silver Flasher Set (137) 160.00
Single Cards ..... .25-.60
Single Silver Flasher Cards ..... 3-5x Listing
4 Gambit ..... .75
88 Cable ..... .75
94 Gambit ..... .75
104 Magneto ..... .75
115 Sabretooth ..... .75
125 Wolverine ..... .75
127 Cable ..... .75
137 Wolverine ..... .75

MARVEL SUPER HEROES

DONRUSS (1966)
Full Set (66) $275.00
Single Cards 4.00-5.00

MARVEL SUPER HEROES

F.T.C.C. (1984)
Full Set (60) $9.00
Unopened Box 18.00
Single Cards ..... .35-.45

MARVEL UNIVERSE

COMIC IMAGES (1987)
Full Set (90) $45.00
Sticker Set & Album 110.00
Unopened Box 135.00
Single Cards ..... .50-.65

MARVEL UNIVERSE

IMPEL/ SKYBOX (1990)
Full Set (162) $30.00
5-card Hologram Set 50.00
Factory Tin Set (4,000 ed.) 195.00
Unopened Box 90.00
Diamond Previews Uncut Sheet 25.00
Single Cards 25-2.00
2 Spider-Man (black costume) 2.75
10 Wolverine 3.50
23 Wolverine (orig. costume) 3.75
29 Spider-Man 3.50
37 Wolverine (patch) 3.75
57 Sabretooth 3.50
63 Magneto 3.75
73 Venom 3.50
119 Wolverine vs. Sabretooth 2.50
156 Magneto 3.00
160 Wolverine 3.00

MARVEL UNIVERSE SERIES 2

SKYBOX (1991)
Full Set (162) $30.00
5-card Hologram Set 25.00
Factory Tin Set (7,500 ed.) 110.00
Unopened Box 55.00
Diamond Previews Uncut Sheet 18.00
Single Cards 20-1.75
1 Spider-Man 3.50
15 Cable 4.00
17 Gambit 4.00
50 Wolverine 3.25
53 Hulk 2.00
54 Captain America 2.00
56 Sabretooth 3.50
57 Magneto 3.50
58 Venom 3.50
91 Spider-Man/Venom 2.25
93 Wolverine/Sabretooth 2.25
108 Wolverine/Hulk 2.25
125 X-Men/Magneto 2.25
138 Wolverine's Claws 2.25

MARVEL UNIVERSE SERIES 3

SKYBOX (1992)
Full Set (200) $18.00
5-Card Hologram Set 25.00
Factory Tin Set (10,000 ed.) 60.00
Unopened Box 30.00
Diamond Previews Uncut Sheet 10.00
Capital City Venom Holo. Promo 6.00
Single Cards 15-1.75
1 Spider-Man 3.00
4 Gambit 3.00
38 Wolverine 3.00
50 Cable 3.00
108 Venom 3.00
111 Dr. Doom 2.00
112 Magneto 3.00
129 Sabretooth 3.00
162 Spider-Man 2.25
164 Wolverine 2.25

MARVEL UNIVERSE SERIES 4

SKYBOX (1993)
Full Set (180) $12.00
9-Card Foil Set 38.00
Unopened Box 20.00
Single Cards 10-1.00
1 Hulk 1.25
31 Sabretooth 1.75
35 Cable 1.75
55 Venom 1.75
57 Carnage 1.75
59 Spider-Man 1.75
113 Magneto 1.75
114 Gambit 1.75
115 Cyclops 1.50
116 Wolverine 1.75
136 Origin of Wolverine 1.25
137 Origin of Cable 1.25
149 Wolverine vs. Sabretooth 1.25
H-IV Spidey vs. Venom H'gram 45.00

MARVEL UNIVERSE

FLEER (1994)
Full Set (200) $25.00
4-card Hologram Set 40.00
9-card Power Blasts Set 28.00
10-card Suspended Animations Set 40.00
Unopened Box 50.00
Single Cards 15-1.25
1 Spider-Man 1.75
2 Venom 1.75
4 Wolverine 1.75
5 Gambit 1.75
94 Cable 1.75
97 Cyclops 1.50
100 Gambit 1.75
115 Sabretooth 1.75
124 Wolverine 1.75
130 Spider-Man 1.75
131 Venom 1.50

THE MAXX

TOPPS (1994)
Full Set (90) $12.00
Unopened Box 36.00
4-Card Foil Set 30.00
Single Cards ..... .10-.15

MORTAL KOMBAT

FLEER/SKYBOX 1995
Full Set (80) $12.00
Unopened Box 38.00
3-Card Foil Embossed Set 25.00
4-Card Red Foil Set 22.00
Single Cards ..... .10-.20

POWER CHROME: DC LEGENDS '95

FLEER/SKYBOX (1995)
Full Set (150) $35.00
Unopened Box 80.00
3-Card Legacy Set 40.00
6-Card Battlezone Set 50.00
18-Card Hard Hitters Set 30.00
Single Cards ..... .20-.30

REN & STIMPY

TOPPS (1993)
Full Set (50-All-Prism) $18.00
Unopened Box 32.00
4-Card Cheesy Chase Set 15.00
50-Card Sticker Set 25.00
Single Cards ..... .25-.50

REN & STIMPY

DYNAMIC MARKETING (1995)
Full Set (100) $20.00
Unopened Box 60.00
5-Card Kitty Glitter Set 45.00
10-Card Eentnernational Eediots Set 85.00
Single Cards ..... .15-.25

RETURN OF SUPERMAN

SKYBOX (1993)
Full Set (100) $12.00
Unopened Box 28.00
4-Card Foil Set 60.00
Single Cards ..... .20-.25

RETURN OF THE JEDI

TOPPS (1983)
Full Set (132 Cards/33 Stickers) $12.00
Unopened Box 22.00
Single Cards ..... .05-.10
Single Stickers ..... .10-.15

SERIES 2

TOPPS (1983)
Full Set (88 Cards/22 Stickers) $8.00
Unopened Box 17.00
Single Cards ..... .05-.10
Single Stickers ..... .10-.15

RETURN OF THE JEDI WIDEVISION

TOPPS (1996)
Full Set (144) $20.00
Unopened Box 48.00
6-Card Mini-Poster Set 70.00
10-Card Finest Set 110.00
3-D Star Wars Card 60.00
Single Cards ..... .10-.20

THE SANDMAN

SKYBOX (1994)
Full Set (90) $25.00
7-Card Endless Gallery Bonus Set 175.00
Unopened Box 60.00
Single Cards 25-1.00
Sandman/Morpheus Hologram 65.00

SHADOWHAWK

IMAGE (1994)
Full Set (100) $10.00
Unopened Box 22.00
7-Card Foil Set 45.00
Shadow Bart Card 50.00
Single Cards ..... .05-.15

SHI

COMIC IMAGES (1995)
Full Set-All-Chromium (90) $25.00
Unopened Box 65.00
3-Card MagnaChrome Set 45.00
6-Card MagnaChrome Set 60.00
6-Card Uncut Sheet 20.00
Medallion Card 25.00
Single Cards ..... .20-.30

THE SIMPSONS

TOPPS (1990)
Full Set (88 Cards/22 Stickers) $12.00
Unopened Box 15.00
Single Cards ..... .05-.15
Single Stickers ..... .05-.15

THE SIMPSONS

SKYBOX (1994)
Full Set (80 Cards/10 Tattoos) $15.00
Unopened Box 55.00
6-Card Cel Set 60.00
4-Card Glow-in-the-Dark 50.00
9-Card Wiggle Set 30.00
Matt Groening Original Sketch 200.00
Single Cards ..... .15-.25
Single Tattoos ..... .05-.15

SERIES 2

Full Set (80) $12.00
Unopened Box 32.00
10-Card Smell-O-Rama Set 20.00
9-Card Wiggle Set 25.00
4-Card Disappearing Ink Set 60.00
4-Card Arty Art Master Series Set 110.00
Single Cards ..... .15-.25

SPAWN

WILDSTORM (1995)
Full Set (150) $12.00
Unopened Box 28.00
4-Card Gallery Set 35.00
6-Card Toy Set 35.00
12-Card Painted Set 35.00
ToddChrome Card 65.00
Single Cards ..... .10-.15

SPIDER-MAN

COMIC IMAGES (1992)
Full Set (90) $10.00
Unopened Box 50.00
6-Card Prism Set 95.00
Single Cards ..... .10-.15

SERIES 2

COMIC IMAGES (1992)
Full Set (90) $8.00
Unopened Box 24.00
6-Card Prism Set 40.00
Single Cards ..... .10-.15

SPIDER-MAN

FLEER (1994)
Full Set (150) $20.00
4-Card Hologram Set 45.00
12-Card Suspended Animation Set 32.00
6-Card Suspended Animation II Set 45.00
(12-Card Magazine Jumbos)
6-Card Suspended Animation III Set 40.00
(11-Card Wal-Mart Jumbos)
Unopened Box 45.00
Single Cards 15-1.00
46 Green Goblin 1.25
66 Carnage 1.25
67 Venom 1.25
88 Spider-Man & The X-Men 1.25

STAR TREK CINEMA COLLECTION

SKYBOX (1995)
(Available in Factory Sets Only)
I $20.00
II 20.00
III 20.00
IV 20.00
V 20.00
VI 20.00

STAR TREK 20TH ANNIVERSARY

IMPEL/ SKYBOX (1991)
Full Set (160) $10.00
Unopened Box 18.00
2-Card Hologram Set 18.00
Single Cards ..... .05-.10

SERIES 2

IMPEL/SKYBOX (1991)
Full Set (150– #'d 161-310) $10.00
Unopened Box 18.00
2-Card Hologram Set 18.00
Single Cards ..... .05-.10

STAR TREK: 30TH ANNIVERSARY

FLEER/ SKYBOX (1995)
Full Set (100) $15.00
Unopened Box 55.00
3-Card Weapons Die-Cut Set 40.00
9-Card Evolution of Technology Set 95.00
9-Card Ship Registry Set 130.00
SkyMotion Exchange Card 60.00
Single Cards ..... .10-.20

STAR TREK: DEEP SPACE NINE

SKYBOX (1993)
(Available in Factory Sets Only)
Full Set (48) $4.00
2-Card Spectra Set 6.00
Single Cards ..... .10-.15
10-Card Mail-Away Set 60.00

STAR TREK: GENERATIONS

SKYBOX (1995)
Full Set (72) $12.00
Unopened Box 40.00
3-Card Villains Set 30.00
3-Card Captains Set 45.00
SkyMotion Redemption Card 75.00
Oversized SkyMotion Card 60.00
Single Cards ..... .10-.20

STAR TREK MASTER SERIES

SKYBOX (1993)
Full Set (100) $12.00
Unopened Box 30.00
5-Card Spectra Set 50.00
Single Cards ..... .05-.15

MASTER SERIES 2

SKYBOX (1994)
Full Set (100) $15.00
Unopened Box 45.00
9-Card Triptychs Set 65.00
Single Cards ..... .10-.25

the Wizard CARD Price Guide

STAR TREK: TNG
SKYBOX (1992)
Full Set (120) $10.00
Unopened Box 20.00
Tin Set (10,000 ed.) 65.00
4-Card Hologram Set 28.00
Send-Away Hologram 7.00
Single Cards ..... .10-.15

STAR TREK: TNG BEHIND THE SCENES
SKYBOX (1993)
(Available in Factory Sets Only)
Full Set (39) $12.00
Single Cards ..... .30-.35

STAR TREK: TNG—THE EPISODES COLLECTION
SKYBOX (1994)
Full Set (100) $16.00
Unopened Box 50.00
6-Card Embossed Foil Set 60.00
2-Card Hologram Set 30.00
Tribute Card 4.00
Single Cards ..... .10-.20

SERIES 2
SKYBOX (1994)
Full Set (96) $10.00
Unopened Box 40.00
6-Card Embossed Foil Set 45.00
2-Card Hologram Set 90.00
Single Cards ..... .10-.20

SERIES 3
FLEER/SKYBOX (1995)
Full Set (108) $12.00
Unopened Box 45.00
6-Card Embossed Foil Set 55.00
2-Card Hologram Set 165.00
Single Cards ..... .10-.20

1993 INKUE "STAR TREK: VOYAGER" "Yellow, green, red, green, yellow... geez, Simon's hard."

STAR TREK: VOYAGER
SKYBOX (1995)
Full Set (98) $10.00
Unopened Box 40.00
3-Card Expand Set 16.00
9-Card Spectra Set 55.00
Doctor Hologram 50.00
SkyMotion Voyager 50.00
Single Cards ..... .10-.20

SERIES 2
FLEER/SKYBOX (1995)
Full Set w/Tattoo (90) $12.00
Unopened Box 44.00
6-Card Recipe Set 30.00
9-Card Spectra Foil Set 65.00
SkyMotion Capt. Janeway 50.00
Supersize SkyMotion Janeway 40.00
Collectors' Album 20.00
Single Cards ..... .10-.20

STAR WARS
TOPPS (1977)
Full Set (66 Cards/11 Stars, Blue) $60.00
Unopened Box 180.00
Single Cards ..... .60-.75
Single Stickers 1.25-1.75

SERIES 2
Full Set (66 Cards/11 Stickers, Red) $40.00
Unopened Box 125.00
Single Cards ..... .35-.55
Single Stickers 85-1.00

SERIES 3
Full Set (66 Cards/11 Stickers, Yellow) $50.00
Unopened Box 150.00
Single Cards ..... .35-.55
Single Stickers 1.25-1.75

SERIES 4
Full Set (66 Cards/11 Stickers, Green) $50.00
Unopened Box 150.00
Single Cards ..... .50-.55
Single Stickers 85-1.00

SERIES 5
Full Set (66 Cards/11 Stickers, Brown) $35.00
Unopened Box 110.00
Single Cards ..... .35-.55
Single Stickers 75-1.00

1993 TOPPS "STAR WARS GALAXY" SERIES 1 "...and the Stormtroopers have, he was dead. Am I boring you?"

STAR WARS GALAXY
TOPPS (1993)
Full Set (140) $16.00
Full Set (Uncut Sheets) 32.00
Unopened Box 40.00
6-Card Spectra Set 50.00
6-Card Spectra Set (Uncut Sheet) 85.00
Single Cards ..... .10-.20

SERIES 2
TOPPS (1994)
Full Set (135) $18.00
Unopened Box 38.00
6-Card Foil Set 50.00
Signed Cards 35.00
Single Cards ..... .10-.20

SERIES 3
TOPPS (1995)
Full Set (90 Cards/12 Video Cards) $12.00
Full 1st Day Issue Set (90) 75.00
Unopened Box 38.00
6-Card Trip-Tych Set 40.00
6-Card ClearZone Chromium Set 50.00
Single Cards ..... .10-.20

STAR WARS WIDEVISION
TOPPS (1995)
Full Set (120) $20.00
Unopened Box 48.00
10-Card Finest Set 110.00
Single Cards ..... .15-.25

SUPERMAN: DOOMSDAY
SKYBOX (1993)
Full Set (100) $40.00
Unopened Box 115.00
2-Card Foil Set 50.00
4-Card Spectra Set 100.00
Single Cards ..... .40-.50

SUPERMAN: MAN OF STEEL
SKYBOX (1994)
PREMIUM EDITION
Full Premium Set (90) $30.00
Unopened Premium Box 48.00
4-Card Forged in Steel Set 90.00
Clark Kent/Superman SkyDisc 100.00
Single Cards ..... .40-.50

COLLECTOR'S EDITION
Full Collector's Edition Set (90) $10.00
Unopened Collector's Edition Box 24.00
6-Card Spectra-Etch Set 40.00
Single Cards ..... .10-.20

TOY STORY
FLEER/SKYBOX (1995)
Full Set (90) $16.00
Unopened Box 48.00
2-Card 3-D Lenticular Set 35.00
9-Card Foil-Embossed Set 75.00
Single Cards ..... .10-.20

ULTRA SPIDER-MAN
FLEER ULTRA (1995)
Full Set (150) $20.00
Full Signature Set (150) 125.00
Unopened Box 60.00
9-Card Golden Web Set 10.00
6-Card HoloBlast Set 22.00
10-Card ClearChrome Set 55.00
9-Card Masterpieces Set 10.00
Single Cards ..... .10-.20

ULTRA X-MEN
FLEER ULTRA (1994)
Full Set (150) $35.00
6-Card Fatal Attractions Set 50.00
(Regular and Jumbo Packs)
6-Card Greatest Battles Set (Jumbos) 50.00
9-Card Portraits Set 45.00
(Regular, Anco 11/12-Card Packs)
6-Card Red-Foil Bonus Set 45.00
(Anco 12-Card Packs)
6-Card Silver X-Overs Set 75.00
(Anco 11/12-Card Packs)
5-Card UltraPrints Set 15.00
Unopened Box 80.00
Unopened Jumbo Box 95.00
Single Cards 25-1.75
1 Cyclops 2.25
2 Rogue 2.00
3 Beast 2.00
4 Gambit 2.50
6 Wolverine 2.50
7 Psylocke 2.00
10 Iceman 2.00
11 Bishop 2.00
12 Archangel 2.00
13 Storm 2.00
14 Jean Grey 2.00
15 Sabretooth 2.50
21 Cable 2.50
43 Weapon X (Wolverine) 2.50
55 Magneto 2.50
97 Cyclops 2.25
98 Iceman 2.00
99 Angel 2.00
100 Beast 2.00
101 Marvel Girl 2.00
137 Wolverine vs. Sabretooth 2.25
145 Wolverine vs. Cable 2.00

ULTRA X-MEN SERIES 2
FLEER ULTRA (1994)
Full Set (150) $24.00
9-Card Hunters and Stalkers Set 25.00
10-Card Sinister Observations Set 85.00
10-Card Suspended Animation Set 45.00
Unopened Box 60.00
Single Cards ..... .20-.90
14 Cyclops 1.00
20 Gambit 1.00
28 Magneto 1.00
41 Sabretooth 1.00
52 Wolverine 1.00
63 Sabretooth 1.00
90 Cyclops 1.00
96 Gambit 1.00
99 Wolverine 1.00
113 Cable 1.00
134 Magneto vs. Wolverine 1.00
135 Omega Red vs. Wolverine 1.00
139 Sabretooth vs. Wolverine 1.00
149 Wolverine 1.00

VALIANT ERA
PYRAMID (1993)
Full Set (120) $10.00
Wooden Box Set (140) 210.00
Unopened Box 20.00
9-Card First Appearance Set 45.00
9-Card Unseen Art Set 25.00
Hologram Header 8.00
SP1 X-O Manowar 14.00
Single Cards ..... .05-.15

SERIES 2
PYRAMID (1994)
Full Set (140) $13.00
Unopened Box 25.00
9-Card Art Set 38.00
8-Card Foil Set 45.00
Single Cards ..... .05-.15

VAMPIRELLA
TOPPS (1995)
Full Set (90) $14.00
Full Gold Set (90) 100.00
Unopened Box 36.00
6-Card Gallery Set 40.00
6-Card HoloGlow Set 55.00
Single Cards ..... .10-.20

VAMPIRELLA GALLERY
TOPPS (1996)
Full Set (72) $20.00
Full Gold Set (72) 90.00
Unopened Box 60.00
6-Card Femme Fatales Set 100.00
Vampirella Hologram Card 60.00
Single Cards ..... .20-.30

WETWORKS
WILDSTORM (1996)
Full Set (107) $22.00
Unopened Box 70.00
9-Card Bio-Cut Set 110.00
9-Card Gold Chrome Set 110.00
Single Cards ..... .10-.25

WILDC.A.T.S
TOPPS (1993)
Full Set (100) $12.00
Unopened Box 25.00
6-Card Prism Set 60.00
Single Cards ..... .10-.20

WILDC.A.T.S ANIMATED
IMAGE (1995)
Full Set (135) $15.00
Unopened Box 35.00
5-Card Oversized Set 35.00
9-Card Foil-Etch Set 45.00
9-Card Animated Cel Set 45.00
Frame Card 75.00
Single Cards ..... .05-.15

WILDC.A.T.S CHROMIUM
IMAGE (1994)
Full Set (96) $28.00
Unopened Box 55.00
5-Card Chrome Cap Set 60.00
6-Card Double-sided Set 40.00
12-Card Painted Set 100.00
Single Cards ..... .25-.50

WILDSTORM
IMAGE (1994)
Full Set (90) $40.00
Unopened Box (Red) 65.00
Unopened Box (Blue) 65.00
Unopened Box (Green) 65.00
9-Card Refractor Set 100.00
15-Card Signature Set 500.00

WILDSTORM ARCHIVES
WILDSTORM (1995)
Full Set (99) $30.00
Unopened Box 60.00
11-Card HoloChrome Set 75.00
Redemption Card 30.00
Single Cards ..... .25-.50

WILDSTORM GALLERY
WILDSTORM (1995)
Full Set (100) $18.00
Unopened Box 45.00
6-Card Reader's Choice Set 45.00
12-Card Battles Set 90.00
Single Cards ..... .15-.20

WOLVERINE: FROM THEN 'TIL NOW
COMIC IMAGES (1988)
Full Set (45) $15.00
Unopened Box 58.00
Single Cards ..... .20-.30

SERIES 2
COMIC IMAGES (1992)
Full Set (90) $8.00
Unopened Box 30.00
6-Card Prism Set 48.00
Single Cards ..... .20-.25

THE X-FILES
TOPPS (1995)
Full Set (72) $15.00
Full Foil Set (72) 50.00
Unopened Box 48.00
4-Card Topps Finest Set 50.00
6-Card Comic Covers Set 48.00
Deluxe Binder w/Insert Card 18.00
Single Cards ..... .15-.25

X-FORCE
COMIC IMAGES (1991)
Full Set (90) $12.00
Unopened Box 22.00
Rob Liefeld Signed Card (1,000 ed.) 55.00
Single Cards ..... .10-.15

X-FORCE
IMPEL SKYBOX (1991)
Full Set (5) $15.00
Single Cards 3.00
1 Cable 5.50
2 Shatterstar 3.25
5 Team 3.25

X-MEN
COMIC IMAGES (1991)
Full Set (90) $16.00
Unopened Box 32.00
Single Cards ..... .15-.20

X-MEN CHROMIUM
FLEER ULTRA (1995)
Full Set (100) $20.00
Unopened Box 75.00
9-Card Lethal Weapons Set 20.00
20-Card Alternate X-Set 90.00
Single Cards ..... .15-.20

X-MEN COVERS
COMIC IMAGES (1990)
Full Set (90) $7.00
Unopened Box 24.00
Single Cards ..... .10-.15

SERIES 2
COMIC IMAGES (1990)
Full Set (45) $4.00
Unopened Box 24.00
Single Cards ..... .10-.15

X-MEN SERIES 1
SKYBOX (1992)
Full Set (100) $38.00
5-Card Hologram Set 30.00
Factory Tin Set (7,500 ed.) 70.00
Unopened Box 65.00
Cap. City Gold Magneto Hologram 10.00
Single Cards 15-1.50
2 Wolverine 2.75
18 Gambit 2.75
19 Cable 2.75
41 Magneto 2.75
52 Sabretooth 2.75
94 Gambit 2.75
95 Wolverine 2.50
98 Cable 2.50
Jim Lee Signed Card (w/stamp) 100.00

X-MEN SERIES 2
SKYBOX (1993)
Full Set (100) $25.00
Full 30th Anniversary Foils Set (9) 40.00
Full Holofoils Set (3) 36.00
Factory Tin Set 65.00
Unopened Box 55.00
Single Cards 20-1.50
5 Cable 2.75
10 Cyclops 2.00
12 Gambit 2.75
36 Wolverine 2.75
43 Cable (vs. Stryfe) 2.00
44 Stryfe (vs. Cable) 2.00
49 Wolverine (vs. Omega Red) 2.00
50 Omega Red (vs. Wolverine) 2.00
52 Wolverine (vs. Sabretooth) 2.00
53 Sabretooth (vs. Wolverine) 2.00
85 X-Men Blue Team 1.75
86 X-Men Gold Team 1.75
91 Sabretooth Unleashed 2.00
93 Persuasion Gambit-Style 2.00
98 The Claws of Wolverine 2.00
H-X Wolverine 3-D 40.00

YOUNGBLOOD
SKYBOX (1995)
Full Set (90) $24.00
Unopened Box 55.00
5-Card Wiggle Set 50.00
9-Card Sticker Set 14.00
Badrock SkyDisc 75.00
Single Cards ..... .25-.35

noise

WELCOME TO MISCELLANEOUS STUFF, *Wizard*'s new classified advertising section. Each month you can turn here to find the stuff you want—the coolest comics, cards, toys, collectibles, music and much more—all in one place.

And we'd like your input, too. If you have comments about this new section, or if you'd like to see some special sort of product advertised here, let us know. Our goal is to make MISCELLANEOUS STUFF the "yellow pages for cool goodies" (that means no ads for organ donations or nose hair clippers or other things you don't really care about). So drop us a line (to WIZARD c/o MISCELLANEOUS STUFF or on-line at FULLPAGE1@AOL.COM) and let us know what you think. See ya next month!

collectibles...

Giant Superhero and Sci-Fi Action Figure & Collectible Toys
Illustrated mail order catalog
(containing over 150 toy lines)
Marvel & DC Toy Biz • Batman • Star Wars
Star Trek • G.I. Joe • Spawn • WWF
Simpsons • Horror items • Etc.
Send $2.00 to: **Figures Inc., P.O. Box 19482, Dept W, Johnston, RI 02919**

comics...

AMY'S COMICS & COLLECTIBLES
Send $1.00 for our latest Back Issue Catalog / Flyer
Over 75,000 back issues in stock!
Phone, fax, mail or e-mail your want list!

IMAGE
MARVEL
DC
DARK HORSE
CHAOS
CRUSADE
ULTRAVERSE
ENTITY
HARRIS
ACCLAIM
LIGHTNING
COMIC CARDS
1970's to Present
...and more!!
Speedy Service!!

Shop at AMY'S for price, service and selection!!

QUALIFY FOR DISCOUNTS
OPEN 7 DAYS A WEEK INTERNATIONAL ORDERS

62 Nicole Dr. Suite 1B, Milford, CT 06460
Phone 203-878-6287 Fax 203-877-5667
Internet E-mail AMYCOMIC@AOL.COM

WE'VE GOT 'EM!
Ash, Bone, Creed, Crow, CFD, Dawn, Evil Ernie, Gen 13, Hellblazer, Hulk #181, Kabuki, Lady Death, Maxx, Poison Elves, Preacher, Razor, Sandman, Scud, Shi, Spawn, Spidey, Star Wars, Strangers in Paradise, Stray Bullets, THB, Tick, Vampi, Wolverine, X-Files, X-Men GS #1 and more.
Send $1.00 for catalog to:
P.O. Box 1685-W, Mt. Laurel, NJ 08054
ELDORADO COMICS, 609-778-1216

Pre-Order Comics and Save!
Order more, save more - large discounts available. The convenience of a subscription, with the freedom to change titles every month! All Publishers * Stop cloning around!
Call **1-800-ROCKEM1** for free info!
"ROCKEM SOCKEM COMICS"

comics (cont.)...

******COMIX UNLTD.******
Write to: 2441 Grantwood, Toledo, OH 43613
All comics, Any time!!!!

miscellaneous...

HEY DUDE COMICS & COLLECTIBLES, call, write, or fax, Hey Dude P.O. Box 958203, Hoffman Estates, IL, 60195-8203, 708-686-0171. **Comics, non-sportscards, trading card games, new comics, Magic and Star Wars collectible card games in stock. Join our Hey Dude Club and receive special discounts on anything we sell.**

FILM OUTPUTTING & COLOR SEPARATIONS

Experts in Coddbarrett and Photoshop.
Mac and PC. Best Prices in the U.S.
Call DeMaio Graphics @ 1-800-372-4120

on-line stuff...

GET ONLINE WITH WIZARD WORLD ON AMERICA ONLINE! Call 800-754-4400 to get FREE software and 10 hours of FREE online time. Next month in Wizard World you can talk to WildStorm Productions on Mar. 22, and Chaos! on Mar. 29. Lotsa fun--don't be left out!

things to join...

FIGHT CENSORSHIP IN COMICS
Support the CBLDF's efforts to protect the First Amendment Rights of all comic book professionals. Send donations to: PO Box 693, Northampton, MA 01061 or call (800) 992-2533 for a free copy of BUSTED!, the CBLDF 16-page newsletter.

Voices For Children

Voices for Children is a non-profit comic book project that donates sales proceeds to victims of child abuse. The Voices for Children TPB is based on stories from the case files of child-abuse Attorney Rod Underhill. Target release for this book and companion comic VFC. Visions of Hope are slated for early 1996. For more info email vfc@mail.serve.com

ADVERTISERS:

Wizard is *the* leading magazine about comic books and related entertainment. It is read by comic book enthusiasts and collectors who spend hours reading each issue cover-to-cover. If you're interested in reaching this dynamic audience of over a million and a half of these readers each month...

CONTACT:

Karen Evora
Special Sections Acct. Manager
Full Page Inc.
151 Wells Avenue, Congers, NY 10920
tel: (914) 268-3907 x144
fax: (914) 268-5386
email: FullPage1@aol.com

Shows & Conventions

These listings are as accurate as we can get 'em, but *Wizard* always recommends phoning ahead before you attend an event—show information sometimes changes after we go to press. With that in mind, it's time for all you comic-hungry hordes to go conventioneering!

ALASKA

APRIL 14, ANCHORAGE

Metro-Con, Anchorage Hilton Hotel, 500 W. 3rd Avenue, 80 tables @ $50 each, $3 admission, 10am-6pm, Silent auction to benefit Big Brothers/Big Sisters of Anchorage. Guests include: Kirk Van-Wormer (Vampirella, Rook, Night Man), Chad Carpenter (Tundra), and more to be announced. Contact: Mike Lajoie @ 907-333-9299.

ARIZONA

MARCH 22-24, PHOENIX

Arizona Comic Con V, Westridge Mall, 75th Avenue & Thomas Rd., 100 tables @ $90 each, Free admission, Fri: 10am-9pm, Sat: 10am-9pm, Sun: 11am-6pm. Guests include: Tom Lyle (Spider-Man, Punisher, Robin, Batman), additional guests may be announced. Contact: Bob Hughes @ 602-973-1369.

CALIFORNIA

EVERY WEDNESDAY, FRIDAY & WEEKENDS IN MARCH, CORONA

Main Event Collector's Show in the Inland Empire's longest running show, Southern California's newest and best location, 2180 Nevada Street, suite 190, take the 91 Frwy exit south on McKinley, turn right on Sampson, turn right on Dupont, and it's on the corner of Dupont and Nevada, facing the freeway, 100 eight-foot tables @ $30 each , free admission and parking, Weds & Fri: 5-10pm, Sat & Sun: 10am-5pm. Comics, Magic, toys, figurines, Hot Wheels, Starting Lineup, sportscards, non-sportscards, air-conditioning, 12 satellite TVs and many more attractions, . Contact: Main Event for dealer information @ 909-371-4451, and ask about our discount monthly rates.

EVERY TUESDAY, FRIDAY & WEEKENDS IN MARCH, WHITTIER

Card Town USA, 12327 Whittier Blvd., 2 miles east of 605 Frwy, 85 tables, $20 each, free admission, Tues & Fri: 5-9:30pm, Sat & Sun: 11am-6pm. Contact: Chuck, Mike or Roger for more information @ 310-693-1978.

MARCH 24, SAN FRANCISCO

San Francisco Sports Card & Comic Book Show, Cathedral Hill Hotel, 1101 Van Ness Avenue @ Geary Blvd., 50 tables @ $50 each, $2 admission, 10am-4pm. Contact: Al or Damon Jang @ 415-386-9036.

MARCH 24, SOUTH SAN FRANCISCO

SUPER COMICS, TOYS & ANIMATION EXPO, Grosvenor Hotel, 380 So. Airport Blvd., near Hwy 101, 60 tables available call for cost, $6/day, children under 6 are free, bring this issue of Wizard and receive $1 off admission, 10am-5pm. Free parking! Guest: Image Comics creator Norm Rapmund (Grifter, Rune, Team Youngblood, Brigade, New Men, Supreme Bloodstrike, Youngblood Strikefile), $100 MINIMUM IN SPENDING SPREE WILL BE AWARDED AT THIS SHOW! This expo will feature golden, silver and modern comics, toys, animation, collectible card games including Magic: The Gathering, WildStorm, Spawn & OverPower, non-sports, Star War/Star Trek memorabilia and more. Open-gaming, Magic Tournament, free promos and movie previews. This show was previously held at the Cow Palace. Contact: Bill Lee @ 415-522-3838.

CONNECTICUT

APRIL 6, HARTFORD

The Hartford Civic Center Comic Book, Action Figure and Sports Card Show, The Hartford Civic Center, 1 Civic Center Plaza, 120 eight foot tables @ $75 each, $4 admission, 10am-5pm. Guests include: Zoe Rochelle (creator of Rare Breed) and baseball great Don Larsen. Contact: Schenker Promotions, Zach Schenker @ 201-791-1675.

FLORIDA

MARCH 8-10, ORLANDO

MegaCon '96, Orlando Expo Centre, 500 W. Livingston St., $10 admission each day, $25 - 3 day pass. MEGACON '96 is featuring the most exciting artists, writers, creators and publishers in the comic book industry. Guests include (A-Z), John Beatty (Batman), Howard Chaykin (Batman: Dark Allegiances), Amanda Conner (Vengeance of Vampirella), Kevin Conrad (Spawn), Tony Daniel (Spawn), Dick Giordano (Legendary DC Artist), Adam Hughes (Gen 13), Joe Jusko (non-sports card-Fantasy Artist), Trent Kaniuga (Creed), Joe Madureira (Uncanny X-Men), Todd McFarlane (creator and artist of Spawn), Jimmy Palmiotti (Ash), George Pérez (I-Bots, Silver Surfer), Joe Quesada (Ash), John Romita Sr. (Legendary Marvel artist), Al Simmons a.k.a. Spawn, Brian Stelfreeze (cover painter), William Stout (Fantasy-Sci-Fi artist), Tim Townsend (Uncanny x-Men), William Tucci (Shi), Vampirella, Ethan Van Sciver (Cyberfrog), PLUS MANY MORE TO BE ANNOUNCED! Publisher presentations, panel discussions, great giveaways, art contests, and the finest dealers in the country.

INDIANA

MARCH 9, INDIANAPOLIS

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Convention, Quality Inn, 3525 N. Shadeland, dealer tables available @ $60 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. Dealers with large selections of comics and non-sports cards and comic book related merchandise. Activities include: trivia, art contest, door prize drawings and grab bags for the first 25 people in line when show opens. For tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159 CALL FOR JUBILEE'S CONVENTION CALENDAR.

APRIL 13-14, INDIANAPOLIS

Hoosier Monthly Comic Show, Eastgate Mall, 7150 E. Washington St., 30 tables @ $65 each or 2 for $95, free admission and parking, Saturday: 10am-9pm; Sunday: Noon-5pm. Magic Tournament April 13th only (beginners $2 @ 1pm, experts $3 @ 3pm). For dealer and show information, call Rick Garcia of Hoosier Sportscards @ 317-357-9999.

KENTUCKY

APRIL 14, ASHLAND

River Cities Comic Con, Elk's Hall, 900 Carter Avenue, 9th & Carter downtown, 28 - eight foot tables @ $40 each or 3 for $100 in advance, $2 admission, children 6 and under are free. Contact: Jeff Harper @ 216-499-6056.

LOUISIANA

MARCH 3, BATON ROUGE

Comic and Card Convention, Hilton Hotel, I-10 at the College Drive exit, 40 tables @ $55 each, $1 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARCH 17, BATON ROUGE

Comic and Card Convention, Radisson Hotel, I-10 at the College Drive exit, 4728 Constitution Avenue, 40 tables @ $55 each, $1 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARYLAND

MARCH 10, TIMONIUM

Comic Books, Non-Sports Card and Action Figures Convention, Holiday Inn-Timonium, 2004 Greenspring Drive, take I695 to I83N, exit 16, right at the light, 25 tables @ $45 each, $2 admission, children under 5 are free, 11am-4pm. Special guest artists to be announced. Contact: Fred Edeson 410-730-8093.

MARCH 17, CALVERTON

Comic Books, Non-Sports Card and Action Figures Convention, Holiday Inn-Calverton, 4095 Powder Mill Rd., take I95 to exit 29B, 2 miles north of I495, onto Powder Mill Rd., left at light, 25 tables @ $45 each, $2 admission, children under 5 are free, 11am-4pm. Special guest artists to be announced. Contact: Fred Edeson 410-730-8093.

MARCH 17, SILVER SPRING

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Show, Armory Place, 925 Wayne Avenue, 75 dealer tables available @ $65 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. Golden, silver and new comics, and non-sports cards magic cards, a large selection of all kinds of comics. Activities include: trivia, art contest, grab bags to the first 25 people in line when show opens and door prize drawings. For tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159. CALL FOR JUBILEE'S CONVENTION CALENDAR.

MARCH 24, GAITHERSBURG

Capital Associates' Gaithersburg Monthly Comic Book & Trading Card Show (sportscards too!), Gaithersburg Hilton, 620 Perry Parkway, (301) 977-8900, for reservations call (1-800-HILTONS), take exit 11 off I-270 (Rt. 124 East), follow signs for the Montgomery County Fairgrounds and the Hilton will be on the right, 60 tables @ $65 for the 1st table, $60 for the 2nd table, $55 for each additional table, $2 admission, children under 5 free, 10am-4pm. Contact: Jeffrey Scott Rocen @ 800-222-2057 for more information and guest updates.

MARCH 31, BALTIMORE

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Show, Days Hotel, I-83, exit 17, Timonium, dealer tables available @ $60 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. A large selection of all kinds of comics, and non-sports cards. Activities include: grab bags to the first 25 people in line when show opens, trivia, art contest, and door prize drawings. For dealer tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159. CALL FOR JUBILEE'S CONVENTION CALENDAR.

MASSACHUSETTS

APRIL 14, CAMBRIDGE

Comic & Non-Sports Card Show, Masonic Hall, 1950 Mass Ave., take the Red line to the Porter Square T stop, dealer tables available @ $40 for 1, $75 for 2, $100 for 3, $3 admission, children under 6 are free, 11am-5pm. Comics, cards, action figures, toys, games and more, door prizes, first 50 customers get a free copy of X-Men Prime. Contact: Falcon Enterprises for tables and any other information @ 617-441-3064.

APRIL 28, MARLBORO

Comic & Collectibles Convention, Holiday Inn, exit 24A off Rt. 495, 8 six foot tables available, call for cost, $2 admission, 10am-4pm. For more information call Rubber Chicken Comics @ 508-478-4360.

NEW JERSEY

MARCH 3, 16-17, SOUTH PLAINFIELD

The World of Cards & Comics Conventions, The Middlesex Mall at Hadley & Stelton Rd. , over 69 quality 8' ft. tables @ $100 on Saturday, $65 on Sunday or $150 for both days, Free admission, Saturday: 10am-9:30pm, Sunday 11am-5pm. Comic books, sport and non-sport cards, supplies, artwork, toys, coins, memorabilia and more at one of New Jersey's longest running shows. Quality dealers selling, buying and trading quality merchandise. Come experience a great show in a great mall. Shop till you drop and not a penny to get in. Visit us once and you'll be back month after month. THANK YOU! Contact: TJ @ 908-968-3886.

MARCH 30, ELIZABETH

Collectors Expo, Holiday Inn Jetport, 1,000 Spring Street (908-355-1700), over 150 tables, 9:30am-4pm. Tables of collectibles featuring comics - golden age to present, collectible toys, non-sports cards, rock 'n' roll movie memorabilia, wrestling figures. Special guests include: Dave DeVries, Marvel Masterpieces, wrestling superstars - Typhoon, Jimmy Superfly Snuka, Tito Santana, Jim Powers and more celebrity guests to be announced. For dealer tables or show information call: Ken Laurence @ 201-385-1557 or Joe Biasco @ 201-945-4454, fax: 201-385-9291.

NEW YORK

APRIL 14, NEW YORK

New York Toy Festival, The Marriott - East, 525 Lexington Avenue & 49th Street, $5 admission, children under 6 are

free, .50 cents off admission with this Wizard ad, 10am-4pm. Imagine you can travel into a time machine and see those INCREDIBLE toys from years and years ago. Imagine those WILD toys that your father and grandfather had...but Grandma threw them out with the garbage. Imagine a place that has all those WONDERFUL toys for sale or trade that are impossible to find. Well, wait no more THE NEW YORK TOY FESTIVAL IS FOR YOU! Action figures, board games, action figures, garage kits, action figures, dolls and oh, did we also mention ACTION FIGURES?! Everything is here in one toyrific event, Star Wars, Batman, Barbie, Hot Wheels, Star Trek, Superman, Spawn, and more than you or I can think of. If this isn't enough to stain your shorts, all fanatics are eligible for FANTASTIC TOY PREMIUMS throughout the day!!! Better wrap your head tight, cause after you experience THE NEW YORK TOY FESTIVAL your head just may EXPLODE!! Contact: Max Gottfried @ 718-441-9868.

APRIL 27-28, WHITE PLAINS

PowerCon V, Westchester County Center, 150 tables @ $150 each, $7 admission, 11am-5pm both days. Guests include: Joe Sinnot, Bob Wiacek, June Brigman, Paul Abrams, Joe Staton, Naser Subashi and Luke McDonnell. Contact: Connie Starr or Ted Hanes @ 716-893-5301.

NORTH CAROLINA

MAY 10-12, CHARLOTTE

Roc of Age's 96 a Comic Fantasy Fair, Sheraton Airport Plaza, corner of I-85 and Billy Graham Pkwy., 80 tables @ $150 each, $5 admission until March 1st, children under 12 are free, Friday noon-Sunday. Guests include: James Doohan (Scotty of Star Trek), Barbara Leigh (Original Vampirella), Boris Vallejo and Julie Bell (Hyborian Gates), Roy Thomas (Marvel Comics), Jackson Guice (Superman, X-Men), Al Simmons (Spawn), Doug Bradley (Pinhead) and Steve Jackson (Game Designer), James Lyle, Randy Green (JLA, Judge Dredd), Jim Amash (Power Rangers, Mantra), Teresa Davidson (Night Man), Rick Ketchum (Image) and Bud Root (Cavewoman). There's a costume contest and a dance. MAGIC: THE GATHERING TOURNAMENT's 1st prize is $1,000 in CASH!! Contact: Goth @ 407-344-3010, or http:/www.vnet.net/RocofAges/homepage.html

OHIO

MARCH 10, DAYTON

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Convention, Holiday Inn (Dayton Mall), I-75 exit 44, Miamisburg-Dayton, dealer tables available @ $60 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. Dealers with large selections of comics, non-sports and Magic cards and comic book related merchandise. Activities include: trivia, art contest, door prize drawings and grab bags at door for the first 25 people. For tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159. CALL FOR JUBILEE'S CONVENTION CALENDAR.

MARCH 24, YOUNGSTOWN

Youngstown-Warren Comic Con, Holiday Inn-Metroplex, I-80 & Rt. 193, exit 229, 33 - eight foot tables @ $45 each in advance, $2 admission, children 6 and under are free. Contact: Jeff Harper @ 216-499-6056.

MARCH 17, COLUMBUS

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Show, Holiday Inn (East), I-70 & Hamilton Rd, dealer tables available @ $60 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. A large selection of all kinds of comics, and non-sports cards. Activities include: trivia, art contest, grab bags to the first 25 people in line when show opens and door prize drawings. For tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159. CALL FOR JUBILEE'S CONVENTION CALENDAR

PENNSYLVANIA

APRIL 13, BENSALEM

Hampton Inn Comic Book Show, 1329 Bristol Pike, Rt. 13 just off Woodhaven exit of I95, 35 tables @ $40 each, $2 admission, 2 free comics to the first 500 paid admissions, plus door prizes every half hour - signed comics of major artists and illustrators. Contact: Mike McShane @ 215-671-8189 or Ryan Terlecky @ 215-947-3498.

APRIL 14, ALLENTOWN

Collectors Expo, Merchants Square Mall, 12 and Vultee Streets, over 150 tables, 9:30am-4pm. Tables of collectibles featuring comics - golden age to present, collectible toys, non-sports cards, rock 'n' roll movie memorabilia, wrestling figures and videos. Special guests include: wrestling superstars - King Kong Bundy, Atom Bomb formerly Typhoon, Jimmy Super Fly Snuka, Tito Santana, AFA Wild Samoans, Jim Powers and more celebrity guests to be announced. For dealer tables or show information call: Ken Laurence @ 201-385-1557 or Joe Biasco @ 201-945-4454, fax: 201-385-9291.

TENNESSEE

MARCH 16, KINGSPORT

R.G.R. Promotion's Comic Book & Toy Show, Ramada Inn, 2005 La Masa Drive, doors open at 8am, $1 admission, collectibles, Star Wars toys, Silver Age to the new hot comics! Door prize drawn each hour! Grand door prize drawn at end of show! For show and table information, contact: Steve Riley @ 423-691-3302.

MARCH 23, MURFREESBORO

R.G.R. Promotion's Comic Book & Toy Show, Ramada Limited, 1855 South Church Street, 9am-5pm, $1 admission, comics, toys and fun! Door prizes drawn at the top of each hour with a grand door prize drawn at end of show! For show and table information, contact: Steve Riley @ 423-691-3302.

TEXAS

EVERY WEEKEND IN MARCH AND APRIL, SAN ANTONIO

Mega City Collectibles, 6800 Huebner at Bandera Hwy., in Leon Valley, one mile off the 410 Hwy, 100+ tables, $50 for one day, $90 for two days, $1 admission, FREE ADMISSION BEGINNING IN MARCH, 10am-6pm Saturdays, 10am-5pm Sundays. MEGA CITY IS 15,000 sq. ft. of sport, non-sport trading cards, golden, silver and new comics, giant drive-in movie posters, Spawn toys, Star Wars memorabilia, collector dolls, original art, mini-comics MAGIC and comic cards, toys, t-shirts, posters, animated cels, collectible paper, trash and cult film, fast food premiums and pop culture items. Weekly talent appearances by the best and brightest of the industry. MAGIC TOURNAMENTS EVERY FRIDAY AND SATURDAY! CURRENT GRAND PRIZE: A MOX JET!!! GRAND OPENING March 30-31 with multiple talent appearances and lots of giveaways! BE THERE OR BE SQUARE! You won't believe the deals! Take advantage of our single location, aggressive advertising and ample space! DEALERS WE WANT YOU TOO, call for our dealer packages including special early payment and multiple table discounts and MORE! Contact MEGA CITY 24 hours a day @ 210-681-4977! THE NEW HOME FOR COLLECTIBLES IN SAN ANTONIO: MEGA CITY!

MARCH 2 & 23-24, HOUSTON

Comic and Card Convention, Four Points Sheraton Hotel (formerly Holiday Inn Silber), I-10 and Silber, 7611 Katy Frwy, I-10 West, exit Silber, 45 tables @ $65 each on March 2nd and $125 each on March 23 & 24, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARCH 3, HOUSTON

Carnival '96 Collectors Convention, The Medallion Hotel, 3000 North Loop West, exit T.C. Jester off 610 North, 75 tables available, call for cost, $3 admission, 14 yrs. and under are free, get discount admission tickets at local comic shops...just ask! 10am-4pm, Special events include: 5 free comics, promos to the first 500 fans, super door prizes, best dealers in Texas, huge dealers' room with comics, Magic cards, sportscards, toys, action figures, dragon dice, Star Wars, Star Trek and more. Guests include: Sam De LaRosa (Venom, Star Trek Annual), call hotline for complete guest line-up 713-335-SHOW (7469). For dealer information contact DJ @ 713-335-0148.

MARCH 9, HOUSTON

Comic and Card Convention, Holiday Inn Hobby Airport, 9100 Gulf Frwy, I-45 South exit College Airport, 40 tables @ $65 each $2 admission, 9:30am-4pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARCH 10, AUSTIN

Comic and Card Convention, Holiday Inn South, 3401 South I-H35, 40 tables @ $55 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARCH 16, DALLAS

The All New Metro Comic Con, Doubletree Hotel, Lincoln Centre, 5410 LBJ Freeway (I-635), dealer tables available @ $45 each, $2 admission - Proceeds from this event go to Kid's Kids, 10am-6pm. Events include: movie previews, autograph sessions, door prizes and more free promotional items. For more information and guest updates, contact: Lantern Light Productions, P.O. Box 168452, Irving, TX 75016-8452 or call our 24 hour hot line @ 214-438-2615 and ask for Roger Rider.

MARCH 16 & 31, SAN ANTONIO

Comic and Card Convention, Embassy Suites Hotel, Loop 410 West at I-10 West, behind Malibu Castle, 40 tables @ $55 each, $1 admission, 3/16 - 9:30am-4pm, 3/31 - 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARCH 17, AUSTIN

Comic and Card Convention, Four Points Sheraton (formerly Howard Johnson's North), 7800 North I-H35 at Hwy. 183, 35 tables @ $55 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

MARCH 17, HOUSTON

LepreCon XIV, Houston's oldest running and largest comic book and science fiction show, Medallion Hotel, 3000 North Loop West, exit T.C. Jester off 610 North (for directions or hotel rooms call 713-688-0100), 112 six-foot tables, call for cost, $5 admission, children under 12 are free, 11am-5pm. Events include: film screenings, STAR WARS exhibit with original movie props!, portfolio evaluations, trivia contest, art class (tentative), and special door prizes donated by your favorite comic companies! FREE COMICS, comic cards, or posters for the first 300 people with this ad or photocopy. Guests include: MARK SCHULTZ (Cadillacs and Dinosaurs), DOUG HAZLEWOOD (Superboy), WILLIAM STOUT (science fiction and fantasy illustrator and comic cover artist), MIKE VOSBERG (HBO's Tales From the Crypt), dinosaur sculptor and filmmaker JOHN FISCHNER, the legendary BURNE HOGARTH (Tarzan strip), and many more excellent guests to be announced! Dealers contact LARRY TAYLOR at 713-667-TOYS (8697) to reserve space. You can also reach me by...http://www.flex.net/utopia for more details.

MARCH 30, HOUSTON

Comic and Card Convention, Days Inn West, 9799 Katy Frwy between Gessner and Bunkerhill, 40 tables @ $65 each, $2 admission, 10am-5pm. Door prize drawings every 30 minutes for comics and cards, receive a free pack of comic cards with this ad and paid admission. Contact: Mark Hlavinka @ 713-293-8676.

VIRGINIA

APRIL 14, TYSONS CORNER/FALLS CHURCH

Capital Associates' Tysons Corner Monthly Comic Book and Trading Card Show, Tysons Corner Double Tree Hotel (formerly the Ramada) 703-893-1340, 7801 Leesburg Pike (Falls Church), take exit 10 off I-495 (Rt. 7 East), 90 tables @ $65 for the 1st table, $60 for the 2nd table, $55 for each additional table, $2 admission , children under 5 are free, 10am-4pm. Guests: Call for updated list! Contact: Jeffrey Scott Rocen @ 800-222-2057.

MARCH 16, ARLINGTON

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Show, Howard Johnson's 2650 Jefferson/Davies Hwy, Rt. 1 Crystal City, dealer tables available @ $65 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. A large selection of golden, silver and new comics, and non-sports and Magic cards and comic related items. Activities include: trivia, art contest, grab bags at door for the first 25 people in line and door prize drawings. For tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159. CALL FOR JUBILEE'S CONVENTION CALENDAR.

MARCH 24, RICHMOND

JUBILEE ENTERPRISES Comic Book and Non-Sports Card Show, Holiday Inn (West) 6531 West Broad Street, dealer tables available @ $60 each, $3.50 admission or $3 admission with this Wizard ad, children age 5 or under are free, 10am-4pm. A large selection of all kinds of comics, and non-sports cards and comic related items. Activities include: trivia, art contest, grab bags at door for the first 25 people in line when show opens and door prize drawings. For dealer tables or information, call: Gayle R. Huey @ 301-292-4587 or FAX # 301-203-0159. CALL FOR JUBILEE'S CONVENTION CALENDAR.

If you'd like to use *Wizard*'s magic to help advertise your comic book event, call Karen Evora at (914) 268-3907.

CBIQ

COMIC BOOK INTELLIGENCE QUOTIENT

HEY! Yeah, you. If you think you know more about comic book history than the history of your own country, we've got a little test for you. So park your butt and start boogieing through 20 of the toughest questions put together by a group of social-lifeless fanboys.

1. Some of Spider-Man's most dangerous former foes, such as the Sandman, Prowler, Puma and Will O' The Wisp, formed what unofficial alliance?
A) The Outsiders
B) The Outlaws
C) The New Warriors
D) The Sinister Syndicate

2. Batman sent Tim Drake to Paris, France to study the martial arts under the supervision of what great martial arts master?
A) The Ancient One
B) Ra's Al Ghul
C) Rahul Lama
D) Jackie Chan

3. Storm of the X-Men was born in...
A) The United States.
B) Kenya.
C) Wakanda.
D) Genosha.

4. Which X-Force character recently graduated to the X-Men?
A) Siryn
B) Domino
C) Sunspot
D) Cannonball

5. What is the name of the man who gave the order to have Al Simmons killed?
A) Jack Whinner
B) Jimmy Wrinn
C) Jason Wynn
D) Jim Billy Joe Bob

6. Which supposedly dead girlfriend of Steve Rogers recently showed up very much alive in the pages of *Captain America*?
A) Bernie Rosenthal
B) Miss America
C) Sharon Carter
D) Diamondback

7. Which character was recently killed due to the curse of the Bloodaxe of Skurge?
A) Thunderstrike
B) Terrax the Tamer
C) Skurge himself
D) Bloodaxe herself

8. The benevolent son of the malevolent Darkseid is:
A) Omega.
B) Orion.
C) Omac.
D) Onyx.

9. As a result of "Zero Hour," who was reduced in age to a teenager?
A) Green Lantern
B) Hawkman
C) Power Girl
D) The Atom

10. What is the planet of origin of Superman's new pal Alpha Centurion?
A) Thanagar
B) Earth
C) Krypton
D) Alpha Centauri III

11. Who is the one Marvel character playing poker in *X-Men* (vol. 1) #48 who is not a mutant?
A) Spider-Man
B) Hulk
C) Thing
D) Thor

12. What unusual identifying characteristic does Krusty the Clown have?
A) the number 666 on his scalp (Scary!)
B) a birthmark in the shape of Richard M. Nixon (Scarier!)
C) a freakish fifth finger on his left hand
D) the ever-superfluous third nipple

13. Which Marvel character joined Malibu's UltraForce?
A) Juggernaut
B) Black Knight
C) The Spider-Man clone
D) Quicksilver

14. What power does Astro City's Jack-in-the-Box have?
A) He carries a mystical jack-in-the-box, from which he can release and control a mysterious energy.
B) He can jump dimensions with the use of a trans-dimensional box.
C) He has the ability to decrease in size while maintaining his full-size strength.
D) He can pop his hands and feet on springs, and shoot confetti from his fingertips. (Just like Rip Taylor!)

15. Which of the following superheroes received his powers when his future self stuck a large organic starlike membrane on his chest?
A) Darkstar
B) Starman
C) WildStar
D) Firestar

16. Which ape-babe team has an interdimensional simian scientist friend by the name of Axwell Tiberius?
A) Monkeyman and O'Brien
B) Angel and the Ape
C) Jann of the Jungle and Gorilla-Man
D) Gorilla Grodd and Mrs. Grodd

17. Pamela Anderson will be starring in an upcoming movie as what sultry Dark Horse character?
A) Ghost
B) Martha Washington
C) Pan-Fried Girl
D) Barb Wire

18. Who was never a member of the Fantastic Four?
A) Power Man
B) Ms. Marvel II
C) Human Torch I
D) Crystal

19. The original Ray and Black Condor belonged to what superteam?
A) Justice League
B) Justice Society
C) The Forgotten Heroes
D) Freedom Fighters

20. What do Mantis, Iron Fist and the original Swordsman all have in common?
A) All have been in the Avengers at one time or another.
B) They all receive their powers from the same interdimensional source.
C) All three have had their bodies duplicated into plant doppelgangers.
D) All three are members of the Free Masons and the Trilateral Commission, and are currently part of the shadow government which controls us all.

IT BEING MANGA MONTH AND ALL, WE THOUGHT IT WAS APPROPRIATE TO GRADE YOUR COMIC KNOWLEDGE AGAINST SOMETHING MANGA-ISH, SO BRACE YOURSELF AND HOLD YOUR LOVED ONES CLOSE AS WE GRADE YOU AGAINST HOW EVIL DISNEY MOVIES WOULD BE IF THEM GRAPHIC JAPANESE MOVIE ANIMATORS WERE RUNNING THE SHOW. THE MORE UNSETTLING THE FLICK, THE HIGHER YOUR SCORE.

SCORE	RANK
0-4	Prince Tetsuo inadvertently awakens the sleeping Akirella, causing Neo-Neo Tokyo to explode, but not before everyone gets halved by undead ninjas with laserblades.
5-14	Dumbo is run over by the circus train, and half his body is replaced by bio-armor that gives him psychokinetic powers, right before he's killed and eaten for meat by undead ninjas with laserblades.
15-19	Snow White has sex with all seven dwarfs, who later develop telepathic abilities and catch fire, running around screaming before being gutted by undead ninjas with laserblades.
20	Beast mauls and eats Beauty, then talks with her undead head while fighting for his life against undead ninjas with laserblades.

InQuest™ #12

THE GUIDE TO COLLECTIBLE CARD GAMES

INCLUDES A FREE CHAOS ORB CARD!!*

***InQuest* gives *Magic* players the edge, with winning strategies, tips, and Killer Decks™ every issue. Now *InQuest* goes one step further, providing every reader with the most feared card in the game: Chaos Orb!**

*THE CHAOS ORB INCLUDED IS ABOUT 6" x 9", SO EXPECT SOME TROUBLE SHUFFLING.

©1995 Wizard Press. INQUEST logotype, InQuest: The Guide to Collectible Card Games and Killer Decks ™ Wizard Press. CHAOS ORB Art © Mark Tedin. MAGIC: THE GATHERING ™ Wizards of the Coast, MS

CHARACTER PROFILE: WOLVERINE

BY MATTHEW BRADY

VITAL STATS

REAL NAME: Logan (whether this is his first or last is unknown)
AGE: Unknown
HEIGHT: 5' 3"
WEIGHT: 195 lbs.
HAIR COLOR: Black
EYE COLOR: Brown
FIRST APPEARANCE: *Incredible Hulk* #180
TITLES CURRENTLY APPEARING IN: *Uncanny X-Men, X-Men, Wolverine*
ENEMIES: Sabretooth, Lady Deathstrike, Genesis, Omega Red

ORIGIN

A mutant by birth, Logan was the subject of a secret program sponsored by the Canadian government to create the ultimate secret agent, Weapon X. Undergoing the program's tortuous procedures against his will, Logan had adamantium molecularly fused to his skeleton, rendering his bones virtually unbreakable. Part of the adamantium process manifested itself as three one-foot long retractable claws that projected from the back of each of his hands.

Escaping into the Canadian wilderness, Logan wandered naked with no memories of his previous life, until he was found by scientist James Hudson, the man in charge of forming Alpha Flight, Canada's government-sanctioned superteam. Recuperating quickly—due to his mutant healing power—Logan became one of Alpha Flight's most valuable members and took the code name Wolverine.

Logan later severed all ties with the Canadian government and Alpha Flight, and joined Prof. Charles Xavier's second team of X-Men, whose first mission was to locate the missing original X-Men. They succeeded and Wolverine stayed with the X-Men as a core member.

Throughout many of the X-Men's battles, Logan has been the team's last hope, fighting back from near-insurmountable odds. During such battles, Logan has had to fight to maintain control of his wild, animalistic nature which would overtake him if given the chance.

Never a team player for long, Logan has often struck out on his own, frequently ending up in some of the wildest and roughest parts of the world. On many of his adventures, he's faced some of the world's mightiest villains and heroes, battling to a victory or a standstill, proving his might as one of the toughest—if not most tenacious—fighters alive. Logan sees his solo adventures as an escape from the regimented life of an X-Man, and has even gone so far as to create a new identity for himself as "Patch" on the Pacific island of Madripoor.

Still unaware of his true origin, many of Logan's adventures have led him to sites that were significant in his past. Thanks to records he discovered, and the psychic abilities of Jean Grey, Logan has learned that many of his memories are only memory implants apparently inserted when he received his adamantium, and that the Weapon X program may have had a much darker purpose than he ever imagined.

WHAT'S BEEN HAPPENING

During a recent battle with Magneto, Logan's adamantium was forcibly removed from his skeleton, leaving him severely injured. Upon his recovery, Logan learned—much to his horror—that his claws were actually made of bone, not pure adamantium, when they painfully ripped out of the back of his hands.

Since the loss of his adamantium, Logan has become more feral, often giving in to his animalistic nature. During one such episode, Logan battled Sabretooth to a bloody standstill before extending a claw into Sabretooth's head, hoping to kill him.

Logan has since moved from his room in Xavier's mansion into the woods on the estate, becoming more and more withdrawn. In an ironic twist, he has come to learn that the adamantium—which he hated for so long—was actually responsible for halting his mutation at its current state, preventing him from fully mutating into a feral man-beast. Without the adamantium, his mutation has resumed.

As Logan has struggled to come to terms with his increasingly feral nature and eventual fate, he has faced distrust from his teammates and realized that he is being played as a pawn in a game much larger than he ever realized. This final game may ultimately see the return of his adamantium, or cost him the last remnants of his humanity.

UPCOMING HIGHLIGHTS

While *Wolverine* writer Larry Hama wouldn't give away any details about *Wolverine* #100 due out in February, he was more than happy to discuss post-#100 plans. "Shortly after #100, we'll see a character who is familiar to the Marvel Universe, but hasn't been seen in the X-Universe until now. This character will take Wolvie under wing, and lead him to a mountain top, which may be either physical or spiritual.

This starts the road back for Wolvie, where he can be brought back down the road to humanity. He'll find his inner Zen truth that makes him tick, something you never lose. I'm very excited about the storyline and the chance to deal with this character."

RECOMMENDED HIGHLIGHTS

For newcomers to Wolverine, Hama suggests the following key books with this explanation: "I got into this business as a penciler, so the issues I like are the ones that I think work well visually, where the art and story are a true collaboration, and one doesn't detract from the other."

- ***Weapon X*** trade paperback by Barry Windsor-Smith, and ***Wolverine* mini-series** trade paperback by Chris Claremont and Frank Miller. "Those are the two high points. These are what my version of the character is based on."
- ***Uncanny X-Men* #268**—The World War II Captain America/Logan team-up.
- ***Wolverine* #75**—Logan's goodbye to Jubilee.
- ***Wolverine* #90**—The climactic fight with Sabretooth.

Wizard recommends:

- ***Uncanny X-Men* #139-#140**—Wolverine returns to Canada and Alpha Flight to tackle the monster, Wendigo.
- ***Uncanny X-Men* #133**—Wolverine is on his own against the entire Hellfire Club to free the rest of the X-Men.
- ***Uncanny X-Men* #172-#173**—Attend the wedding of Wolverine and see its deadly ramifications as he takes on the Japanese underworld.
- ***Incredible Hulk* #340**—Wolverine vs. the Hulk, no holds barred!

SIMILAR TASTES

If Wolverine sounds like your sip of java, then check out these other books, as recommended by Hama himself:

Big Guy and Rusty the Boy Robot and *Hard Boiled*, both by Frank Miller and Geof Darrow. "These are both major steps upwards in comics. They almost don't need the words for you to understand them, and that's something I'm striving for in *Wolverine*."

Hama also recommends manga titles such as *Dragonball*, *Dr. Slump*, *Gunsmith Cats* and *Ghost in the Shell*. He feels they tell fast-paced, action-filled stories where the reader can grasp what's going on simply by following the pictures. W

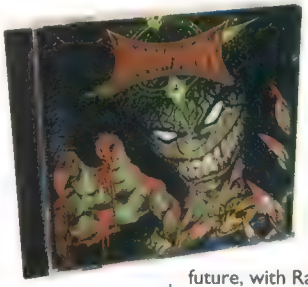
Matthew Brady, who told you all about Green Lantern last issue, found himself wandering naked in the woods once, but it wasn't part of any secret government plan, and he'd rather not talk about it.

JUNK DRAWER

Little bits of everything that we couldn't stretch into a full-page newsy thing

THE EVIL THAT ROCKERS DO

Are ya always looking for the perfect music to play in the background while reading comics? Well, if you read Chaos! Comics' Evil Ernie and Lady Death books, look no further! The heavy metal band Doomsday has released the CD *Doomsday: Destructive Metal Part 1*, showcasing a bloodied Evil Ernie himself on the album cover! *Doomsday* is produced by Chaos! Communications, which is headed by Evil Ernie creator Brian Pulido. The band calls its music "destructive metal" and, trust us, this album is bound to disturb your neighbors! The first song, "Inceptive Psychosis," contains sound effects that make ya feel like you've just passed through the gates of Hell. From there, things get pretty heavy. There's even a cool song called "Chaos! Rules." Look for *Doomsday* in a record store near you, and don't be surprised if the follow-up album's called *Lady Death Sings Dolly Parton's Greatest Hits*.



A REALLY RAD STATUE!

Femforce fans can now truly rejoice! Straight out of AC Comics' *Femforce* comic comes the new Rad model kit. But who the hell's Rad? Why, she's the daughter of Ms. Victory, the leader of Femforce itself. Rad's sculpture stands 14 inches tall and is sculpted by talented *Femforce* artist Brad Gorby. AC Comics is currently offering Rad's model kit unpainted (so you hard-working collectors out there can have fun painting it yourselves), but a painted version might be solicited sometime in the future, with Rad's traditional red, white and blue colors. (Hmm…think Cap's looking for a new girlfriend?) Look for the Rad model kit, retailing for about $125, to hit stores in the late summer.

NOW YOU CAN LICK THE X-MEN

No, you don't need superpowers to beat the X-Men—all ya need is a good, moist tongue! Comic Images has released a set of official Mongolian X-Men postage stamps featuring all of your favorite mutants. And these ain't just pretty pictures, either. If you happen to find yourself in Mongolia (Hey, it could happen!), you can actually use these stamps to mail letters within the country! The stamps come in a collector's set, which features a sheetlet of eight X-Men stamps, an X-Men Souvenir Sheet with Wolverine and Magneto fighting it out, and a nice display album. With a suggested retail of $10, the stamps are currently available in comic shops everywhere, or simply head out to a Mongolian post office and pick 'em up there. And all you philatelic (Look it up!) fans out there will be happy to hear that Comic Images has plans for a follow-up set starring the ever-popular Spider-Man! Heck, mailing letters has never been this much fun!

ZORK LIVES!

Oh, baby! For those of you who remember playing this awesome game back on your old Apple IIEs, *Zork* is back!

Zork Nemesis

Activision (Only the COOLEST company around when it comes to Atari cartridges!) is releasing the new mystery-adventure game *Zork Nemesis*, which uses Z-Vision. This brand-new technology offers surround perspective, thousands of animations, 16-bit graphics and more than 50 minutes of live-action video footage to bring players into a lifelike, 3-D world. And even if you haven't played any of the Zork games before, it's okay. *Zork Nemesis* transports you to a new, unexplored part of the Zork Universe—The Forbidden Lands—where you must master the science of alchemy to undo the curse of the evil Nemesis. Available for Windows 95, *Zork Nemesis* should hit retail shelves in March with an estimated retail price of $49.95.

JUNK DRAWER video games

by Steve Brown

1996: The Year of Good Games!

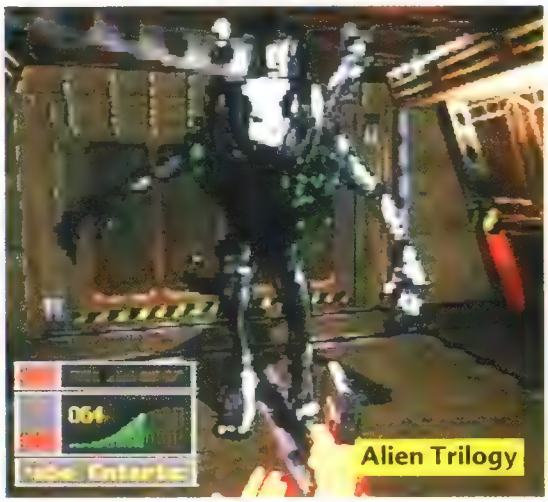
The first quarter of '96 results are in, and with over 500,000 Sony PlayStations sold, it looks like the video game industry has turned the corner. It appears all the suffering and lack of games in '95 was worth it. The wealth and quality of almost every game released this year has been fantastic. Keep in mind that most of these titles only scratch the surface; the real groundbreaking titles are still in production. This month is hopefully not an exception, as damn near every game rules.

Captain Quazar

Captain Quazar is the closest marriage between a comic book and a video game that I've ever played. A totally original cartoon character in a fresh, rapid-fire adventure, which is available now, only on the 3DO. Basically, you are Captain Quazar, the man with a big gun, big muscles and in even bigger trouble. In some outstanding overhead gameplay, you can explore over 30 levels on three planets, killing and destroying all that is unjust and cruel.

Alien Trilogy

I can hardly wait for this one; I haven't played it yet, but the *Alien Trilogy* from Acclaim looks like a must-have. Coming in April for the PlayStation and Saturn, this game has been in production for over a year. You are Ripley in a realistic 3-D first person mode. Explore 18 heart-pounding levels that encompass the three Alien movies, and blow away face-huggers, chest-bursters, dog aliens, Bambi aliens, adult aliens, security guards, company soldiers and three Queen aliens.



Alien Trilogy

Doom

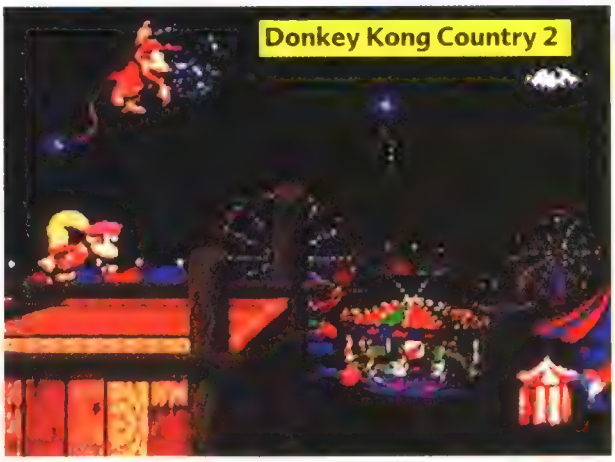
All hell is breaking loose on the special PlayStation edition of *Doom*—get ready for new levels of breakthrough player excitement. Man...Williams Entertainment has pulled out all the stops and souped up the truly classic *Doom*. Over 50 levels of madness and mayhem, all the best monsters, weapons and bosses from *Doom I* and *II*, and all the classic cheat codes—plus a powerful, new cheat mode unique to the special PlayStation edition of *Doom*. Also, the spooky soundtrack is killer! This is what 32-bit gaming is all about, the utilization of cutting-edge technology for death and destruction...homicidal art.

Lobo

Well, I finally got a real early version of *Lobo* for the SNES, and in its present state it hit me as a major disappointment. The graphics that Ocean supplied us with totally misrepresented the game. The game I played was a very weak *Mortal Kombat* clone with merely okay graphics and subpar game play. *Lobo* features five characters, each one with over 40 moves. That galactic menace Lobo is trying to track down Robert DeNitro, Kris Krusher Kringle, V'ril Dox, Loo & Feces and the token bitch Shaola. The graphic representations of the characters are well-done, but you've played this game a hundred times before. I fought against Loo over a dozen times and I couldn't even get a glimpse of his partner Feces, even though Feces is listed in the instruction booklet!

Donkey Kong Country 2

My wife's new favorite game is not exactly a buried treasure. *Donkey Kong Country 2*, sequel to the fastest-selling video game of all time, is now available on the SNES. Actually surpassing the original in game play and graphics, it's like play-


Donkey Kong Country 2

ing a 32-bit game on a 16-bit system. In addition to more than a hundred areas to explore, *DKC2* features the first controllable female Kong character, Dixie. Dixie's powerful ponytail makes her a formidable ally. At 70 bucks, all the extra chip elements and software Nintendo has to include to get this kind of performance out of a 16-bit system makes *DKC2* the biggest bargain around. It's games like this that have helped Nintendo sell ONE BILLION video games! Since the introduction of the first Mario game, Nintendo has sold video games at the rate of nearly three per second every minute of every day for the past 12 years. One billion means one game for every teenager in the world; put end to end, these games would reach around the equator two and a half times. Nintendo's best-seller was the NES 8-bit *Super Mario Brothers*, which has sold more than 40 million copies over 12 years. People wonder why the comic book market is in such a slump…well, video games are providing unbeatable entertainment that comics in their present form can never equal.

Virtua Cop

Boogerman

He's mean. He's green. He's Boogerman—picking and flicking his way onto the SNES. Essentially a graphically superior version of the Genesis game, *Boogerman* has all the non-stop farting, burping and bodily functions that made the Genesis version a minor classic. Eccentric millionaire Snotty Ragsdale (a.k.a. Boogerman) is an out-of-practice superhero armed with only his natural defenses—such as boogers, poots, belches and loogies—who locks snot with Boogermeister and his Stenchmen. Available now from Interplay.

Loaded

Loaded for the PlayStation is the game that I have been waiting for. A galactic shoot-'em-up game featuring two-player simultaneous action and really big and noisy guns, the best part about *Loaded* is the way your guns turn your enemies into big, bloody smears on the floor and walls. I always appreciate a messy kill, because it tells you that you have already been in that room. While the hard rock soundtrack is very well-done, it does get tiresome, and my advice is to turn the pulsating music down to avoid complete insanity. The central theme of the game is that you are trapped in the middle of a prison planet, and the insane warden is supplying you with munitions and clues along the way as you try to survive a sick game of blood-soaked chess. Needless to say, this is a must-have game for the PlayStation and is available now.

SEGA SATURN

The Sega Saturn has been fairly slow in releasing new titles, and it's beginning to be lost in the shadow of the PlayStation. What people don't understand about the Saturn is that it's a more powerful machine that's much more difficult to program than the PlayStation. However, the titles that the Saturn has released for the most part have been of quality stature, with two particular Sega-exclusive arcade hits being no exception. *Virtua Cop* and *Virtua Fighter 2* are near-perfect translations of their quarter-eating brethren.

Virtua Cop

Virtua Cop puts you in the line of fire with a stunner peripheral, which is a big orange plastic gun (Sega, keeping up with its bloodless Virtua world philosophy, naïvely refuses to call it a gun). Featuring a first-person point-of-view in 3-D, revolutionary polygonal graphics and a zooming camera, *Virtua Cop* is a blast!

Virtua Fighter

Virtua Fighter 2

VF2, the sequel to *Virtua Fighter*, has twice the speed, polygons, resolution and frame-rate of the very rushed original version. Quite simply, the finest fighting game on the market today.

Digital Pinball

One genre that has been elusive to duplicate within the boundaries of the video game has been pinball. It took 32 bits and scores of lousy pinball video predecessors, but someone has finally done it. Time Warner brings us *Last Gladiators: Digital Pinball* for the Sega Saturn. The pinball experience is wonderfully recreated, thanks to a 3-D perspective and realistic graphics, plus all the fluid ball motion, sounds and controls needed to make the game act and feel like the real deal. *Last Gladiators* features four different machines and a driving rock music soundtrack. This bodes very well for the future of pinball video games!

JOHN BYRNE

HAPPY ANNIVERSARY TO ME

"What was it about Batman? Why did he seize my six-year-old attention so firmly, so irrevocably?"

The other day I was continuing the endless job of moving stuff to my current studio space, and I decided it was time to move the only comic book I actually have hanging on the wall. It's *Batman* #91 and, before you seek the historical significance of that particular issue, let me tell you there isn't any. Not to anyone but me, anyway.

That issue contains the very first Batman story I ever read, "The Map of Mystery," although that is not where I read it. I originally read it in a British reprint comic.

Now some personal history. When I was a lad, my parents moved all the time. Until I was 16, I never had two Christmases in the same house. I went to nine schools in 11 years. Very bad, as far as getting a consistent education or forming lasting friendships, but very good if you are feeling nostalgic and want to start placing things in their proper position chronologically. I can "tell time" by where I lived. If it was in this house, it must have been 1964, but if it was this apartment it would have been 1957.

Feeling homesick, my mom and I briefly returned to England, from Canada, in August 1955, though it would not be until the following March that my father was able to join us. All our meager savings went on the tickets for mom and me. I started school in England, at age five, and was reading well enough by the beginning of 1956 that I was able to scan the *TV Times*. One day I noticed a new listing, "The Adventures of Superman." I watched and was hooked.

A few weeks later, I encountered Superman in another form; a book with Superman on the cover. More exactly, a drawing of Superman. Now I learned what his uniform looked like in color! I persuaded my mother to buy me that book—hardcover, and all in black and white. It reprinted stories from the American comics. In that volume, I also met Rex, the Wonder Dog.

Some time after that, what was a mild infatuation for comics turned into full blown addiction. I found another reprint comic, this time in color, which contained three stories. One was a Superboy tale, and it was this that caught my attention. The other two were a Jonny Quest story and...Batman.

What was it about Batman? Why did he seize my six-year-old attention so firmly, so irrevocably? The art was by Dick Sprang (the only comic professional whose name is a sentence), and it was most likely written by Bill Finger. The story involved Batman and Robin locating a hidden treasure map. The splash featured an imperiled Robin hanging from the side of an enormous globe—he had been literally climbing the Andes mountains sideways!—as a masked, plainclothed bad guy stomped on his fingers and Batman swung up to the rescue. The thing that struck me, grabbed me, was the way Batman's shadow fell on the globe behind him in exactly the same shape as he, as if two Batmen (Batmans?)—one in color, one all in black—were swinging up to save the Boy Wonder.

So, I did the math. It must have been late in 1956 when I read that Batman story for the first time. I know it was fall or winter, from the way I remember being dressed. (Yes, it was one of those events that imprinted every detail in my mind.) Which means, come 1996, I shall have been reading comics for 40 years! Mostly because of one story.

And I have to wonder—doing my very best "bitter old man" impression—how many of the kids buying comics today, buying chromium covers and plastic wrap and artificial "events" will be here in, oh, 2036, still reading, still collecting, and still able to point to a single, magical moment that got them started.

I'll be 86 years old then, if I am still alive. And if there is some kind of benevolent force in charge of the universe, I'll still be doing comics, in one form or another.

And still loving it.

Comics veteran John Byrne currently writes and draws Wonder Woman *for DC Comics.*

bullpen

THE NIGHT THE LIGHTS WENT OUT IN MONTROSE

Our star goalie separated his shoulder before the game. Half our offense couldn't make it. Half the *defense* couldn't make it. The lights blew, plunging the arena (read: gym) into darkness. And we almost won.

Well, okay, everything but the last part is true, but we tried. Led by Managing Editor Scott Gramling, the Wizard Press floor hockey team, known as the Wizards (...ugh...), was ousted from the playoffs by the goons on the X-107 team (a local radio station). "It sucked," grimaced head honcho Gramling. "I looked up at the scoreboard and thought it was malfunctioning. Then the lights went out. There oughta be an investigation."

The final score of the game: 11-1. We'll be back, though, and with two magic words: high-stickin'.

RESOLUTION CALLING

Here's a look at the New Year's resolutions we stuck with, and the ones we already blew:

Dan Reilly—Stuck: "Not gaining weight, by passing all the cookies and cakes my wife makes to my fellow employees." Blew: "Not getting angry at stupid things."

Bob Marshall—Stuck: "To be one with my rabbit." Blew: "My nutrition kick, because I eat all the stuff Dan brings in."

Jim McLauchlin—Stuck: "To get some more often." Blew: "To get a dog. I haven't gotten a dog yet."

Buddy Scalera—Stuck: "Not to spend half my salary in the vending machine at work." Blew: "To tolerate stupid people."

Brian Cunningham—Stuck: "To exercise more." Blew: "To start the Wings Hauser Fan Club."

Andrew Kardon—Stuck: "Eat more cheese." Blew: "Stop using *Wizard* to promote Twisted Sister and Dee Snider. Who, along with Captain America, rule."

Marc Wilkofsky—Stuck: "To be more laid-back and less hyper." Blew: "To totally avoid junk food. I also blew resolutions #3 through #8."

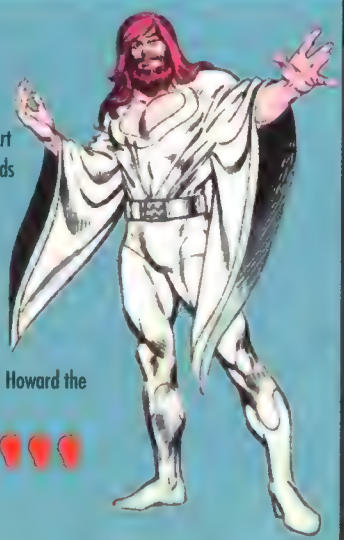
Pat McCallum—Stuck: "To whip the crap out of every midget that crosses my path." Blew: "To avoid seeing Bob become one with his rabbit."

THIS MONTH'S HAPPY THING

Just 99 cents? Are you sure? WOW! In case you've been blowin' your cash on those $2.95 monthlies, you're missin' the boat! Marvel offers a number of 99-centers each and every month, and guess what? They're some of the best comics out there! Check out *Untold Tales of Spider-Man* by Kurt Busiek—one of the BEST comics currently on the planet—as well as Fabian Nicieza's work on *Professor Xavier and the X-Men*, which tells some fine early tales of your favorite mutants. Highly recommended!

MORT OF THE MONTH

AQUARIAN



Oh, my...it's Jesus! We've accidentally stuck Jesus in "Mort of the Month!" Oh, man, we are so screwed. Once God reads this, he's gonna freak and...waitaminnit, that's not Jesus. It's that loser Aquarian from old *Marvel Two-in-One* issues and stuff. Man, that was close. Anyway, this ass-loaf is an alien who was rocketed from his homeworld when his dad thought the planet was gonna blow (Hey, does DC know about this guy?). Crashlanding on Earth with the ability to suck, he was quickly shuffled off to comic limbo along with Howard the Duck and Slapstick. He's got a cool song, though.

MORT-O-METER:

ON SALE NOW

InQuest #12

More fun than sliding midgets across an icy highway comes the twelfth steaming issue of *InQuest: The Guide to Collectible Card Games*. Beneath this issue's **gargoyle photo cover**, you'll thrill to the **official *Magic* rule clarifications** to banding, rampage and trample, a super in-depth interview with *Illuminati* ringleader Steve Jackson, **behind the scenes of *Marvel OverPower***, how the mythology of dragons originated and evolved, **tips for building killer decks** and all sorts of other neat stuff. Also stuffed in this ish is a **staggeringly huge (about 6" x 9") Chaos Orb *Magic* card**. An exact (but bigger) replica of one of the most powerful cards in *Magic*, none will be able to stand before you when you're armed with this badboy!

Such an awesome book, it'll destroy the minds of the weak, and it's only **$3.99**!

CONTEST WINNERS

These are the groovy Grand Prize winners of some past *Wizard* contests. Congrats, people!

GHOST RIDER MOTORCYCLE, ISSUE #51

This blazin' depiction of what Ghost Rider's cycle should look like is by Matthew W. Daigle of Rapid City, S.D.! He wins a giant-sized poster of the real GR Harley-Davidson cycle, signed by its painter Bill Sienkiewicz! Ride on, Matthew!

SPIDER-MAN FIGURINE, #51

Ryan Ward of Wickliffe, Ohio, is the lucky recipient of a 9"-tall sculpture of Spidey, by Randy Bowen! Go, Ryan!

MISSING LINK, #49

Allen Twitchell, of Coffeyville, Kan., is the winner of our final Missing Link contest! He figured out that "Shut up and kiss me" was said by both Cable in *Cable* #20 and Phil in *Marvels* #1, and "Shut Up and Kiss Me" is a song on Mary Chapin Carpenter's *Stones in the Road* CD! He wins an *Avengers* #16—be proud, Allen!

next month

TOP TEN

Top 10 Marvel/DC character amalgams we'd like to see

10. Nick Fury of F.I.R.E.S.T.O.R.M., the Nuclear Man
9. Big Barda Ray Bill
8. Silver Streaky the Surfer Cat
7. Legion of Substitute Secret Defenders
6. Blue Devil Dinosaur
5. Man-Batroc the Leaper
4. Archangel and the Ape
3. Martian Man-Thing
2. Superman's Pal Fin Fang Foom
1. Scarlet Sandwitchman

C.B.IQ. ANSWERS

1. B	6. C	11. C	16. A
2. C	7. A	12. D	17. D
3. A	8. B	13. B	18. C
4. D	9. D	14. D	19. D
5. C	10. B	15. C	20. C

COPYRIGHT STUFF
that you don't care about
All characters and artwork shown in Wizard: The Guide to Comics are © & ™ their respective owners. Don't mess with any of 'em or some heavy corporate lawyer will sue you and your loved ones out of existence.
WIZARD: THE GUIDE TO COMICS volume one, fifty-six (56), April 1996.
Please direct all inquiries concerning editorial information to Wizard Editorial Dept., 151 Wells Avenue, Congers, NY 10920-2064 (or Fax: (914) 268-0053). Please direct all inquiries concerning subscription information to Wizard Subscription Dept., 151 Wells Avenue, Congers, NY 10920-2064. One-year subscription rate is $29.95, Canada and Mexico $48.00, and all other countries $70.00. All payments in U.S. funds only.
Any statements made, expressed or implied in **WIZARD: THE GUIDE TO COMICS** are solely those of columnists or persons being interviewed and do not represent the editorial position of the publisher, who does not accept responsibility for such statements. All artwork is Trademark and © of their respective owners.
WIZARD: THE GUIDE TO COMICS (ISSN 1065-6499) is published monthly for $29.95 per year by Gareb Shamus Enterprises Inc., D.B.A. Wizard Press, 151 Wells Avenue, Congers, NY 10920-2064. Second-class postage paid at Congers, NY and additional mailing offices. **Postmaster:** Send address changes to **WIZARD PRESS**, PO Box 656, Yorktown Heights, NY 10598.
Entire contents © 1996 Gareb Shamus Enterprises Inc. The Wizard logo is protected through trademark registration in the United States of America. Publication information may not be reproduced in part or whole in any form without prior written permission of Wizard Press and Gareb S. Shamus.
PRINTED IN THE U.S.A.

1. Toy Fair '96
We bring Toy Fair, NYC's annual gala event, straight into your hands. Learn what new toy lines you'll be seeing throughout 1996, what characters will finally see the light of day as action figures and what toy lines got the axe.

2. Dan Jurgens
A one-on-one chat with comic writer/artist Dan Jurgens, as we learn what it was like killing Superman, the pros and cons of erasing the DC Universe and what went wrong between him and Marvel.

3. Kane
Get the lowdown on *Kane*, one of the best self-published comics out there. Done in a cool *noir* style by Paul Grist, find out why this underrated book has some of the most textured heroes and villains in comics.

4. Crow sequel contest!
We tell you how you can win a private screening of "The Crow: City of Angels" for you and 50 of your friends! You can also score some Crow movie posters, autographed comics, polystone statues, vinyl model kits and more!

Wizard #57
Special Toy issue!
On sale in March

WIZARD profile

Here's looking at...

GARY FRANK

Success...for Gary Frank, luck has had a lot to do with it. But the 26-year-old British pencil pusher is quick to point out that, once luck kicks in, the nature of the business takes over. "When it starts happening, it's like a snowball effect," he explains. "One minute you're struggling to get work, and the next, everybody wants you. The more work you get, the better the work gets, and that's when people start noticing the work and you."

People are definitely starting to sit up and take notice. The young Briton is currently head over heels into the Marvel/DC crossover book *Bullets and Bracelets* and, aided and abetted by writer Peter David, is jump-starting a new take on Supergirl for later this year. Frank is a very busy worker these days, and his low-key attitude runs contrary to his high-profile popularity. "All I worry about is doing the best job I can and making things look right."

Gary Frank, born and raised in Bristol, England, was a Marvel kid by choice as well as circumstance. "We had one store that would get Marvel imports. They would keep them for months, until the pile would go down, and then they'd order some more. I was aware of DC, but they were real hard to find."

Photo by Al Ortega

Frank hit the streets after the British equivalent of high school with ample talent as an artist, but no clear game plan. "Initially I thought I would go into some kind of fantasy illustration. But I bought a few comics and rediscovered everything I liked about them as a child, so I thought that was probably the direction for me."

He hit the convention circuit, "but people didn't show much interest in my stuff." Eventually Frank rang up Marvel UK, one of the only games in town, and the company told him to bring down his portfolio. The penciler at first broke in with some Marvel UK *Thundercats* work and "some bits for a [British] X-Men annual," before getting what he describes as "my big break" in 1992—the first six issues of *Motormouth*. What followed was a telephone call with a two-pronged request of him: an illustration to adorn *The Incredible Hulk* #400 and an assignment as an ongoing pencil guy on the Hulk title itself. "Of course I said yes," deadpans Frank.

His Hulk work eventually translated to further work on this side of the Atlantic. He followed with the *Black Canary/Oracle: Birds of Prey* one-shot, the recent *Sabretooth Special* and some work on Malibu's *Godwheel*. The aforementioned *Bullets and Bracelets* and Supergirl revival are currently filling up Frank's plate.

With steady work in the offing, Frank, at a time when comic book employment is riskier than ever, is not worrying. "The only time I worry is when a deadline is coming up and I've been slacking off. Needless to say, I don't worry too often."

by Marc Shapiro

First comic read...
A Marvel UK reprint of a Spider-Man book.

Favorite comic of all time...
I can't even remember the title, but it was this Angel team-up thing. I don't even recall if it was good, but it does stick in my mind.

Favorite work of your own...
The Black Canary comic, without a doubt.

The one person you would like to meet...
Reed Richards of the Fantastic Four. He seems like he'd be a real interesting bloke, and he could probably start my car when it isn't working.

Superpower you would most want...
I quite like the idea of being able to shapeshift.

Favorite munchie at 2 a.m....
If I'm up at 2 a.m., I'm probably drunk, so it would probably be a kabob.

Favorite toy as a child and an adult...
As a child, my Six Million Dollar Man action figure.
As an adult, my car. I love it so much that I put it in the *Black Canary* book I did.

Stuff you collect...
Tropical fish

Person who would play you in a movie about yourself...
I don't know. I'd probably have to be animated.

Favorite cartoon...
Batman: The Animated Series

Person you would most like to work with...
Peter David, who I actually worked with on *Hulk*. I suppose Alan Moore would be another good one.

Favorite musical artist...
The Breeders

Favorite TV show...
An English comedy show called "Shooting Stars."

Last good movie you saw...
"Patriot Games"

Last good book you read...
The Old Man and Mr. Smith, by Peter Ustinov

In the cradle of the Egyptian night, an ancient evil awakens.

Ancient Hearts™

A limited-edition expansion set for

Vampire: The Eternal Struggle

Vampire: The Eternal Struggle is a trademark of Wizards of the Coast, Inc. and White Wolf, Inc. *Ancient Hearts* is a trademark of Wizards of the Coast, Inc. Wizards of the Coast is a registered trademark. **Vampire: The Eternal Stuggle** is based on White Wolf's *Vampire: The Masquerade*™. ©1995 Wizards of the Coast, Inc. All rights reserved.

The Deckmaster® trading card game of gothic intrigue.

Ancient Hearts 12-card booster pack: $2.25

Wizards of the Coast® customer service: 206-624-0933

Photograph: Thor Radford. Model: Monika Rodgers. Design: Sue Ann Harkey.

the ultimate race across the cyber frontier...

NET RUNNER™

Make way for Netrunner™,

the hot new trading card game

from Wizards of the Coast, Inc.!

Contending in a futuristic techno-landscape, the Runner and the Corporation face off to see who will ultimately control coveted data.

This is Cyberpunk® territory. Gritty, unforgiving, winner-take-all.

Unique game design includes:

- two-deck starter pack
- 15-card booster packs
- full-color rulebook
- over 350 original images

Don't fall behind! Be the first to get your limited-edition Netrunner cards!

Enter the ultimate contest! Webrunner: The Hidden Agenda

Assume the role of a free-spirited runner as you hack your way through a maze of fortified gates to find the hidden agenda!

Challenge yourself to a run! You could win one of over 130 prizes, including a laptop computer with a Pentium 75 MHz processor. To enter, log on to Sendai Media Group's NUKE Web site at http://www.nuke.com OR visit Wizards of the Coast's Web site at http://www. wizards.com.
Contest dates: March 15 through April 30, 1996
For more information, call Wizards of the Coast's Customer Service Group at (206) 624-0933.

Wizards OF THE COAST

Produced by Wizards of the Coast, Inc., under license from R. Talsorian Games. Deckmaster and Wizards of the Coast are registered trademarks of Wizards of the Coast, Inc. Illustration by Mark Tedin. ©1996 Wizards of the Coast, Inc. All rights reserved.